

Vectors in 3D - equations of planes

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The Cambridge text briefly describes how to obtain the equation of a plane given the coordinates of three points P_0 , P_1 and P_2 . Let \mathbf{u} be the vector $\overrightarrow{P_0P_1}$ and \mathbf{v} be the vector $\overrightarrow{P_0P_2}$. Then the equation of the plane containing the three points is given by

$$\mathbf{r} = P_0 + \lambda \mathbf{u} + \mu \mathbf{v}$$

There is another method that uses a point in the plane and a vector normal to the plane.

In the following derivations we use the fixed point (2, 1, 4) and normal vector (1, -2, 3).

(A) Equation using a point and two vectors in the plane normal to another vector

The equation will be of the form $P_0 + \lambda \mathbf{u} + \mu \mathbf{v}$

Let $\mathbf{u} = (a, b, c)$ and $\mathbf{v} = (d, e, f)$ where \mathbf{u} and \mathbf{v} are perpendicular to $(1, -2, 3)$

We can choose the values for two of the components of each of \mathbf{u} and \mathbf{v} and then calculate the third such that the dot product is 0.

We have $\mathbf{u} \cdot (1, -2, 3) = a - 2b + 3c = 0$ and letting $b = 1$, $c = 1$ yields $a = -1$, Similarly, letting $f = 2$ and $e = 1$ yields $d = -4$.

Thus $(-1, 1, 1)$ and $(-4, 1, 2)$ are vectors in the plane perpendicular to $(1, -2, 3)$ and therefore the equation of the plane through $(2, 1, 4)$ is

$$\mathbf{r} = \begin{pmatrix} 2 \\ 1 \\ 4 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 1 \\ 1 \end{pmatrix} + \mu \begin{pmatrix} -4 \\ 1 \\ 2 \end{pmatrix} \quad (1)$$

(B) Using a point and a normal to the plane

Let $P(x, y, z)$ be an arbitrary point in the plane, $P_0(x_0, y_0, z_0)$ a fixed point in the plane and \mathbf{n} be a vector normal to the plane. Then the vector $\overrightarrow{P_0P}$ is perpendicular to \mathbf{n} .

Thus $\mathbf{n} \cdot \overrightarrow{P_0P} = 0$ and therefore the equation of the plane is, using $\mathbf{n} = (a, b, c)$

$$(a, b, c) \cdot (x - x_0, y - y_0, z - z_0) = 0$$

Thus reduces to $ax + by + cz = k$

In our example, using $\mathbf{n} = (1, -2, 3)$, we have $x - 2y + 3z = k$ and using $(2, 1, 4)$ in the plane we calculate $2 - 2(1) + 3(4) = 12$ yielding the equation of the plane as

$$x - 2y + 3z = 12 \quad (2)$$

Note that we did not need to use the dot product as the coefficients are just the components of the normal vector.

That is, if (a, b, c) is a normal vector to the plane then the equation of the plane takes the form

$$a x + b y + c z = k$$

where k is determined by substituting the coordinates of a point in the plane.

Aside: Suppose we have a line with gradient $\frac{a}{b}$ then the equation of the line is $y = \frac{a}{b}x + c$ or $ax - by = k$. The gradient has horizontal component b and vertical component a . The normal therefore has horizontal component a and vertical component $-b$.

Thus the components of the normal are the coefficients for the equation of the line.

(C) Connecting the two methods

In (1), let $\lambda = 1$ and $\mu = 1$, then $r = (-3, 3, 7)$. Check that this satisfies (2):

$$-3 - 2(3) + 3(7) = 12$$

Now use $\lambda = 2$ and $\mu = -1$, then $r = (4, 2, 4)$. Check that this satisfies (2):

$$4 - 2(2) + 3(4) = 12$$

Thus two arbitrarily chosen values for λ and μ in Eqn (1) yield points in the plane defined by (2) as expected.

Now do the reverse by eliminating the parameters λ and μ in Eqn (1). Start with the parametric equations

$$x = 2 - \lambda - 4\mu \quad y = 1 + \lambda + \mu \quad z = 4 + \lambda + 2\mu$$

These yield $x + y = 3 - 3\mu$ and $x + z = 6 - 2\mu \implies \mu = 3 - \frac{1}{2}(x - z)$

Then $x + y = 3 - 3\left(3 - \frac{1}{2}(x - z)\right) \implies x - 2y + 3z = 12$