



SOUTHERN NEVADA
— IRRIGATION ASSOCIATION —



SiteOne[®]
LANDSCAPE SUPPLY



Basic Irrigation 101

SNVIA Class I
Irrigation
Technician
Exam
Preparation



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President – Desert Green Foundation

Former President – Southern Nevada Golf Course

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CLASSIFICATION PROGRAMS

SNVIA Class I Irrigation Technician (Coverage)

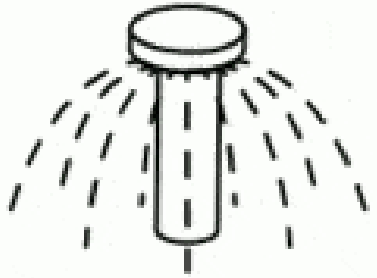
A SNVIA Class I Irrigation Technician displays a complete understanding of common materials, equipment and processes used in the landscape irrigation industry including: polyvinyl chloride (PVC) pipe, polyethylene (PE) pipe/tubing (blank/inline), emitters (micro line/inline/point-source/drip), fittings, valves (remote control /gate/ball), sprinkler heads (rotor and spray), nozzles, PVC primer, PVC solvent cement, PVC thread seal tape/sealant, precipitation rate and distribution uniformity.

Required Training & Certifications:

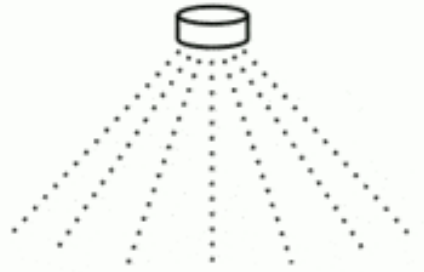
- Basic Irrigation – 101
- PVC primer, solvent cement, thread seal tape/sealant
- precipitation rate and distribution uniformity
- pressure and friction loss charts
- work orders and documents



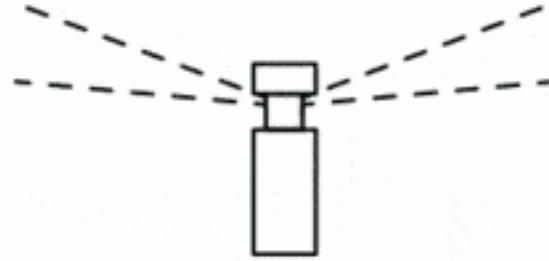
Sprinkler Types



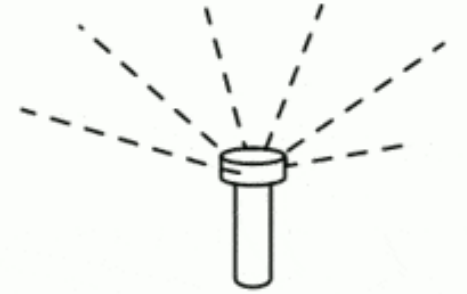
Bubbler



Misting / micro



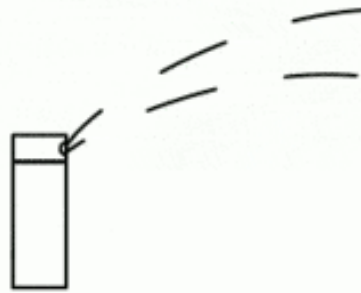
Pop-up



Rotary nozzle



Fixed



Gear-driven rotor



Impact rotor

TYPES OF VALVE



GATE VALVE



GLOBE VALVE



BUTTERFLY VALVE



STOP VALVE



SWING CHECK
VALVE

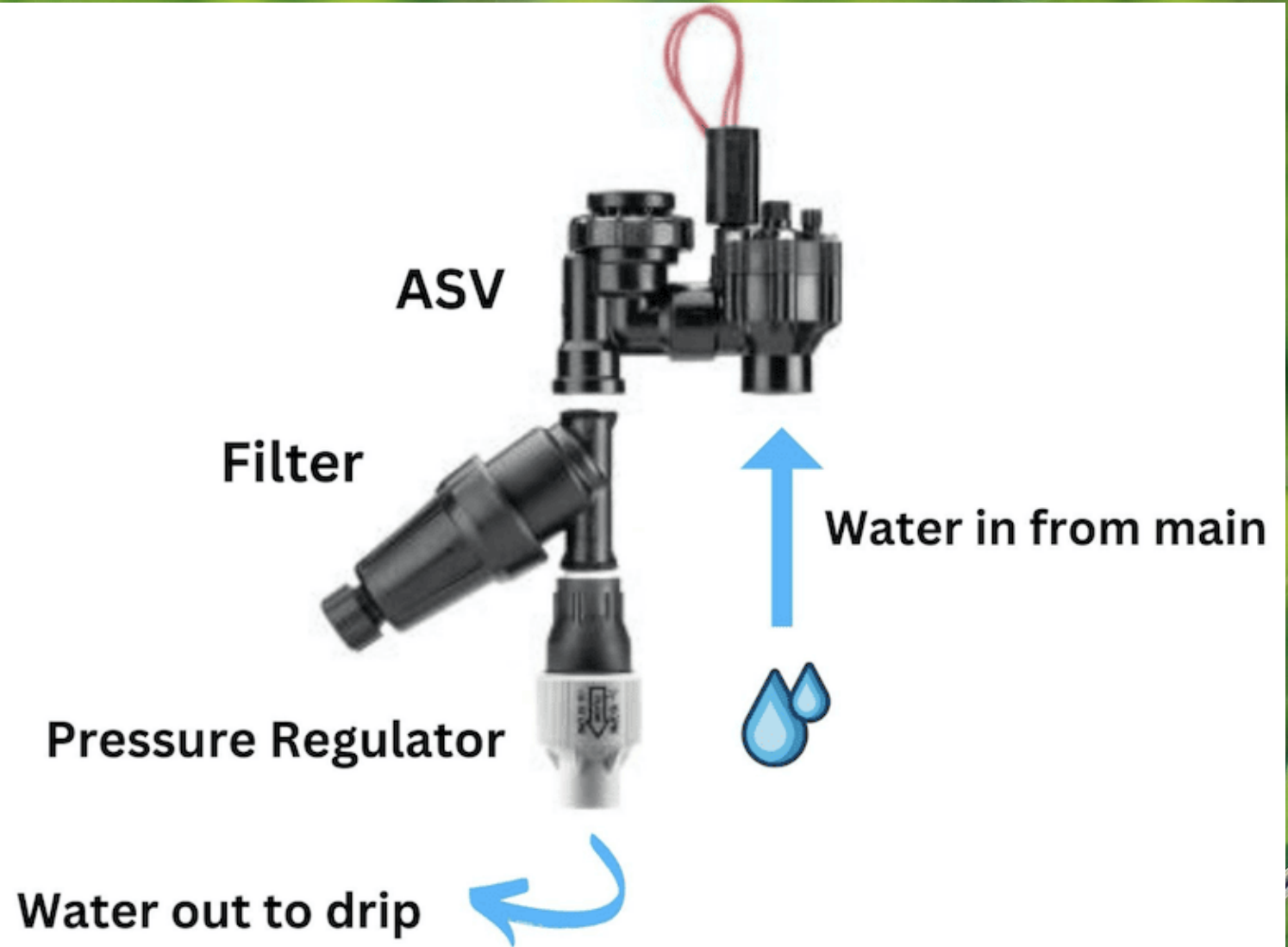


BALL VALVE



Drip Assembly

(Electric or Remote Valve)



hydrozoning

Definition

is the practice of clustering together plants with similar water requirements in an effort to conserve water.[.

only turfgrass on a sprinkler system

similar shrubs, trees, and plants on a sprinkler system

plant material with similar root zone depths on a sprinkler system

Polyvinyl Chloride (PVC)

<https://youtu.be/ImPrYi-kFeM>

Solvent Weld Joints

- 1) Apply primer to: socket, pipe, socket again
- 2) Apply cement to pipe, fitting, pipe again
- 3) Assemble the pipe with a quarter turn while the pipe is still wet
- 4) Hold assembly for at least 30 seconds, allow appropriate time to set and cure, wipe excess glue



Threaded Joints

Teflon Tape, wrap Clockwise
2-3 wraps
Until hand tight

**ALWAYS INSPECT the Pipe & Fittings
& Check Expiration Dates FIRST!!!!**

Potable

Non-Potable

Sewer

The **C factor**, also known as the *Hazen-Williams roughness coefficient*, is a value that measures the relative **smoothness/roughness** of a pipe's **interior**.

The C factor is used in the Hazen-Williams equation to account for the effect of pipe material on flow resistance when designing water pipe systems

A higher C factor indicates a smoother pipe, which can lead to greater carrying capacity and lower friction or energy losses.

