



# Game Rules

*The Halo Rules are modifications from high school rules to help young players grow with the game.*

## 10-11 Year Olds

### GENERAL

**28.5" ball for boys and girls**

**13' free throw line**

Recommended 10 players per team

Guaranteed 10 min. playing time

Home team listed first on schedule

Single-elimination tournament

(1) assistant coach allowed on bench

### TIME

**10-minute quarters**

Running clock

Clock stops in final 2 min. if <15 pt. lead

(2) 30-second timeouts per half

OT: *sudden death, one timeout per team (no carryover)*

### OFFENSE

Shooting foul on missed 2 pt. shot: *(1) FT for 2 pts. before final 2 min.*

Shooting foul on missed 3 pt. shot: *(1) FT for 2 pts. + (1) FT for 1 pt. before final 2 min.*

**Lane violation:** *4 sec.*

**No 3 pt. shot**

7 team fouls per half - (1) FT for 2 pts after

### DEFENSE

**Mercy Rule for 20+ pt. lead:** *leading team defends inside 3 pt. line, revert to original rules if lead 15 pts. or less*

**Full Ct. Press:** *allowed only final 2 min.*

**1st qtr. 2-3 zone inside 3 pt. line:** *pinch allowed, no trap or double team*

**2nd qtr. Man-to-man:** *help & recover allowed, no trap or double team*

**2nd half:** *coach's choice, trap and double team allowed*