

## **Zootown 406 Tournament Rules**

1. **MHSA rules will be used unless otherwise noted below.**
2. One parent from each team may be asked to run the scoreboard and book.
3. Game time is forfeit time. You must start a game with 5 players.
4. Teams are allowed **2 timeouts per half**: (1) 30 second timeout and (1) 60 second timeout. In overtime, each team will be allowed one (1) 30 second timeout. Unused timeouts from regulation only carry over into overtime on championship Sunday.
5. **Games will consist of two 20-minute halves.**
6. Clocks are running and will stop in the last minute of the first half and the last 2 minutes of the second half for violations, and free throws (if score is within 15 points). The clock will also stop for the following:
  - Time-outs
  - Player injury
  - Referee's judgment
  - Technical fouls
7. Games will start at designated times. Warm-up time will be at least five (5) minutes. Halftime will be three (3) minutes.
8. **SINGLE BONUS ON 7TH TEAM FOUL. 1 AND 1 REST OF HALF. NO DOUBLE BONUS.**
9. Players "Foul Out" after 5 personal fouls.
10. Grades 5-8: No defensive restrictions. Zone is allowed at all times. Full-court press allowed unless the pressing team is up by 15 points or more.
11. 2nd, 3rd, 4th, & 5th grade Silver Divisions, there will be NO ZONE DEFENSE. Man press will be allowed the last 2-minutes of the first half and the last 3-minutes of the game. Press allowed throughout Overtime.
12. Half-Court Man to Man trapping allowed 2nd-8th grade divisions.
13. Overtime will be sudden death - First team to score a point wins

**\*\*Championship games on Sunday will be 4 minutes. Second overtime 2 minutes, and first team to score in the 3rd overtime.**

1. Standings will be based on the following tiebreaker rules
  - Record
  - Head to Head
  - Point Differential
  - Points Allowed
2. Any individual acting in a manner that does not promote a safe environment for our children, families, staff and fans will be asked to leave. This includes actions and/or accumulation of technical fouls from players, coaches, and parents. Please report unsportsmanlike conduct to tournament staff.
3. Any coach or player receiving 2 technical fouls in a game will have to leave for the remainder of the tournament.

**Remember, this tournament is for the kids! We aim to keep it competitive, inclusive, and most importantly, fun for everyone. Let's focus on creating a positive experience for all.**