Keep Velocity UNDER 5 feet/second

Irrigation Association Friction Loss Chart 2008

Class 200 PVC IPS Plastic Pipe

ANSI/ASAE S376.2 ASTM D2241 SDR 21

C=150

psi loss per 100 feet of pipe

Shown for convenience																				
Nominal size	1/2"		3/4"		1"		1-1/4"		1-1/2"		2"		2-1/2"		3"		4"		6"	
Avg. ID	0.696		0.910		1.169		1.482		1.700		2.129		2.581		3.146		4.046		5.955	
Pipe OD	0.840		1.050		1.315		1.660		1.900		2.375		2.875		3.500		4.500		6.625	
Avg. wall	0.072		0.070		0.073		0.089		0.100		0.123		0.147		0.177		0.227		0.335	
Min. wall	0.062		0.060		0.063		0.079		0.090		0.113		0.137		0.167		0.214		0.316	
Flow (gpm)	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss	Velocity (ft/s)	psi loss
1	0.84	0.25	0.49	0.07	0.30	0.02	0.19	0.01	0.14	0.00										
2	1.68	0.90	0.99	0.24	0.60	0.07	0.37	0.02	0.28	0.01	0.18	0.00								
3	2.53	1.90	1.48	0.52	0.90	0.15	0.56	0.05	0.42	0.02	0.27	0.01								
4	3.37	3.24	1.97	0.88	1.19	0.26	0.74	0.08	0.56	0.04	0.36	0.01	0.24	0.01						
5	4.21	4.89	2.46	1.33	1.49	0.39	0.93	0.12	0.71	0.06	0.45	0.02	0.31	0.01						
6	5.05	6.86	2.96	1.86	1.79	0.55	1.11	0.17	0.85	0.09	0.54	0.03	0.37	0.01	0.25	0.00				
7	5.90	9.12	3.45	2.47	2.09	0.73	1.30	0.23	0.99	0.12	0.63	0.04	0.43	0.02	0.29	0.01				
8	6.74	11.68	3.94	3.17	2.39	0.94	1.49	0.30	1.13	0.15	0.72	0.05	0.49	0.02	0.33	0.01				
9	7.58	14.53	4.43	3.94	2.69	1.17	1.67	0.37	1.27	0.19	0.81	0.06	0.55	0.02	0.37	0.01				
10	8.42	17.66	4.93	4.79	2.99	1.42	1.86	0.45	1.41	0.23	0.90	0.08	0.61	0.03	0.41	0.01				
12	10.11	24.75	5.91	6.71	3.58	1.98	2.23	0.63	1.69	0.32	1.08	0.11	0.73	0.04	0.49	0.02				
14	11.79	32.93	6.90	8.93	4.18	2.64	2.60	0.83	1.98	0.43	1.26	0.14	0.86	0.06	0.58	0.02				
16	13.48	42.16	7.88	11.44	4.78	3.38	2.97	1.07	2.26	0.55	1.44	0.18	0.98	0.07	0.66	0.03	0.40	0.01		
18	15.16	52.44	8.87	14.23	5.37	4.21	3.34	1.33	2.54	0.68	1.62	0.23	1.10	0.09	0.74	0.03	0.45	0.01		
20			9.85	17.29	5.97	5.11	3.72	1.61	2.82	0.83	1.80	0.28	1.22	0.11	0.82	0.04	0.50	0.01		
22			10.84	20.63	6.57	6.10	4.09	1.92	3.11	0.99	1.98	0.33	1.35	0.13	0.91	0.05	0.55	0.01		
24			11.82	24.24	7.17	7.17	4.46	2.26	3.39	1.16	2.16	0.39	1.47	0.15	0.99	0.06	0.60	0.02		
26			12.81	28.11	7.76	8.31	4.83	2.62	3.67	1.34	2.34	0.45	1.59	0.18	1.07	0.07	0.65	0.02		
28			13.80	32.23	8.35	9.13	5.20	3.01	3.95	1.54	2.52	0.52	1.71	0.20	1.15	0.08	0.70	0.02		
30			14.78	36.64	8.96	10.83	5.57	3.41	4.24	1.75	2.70	0.59	1.84	0.23	1.24	0.09	0.75	0.03		
32					9.55	12.21	5.94	3.85	4.52	1.97	2.88	0.66	1.96	0.26	1.32	0.10	0.80	0.03	0.37	0.00
34					10.15	13.66	6.32	4.31	4.80	2.21	3.06	0.74	2.08	0.29	1.40	0.11	0.85	0.03	0.39	0.00
36					10.75	15.18	6.69	4.79	5.08	2.45	3.24	0.82	2.20	0.32	1.48	0.12	0.90	0.04	0.41	0.01
38					11.35	16.78	7.06	5.29	5.36	2.71	3.42	0.91	2.33	0.36	1.57	0.14	0.95	0.04	0.44	0.01
40					11.94	18.45	7.43	5.82	5.65	2.98	3.60	1.00	2.45	0.39	1.65	0.15	1.00	0.04	0.46	0.01
42					12.54	20.20	7.80	6.37	5.93	3.27	3.78	1.09	2.57	0.43	1.73	0.16	1.05	0.05	0.48	0.01
44					13.14	22.02	8.17	6.94	6.21	3.56	3.96	1.19	2.69	0.47	1.81	0.18	1.10	0.05	0.51	0.01
46					13.73	23.91	8.55	7.54	6.49	3.86	4.14	1.29	2.82	0.51	1.90	0.19	1.15	0.06	0.53	0.01
48					14.33	25.87	8.92	8.15	6.78	4.18	4.32	1.40	2.94	0.55	1.98	0.21	1.20	0.06	0.55	0.01
50					14.93	27.90	9.29	8.79	7.06	4.51	4.50	1.51	3.06	0.59	2.06	0.23	1.25	0.07	0.58	0.01
55							10.22	10.49	7.76	5.38	4.95	1.80	3.37	0.71	2.27	0.27	1.37	0.08	0.63	0.01
60							11.15	12.33	8.47	6.32	5.40	2.11	3.67	0.83	2.47	0.32	1.50	0.09	0.69	0.01
65							12.07	14.30	9.18	7.33	5.85	2.45	3.98	0.96	2.68	0.37	1.62	0.11	0.75	0.02
70							13.00	16.40	9.88	8.41	6.30	2.81	4.29	1.10	2.89	0.42	1.74	0.12	0.81	0.02
75							13.93	18.63	10.59	9.56	6.75	3.20	4.59	1.25	3.09	0.48	1.87	0.14	0.86	0.02
80							14.86	21.00	11.29	10.77	7.20	3.60	4.90	1.41	3.30	0.54	1.99	0.16	0.92	0.02
85									12.00	12.05	7.65	4.03	5.21	1.58	3.50	0.60	2.12	0.18	0.98	0.03
90									12.71	13.40	8.10	4.48	5.51	1.76	3.71	0.67	2.24	0.20	1.04	0.03
95									13.41	14.81	8.55	4.95	5.82	1.94	3.92	0.74	2.37	0.22	1.09	0.03
100									14.12	16.28	9.00	5.45	6.12	2.13	4.12	0.81	2.49	0.24	1.15	0.04
110											9.90	6.50	6.74	2.55	4.53	0.97	2.74	0.29	1.27	0.04
120											10.80	7.63	7.35	2.99	4.95	1.14	2.99	0.34	1.38	0.05
130											11.70	8.85	7.96	3.47	5.36	1.32	3.24	0.39	1.50	0.06
140											12.60	10.16	8.57	3.98	5.77	1.52	3.49	0.45	1.61	0.07
150											13.50	11.54	9.30	4.53	6.18	1.73	3.74	0.51	1.73	0.08

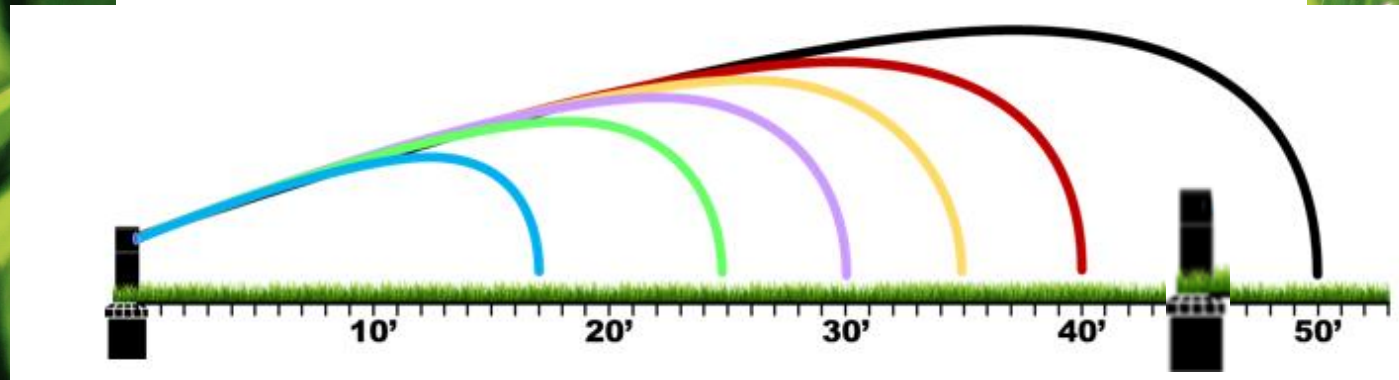


Sprinkler Placement

Effects the overlapping coverage and evenness of the water being applied
Head-to-Head (Next to and across from)
Rectangle or Equilateral Triangle Spacing

Always place sprinklers in corners!
NOT to exceed 90% of the Sprinkler Radius

If the Sprinkler Radius is 50', then the next sprinkler should be placed at **no more than 90%** of the sprinkler radius 45'



$$50' \times 0.90 = 45'$$

Next Sprinkler
at 45' (max)



Sprinkler Nozzles

Effects the overlapping coverage and evenness of the water being applied

Option A: Flow Matched

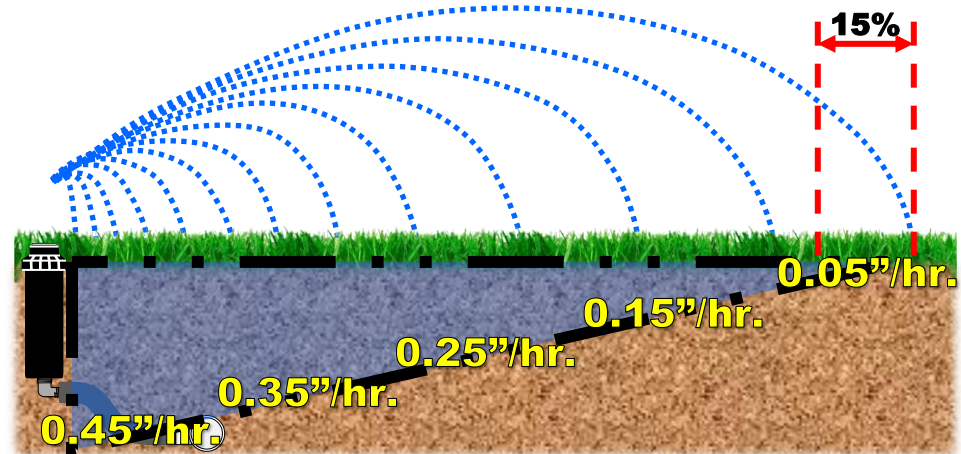
Matched the Same GPM
(Gallons Per Minute)

Option B: Time Matched

Full Circle 20 minutes
Half Circle 10 Minutes
Quarter Circle 5 Minutes

How Nozzles Are Designed To Work

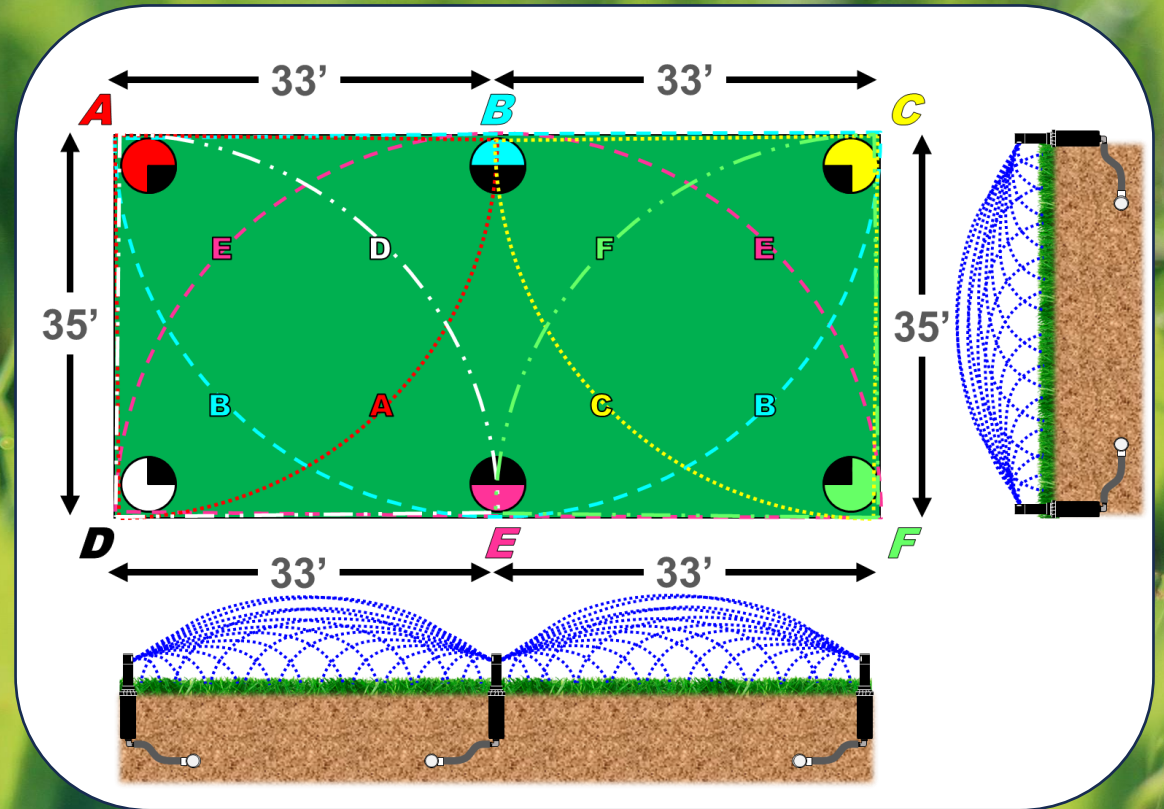
- Pressure and flow cause an explosion of water out of the nozzle
 - Small explosion, too many big droplets
 - Large explosion, too many small droplets
- The explosion creates the distribution of droplets
 - More water close and less the farther away



The end of any sprinkler has a very low precipitation rate

How Nozzles Are Designed To Work

- ALL nozzles are designed to operate in overlapping coverage
 - They need the “wedge” patterns to overlap to get a relatively even amount of water in the ground



I-25 STANDARD NOZZLE PERFORMANCE DATA

Nozzle	Pressure PSI	Radius ft.	Flow GPM	Precip in/hr	
				■	▲
04 ● Yellow	40	40	3.8	0.46	0.53
	50	41	4.3	0.49	0.57
	60	42	4.7	0.51	0.59
	70	43	5.1	0.53	0.61
07 ● Orange*	40	45	6.6	0.63	0.72
	50	47	7.0	0.61	0.70
	60	48	7.5	0.63	0.72
	70	49	7.9	0.63	0.73
08 ● Lt. Brown	40	47	7.7	0.67	0.77
	50	49	8.3	0.67	0.77
	60	50	9.2	0.71	0.82
	70	51	9.9	0.73	0.85
10 ● Lt. Green*	50	51	10.1	0.75	0.86
	60	52	11.1	0.79	0.91
	70	53	12.1	0.83	0.96
	80	54	12.9	0.85	0.98
13 ● Lt. Blue	50	53	11.2	0.77	0.89
	60	54	12.3	0.81	0.94
	70	55	13.3	0.85	0.98
	80	55	14.3	0.91	1.05
15 ● Gray*	50	56	13.4	0.82	0.95
	60	57	14.3	0.85	0.98
	70	57	15.2	0.90	1.04
	80	58	16.4	0.94	1.08
18 ● Red	50	58	14.5	0.83	0.96
	60	59	15.7	0.87	1.00
	70	62	16.9	0.85	0.98
	80	63	18.2	0.88	1.02
	60	62	17.8	0.89	1.03



Sprinkler Pressure

Most influential of the 4 elements

#1 cause of poor uniformity

- ✓ **Most neglected**
- ✓ **Most misunderstood**

+/- 20% of optimum sprinkler pressure

Control pressure loss to prevent low pressure

Target loss in laterals = 10%

Understand worst-case source pressure

Syst Loss = 30 - 35 psi for meter & backflow
= 15 - 20 psi for pump

Use sizing and flow to control velocity

Provide cushion for unknowns

Use regulation to prevent high pressure

Pressure

PSI

Pounds per Square Inch.

