

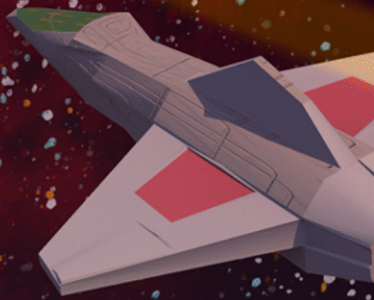
# Wormhole

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For Use With The

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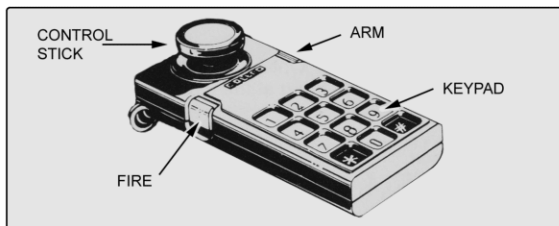
## Wormhole

In the 23rd century, man discovered the first wormhole which opened up the galaxy to them. Unfortunately, others had discovered it first...

Your mission is to pilot the state of the art spaceship, E.S.S Killdall through the newly discovered wormholes and see where they lead. The Killdall is an intelligent spaceship that, if given time, can repair itself when damaged. It is armed with a multi-gigawatt forward facing laser and a smart bomb launcher. The smart bombs only function when the Killdall has no damage, once damaged you can only shoot lasers, so do your best to not get damaged. Due to the properties of the wormholes your weapons have a limited range.

Each wormhole is protected by berserker cannons, the origin of which is not known. Once you enter the wormhole you will encounter the aliens who also covet its power. Since the wormholes operate in a different dimension your sense of vision will be distorted. Beware the aliens ganging up on you! Good Luck...

## HOW TO PLAY



Use the Control Stick to move your ship up, down, left and right to avoid lasers and smart bombs.

Tap the Fire button to fire a smart bomb if you are not damaged, else it will fire a laser shot. Your range is limited so you may have to move closer to hit the enemies.

Avoid the enemy lasers and smart bombs so that you don't take damage. If you do take damage try to get away till you heal. The Killdall can only take 4 consecutive hits without healing before it explodes.

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