

# BACKTOSCHOOL WITH PEER INFLUENCE

Leader

RESOURCE GUIDE

PlanAids has provided BackToSchool Sprint Activity to help kickoff great years of learning. Guidance is no longer just adult choice. This resource includes everything needed to deliver meaningful information while making connections that matter. In the midst of everything, we believe their favorite influencers should also include site leaders.

There are more than 98,000 school districts in the United States and we're thrilled to provide service as benefit for your students. Sharing this resource is our way of contributing to the great district learning they're accustomed to. We'd love to hear from you!

After Labor Day students are often settling into new routine. This time is perfect for discussions that help keep learners on track. We believe this month is ideal for your **Back2School With Peer Influence** event. Campus leaders might even want to decide when, where and how the information should be delivered.

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Entertainment has become a huge force in consumptive habit. Unfortunately, app mastery doesn't always lead to awareness for managing use of detail through varied emotional states. We're stepping in with great, profession influenced experience to help learners use available cues for better choices. Data is everywhere. It's our responsibility to ensure they recognize valid detail before leveraging found facts as resources. ***Where is it from?***

PlanAids.com

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***PlanAids*** has been the umbrella for talent engagement while highlighting overlooked concern. It's plural due to "*aids*" *being provided in support of different area goals - resources, process, skill and much more*. Chatter regarding "aid" itself as all encompassing is constant but as demonstrated through some journeys, there appears to be subtle difference. *Aids for those plans are here - as in people and things that become sources of help or assistance. Agility Isn't Standard.* We'd like to change that.

# 1.

## LEARNING TODAY

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**B**ack 2School is exciting for students and parents; during periods of unpredictable change we might hurry through events meant to support their fresh start. This year we're helping **Busy** and **Worry** take a back seat while making space for student prep.

*Acceptance of our Back To School Experience will bring learning designed to encourage, motivate and guide youth returning for another year of exciting opportunity.*

**“VIRTUAL EXCHANGE IS A BIG PART OF THEIR EXISTENCE.”**

Let's not forget to ensure safety is also priority. We're reaching farther by connecting with communities already serving these groups. Everything needed to host your event is included. The **Leader Resource Guide** provides instructor tips and notes to keep things organized. Layout ideas, group size, and post event follow-up are also found inside. The instructional video is easily accessible and ready for use.

**Nothing to download** - just be sure to check visuals and settings to ensure quality is exceptional. Leaders must be prepared to answer questions that may arise. Review of the **Leader Resource Guide** will ensure readiness. Consider a pause to extend discussions when necessary. It's a big step for them. We're all surprised to see how much growth occurs during a year and can't wait for their return.

Your satisfaction is important. Post event surveys will be sent. Customer feedback allows us to learn more while preparing future sprints. Participation is appreciated.

## **Getting Started**

1. Determine Suitable Instructional Option
2. Review The Guide
3. Evaluate Video (*update setting to ensure 4K quality*)
4. Context - Campus Instructor
5. Leaders Should Be Familiar With Popular Teen Apps
6. Pause During Discussions
7. We Recommend Collection Of Peer Vision
8. Redistribute At The End Of This Year

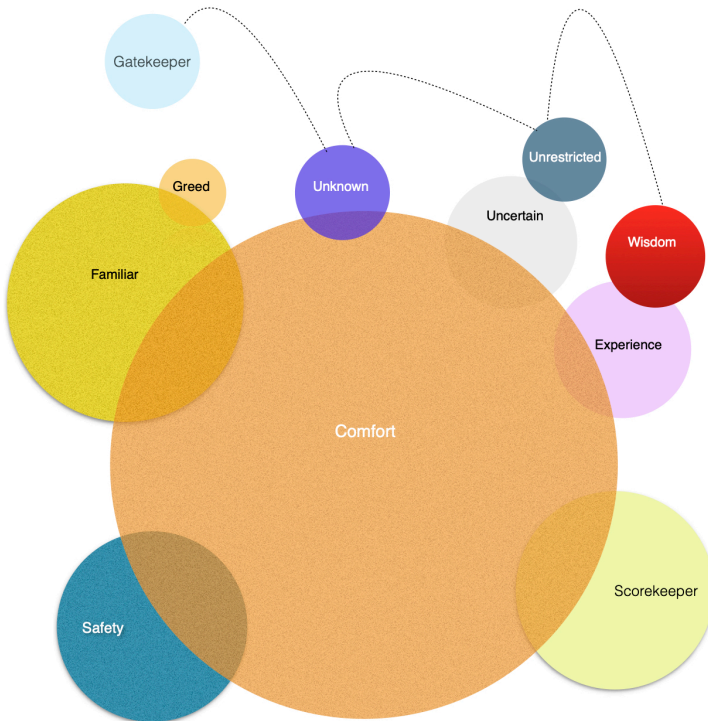
Remember, you're learning from them while designing a space to ensure awareness of potential through common media outlets. It's not that we expect anyone to be bullied however, recognizing signs could help prevent it.

