



SHOW:	
CLASS: OPEX	16000004
DATE: nlin	Tia

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment - Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		1	Each hor -11	se/rider team is /2 Extremely P	scored betwee	en 0-100 points	ER SCORES and automatical Correct, +1/2 G	ly begins the gu	ood, +1 1/2 Exce	ellent		JINT LTY	LTY	H.	OFF PATTERN	1
		Tie-Breaker			J	-	3		-	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	F PAT	I
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:





OPEN/LOWBOY

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DATE: 2/17	110

Hunrel

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W/O	#		1			scored between	0-100 points a		y begins the rur ood, +1 Very Go 7		10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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M	Maneuver Description		RLI	45K.	LLL	456	8	LRB	RKB	SB					
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SHOW:	
CLASS: NP/	Amt
DATE: 9/19	10

VERSATILITY RANCH HORSE - REINING

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W/O	#			MANUEVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										>		RN
		L	1	2	3	4	5	6	7	00d, +1 1/2 Exce	llent 9	10	ALT OF	A A	SCORE	
A	Maneuver D	ie-Breaker escription		458.	LLI	456	8	LRB	RKB	SB			10 POINT PENALTY	PENALTY	Sc	OFF PATTERN
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1/:	136	PENALTY	0	0	0	+1/2	0	-1/2	0	0					10	^
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	144	PENALTY	1/2	0	0	0	0	+1/2	41/2	+1/2				1	70	
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Ant/NP M2





SHOW:		
CLASS:	P/	Amt
DATE: 2	171	19

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W/O	#		1	Each hore -11	se/rider team is /2 Extremely Po	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN						
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Ltd Ama/ Ltd Non Pro





SHOW:	
CLASS: LTD	NP/Am+
DATE: 2/17	10

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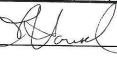
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W/O	#		1	Each ho -1	rse/rider team 1/2 Extremely	is scored betwe	en 0-100 points	ER SCORE and automatica Correct, +1/2 G	ally begins the r	un with a score o	ellent		INT	۲- ۲- ۴- ۲-	ZE .	TERN
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	114	PENALTY	0	-1/2	0	0	22 -I	-	-	-1/2				4	62	
	30	PENALTY	0	0	0	+1/2	0	+1/2	0	0					71	
	113	PENALTY	0	-1/2	0	0	1/2	0	0	+1/2				and the same of th	68/2	
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JUDGE'S NAME (PRINTED):

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VERSATILITY RANCH HORSE - REINING

SHOW: CLASS: DATE:

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		Tie-Breaker		70000			1 -	10	-	8	9	10	10 POINT PENALTY	PENALTY	SCORE	I A
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JUDGE'S SIGNATURE:	0	





Green Horse

SHOW:	
CLASS: GVQ	en Horse
DATE OLA	

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W/O	#			Each ho	orse/rider team i	s scored between	en 0-100 points	R SCORES	ly begins the ru	n with a score o	f 70 points		Ī. Ţ			N.
			1	2	3	4	or, -1/2 Poor, 0	Correct, +1/2 G	ood, +1 Very Go	ood, +1 1/2 Exc	ellent 9	1 40	10 POINT PENALTY	PENALTY	끮	田田
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	168	CONTENT	0	-11/2	-1/2)	0	-1	-1/2	~ I					64/2	X
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	,	CONTENT	1/2	119	-119	-112	-1	-1/2	0	-1/2	N. M. Mariana			12	51/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Novice





SHOW:	
CLASS: NOMCE	
DATE: 2/12/10	

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#						MANUEVE	ER SCORES	S						Т	
W/O	#			-11	1/2 Extremely Pr	s scored between oor, -1 Very Pc	en 0-100 points : oor, -1/2 Poor, 0	and automatical Correct, +1/2 G	lly begins the ru ood. +1 Very G	in with a score o ood, +1 1/2 Exce	f 70 points				m	ERN
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ı		Description		USR.	LLI	456	8	LRB	RRB	SB			- E E	₩ F	Š	OFF PATTERN
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	100	PENALTY CONTENT	0	1/2	D	D	0	-1/2	_1/2	1/2				11/2	66/2	
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IUDGE	'S NAME (PR	INTED):						_	JUDGE'S	SIGNATUR	£: (Han	sul.	





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VERSATILITY RANCH HORSE - REINING

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W/O	#			Each ho	orse/rider team i 1/2 Extremely F	s scored betwe	en 0-100 noint	/ER SCORE s and automatica Correct +1/2 G	ally bogins the p	in with a score o	f 70 points		L>	≻ .		N.
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		Description		458	LLI	456	8	LRB	RKB	SB			5 15	E P	So	OFF PATTERN
	115	CONTENT	+1/2	0	[2 0	0	0	-1/2	12	0				6	64	
	187	PENALTY	0	-1	0	-1/2	0	0	0	+1/2				1	68	
	116	PENALTY CONTENT	OP -11/2	OP -1/2	OP -1/2	OP -11/2	0	-1/2	0	-1/2					63	\rangle
	171	PENALTY CONTENT	-1/2	0	11112	0	JH 11	1/2	12	-				16/2	42	
	153	PENALTY	0	41/2	0	0	0	1/2	0	+1/2					70/2	
	214	PENALTY	0	0	0	D	0	+1/2	+1/2	+1/2				1	70/2	
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