SDSSA State Championship CMP As-Issued Military Rifle Match

Yankton Sharp Shooters 30652 435Ave. Utica, SD 57078 10am – 23 AUGUST. 2025

<u>Match Fee:</u> \$20 per competitor. Active duty military \$15 per competitor and junior competitors shoot free. Weather dictates course of fire and if there's going to be a match at all.

<u>Registration at the range:</u> Range will be open by 8:45am. Registration will be at the trailer on the 200yd firing line between 9:00am to 9:30am. **Registration will cease promptly at 9:30am**, late arrivals will be turned away at the discretion of the Chief Range Officer.

<u>Eligibility:</u> Open to the public, i.e. anyone who can legally possess a firearm, **or juniors accompanied by an adult** may compete. The Chief Range Officer reserves the right to disqualify any unsafe rifle, ammunition or shooter/competitor. **Two consecutive shots not on paper** <u>will result in disqualification.</u>

Equipment: Rifles must be **as-issued** by the US or Foreign Military.

All rifles must conform to sections 5.1.2 – 5.2.4 & 6.2.1 of the 2025 CMP Games, Rifle and Pistol Competition Rules.

Empty Chamber Indicators and Ear/Eye protection are required of all shooters.

The Course of Fire (CoF) is the CMP As Issued Military Rife Course B: (5.5.1)

Stage	Distance	Type of Fire	Firing Position	Number of Shots	Time Limit
Sighting	200 yds. 1	Slow	Any	5	25 min. for sighting &
First	200 yds.	Slow	Prone	20	prone slow ²
Second	200 yds.	Rapid	Prone from Standing	10	80 sec. ³
Third	200 yds.	Rapid	Sitting or Kneeling from Standing	10	70 sec.
Fourth	200 yds.	Slow	Standing	10	10 min.

The 200-yard SR target, Rule 4.4.1 a), is used for all stages.

Competitors may be required to perform scoring and pit duty on their assigned relay and target set up after sign-in and target take-down/storage at match conclusion. Failure to do so will result in disqualification. Competitors' are expected to bring a pre-sighted rifle; therefore, after two consecutive rounds fail to impact the paper will be disqualified. SHOTMARKER ELECTRONIC targets <u>may be</u> used; if so, shooters will need a **smart phone or tablet that is WiFi capable**, and pit duty will not apply.

<u>General Information:</u> Squad assignment is done at the range on the day of the match. Range capacity is 20 shooters. Telephone or email if you plan to attend. Location can be found by searching for "Yankton Sharpshooters" on google maps.

Restrooms are available. Water and refreshments are the responsibility of the competitors and will not be provided. Breaks for meals and or refreshments will not be given.

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SDSSA State Championship CMP John C. Garand Match

Yankton Sharp Shooters 30652 435Ave. Utica, SD 57078

1pm - 23 AUGUST, 2025

<u>Match Fee:</u> \$20 per competitor. Active duty military \$15 per competitor and junior competitors shoot free. Weather dictates course of fire and if there's going to be a match at all.

Registration at the range: Range will be open. Registration will be at the trailer on the 200yd firing line between 8:45am to 9:30am **OR** 12:15pm to 12:45pm. Late arrivals will be turned away at the discretion of the Chief Range Officer.

<u>Eligibility:</u> Open to the public, i.e. anyone who can legally possess a firearm, **or juniors accompanied by an adult** may compete. The Chief Range Officer reserves the right to disqualify any unsafe rifle, ammunition or shooter/competitor. **Two consecutive shots not on paper will result in disqualification.**

Equipment: Rifles must be an M1 Garand or an M1 Carbine as-issued by the US Military.

All rifles must conform to sections 5.2.2 & 6.2.1 of the 2025 CMP Games, Rifle and Pistol Competition Rules.

Empty Chamber Indicators and Ear/Eye protection are required of all shooters.

The Course of Fire (CoF) is the CMP As Issued Military Rife Course A: (5.5.1)

Stage	Distance	Type of Fire	Firing Position	Number of Shots	Time Limit
Sighting	200 yds. ¹	Slow	Any	5	15 min. for sighting & prone slow ²
First	200 yds.	Slow	Prone	10	
Second	200 yds.	Rapid	Prone from Standing	10	80 sec. ³
Third	200 yds.	Slow	Standing	10	10 min.

The 200-yard SR target, Rule 4.4.1 a), is used for all stages.

Competitors may be required to perform scoring and pit duty on their assigned relay and target set up after sign-in and target take-down/storage at match conclusion. Failure to do so will result in disqualification. Competitors' are expected to bring a pre-sighted rifle; therefore, after two consecutive rounds fail to impact the paper will be disqualified. SHOTMARKER ELECTRONIC targets <u>may be</u> used; if so, shooters will need a **smart phone or tablet that is WiFi capable**, and pit duty will not apply.

<u>General Information:</u> Squad assignment is done at the range on the day of the match. Range capacity is 20 shooters. Telephone or email if you plan to attend. Location can be found by searching for "Yankton Sharpshooters" on google maps.

Garand Collectors Association (GCA): Competitors who are members of the GCA may earn points toward the GCA MASTER MARKSMAN AWARD. Points are awarded based solely on current year cut scores as determined by the CMP Games, Rifle and Pistol Competition Rules, Annex A – 2025 CMP Achievement Award Scores. Competitors may join the GCA the day of the match in order be considered a valid member. This must be done by going to the GCA website (www.thegca.org). Paper mail-in forms are not valid for day-of registration.

Restrooms are available. Water and refreshments are the responsibility of the competitors and will not be provided. Breaks for meals and or refreshments will not be given.

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