

The background of the entire image is a vibrant blue sky filled with soft, white clouds. Two large hands, painted with a world map, are positioned centrally, palms facing each other. The map on the hands shows continents in various colors (green, yellow, orange, red, purple) and oceans in blue. Numerous white doves are depicted in flight, some perched on the fingers and others soaring around the hands. A semi-transparent white rectangular box with rounded corners is overlaid on the upper part of the hands and map.

Diplomacy Challenge

The World Peace Video Game

Sanford Hinden



Diplomacy Challenge

World Peace Video Game



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A conceptual image featuring a large hand holding a world map. The hand is painted with a map of the world, showing continents and oceans. Several white doves are flying around the hand, symbolizing peace. The background is a blue sky with white clouds. A semi-transparent white box with rounded corners is centered over the hand, containing the number '1' and the word 'Introduction'.

1

Introduction



Dear Friend for a Better World,

I am pleased to dedicate this project to my mentor, [Dr. Robert Muller](#) of the United Nations. You can see more about him [here](#) and [here](#).

Robert was one of the most creative peacemakers in the world for 60 years, as a UN Assistant Secretary-General serving with five Secretary-Generals, as co-founder and Chancellor of the United Nations University for Peace, and as the creator of 11 UN specialized agencies. He was nominated to be Secretary General and for the Nobel Peace Prize many times.

Having seen the atrocities of World War II, and having worked for peace for so many years, he never dreamed there would be world wars again. At this time of 110 conflicts and wars raging around our world, and with nature experiencing climatic changes harming so many, [***Diplomacy Challenge - The World Peace Video Game***](#) is needed to teach future generations how to create peace and sustainability worldwide. I welcome your partnership and creative collaboration.

Sandy Hinden





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The Need



UN Secretary-General António Guterres



“Our world is becoming less safe by the day.

After decades of stable power relations, we are transitioning into an era of multipolarity.

This creates new opportunities for leadership and justice on the international stage.

But multipolarity without strong multilateral institutions is a recipe for chaos.

As powers compete, tensions rise.

The rule of law, and the rules of war, are being undermined.

From Ukraine to Sudan to Myanmar, the Democratic Republic of the Congo and Gaza, parties to conflict are turning a blind eye to international law, the Geneva Conventions and even the United Nations Charter.

The Security Council is often deadlocked, unable to act on the most significant peace and security issues of our time.

The Council’s lack of unity on Russia’s invasion of Ukraine, and on Israel’s military operations in Gaza following the horrific terror attacks by Hamas on 7 October, has severely – perhaps fatally – undermined its authority.

The Council needs serious reform to its composition and working methods.”

February 6, 2024

**Global
Peace
Keeping**

**The world is facing the
largest number of armed conflicts since 1946,
with a quarter of the world's population
living in conflict-affected areas.**

**Global
Climate
Mitigation**

**More than 170,000 lives
were lost to war and violent conflicts last year.**

**A record 4 million people worldwide
have been forced to flee their homes
due to conflict, persecution, and
human rights violations.**

**Global
Sustainable
Development**

**Global
Migration
Amelioration**

Global
Peace
Keeping

Global
Climate
Mitigation

**"Crime has
internationalized
faster than law enforcement
and world governance..."**

Global
Sustainable
Development

Global
Migration
Amelioration

Antonio Maria Costa
Former Executive Director
United Nations Office on Drugs and Crime (UNODC)

The Globalization of Crime:
A Transnational Organized Crime Threat Assessment

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The Market



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How many people play video games worldwide?

- As of January 2024, there are approximately 3.32 billion active video gamers worldwide.
- 1.17 billion play online.
- This number has increased by over 1 billion in eight years.
- It is expected to surpass 1.3 billion by 2025.
- Asia has the most gamers with 1.48 billion, more than double the number of gamers in any other region.

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Worldwide, approximately 50,000 students a year graduate with political science degrees.