Static Pressure

The force that a fluid pushes on things when it's not moving.

Dynamic Pressure:

The force that comes from the fluid's speed or how fast it's moving.





Misting
=
HIGH PRESSURE



Dribbling
=
LOW PRESSURE





Sprinkler Condition

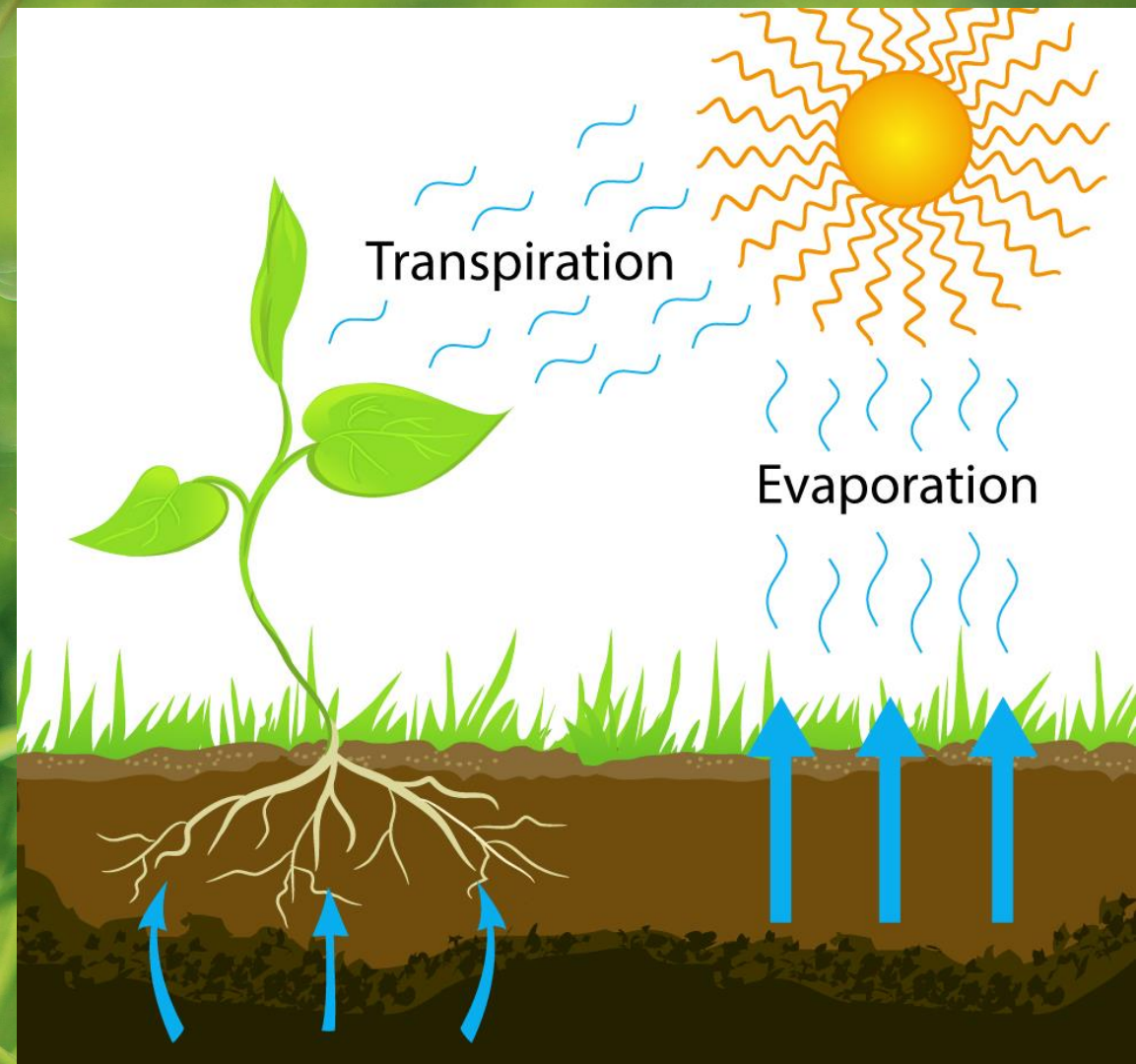
Affected by component
maintenance

Sprinklers must be level!

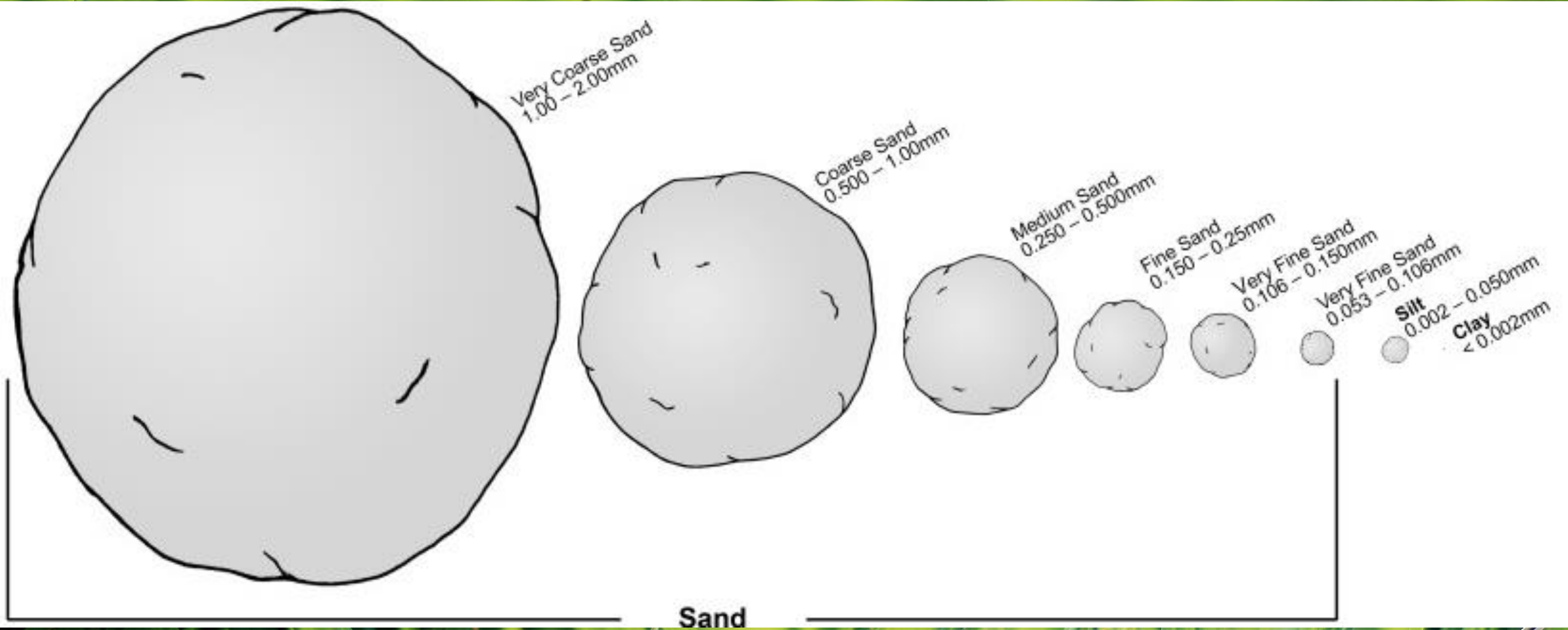
Evapotranspiration (ET):
the process through which
water is transferred from the soil
to the atmosphere by
evaporation and **transpiration**
from plants

Evaporation:
It occurs when sunlight warms the
surface of the water. The heat
from the sun makes the water
molecules move faster and faster,
until they move so fast they escape
as a gas into the air.

Transpiration:
Water inside of plants is
transferred from the plant to the
atmosphere as water vapor
through numerous individual leave
openings. Plants transpire to move
nutrients to the upper portion of
the plants and to cool the leaves
exposed to the sun.



1. Solar Radiation – biggest impact
2. Temperature
3. Humidity
4. Wind Velocity



Soil Texture Triangle:

Clay
Silt
Sand

Characteristics of the different soil particles

SAND



1. Large in size
2. Large space between particles
3. Gritty, rough or coarse
4. Non- Sticky
5. Good drainage ability
6. Poor water holding capacity

SILT

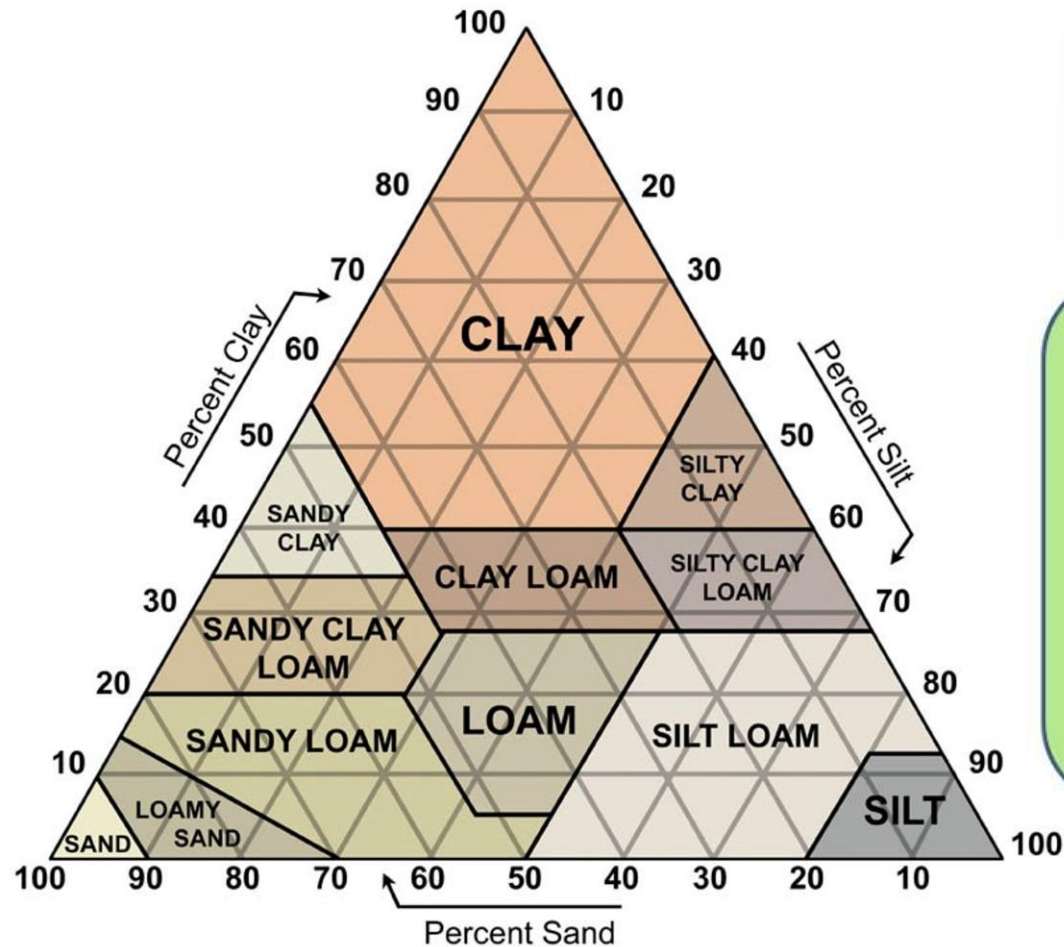


1. Medium in size
2. Medium in space
3. Smooth and slipping, floury
4. Non- Sticky
5. Medium drainage ability
6. Medium water holding capacity

