



## **MIDWEEK LEAGUE RULES**

### **1. Teams**

- 1.1 A Team may consist of a minimum of 4 and a maximum of 9 players in any League Match
- 1.2 Each Team **MUST** appoint a Captain for each League match. This appointment need not be the same player for each League Match

### **2. Format**

- 2.1. In each League match teams will play two games with players into **Triples** and three games with players divided into **Pairs**. The games will be played in the following order:

1 <sup>st</sup> Round	Triple A v Triple A	Triple B v Triple B	
2nd Round	Pair A v Pair A	Pair B v Pair B	Pair C v Pair C

The total number of games per League match will be FIVE.

- 2.2. Prior to the start of any League match the HOME captain **MUST** explain to the opposing Captain all out of bounds rules. All lanes must be individually strung and all four sides will be dead ball lines.
- 2.3. After the completion of the 1<sup>st</sup> Round (triples) only those two lanes used in Round 1, and one other may be used for the 2<sup>nd</sup> Round (pairs).
- 2.4. Playing sanctions
  - a. Midweek League matches will start at 7.45 pm. Under normal circumstances all matches should commence play within 5 minutes of this time.
  - b. After five minutes the non-offending Captain may
    - i. Claim ONE GAME POINT per minute of absence.
    - or
    - ii. Ask the opposing Team to commence play although that Team is incomplete.

In this case the remaining players of the incomplete Team may only play their own boule and those of the absent player(s) are forfeit. Late arriving players may join in with their Team after the completion of an end.

  - c. Should no player from the opposing team appear, by the end of the five minute grace period, the non-offending Team Captain will claim ONE GAME POINT per minute, per game, for the 1<sup>st</sup> Round. At the end of the 1<sup>st</sup> Round, if the opponents still have not appeared, after a period of a further five minutes the 2<sup>nd</sup> Round will also be claimed.

### **3. Results**

- 3.1. NAMES (First & Surname) and MEMBERSHIP NUMBER of ALL players taking part in a League match **MUST** be recorded (PRINTED LEGIBLY) in the appropriate place on the match scorecard.
- 3.2. It will be the responsibility of the WINNING CAPTAIN to forward the League match results to the League Secretary to be received within SEVEN DAYS of the match date.  
It would assist the League Secretary if the captains would also Email/Text the result (games &

points totals) ASAP thus enabling him/her to send out the results promptly to the members.

- 3.3. Team Captains will be responsible for agreeing the game and final match scores.

#### **4. Eligibility**

- 4.1. All members taking part in a League match must be Pétanque England members. However an exception can be made for an “un-registered” player to take part in a match providing his/her Pétanque England membership is applied for within seven days.
- 4.2. A Team may only use one such “un-registered” player in a match.
- 4.3. Once a player has played for a Team within the Midweek League then he/she may not play for another Team during that season. (Only very exceptional circumstances will be considered as exceptions to this rule. Permission must be granted, in writing, from the League Management Committee)

#### **5. League Positions**

- 5.1. Two League points will be awarded to the winning team, home or away. Team positions in each Division will be decided by:
- Match points (wins)
  - Games difference
  - Total points difference
  - Total points for
  - The combined result of the two matches between the equal teams
  - Should the tie affect the result of the top two places in Division One, or promotion or relegation in all Divisions the equal teams have to play off in a final decider.

#### **6. Cancellations or Re-arrangement of Matches**

- 6.1. As the fixture list has been published since the beginning of the season Teams **MAY NOT** cancel or re-arrange matches for any other reasons than those set out below:

- a. Inclement weather (i.e. snow on the piste, more than 75% of the playing area flooded)

##### **Action**

The Home Team **MUST** inform the League Secretary of the need to re-arrange the match. The re-arranged match should be played at the earliest mutually convenient date, within 2 weeks of the date of the cancellation. When the new date has been agreed the Home Team **MUST** inform the League Secretary.

- b. If a Team is only able to field a Team of less than the minimum number of players (4) required to play a League match (**rule 1.1**), it has the right, **once only** in a season, to re-arrange that fixture.

##### **Action**

A minimum of two weeks prior to the match taking place the Team seeking the re-arrangement must inform the League Secretary and obtain official agreement. Immediately after the agreement has been given that Team must inform their opponents. The Teams must then agree a mutually convenient date to play the re-arranged fixture. Failure to come to an agreement should be reported to the League Secretary as it may render the match void.

- c. Any such unforeseen circumstances (petrol strike etc.) that the League Secretary deems reasonable.

## Action

Any Teams in doubt should contact the League Secretary.

