KEEP PRAYING

CREATION - CREATOR GOD, RENEWING ALL THINGS



"In Christ ... all things hold together." (Colossians 1:17)

God, tender and skilful gardener:

- Summer and winter, seedtime and harvest, we give you thanks for your faithfulness towards every living thing.
- Awaken us to the scale and urgency of the climate crisis, especially for those living in poverty.
- We pray for all whose lives have been torn apart by the effects of climate change floods, droughts and wildfires.
- •Grant us the will and the wisdom to change our habits for the sake of your world.
- As we learn the lessons of the pandemic, teach us to love one another more deeply and to walk more lightly on the earth.
- Help us find ways to partner with all those working for justice in our local communities.
- Open our ears to the voices of children and young people, hearing their challenge and following their lead as they help us journey towards a flourishing, sustainable future.





Creator God, sustainer of all things,
You have entrusted to us the care of your world.
In the face of the planet's distress,,
Rescue us from the paralysis of complacency
and defeatism;

Teach us to blend prayer and activism, hope and determination,

That your Church might truly be good news to all creation.

Amen.

Caring for creation involves a healthy mix of prayer and action. In this Creation season, we invite you to make a 'prayerful change' – to choose just one small lifestyle change which will benefit the planet, then to pause and pray for a moment each time you put that change into practice.

As world leaders gather for the COP26 climate conference in Glasgow, we invite you to join us in making the first two weeks of November a time of focused prayer for the environment. Visit the Keep Praying page on our website for plenty of creative ways you and your church can pray and take action.

www.canterburydiocese.org/keep-praying
For regular updates from the Changing Lives Prayer
Network, visit www.canterburydiocese.org/prayer
or email lbywater@diocant.org