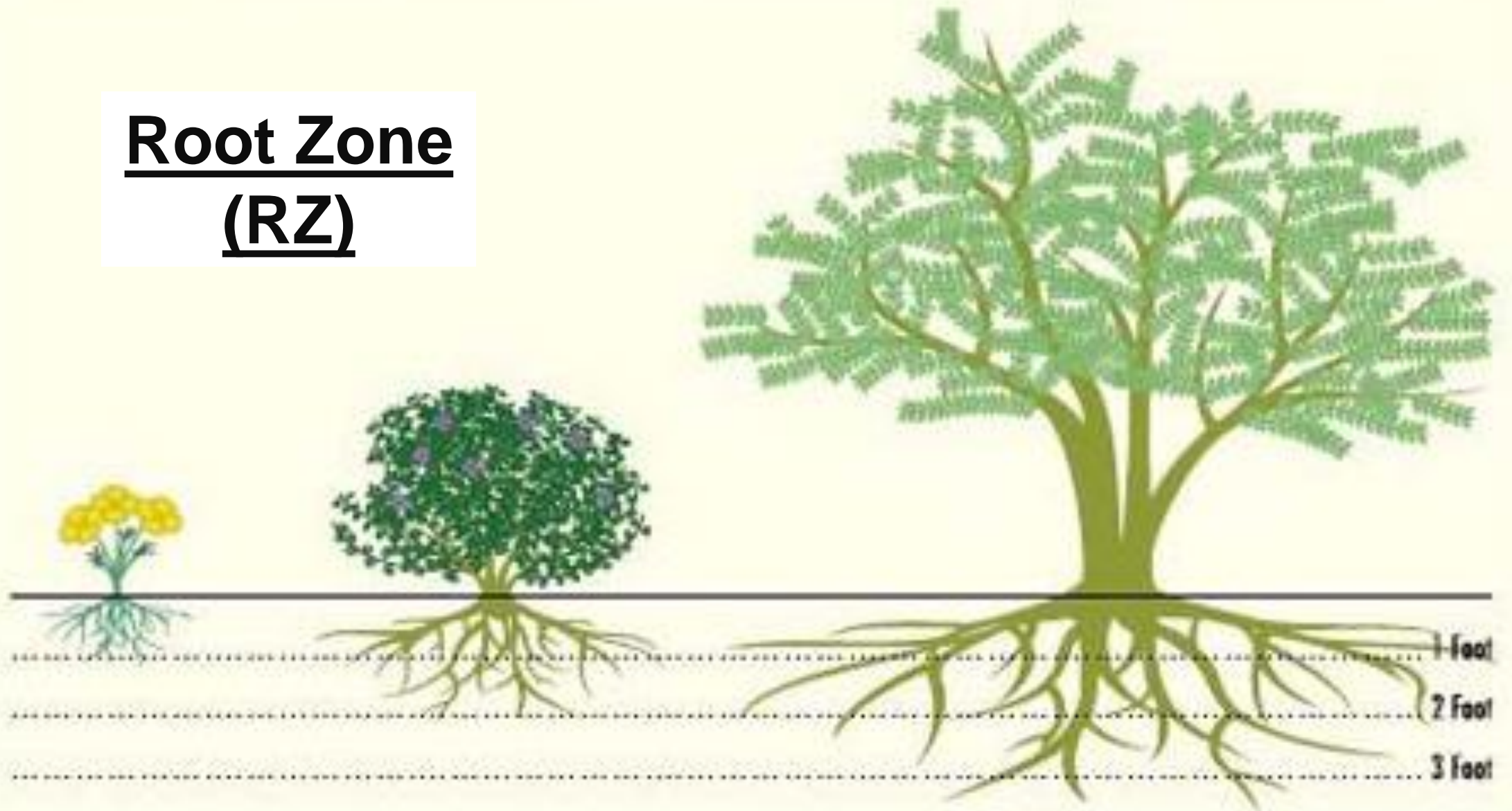
CLAY



1. Very fine in size
2. Small space between particles
3. Sticky when wet
4. Hard when dry
5. It swell and shrink
6. It absorbs water
7. Poor drainage
8. Good Water Holding Capacity



Root Zone (RZ)



The Plant Available

Water (PAW):

the difference between permanent wilting point and field capacity.

Field Capacity (FC):

the points at which the soil is fully saturated but not waterlogged.

Soil Infiltration Rate (IR):

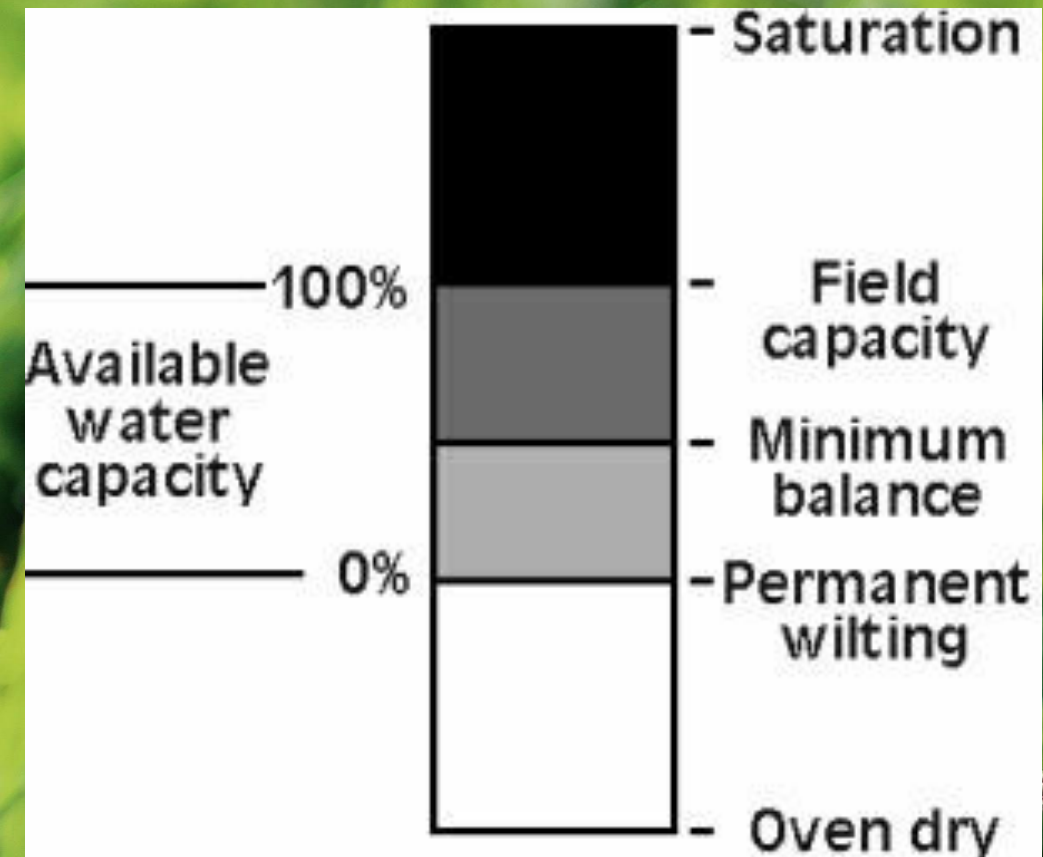
the rate in which water moves through the soil profile between, determined by soil texture, slope, and compaction.

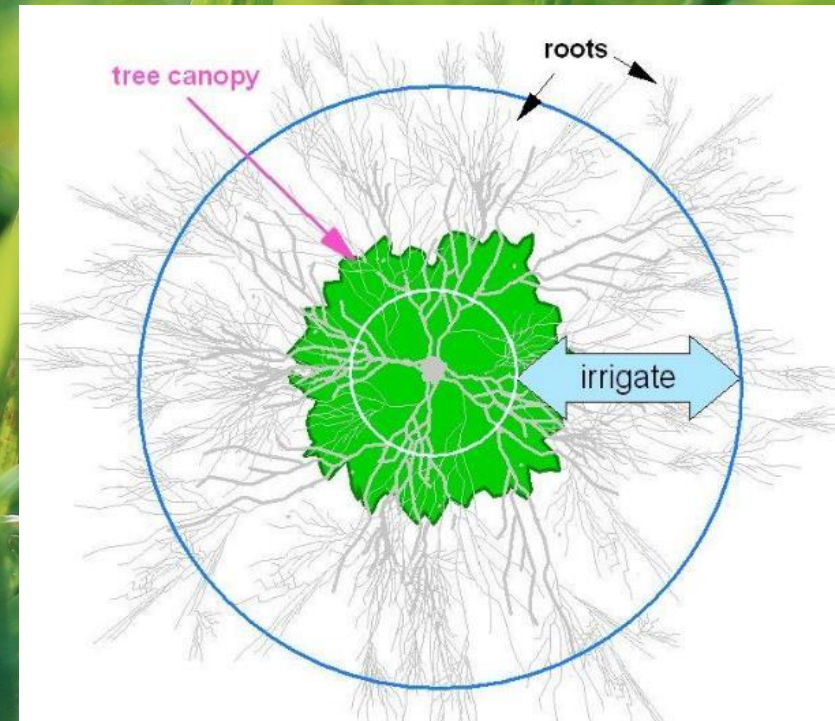
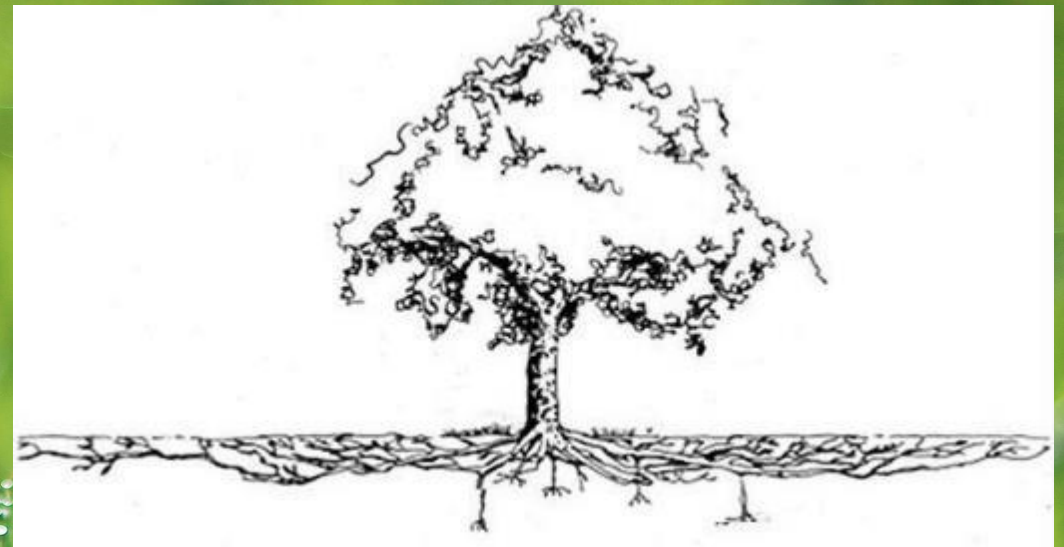
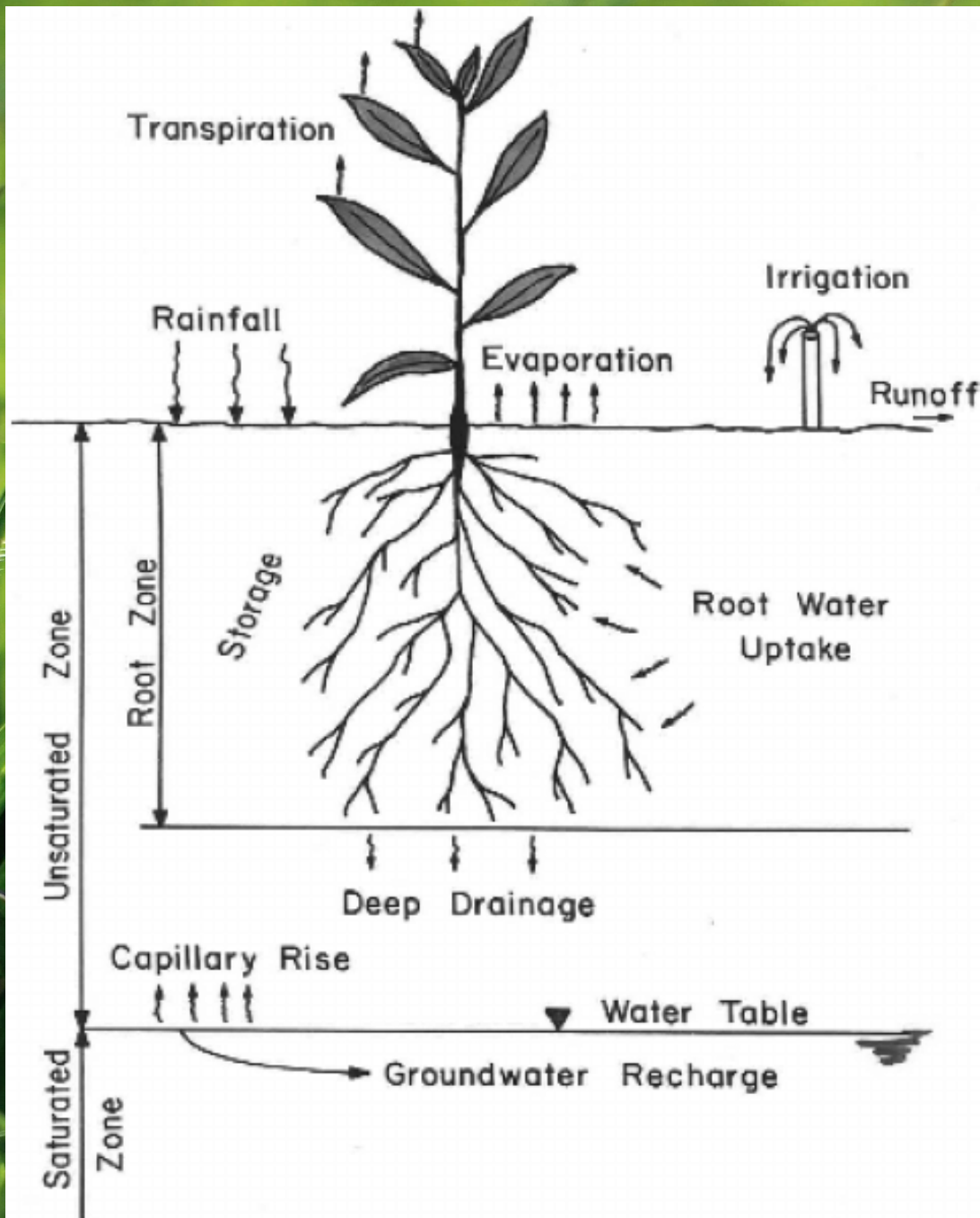
Management Allowed Depletion (MAD):