Think you know every app they're using? Don't be surprised to learn otherwise.

# PROLOGUE

Jilted, guilted + peer pressure are growing concerns in student circles. Adults learn to manage this behavior while teens follow leads that may not be their own. **BackToSchool With Peer Influence** is preferred. After all, being *under* others control might contribute to additional problems all year. We've Made It Easier - Start The Discussion Today.

Vision - Seeing from our Seats



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# SPRINT LEARNING

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## Ready To Thrive!

### Fresh Starts

New environments can be overwhelming for anyone; especially those without former connections to help. Day one procedure rarely includes tips for identifying a peer match. We're using BackToSchool With Peer Influence to make it easier.

### Preferred Connection

Include things already in use there. State standards may also be cited as example. License Plates, Flags, the capital, etc. Share meaningful facts to unify by location.

### Media

We don't all rely on the same apps. There's clear separation by age and peer grouping. Share some of your favorites while discussing theirs. Games and other resources for efficiency are good topics. Include district and campus services that keep everyone connected.

### Identification

Students should feel as if they're part of a campus community. Is validation required for building access? Awareness of different methods used to easily determine identity can be discussed here. Process for reporting concerns should be understood.

### TikTok

It has become one of the most popular apps for youth. Accounts are easily obtained with parental consent being required for minors. Users follow selected profiles and can be alerted when there are updates. Restricted content is flagged. Generally for entertainment. Stalking and harassment are possible but can be controlled. Identities should not be reflected in displayed name; as a result, peers are granted permission to follow (when settings are configured appropriately).

## **Facebook/Instagram**

Another preferred platform with growing lists of followers. Instagram is extension of Facebook and can be most appealing to maturing teens, connecting everything from lifestyle, events, fashion, products, brand awareness - you name it. Allure of great quality images, along with personalized filters make the outlets interesting for peer influencers. Likes might have mood swinging affects if disconnect between expectation and reality persists. Bullying is possible but, too much follower focus may also lead to unacknowledged disruption.

## **SnapChat**

This app seems to be just what teens desired. Messages are only visible for brief periods before disappearing. Few deletions have resulted in e-hoarding problems for some, therefore, use of SnapChat could be a greener solution without knowing it. Active clearing process might even benefit the company's ability to efficiently scale. Bully behavior isn't likely, however, unknown context could lead to peer pressure.

## **Discord**

Gamers have been known to make use of chat rooms that allow ongoing exchange. Mobile versions are available and open, group communication windows often accompany game time. Multiple entrants chat as if they're in person. Simple spelling practice goes farther with all of them.

## **Meaningful Connections**

Remind students of the links that contribute to your environment. Mascot, Colors, Extracurriculars, Teams and so on. Key is to ensure all learners feel connected to something special while in attendance.

## **New Beginnings**

There may have been some uncertainty but peers have likely gotten over many first week hurdles. It's going to be a great year. Use these references to give meaning to individuals who might also be considered peers. ***Friend, Foe, Team Member, Competitor, Leader***. Awareness of unique traits could help youth navigate more effectively when issues arise. A planned reaction is similar to an escape for unfavorable situations or character.

### **\*Views (p. 10)**

Now that frames have been established, boundary recognition of action + displayed character traits should help peers selectively choose ideal groups. It's okay to have lots of friends but, *they don't all have to be personal influencers*.

App needs are quite different. Once mobile access is granted anything is possible. Look for signs that might flag trouble. Students don't always include parents or accessible adults when managing peer relationships through media, although input could help when these ties are problems.

## Views - What Messages Are Sent?

1. **Comfort** - relaxed, laid back, not threatened, little engagement; *i.e.* - **watching others for entertainment**.
2. **Familiar** - same building, method, taste, or expertise - knows the ropes, predictable, allows control - *i.e.* - first day back while returning to the same campus. Smart spots; can be limiting through comfort. Repeated process.
3. **Greed** - Takes more than necessary, could be connected to scarcity mindset. May believe there's not enough; in reality, excessive amounts might be available.
4. **Safety** - Protective, awareness; okay if not used to prevent moving forward. *Tricked into honoring something*.
5. **Scorekeeper** - I have 15, they only have 2; mine is better than theirs, labelers. Dings w/out reflection.
6. **Experience** - Process leading to learning. Success and failure provide opportunities for growth. Multifaceted effect
7. **Wisdom** - Shareable knowledge after long-term experience; can be helpful; *i.e.* - let me show you how to set up the virtual workspace. You need to know this..
8. **Uncertain** - Limited visibility while taking steps forward, without having desired result. *i.e.* - nothing ever seems to work but I'll continue studying. Didn't receive response.
9. **Unrestricted** - No known risks; everything needed is accessible; few hurdles or restrictive boundary. *i.e.* - easy achievement, honors, acceptance or invitation; often not verbal about it while extending reach.
10. **Unknown** - Who, What Where? Not commonly known or very familiar. Unpopular while being okay.
11. **Gatekeeper(s)** - Often leaders - campus administrators, teachers or identified, trusted helpers; responsible for managing access or safe spaces for student learning. Give examples of onsite teams that maximize success.