The 7 fields of political science include:

1. Political behavior
2. Political institutions
3. Public law
4. Public policy
5. Comparative politics
6. International relations
7. Political theory

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The World Peace Video Game

Has anyone created a World Peace computer game?

Claude AI response:

- There are no major commercially released or widely known computer games specifically focused on achieving world peace through diplomacy and conflict resolution that I could find.
- I did not find any major commercial game releases from large studios that comprehensively covers the challenges of the UN Secretary-General navigating complex global peace efforts as you described.
- Your concept seems to be a unique idea not yet significantly realized in gaming.

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The World Peace Video Game

Has anyone created a World Peace computer game?

- There have been some smaller independent games and educational / research projects that have touched on themes of peacebuilding, negotiation, and addressing global issues.
- While not focused solely on achieving absolute world peace, these types of games have explored peacebuilding topics through negotiation, resource management, and addressing conflicts or crises diplomacy.

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The World Peace Video Game

Has anyone created a World Peace computer game?

- **"PeaceMaker" (2007)** - This was a game developed to teach about the Israeli-Palestinian conflict. Players took the role of the Israeli Prime Minister or Palestinian President and had to make decisions impacting peace efforts.
- **"UN Refugee Challenge" (2012)** - Created by the UN Refugee Agency, this game challenged players to deal with a humanitarian refugee crisis by building camps and providing aid.

A conceptual image featuring two hands, palms facing each other, with a world map painted on them. The map shows continents in various colors and oceans in blue. Numerous white doves are depicted in flight, some perched on the fingers and others soaring in the background against a sky with soft, pinkish clouds. A semi-transparent white box with rounded corners is centered over the hands, containing the number '4' and the title 'The Game'.

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The Game

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The World Peace Video Game

Overview

- You take on the role of the newly appointed Secretary-General of the United Nations.
- Your goal is to promote global peace and cooperation by resolving international conflicts, addressing humanitarian crises, and fostering diplomacy between nations.
- The game could feature different difficulty levels, randomized events, and a scoring system based on your ability to resolve conflicts peacefully, minimize casualties, and foster international cooperation.
- By immersing players in real-world scenarios, the game aims to educate and raise awareness about the complexities of global diplomacy while inspiring creative problem-solving for a more peaceful world.

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The World Peace Video Game

Gameplay

- The game is divided into three different levels.
- Each level represents a real-world conflict or global issue that needs to be addressed.

Level 1: Resolving an armed conflict

Level 2: Addressing a humanitarian crisis

Level 3: Preventing the proliferation of nuclear weapons

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Level 1: Resolving an armed conflict

- You are tasked with mediating peace talks between two warring nations. You'll need to analyze the root causes of the conflict, understand the parties' interests, and propose fair and acceptable terms for a ceasefire and peace agreement.

Gameplay mechanics

- Study intelligence reports and dossiers on the conflict
- Hold private meetings with each nation's leaders to understand their positions
- Propose potential solutions and compromises
- Use diplomatic skills (negotiation, persuasion, empathy) to bring both sides to the table
- Achieve a successful peace deal to progress to the next level

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Level 2: Addressing a humanitarian crisis

- A natural disaster or famine has struck a region, causing widespread suffering. You must coordinate international relief efforts, secure aid funding, and ensure safe access for aid workers.

Gameplay mechanics

- Allocate resources (food, medicine, shelter) from different nations
- Negotiate safe passage and ceasefires with local militias/warlords
- Manage logistics of aid distribution
- Address long-term recovery and rehabilitation efforts

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Level 3: Preventing the proliferation of nuclear weapons

- Intelligence reports suggest a rogue nation is pursuing nuclear weapons.
- You must rally international support for diplomacy and non-proliferation efforts.

Gameplay mechanics

- Hold diplomatic summits with global leaders
- Impose economic sanctions and embargoes
- Send international inspectors to verify compliance
- Negotiate a nuclear disarmament treaty
- As you progress through levels, the challenges become more complex, requiring you to juggle multiple crises, manage relationships with world leaders, and make difficult decisions that impact global stability.