soil water content before which plants begin to experience water stress, *typically 50%*, **always determined at the water manger's discretion**

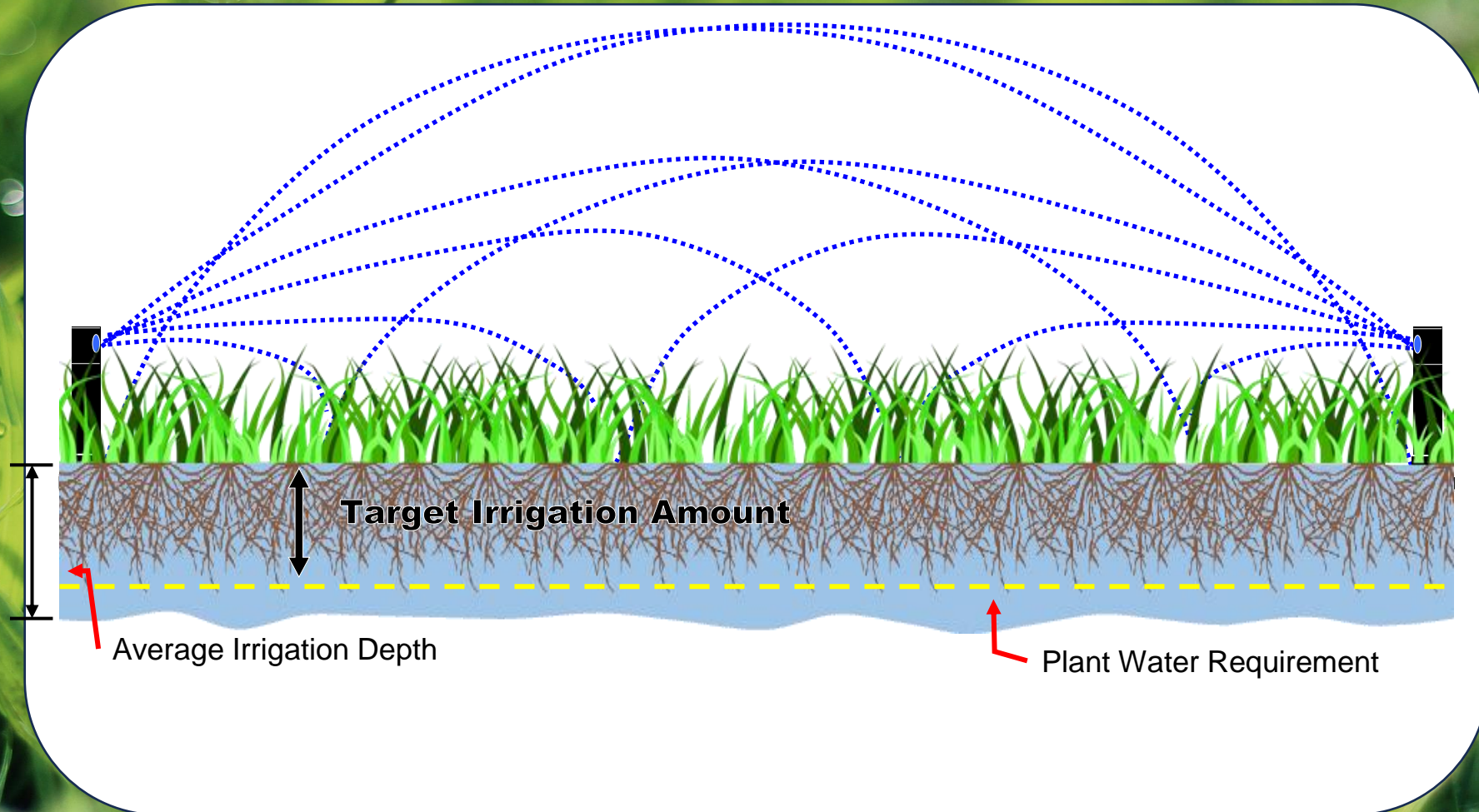
Permanent Wilting Point (PWP):

the point at which the soil moisture is too low for the plant to recover from wilting.

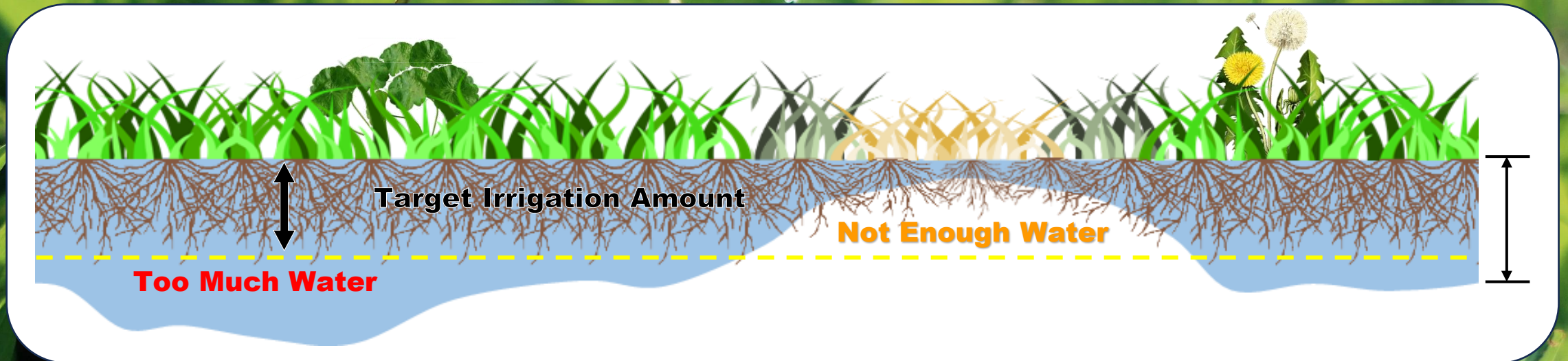




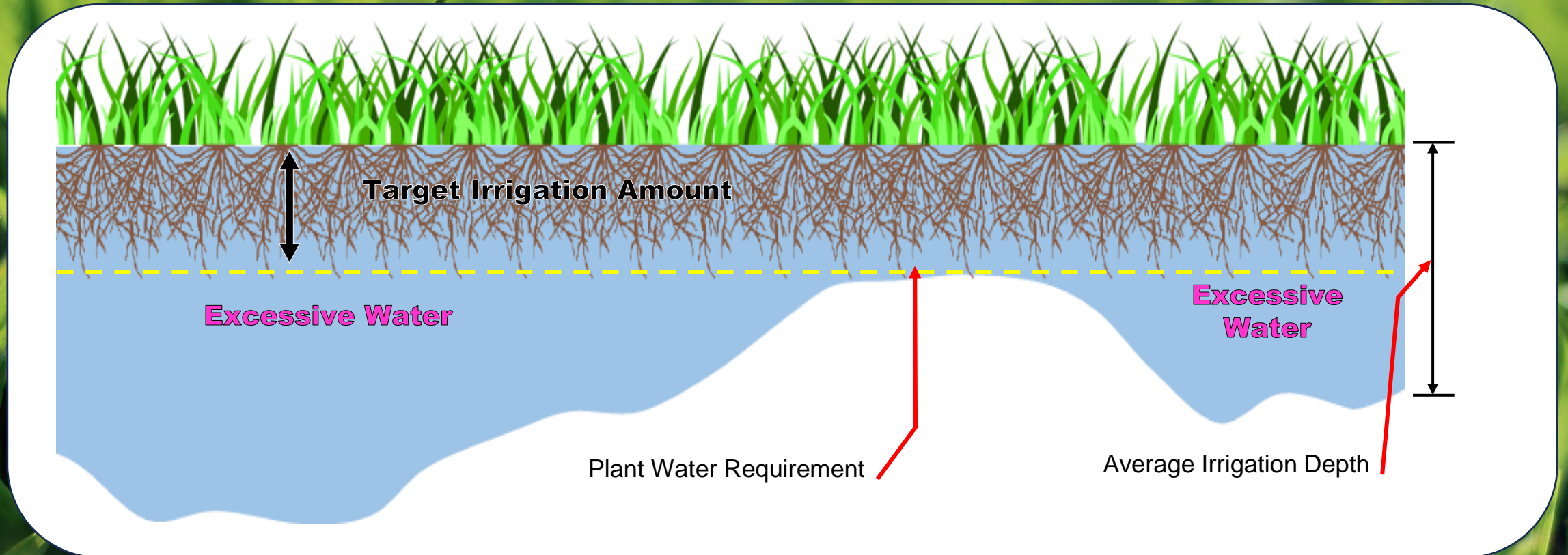
Good Uniformity



Poor Uniformity



Reaction to Poor Uniformity



Distribution Uniformity (DU):

A measurement that quantifies how *evenly* water is distributed over a given area by an irrigation system



- Poor Uniformity = Longer Runtimes
 - More water to address dry area
- Longer Runtimes = More Water
- More Water = Lower Efficiency

Impact of Distribution Uniformity

27,154 gallons to cover 1 acre - 1" deep Or .6234 gallons per ft ²	Water Required by Plants (per Week)	Distribution Uniformity (DU _{LQ})	Irrigation Required (per Week)	Gallons per Acre	Increase in Gallons Used (per Week)
	1"	0.70	1.22"	33,128	-
	1"	0.55	1.37"	37,201	4,073
	1"	0.40	1.56"	42,360	9,232

0.10 acres (4,356 ft²) operating 40 weeks/year at a DU of 0.40
wastes **36,928 gal/yr** more than if DU was 0.70
That is **2 swimming pools** or **12 weeks of irrigation** at 0.70

