

The Halo Rules are modifications from high school rules to help young players grow with the game.

6-7 Year Olds

GENERAL

4-on-4 games

Junior 27" ball

60' x 40' court

8' hoop height

10' free throw line

Recommended 8 players per team

Guaranteed 20 min. playing time

Head coach allowed on court

Home team listed first on schedule

TIME

10-minute quarters

Running clock, inc. during timeouts

Clock stops for subs at 5 min. mark

(1) 30-second timeout per half before last 2 min.

No overtime

OFFENSE

No 3 pt. shot

Foul on missed shot: 1 FT for 2 pts.

Halftime FT: 1 FT for 2 pts.

No lane violation

Traveling: called if no attempt to dribble **Double dribble:** called if continuous

Mercy Rule for 20+ pt. lead at half: reset score 0-0

before Halftime FT

DEFENSE

No full ct. press

No double-team or trap

Man-to-man: help & recover allowed