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About

A b o u t



Sanford Hinden

Educator, Administrator, Organizer, Author

- Sandy Hinden works for world peace, including *mutually assured survival* that includes *ending war, making peace with nature, and developing wellness for humanity*.
- Sandy provides [programs](#) for schools, libraries, and organizations in person and on Zoom in personal development, communications and relationships, and social and global development for peace and sustainability.
- He worked locally, nationally, and globally developing organizations, projects, and programs for peace, the environment, health, human services, education, and the arts.
- He helps seniors, adults, teens, and children reach their full potential and enjoy life more.
- Sandy was director of *Community Partners for Coordinated Services* for *Suffolk Community Council*, and executive director of the *Dix Hills Performing Arts Center*.
- In 2009, he wrote and published [7 Keys to Love – Opening Love’s Door to Joy & Wellbeing](#).
- In 2014, he created the *Commonwealth for Earth & Humanity*, proposing an annual 10% global military reductions to be used for funding human, social, and Earth’s needs.
- Sandy currently works on [Wisocracy](#) for wise democracy, wisdom, wellbeing, peace, and nature.



References



Sandy Hinden is a very exceptional human being entirely devoted to a better, ideal world. I have known him for more than 30 years.

He constantly inspired me for my work and efforts at the United Nations. He had ceaseless great ideas. He encouraged me to not give up. I would be so happy to see him in charge of a major newspaper section on good news and happiness for the people.

He would be very precious for a major philanthropic organization, especially one dealing internationally. I would support his candidacy with the highest terms.

Dr. Robert Muller (1923-2010)
Former UN Assistant Secretary General
Cofounder, UN University for Peace, Costa Rica

“Sandy's whole-systems thinking is empowering and enlightening. I would recommend any educational materials he creates as of superior value.”

Meg Rivers
Senior Production Specialist at HBO / HBO Max

“Sandy is an inspirational actionist! He is not afraid to ask the tough questions and explore heartfelt responses to them. The ones that have to do with how we got into this mess as humanity, and what it’s going to take for us to get out of it. His wealth of experience and human kindness, combined with political savvy and collaborative working style, make learning with and from him an enriching experience, and always a joy.”

Alexander Laszlo
Global Systems Educator

“Sanford Hinden is one of the most humane, compassionate, loving human beings I have ever met. He speaks and acts from deep wisdom about what people need – and what the world needs now. I trust him and have learned immensely from him.”

Ronald Gross
Founder/Director, Conversations New York
Co-chair, University Seminar on Innovation, Columbia University



References



**Museum of Peacekeeping Operations,
Federation of Peace and Accord,
the center of Moscow, Russia**



**The campus of Shenandoah University
Winchester Virginia, United States**

"Sanford Hinden is a peacemaker. When he first heard about the Pentagon Meditation Club, Sandy saw an opportunity and a need to work on an international transformation project for the Club. Coming forward voluntarily with the outstretched hand of a peacemaker, he demonstrated remarkable commitment and enthusiasm, joyfully spreading information about the Pentagon Meditation Club and ideas for peacemaking.

Sandy Hinden personifies a vision of the peacemakers sculpted in two identical marble monuments. The Peacemakers Monument project was another undertaking of the PMC. One of those monuments is situated in Moscow, Russia the other one is in the United States on the campus of Shenandoah University in Virginia.

Sandy Hinden's passion is to contribute to development of organizations, groups, and projects struggling to make a difference and a better world. With his assistance the Club succeeded in expanding its outreach by establishing Peace Makers Institute, Inc. Today he continues to be a reliable adviser for the Club and the Institute, touching our minds and hearts as a loving partner and a true friend."

Edward E. Winchester (1936-2019)

President and Founder

Pentagon Meditation Club and PeaceMakers Institute, Inc.



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World Peace Video Game

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