How to find the DU of a Turfgrass area

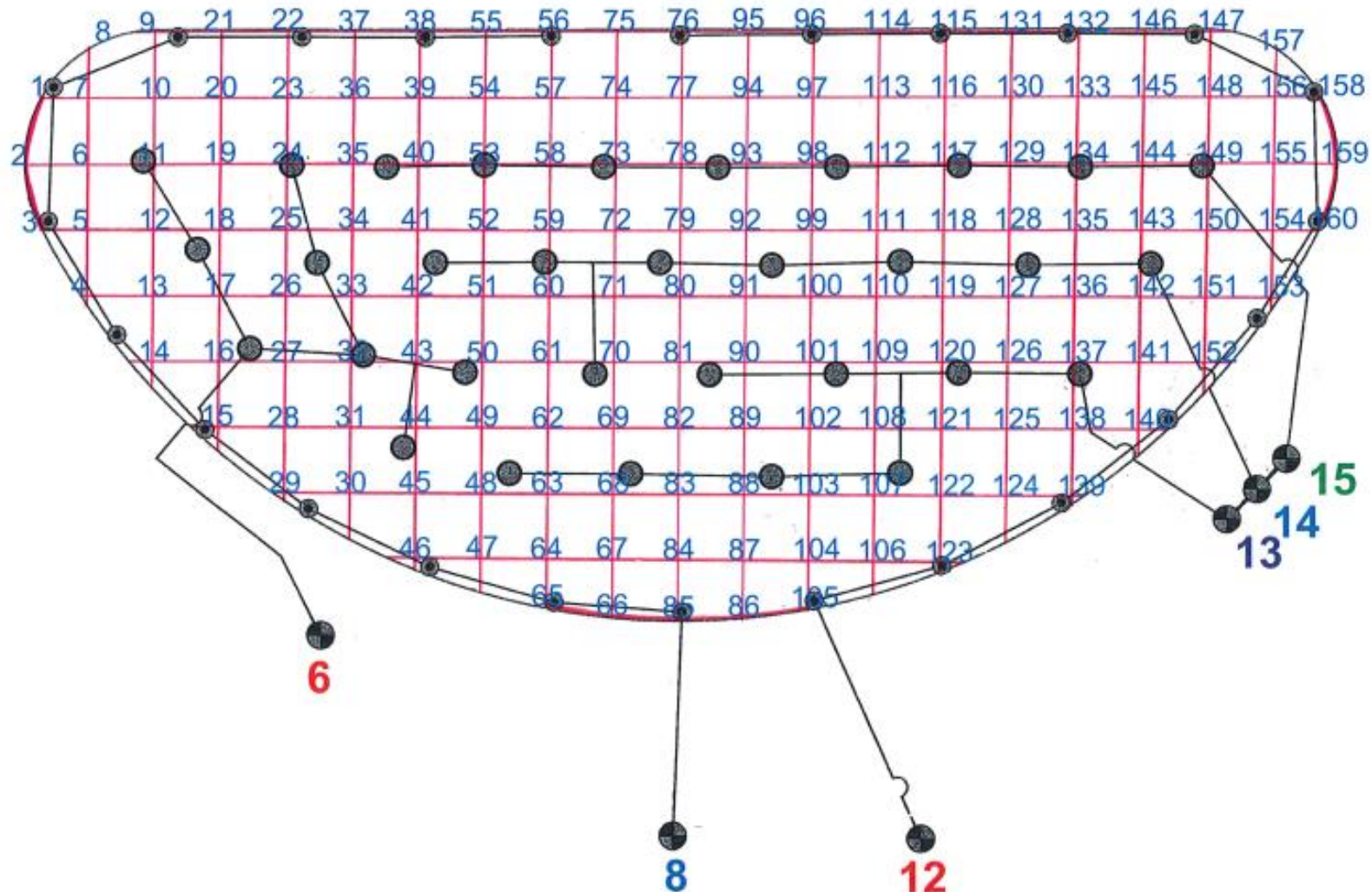
- ✦ Conduct a Catch Device Test
- ✦ How many Catchments total?
- ✦ What is the Average catchment Volume (in milliliters)?
- ✦ How many Catchments are in the Lower Quarter (Divide the total by 4)
- ✦ What is the Average LQ catchment Volume (in milliliters)?

$$DU = \frac{V_{lq}}{V_{avg}}$$

Catch Device Test

Must have at LEAST 24
Catch Devices for an
accurate Catch Device
Test!

of Catch Devices must be
evenly DIVISIBLE BY 4 for
accurate DU Calculations!



How many Catch
Devices are there Total?

160

How many Catch Devices
are in the Lower Quarter?

$$160 / 4 = 40$$

40

Catch Device Test - DU

What is the Average
Catch Device Volume?

57.68 mL

What is the Average
Lower Quarter Catch
Device Volume?

41.18 mL

Calculate the DU for
this turf area using

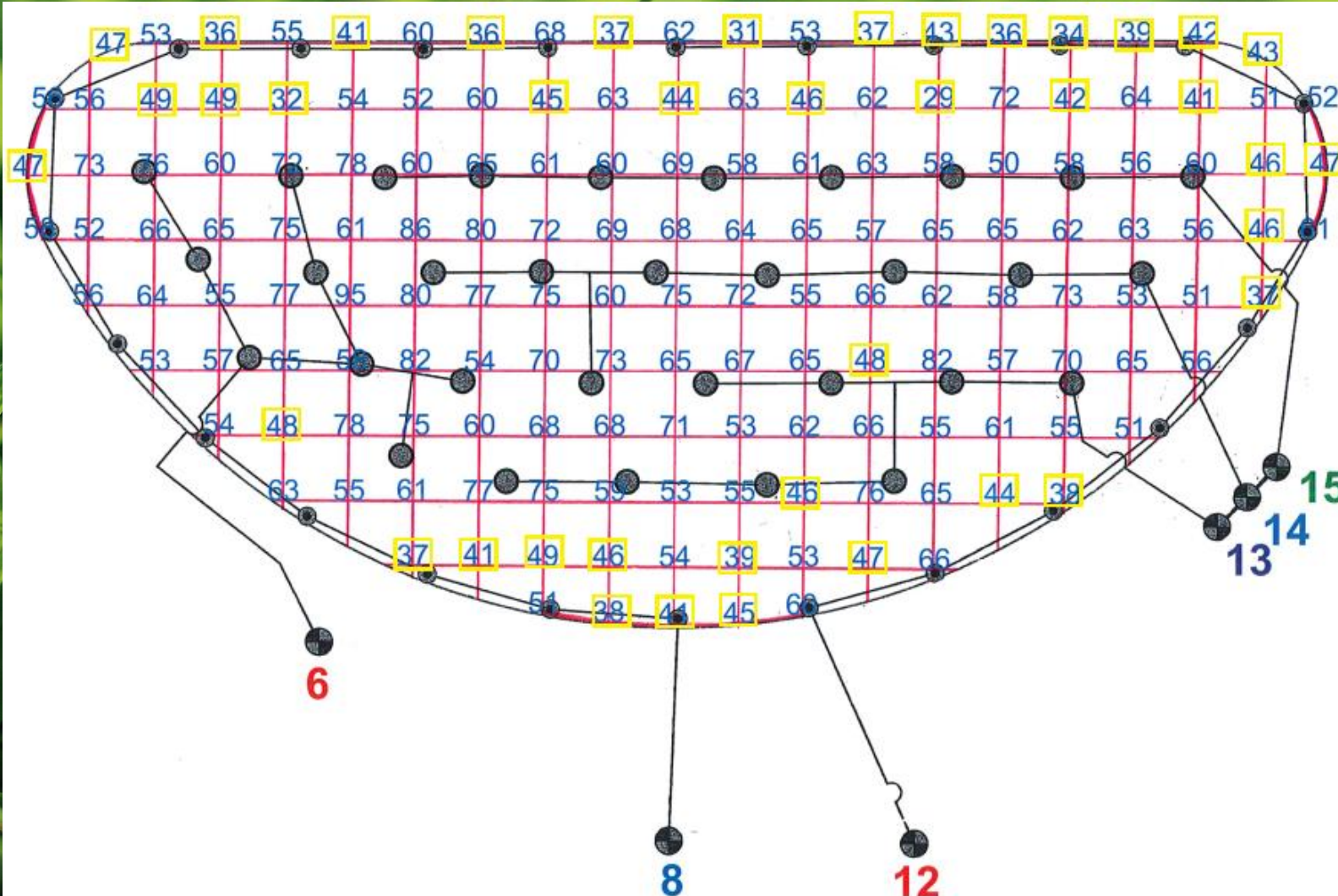
$$DU = V_{lq} / V_{avg}$$

41.18

57.68

=0.71

DU=71



Scheduling Multiplier to Adjust Run Times

Uniformity	Scheduling Multiplier	Uniformity	Scheduling Multiplier	Uniformity	Scheduling Multiplier
1.00	1.00	0.78	1.15	0.58	1.34
0.98	1.01	0.76	1.17	0.56	1.36
0.96	1.02	0.74	1.18	0.54	1.38
0.94	1.04	0.72	1.20	0.52	1.40
0.92	1.05	0.70	1.22	0.50	1.43
0.90	1.06	0.68	1.24	0.48	1.45
0.88	1.08	0.66	1.26	0.46	1.48
0.86	1.09	0.64	1.28	0.44	1.51
0.84	1.11	0.62	1.30	0.42	1.53
0.82	1.12	0.60	1.32	0.40	1.56
0.80	1.14	Fix sprinkler problems if below 0.40			

Scheduling Multiplier adjusts your run times to account for your Distribution Uniformity.

Use the Scheduling Multiplier Table or use the following formula to find your Scheduling Multiplier:

$$SM = \frac{1}{0.4 + (0.6 \times DU_{Iq})}$$

Scheduling Multiplier to Adjust Run Times

Use your scheduling multiplier to adjust the runtime.

$$\underline{RT_{Upper}} = RT \times SM$$

RT= Run Time

SM= Scheduling Multiplier

Example: our **DU = 73**
So, our **SM = 1.19**

RT = 10
minutes
SM = 1.19

$$RT_{UPPER} = \underline{11.9}$$

$$10 \times 1.19 = \underline{11.9}$$

NEW RUN TIME
12 MINUTES

Uniformity	Scheduling Multiplier	Uniformity	Scheduling Multiplier	Uniformity	Scheduling Multiplier
1.00	1.00	0.78	1.15	0.58	1.34
0.98	1.01	0.76	1.17	0.56	1.36
0.96	1.02	0.74	1.18	0.54	1.38
0.94	1.04	0.72	1.20	0.52	1.40
0.92	1.05	0.70	1.22	0.50	1.43
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0.86	1.09	0.64	1.28	0.44	1.51
0.84	1.11	0.62	1.30	0.42	1.53
0.82	1.12	0.60	1.32	0.40	1.56
0.80	1.14	Fix sprinkler problems if below 0.40			

Use your Scheduling Multiplier to create better Watering Schedules





Nozzle Precipitation Rates

✦ Precipitation Rate (PR):

of an irrigation system is a measure of how quickly water is applied to a given area, typically expressed in inches per hour (in/hr).

- Abbreviation - PR
- Measured in inches per hour – in./hr. or “/hr.

