ADHIKAANSH ACADEMY (IITJEE NEET IX X XI XII)

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MATHS NOTES (CLASS 12TH)



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Chapter-11

Three Dimensional Geometry

Direction cosines of a line are the cosines of the angles made by the line with the positive direct ions of the coordinate axes.

- If *l*, *m*, *n* are the direct ion cosines of a line, then $1^2 + m^2 + n^2 = 1$
- Direct ion cosines of a line joining two points $P(x_1, y_1, z_1)$ and $Q(x_2, y_2, z_2)$ are $\frac{x_2 x_1}{PQ}$, $\frac{y_2 y_1}{PQ}$, $\frac{z_2 z_2}{PQ}$
- Where $PQ = \sqrt{(x_2 x_1)^2 + (y_2 y_1)^2 + (z_2 z_1)^2}$
- Direction ratios of a line are the numbers which are proportional to the direct ion cosines of a line.
- If *l*, *m*, *n* are the direct ion cosines and *a*, *b*, *c* are the direct ion ratios of a line

Then,
$$l = \frac{a}{\sqrt{a^2 + b^2 + c^2}}$$
, $m = \frac{b}{\sqrt{a^2 + b^2 + c^2}}$, $n = \frac{c}{\sqrt{a^2 + b^2 + c^2}}$

• Skew lines are lines in space which are neither parallel nor intersecting. They lie in different planes.

- Angle between skew lines is the angle between two intersecting lines drawn from any point (preferably through the origin) parallel to each of the skew lines.
- If *l*₁, *m*₁, *n*₁ and *l*₂, *m*₂, *n*₂ are the direction cosines of two lines; and θ is the acute angle between the two lines; then,

$$\cos \theta = \left| \frac{a_1 a_2 + b_1 b_2 + c_1 c_2}{\sqrt{a_1^2} + b_1^2 + c_1^2 \sqrt{a_2^2 + b_2^2 + c_2^2}} \right|$$

• Vector equation of a line that passes through the given point whose position vector is \overline{a} and parallel to a given vector \overline{b} is $\overline{r} = \overline{a} + \lambda \overline{b}$

• Equation of a line through a point (x_{1,y_1}, z_1) and having direct ion cosines l, m, n is

$$\frac{x - x_1}{1} = \frac{y - y_1}{m} = \frac{z - z_1}{n}$$

- The vector equation of a line which passes through two points whose posit ion vectors are \bar{a} and \bar{b} is $\bar{r} = \bar{a} + \lambda(\bar{b} \bar{a})$
- Cartesian equation of a line that passes through two points $(x_{1,}y_{1},z_{1})$ and $(x_{2,}y_{2},z_{2})$ is

$$\frac{\mathbf{x} - \mathbf{x}_1}{\mathbf{x}_2 - \mathbf{x}_1} = \frac{\mathbf{y} - \mathbf{y}_1}{\mathbf{y}_2 - \mathbf{y}_1} = \frac{\mathbf{z} - \mathbf{z}_1}{\mathbf{z}_2 - \mathbf{z}_1}$$

- If θ is the acute angle between $\overline{r} = \overline{a_1} + \lambda \overline{b_1}$ and $\overline{r} = \overline{a_2} + \lambda \overline{b_2}$ then, $\cos \theta = \left| \frac{\overline{b} \cdot \overline{b_2}}{|\overline{b_1}||\overline{b_2}|} \right|$
- If $\frac{x x_1}{l_1} = \frac{y y_1}{m_1} = \frac{z z_1}{n_1}$ and $\frac{x x_2}{l_2} = \frac{y y_2}{m_2} = \frac{z z_2}{n_2}$ are the equations of two lines, then the $\cos \theta = |l_1 l_2 + m_1 m_2 + n_1 n_2|$

acute angle between the two lines is given by

- Shortest distance between two skew lines is the line segment perpendicular to both the lines.
- Shortest distance between $\overline{r} = \overline{a_1} + \overline{b_1}$ and $\overline{r} = \overline{a_2} + \overline{b_2}$ $\frac{|(\overline{b_1} \times \overline{b_2}).(\overline{a_2} \overline{a_1})|}{|\overline{b_1} \times \overline{b_2}|}$
- Shortest distance between the lines: $\frac{x x_1}{a_1} = \frac{y y_1}{b_1} = \frac{z z_1}{c_1} \text{ and } \frac{x x_2}{a_1} = \frac{y y_2}{b_1} = \frac{z z_2}{c_1} \text{ is}$

$$\frac{\begin{vmatrix} x_2 - x_1 & y_2 - y_1 & z_2 - z_1 \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix}}{\sqrt{(b_1c_2 - b_2c_1)^2 + (c_1a_2 - c_2a_1)^2 + (a_1b_2 - a_2b_1)^2}}$$

• Distance between parallel lines $\overline{r} = \overline{a_1} + \sqrt{b_1}$ and $\overline{r} = \overline{a_2} + \sqrt{b_2} \left| \frac{(\overline{b}) \times (\overline{a_2} - \overline{a_1})}{|\overline{b_1}|} \right|$

