

JT's How to Play Disc Golf: Getting started! When you want to learn how to play disc golf, it's good to start with the disc golf rules. Together, we'll walk through some of the basic rules and keep this crap simple so you can get started playing.

Stroke/Point: Like traditional golf, disc golf features strokes that represent each attempt to get closer and into the basket. One stroke/point is counted each time you throw a disc, and the goal is to get into the hole in as few strokes as possible. If you are next to the basket and drop it in that is a stroke.

Throwing Order: There's no set way for you to select who throws first on the first hole. Just go youngest to oldest or ladies first. After that, the player with the fewest strokes on the previous hole is the first to throw on the next tee pad ("tee off"). After everyone has teed off, the player who is farthest from the hole throws first.

Tee Throw: Tees areas are set up at the beginning of each hole. Your first throw for any hole needs to begin inside of, or behind, a designated tee area. They can be concrete, turf, or a simple dirt pocket.

Lie: The lie is the spot where a your disc throw lands. The lie spot is marked with a mini disc, or by simply turning over the larger thrown disc itself. When it's your next turn to throw, you must throw from directly behind this marked lie.

Unplayable Lie: Sometimes, the lie isn't playable because your disc gets stuck in a tree or large bush. In fact, it happens a lot on some courses. If you have a disc that's stuck, or you can't get behind the lie to throw, you'll need to throw from as close to the lie as possible. This may simply mean you're throwing it from underneath a disc-grabbing tree branch.

Fairway Throw: If you're on the fairway, you get a little extra movement with your throw. A fairway throw must be made from behind the lie, but you're allowed to run up to the lie... **As A BEGINNER I WOULD NOT ADVISE RUNNING UP, JUST THROW THE DAMN THING AND HAVE FUN!** However, you're not allowed the extra movement forward if you're within 10 meters (30 feet). You can't cross the lie until your disc has stopped moving.

Mandatory If you see this sign **MANDO** that means to must stay to the left or right of it and failure to do so means you have to throw from a Mandatory marked area or throw back and take the right direction and follow the proper line.

Completion (of Hole) At the end of each hole is a basket, you'll need to throw the disc into this to end the round. When you get your disc into the basket, you've completed the hole. Remove your disc after completion. Each throw taken to get in the basket is 1 point.

Out-of-Bounds: There are certain areas you're not allowed to throw into or out of, and these are considered out-of-bounds (OB). If your disc goes OB, then you need to move your lie to a point three feet in bounds from where the disc went OB. You'll also need to add another stroke to your score. In general, hazards such as water features and public roads are always OB.

Play Nice: do I really need to explain this just don't be a douche !! go have fun.

- 4 throws on hole "basket" 12 but then drop it in... that is a 5 for Hole 12.
- If Hole "basket" 12 is a par 4 and are in the basket with 4 throws that is par.
- If Hole "basket" 12 is a par 4 and are in the basket with 3 throws that's a birdie!! **WELL, DONE!**