✦ Importance of PR when designing

- PR is controlled to prevent runoff and wasted water
- Designs must have an even PR throughout the irrigated area to have good coverage
 - The PR of ALL sprinklers must match each other
- PR is essential to determine runtimes

Gross vs. Net Precipitation Rates

Gross PR = Calculated using Flow & Total Area

$$96.3 \times \text{Flow (gallons per minute)}$$

$$\text{Total Area (square feet)}$$

Net PR = Catch Device Test

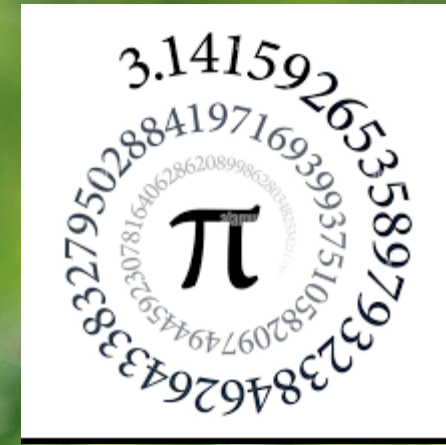
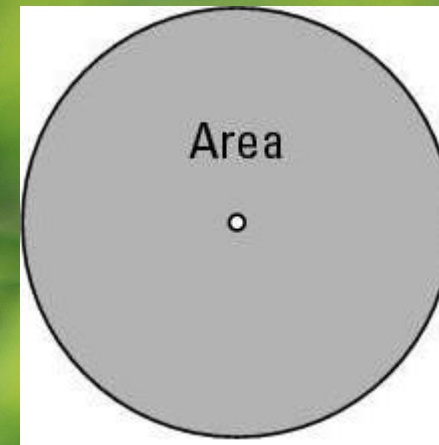
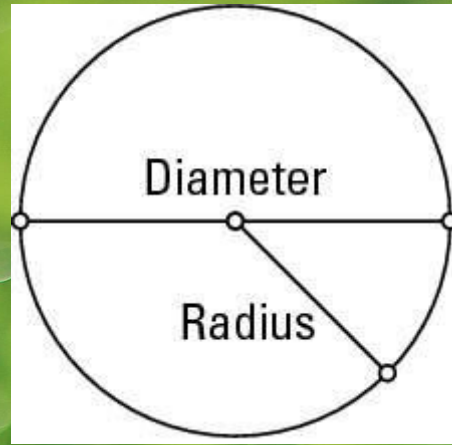
$$3.66 \times \text{Average Catch Volume}$$

$$\text{Area of Catch Device} \times \text{Run Time}$$

Calculate the Area

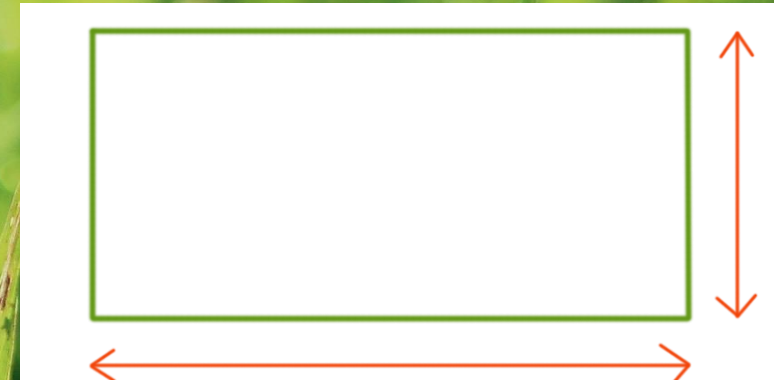
Area of a Circle

πr^2 OR $0.785 \times \text{diameter}^2$



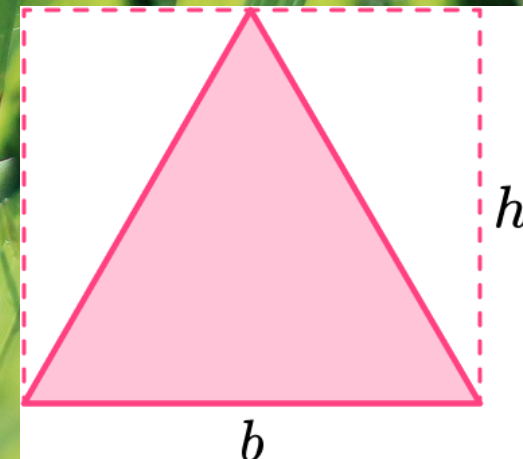
Area of a Rectangle

length x width



Area of a Triangle

$\frac{1}{2} b \times h$



Gross Precipitation Rate For Rectangular Spacing

Formula:

$$PR = \frac{96.3 \times Q}{S_s \times S_r}$$

Where:

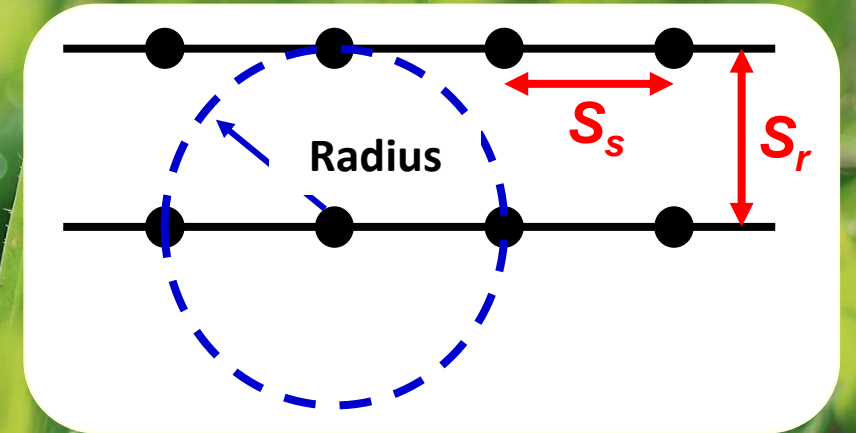
Q = total gallons per minute

96.3 = constant

S_s = spacing between sprinklers {feet}

S_r = spacing between rows {feet}

Use when spacing is consistent



Gross Precipitation Rate For Rectangular Spacing

EXAMPLE #1

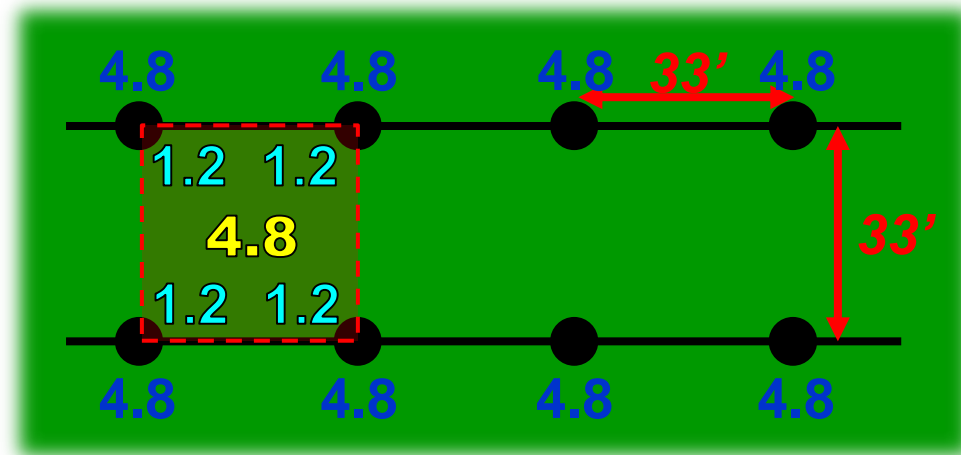
If:

Sprinkler Nozzles = 4.8 gpm

Sprinkler are 33' by 33'

Then:

$$\begin{aligned} PR &= \frac{96.3 \times 4.8}{33 \times 33} \\ &= \frac{462.24}{1,089} = 0.424 = 0.42 \text{ in./hr.} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing

EXAMPLE #1

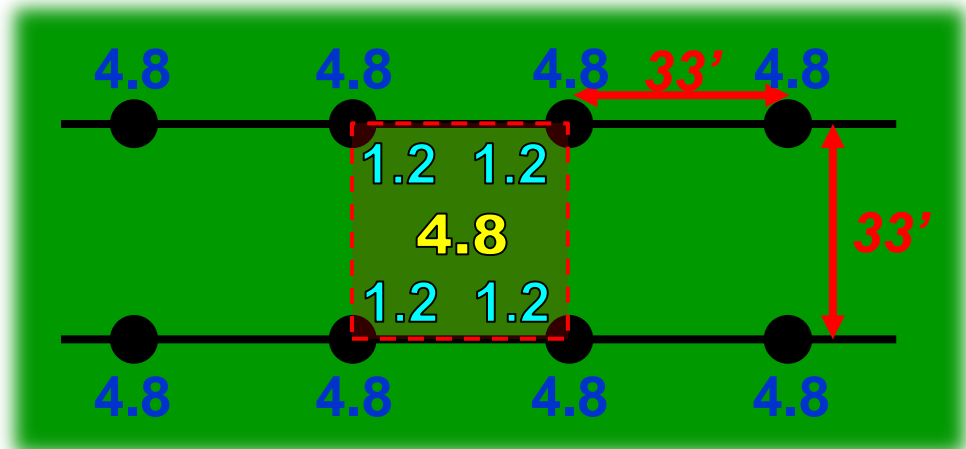
If:

Sprinkler Nozzles = 4.8 gpm

Sprinkler are 33' by 33'

Then:

$$\begin{aligned} PR &= \frac{96.3 \times 4.8}{33 \times 33} \\ &= \frac{462.24}{1,089} = 0.424 = 0.42 \text{ in./hr.} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing EXAMPLE #1

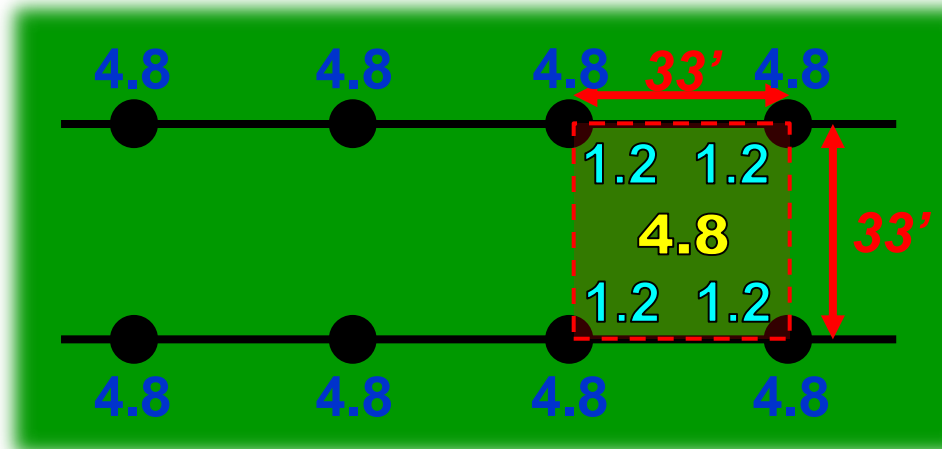
If:

Sprinkler Nozzles = 4.8 gpm

Sprinkler are 33' by 33'

Then:

$$\begin{aligned} \text{PR} &= \frac{96.3 \times 4.8}{33 \times 33} \\ &= \frac{462.24}{1,089} = 0.424 = 0.42 \text{ in./hr.} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing

EXAMPLE #2

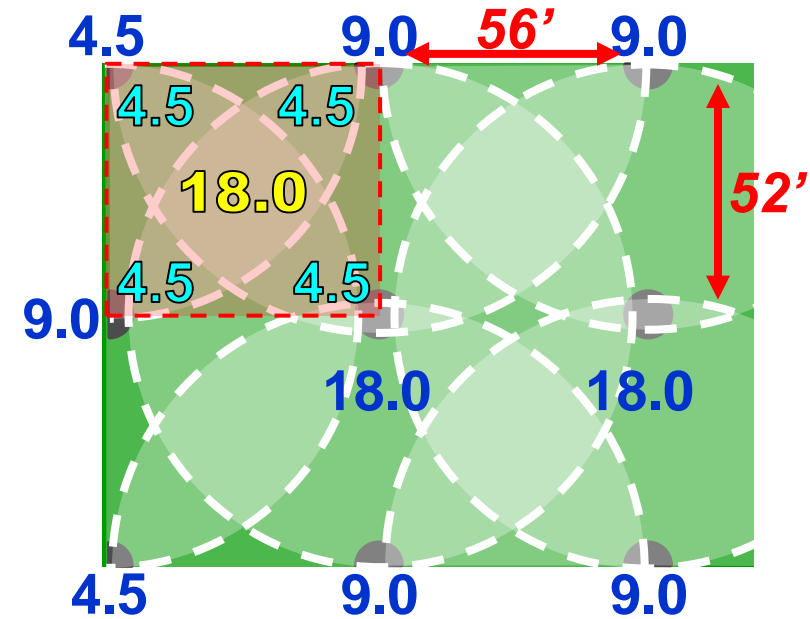
If:

Sprinkler nozzles as shown

Sprinkler are **56'** by **52'**

Then:

$$\begin{aligned} \text{PR} &= \frac{96.3 \times 18}{56 \times 52} \\ &= \frac{1,733.4}{2,912} = 0.595 = \mathbf{0.60 \text{ in./hr.}} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing