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- In the vector form, equation of a plane which is at a distance d from the origin, and n[^] is the unit vector normal to the plane through the origin is ⁻ = d
- Equation of a plane which is at a distance of d from the origin and the direction cosines of the normal to the plane as l, m, n is lx + my + nz = d.
- The equation of a plane through a point whose posit ion vector is a and perpendicular to the vector $\overline{N} is(\overline{r} \overline{a})$. N=0
- Equation of a plane perpendicular to a given line with direction ratios A, B, C and passing through a given point $(x_{1,}y_{1},z_{1})$ is
- $A(x-x_1)+B(y-y_1)+C(z-z_1)=0$
- Equation of a plane passing through three non collinear points $(x_{1,}y_{1},z_{1})$

$$(x_{2,}y_{2},z_{2}) \text{and} (x_{3,}y_{3},z_{3}) \text{ is } \begin{vmatrix} x-x_{1} & y-y_{1} & z-z_{1} \\ x_{2}-x_{1} & y_{2}-y_{1} & z_{2}-z_{1} \\ x_{3}-x_{1} & y_{3}-y_{1} & z_{3}-z_{1} \end{vmatrix} = 0$$

• Vector equation of a plane that contains three non collinear points having position vectors

•
$$\overline{a}, \overline{b} \text{ and } \overline{c} \text{ is } (\overline{r} - \overline{a}) \cdot \left[(\overline{b} - \overline{a}) \times (\overline{c} - \overline{a}) \right] = 0$$

- Equation of a plane that cuts the coordinates axes at (a, 0, 0), (0, b, 0) and (0, 0, c) is $\begin{array}{c} x \\ a \end{array} + \begin{array}{c} y \\ b \end{array} + \begin{array}{c} z \\ c \end{array} = 1 \end{array}$
- Vector equation of a plane that p asses thro ugh the in the section of planes $\overline{r}.\overline{n}_1 = d_1$ and $\overline{r}.\overline{n}_2 = d_2$ is $\overline{r}.(\overline{n}_1 + \lambda \overline{n}_2) = d_1 + \lambda d_2$ where λ is any nonzero constant.
- Cartesian equation of a plane that passes that passes through the intersection of two given planes $A_1x + B_1y + C_1z + D_1 = 0$ and $A_2x + B_2y + C_2z + D_2 = 0$ is $(A_1x + B_1y + C_1z + D_1) + \lambda(A_2x + B_2y + C_2z + D_2 = 0$
- Two lines $\overline{r} = \overline{a}_1 + \lambda \overline{b}_1$ and $\overline{r} = \overline{a}_2 + \mu \overline{b}_2$ are coplanar if $(\overline{a}_2 \overline{a}_1) \cdot (\overline{b}_1 \times -\overline{b}_2) = 0$

• In the Cartesian form above lines passing through the points $A(x_1, y_1, z_1)$ and $B(x_2, y_2 z_2)$

			$x_2 - x_1$	$y_2 - y_1$	$z_2 - z_1$	
	$\underline{y-y_2} \underline{z-z_2}$	_	a ₁	b_1	c_1	=0
•	$-\frac{b_2}{b_2}$	are coplanar if	a ₂	b_2	c ₂	

- In the vector form, if θ is the angle between the two planes, $\overline{r} \cdot \overline{n}_1 = d_1$ and $\overline{r} \cdot \overline{n}_2 = d_2$, then $\theta = \cos^{-1} \frac{|\overline{n}_1 \cdot \overline{n}_2|}{|\overline{n}_1||\overline{n}_2|}$
- The angle ϕ between the line $\overline{\mathbf{r}} = \overline{\mathbf{a}} + \lambda \overline{\mathbf{b}}$ and the plane $\overline{\mathbf{r}} \cdot \hat{\mathbf{n}} = d$ $\sin \phi = \left| \frac{\overline{\mathbf{b}} \cdot \hat{\mathbf{n}}}{\left| \overline{\mathbf{b}} \right| \left| \hat{\mathbf{n}} \right|} \right|$
- The angle θ between the planes $A_1x + B_1y + C_1z + D_1 = 0$ and $A_2x + B_2y + C_2z + D_2 = 0$ is

given by
$$\cos \theta = \left| \frac{A_1 A_2 + B_1 B_2 + C_1 C_2}{\sqrt{A_1^2 + B_1^2 + C_1^2} \sqrt{A_2^2 + B_2^2 + C_2^2}} \right|$$

- The distance of a point whose position vector is \overline{a} from the plane $\overline{r}.\hat{n} = d$ is $|d \overline{a}.\hat{n}|$
- The distance from a point (x_1, y_1, z_1) to the plane Ax + By + Cz + D = 0 is $\begin{vmatrix} Ax_1 + By_1 + Cz_1 + D \\ \sqrt{A^2 + B^2 + C^2} \end{vmatrix}$

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