## Six Degrees

### Closer Than You Imagine

People we'd like to meet are believed to be just a few friendships away. Be open while staying safe.

### Obstacles

Nothing worth having is easy to get. It's unfortunate when unnecessary hurdles appear. Identify the issue and determine what's needed to avoid or bypass it all together. Ignored problems won't just disappear.

### Groups

Alignment of peers can help. When everyone's moving in the same direction, teams of assistance are within reach. Be selective and connect with those seeking similar success while organizing to complete tasks.

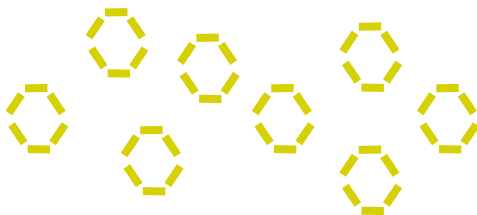
### Access Through Right Connections

He's/She's with me; or yes, they're fine - a good person. Obtain necessary clearance from existing relationship.

### Vision

We expect all students to have a great year, full of exciting opportunity. Imagining personal growth might encourage striving for the visual. **This Time Next Year** - their words of encouragement to themselves; desires, goals, what they want to accomplish, etc. - *a private message*. Sharing for others isn't necessary. Allow students to place their *signed*, Vision Note inside your 8.5x11 mailer; sealed before them. Keep it safe. Envelops can also be used for participants to take. Otherwise, redistribute notes during last month of the school year. They'll be amazed.

Back To School!



Campus Leader,

By the time students reach middle school they will have made 1000s of independent decisions. Use of accessible knowledge contributes to outcome. They aren't automated responses or machine-learning based. Siri and Alexa quickly return information but these resources can't determine validity of data. While innovation allows more efficiency, replication of unique variables driving individual thinking isn't part of it. They should recognize good data while leveraging more for independent decisions.

We're relying on sprint activity designed by experts from the most innovative professions to help strengthen thinkers while leaving result of learning as session deliverable for each participant. It's impossible to effectively copy thinking; training like the best is now an option with PlanAids. Our 60-90 minute fun, social quarterly events through sites like yours will give them experience they'll remember. In the meantime, give your team an added boost with insight they can use all year. Our quarterly "**F**or **G**reat" subscription is filled with latest news, resources, events, exercises, tips, industry advancements and so much more! Podcast linkage will also explore subscription topics in depth. We're making peer connections easier while being *green*.

## Why? Targeted Agility

Application mastery doesn't lead to awareness necessary for identifying supportive detail. Knowledge enhances ability to make good choices. Everything needed isn't at our fingertips after all. People are capable of searching for information although one must have awareness first. Learning determines effectiveness of information accessibility. We can all be connected while unaware of specifics, thereby unable to benefit from everything within reach.

Plan Your Site Event Today!

PA Representative

*"Learning + Memorable Experience"*

Classrooms are great for your event. Students are organized by appropriate group and size is already known. Media users are getting younger. We recommend having late elementary through adults as potential session attendees. While security is not included topic, good protocol could also be discussed - personal identities, permanent source, harassment, and now choices parents make for minors; i.e. life followers due to child accounts evolving over time.

Emotional beings will always make decisions that may not rely on fact. Media along with constant peer connections can become vital contributors. Unravelling sources and chance for exchange will provide meaningful information before standard action begins to take over.

***Video source can default to lower viewing quality. Be sure to reset for proper (4K) display. This resource will support your onsite leader although vocal inclusion could affect streaming. Ready To Thrive?***

Be sure to let us know if the resource works for you.



Where Is Everyone?

## BACKTOSCHOOL (BTS)

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Teamwork is a big part of any successful endeavor. While educators lead their students, potential helpers often sit waiting for excellent reports. We're changing things by providing profession influenced Sprint Activity to connect selected experience with effects of great teaching. BackToSchool With Peers will offer a standard in support of environments that are conducive to learning. **BTS** Resource content is influenced by STEM professionals from various sectors.