EXAMPLE #2

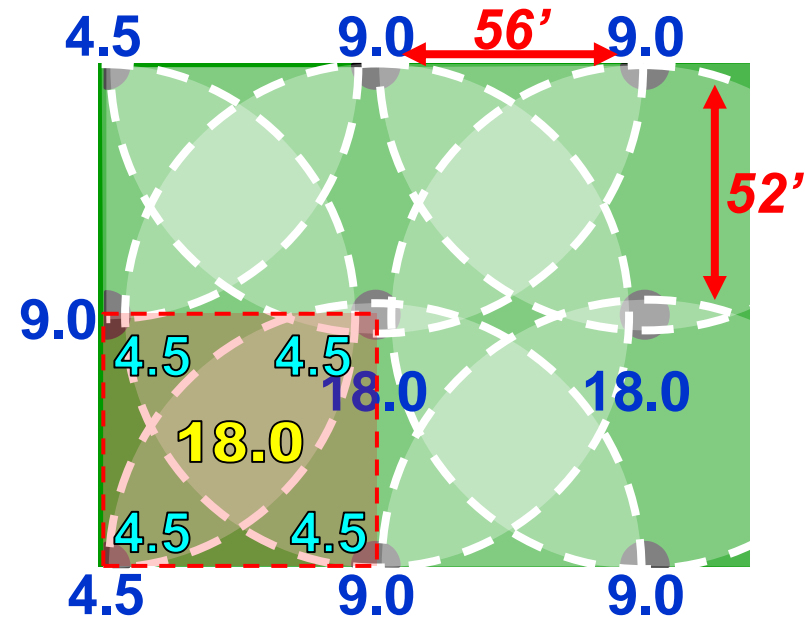
If:

Sprinkler nozzles as shown

Sprinkler are **56'** by **52'**

Then:

$$\begin{aligned} PR &= \frac{96.3 \times 18}{56 \times 52} \\ &= \frac{1,733.4}{2,912} = 0.595 = 0.60 \text{ in./hr.} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing

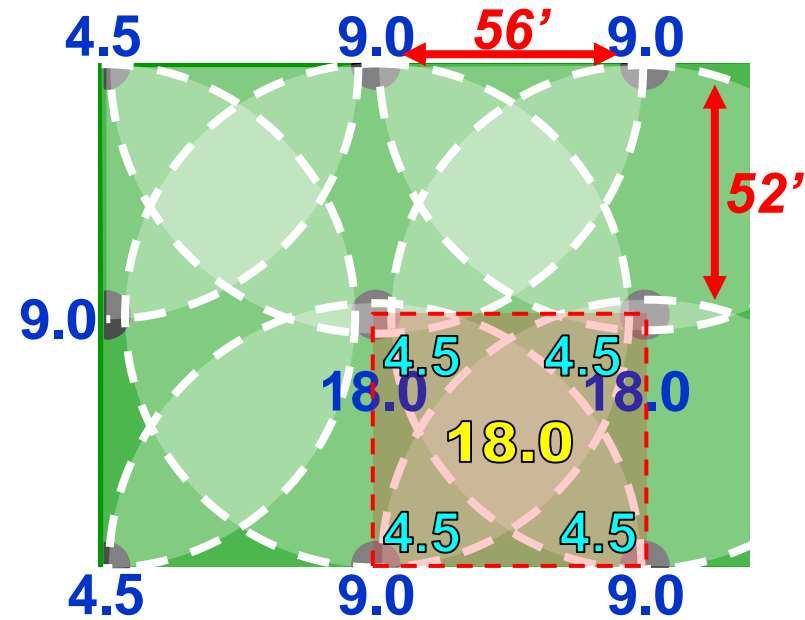
EXAMPLE #2

If:

Sprinkler nozzles as shown
Sprinkler are **56'** by **52'**

Then:

$$\begin{aligned} PR &= \frac{96.3 \times 18}{56 \times 52} \\ &= \frac{1,733.4}{2,912} = 0.595 = 0.60 \text{ in./hr.} \end{aligned}$$



Gross Precipitation Rate For Rectangular Spacing

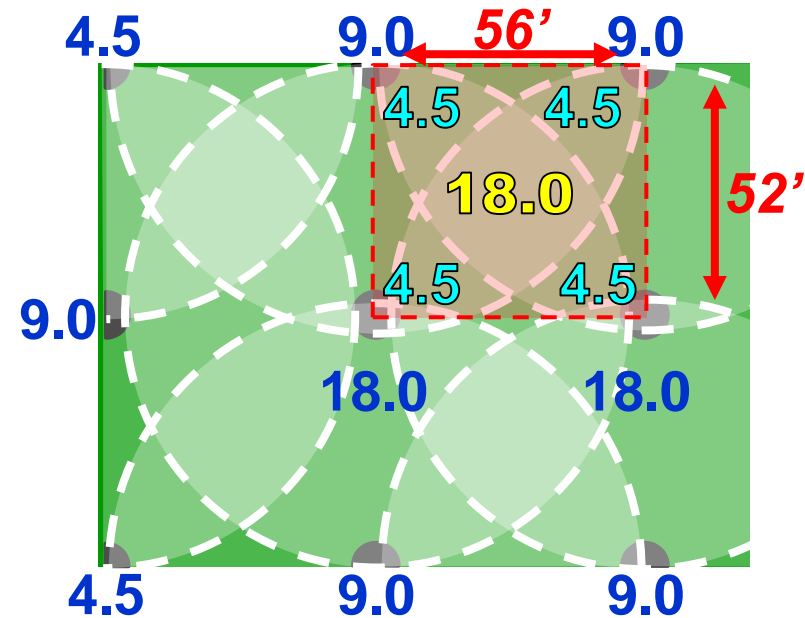
EXAMPLE #2

If:

Sprinkler nozzles as shown
Sprinkler are **56'** by **52'**

Then:

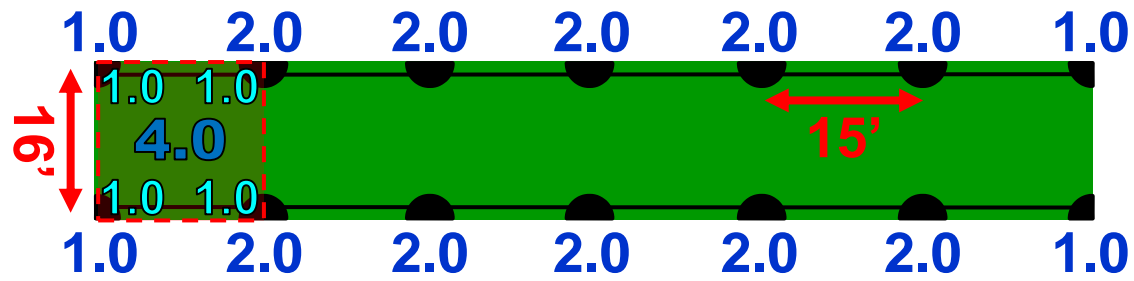
$$\begin{aligned} PR &= \frac{96.3 \times 18}{56 \times 52} \\ &= \frac{1,733.4}{2,912} = 0.595 = \mathbf{0.60 \text{ in./hr.}} \end{aligned}$$



Rectangular Spacing Precipitation Rate

Head-to-head 15-foot sprays are watering a median 16 feet wide.

The 15H are 2 gpm and the 12Q are 1 gpm. The DULQ is 0.61. What is the precipitation rate?



$$PR = \frac{96.3 \times 4.0}{16 \times 15} = \frac{385.2}{240} = 1.605 = 1.61 \text{ in./hr.}$$

Gross Precipitation Rate For Total Area EXAMPLE #1

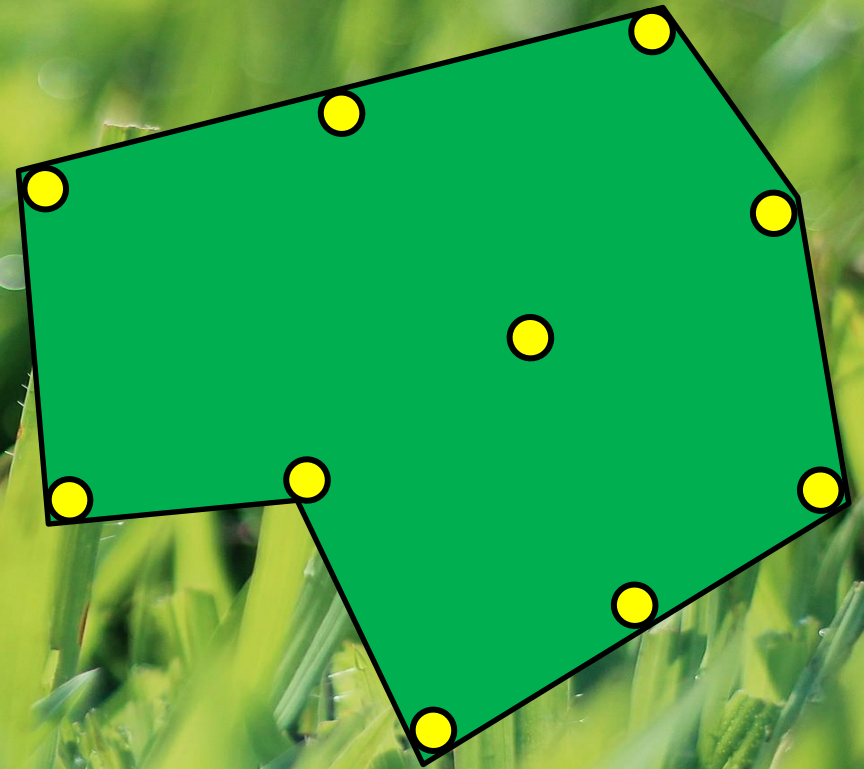
If:

The total gpm is **14.5** (using meter)

The total area = **3,820** sq. ft.

Then:

$$PR = \frac{96.3 \times \mathbf{14.5}}{\mathbf{3,820}} = \frac{1,396.35}{\mathbf{3,820}} = 0.3655 = \mathbf{0.37in./hr.}$$





Landscape Irrigation Products Catalog



The Intelligent Use of Water.™

5000 Series Std. Angle Rain Curtain™ Nozzle Performance

Pressure psi	Nozzle	Radius ft.	Flow gpm	Precip In/h	Precip In/h
25	1.5	33	1.12	0.20	0.23
	2.0	35	1.50	0.24	0.27
	2.5	35	1.81	0.28	0.33
	3.0	36	2.26	0.34	0.39
	4.0	36	2.91	0.43	0.49
	5.0	37	3.72	0.52	0.60
	6.0	37	4.25	0.60	0.69
	8.0	33	5.90	1.26	1.50
35	1.5	34	1.35	0.22	0.26
	2.0	36	1.81	0.27	0.31
	2.5	37	2.17	0.31	0.35
	3.0	38	2.71	0.36	0.42
	4.0	40	3.50	0.42	0.49
	5.0	41	4.47	0.51	0.59
	6.0	43	5.23	0.54	0.63
	8.0	41	7.06	0.94	1.10
45	1.5	35	1.54	0.24	0.28
	2.0	37	2.07	0.29	0.34
	2.5	37	2.51	0.35	0.41
	3.0	39	3.09	0.37	0.43
	4.0	42	4.01	0.44	0.51
	5.0	43	5.09	0.48	0.56
	6.0	44	6.01	0.59	0.69
	8.0	44	8.03	0.92	1.06
55	1.5	35	1.71	0.27	0.31
	2.0	37	2.30	0.32	0.37
	2.5	37	2.76	0.39	0.45
	3.0	40	3.47	0.42	0.48
	4.0	42	4.44	0.48	0.56
	5.0	45	5.66	0.54	0.62
	6.0	50	6.63	0.51	0.59
	8.0	47	8.86	0.80	0.93

Calculating Run Time based on Precipitation Rate - PR

$$RT = \frac{ET}{PR} \times 60$$

RT= Run Time

ET= Landscape ET (inches)

PR= Precipitation Rate

60= Minutes Conversion

**Let's say the ET yesterday was 0.31 inches
Calculate the run time for both examples**

EXAMPLE 1:

Precipitation Rate of 1.83

$$(0.31 \div 1.83) \times 60 = 10.164$$

Run Time = 10 Minutes

EXAMPLE 2:

Precipitation Rate of 0.37

$$(0.31 \div 0.37) \times 60 = 50.270$$

Run Time = 50 Minutes

Work Orders

Order Number

Location

Description of Project

Profit & Loss Statement

Labor Cost

Parts & Equipment

Sales \$\$\$



Questions?



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President & Owner – Sutton Irrigation Auditing

President & Founder – Southern Nevada Irrigation Association

President – Desert Green Foundation

Former President – Southern Nevada Golf Course

Superintendent Association

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