

OSS! CARD COMBAT™ – Official Rules of Play

Tagline: Build your jiu jitsu brain while battling your friends for submissions.

Object of the Game

Build as many valid BJJ chains (Takedown/Guard Pull → Submission) as possible. At the end of the game, score points for completed chains, belt values of played cards, and subtract leftover cards. Highest score wins

Setup

Deal 10 cards to each player (when dealing, build an additional "Dead Pile" off to the side as well).

Place the rest face-down as the Draw Pile.

Flip one card face-up to start the Discard Pile.

1. Draw

Draw 1 card from draw pile (or every card from the discard pile).

2. Play

You must play all Takedown (or Guard Pull) cards, otherwise play as many legal cards as you want.

Chains must start with a Takedown or Guard Pull.

Each new card's Starting Position must match the prior card's ending position.

Multiple chains may be played in parallel.

3. Discard

Discard 1 card onto the discard pile.

Sweep or Escape Steal: You may play a valid Sweep or Escape card on an opponent's unfinished chain. If the move is legal, you take the entire chain and move it into your own play area. From then on, you (or your team, in team mode) continue building it toward submission.

Team Play (Optional): Teammates may play moves on each other's unfinished chains as if they were their own. All points earned by a chain go to the team.

Dead Pile (Morto) Rule: The first player to finish their hand does not end the game. Instead, they immediately pick up the Dead Pile as their new hand and keep playing.

End of Game

The game ends when a second player empties their hand (after the Dead Pile has been taken).

Then scoring begins.

Scoring

Completed Submissions

2 or fewer cards → 250 pts

3 cards → 500 pts

4 cards → 1000 pts

5+ cards → 2000 pts

Belt Color Value

Add the belt value of all cards you played, even if not in a completed chain. Subtract the belt value of any cards left in your hand.

Belt Values

White = 25 pts

Blue = 50 pts

Purple = 100 pts

Brown = 150 pts

Black = 200 pts

Perfect Color Bonus

If the completed chain is all in the same belt color, double the points of that completed chain.