In all instances the re-arranged match must take place within two weeks of the original match date (pre or post). Rule 6.2 takes precedent over this time frame.

- 6.2. All outstanding matches MUST be completed before the last day of the League season. Any problems with the re-arrangement of dates must be referred to the League Secretary.
- 6.3. Where a League match remains unfinished and no arrangements are made to complete the match within 14 days, the complete and incomplete scores will stand.
- 6.4. Where a League match has to be completed at a later date a Team may introduce a substitute player with the agreement of the opposing Captain.

## **7 Sanctions**

- 7.1. Any Team cancelling a match for any other reason, than those outlined in paragraph 6 will be penalised with a match score of 2 games to 3, and with game score in each game of 8 -13. The opponents will be awarded the 2 match points and a match score of 3 games to 2. With a game score of 13-8.
- 7.2. Teams failing to follow the action set out for cancelling games will be penalised 1 match point for the first offence and 2 match points for each subsequent breach.
- 7.3. Teams failing to declare that they have played an "unregistered player" will be penalised 2 match points. Teams failing to send in the completed membership form (and fees) with the match scorecard for an "unregistered player" will be penalised 1 match point.
- 7.4. Teams responsible for sending in match results who fail to return the scorecard within the time set out in 3.2 will be penalised 1 match point.
- 7.5. Teams have the right to appeal against sanctions. They should lodge their appeal within two weeks of the sanction being imposed by contacting the League Secretary who will consult with the members of the League Management Committee. A simple majority of the Management Committee will either uphold or reject the sanctions imposed.

## **8. League Formats, Promotion/Relegation**

- 8.1. The League will be played as a round robin or as leagues with promotion and relegation, this being subject to the number of entries as shown below

<b>Entries</b>		<b>Trophies</b>		
5 – 11	Round Robin	Trophies 1 <sup>st</sup> , 2 <sup>nd</sup> & 3 <sup>rd</sup>		
	<b>Division 1</b>	<b>Division 2</b>	<b>Division 3</b>	
12	6	6		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
13	6	7		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
14	7	7		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
15	7	8		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
16	8	8		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
17	8	9		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
18	9	9		Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
19	6	6	7	Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
20	6	7	7	Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
21	7	7	7	Trophies 1 <sup>st</sup> & 2 <sup>nd</sup> each league
etc. etc				

All trophy costs will be limited to 50% of the competition entry fees. The Management Committee reserve the right to reduce the number of trophies awarded to meet any financial constraints.

- 8.2 When entries dictate a change from a round robin to a league format the top teams from the

proceeding year's round robin competition will make up League 1.

- 8.3. Under normal circumstances promotion and relegation from one Division to another will be two teams up and two teams down.
- 8.4. If from one season to the next a Team or Teams fail to re-register a simple "top-up" procedure will be adopted to determine who plays in which Division.

#### Procedure

At the beginning of the new season Teams should be set out by Divisions in the order that they finished the previous season. This will include any Team that has failed to register.

Demote the two Teams from the bottom of Division One and promote the top two from Division Two, and so on down the Divisions.

(Example: In an 8 Team League last season's 7 & 8 in Division One will become 7 = 1<sup>st</sup> and 8 = 2<sup>nd</sup> in Division Two, whilst 1 & 2 in Division Two will become 1 = 7<sup>th</sup> and 2 = 8<sup>th</sup> in Division One)

Now remove any Team names that have failed to register and the gaps that are left are filled by moving teams upwards.

(Example: If last season's number 2 has failed to re-register then after carrying the procedures described above there will be a gap at number 8 in Division One. This place will be filled by re-promoting number 1 in the Division Two who was last season's number 7 in Division One.)

## **9. Disputes**

All disputes that cannot be settled amicably between Teams must be reported fully and quickly, in writing, to the League Secretary who will arbitrate in the dispute.

Should Teams wish to lodge an appeal against any ruling they must contact the League Secretary within two weeks of the ruling. The League Secretary will contact the League Management Committee. A simple majority of the Management Committee will either uphold or reject any ruling.

## **10. League Fees**

All League entry fees are payable in full by the entry closing date.

Date	Comment	Author
	This document incorporates all amendments as agreed at the AGM held on 22 <sup>nd</sup> November 2009	Paul Webb
10/2/2023	Added Logo and move to Google Drive	Andrew Prince
21/1/2024	Updated after TV AGM 21/1/2024 Sanctions section updated and highlighting applied to draw attention Added paragraph re limiting Trophies to 50% of entry fees as agreed at the AGM 21/1/2024	Andrew Prince
29/3/2024	Non registered players section changed to reflect the on-line nature of membership	Andrew Prince