



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: STOCK HORSE @ JPH

CLASS: #19 - OPEN WORKING COW HORSE

DATE: 11/20

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty: AQHA entry Only

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																				
	127	PENALTY				A	P									A		4	65 1/2	
		CONTENT	+1/2	0	0	0	0	0			-1	0	0							
	155	PENALTY														AA		4	66 1/2	
		CONTENT	0	0	0	0	0	0			-0	0	+1/2							
	101	PENALTY														A		2	64	
		CONTENT	-1/2	-1/2	0	0	-1/2	-1/2			-1	0	-1							
	108	PENALTY																		
		CONTENT	0	+1/2	+1/2	+1/2				+1/2	0	+1/2	0	+1/2					73	
	125	PENALTY														A			62	
		CONTENT	+1/2	0	+1/2	0				-1	-1	0	0	0			R			
	154	PENALTY														A			70 1/2	
		CONTENT	0	0	0	-1/2				+1/2	0	+1/2	0	0						
	126	PENALTY			A	E												2	67	
		CONTENT	+1/2	0	0	0	-1/2	-1/2			-1	0	+1/2							
	101	PENALTY																		
		CONTENT	0																	

1217

JUDGE'S NAME (PRINTED):

Sandy Jirkovsky
SAM ROSE

JUDGE'S SIGNATURE:

Sam Rose



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: STOCK HORSE @ JPH

CLASS: #36 - NON PRO/ AMATEUR WORKING COW
HORSE

DATE: 11/20

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty: AQHA entry Only

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker																			
	129	PENALTY																	
		CONTENT	0		OP	OP	OP	OP									OP		
	163	PENALTY																	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2		+1/2	0	+1/2					73 1/2		
	164	PENALTY				AE										2	68		
		CONTENT	+1/2	0	+1/2	0	0	0		-1	0	0							
	126	PENALTY																	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0		0	0	+1/2					72 1/2		
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose



SHOW: STOCK HORSE @ JPH

CLASS: #43 - GWCH- GREEN HORSE WORKING COW
HORSE

DATE: 11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			1	2	3	4	5	6	7	8	9	10	11	12						
	114	PENALTY				P						P						2	66	
		CONTENT	0	0	0	-1	0	0	0	0	0	-1	0	0						
	153	PENALTY	A									P						2	64 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	-1/2	0	-1/2	0	-1						
	154	PENALTY																70 1/2		
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0	0	0						
	104	PENALTY				P						A			L			5	62	
		CONTENT	0	0	0	-1	0	0	-1	0	0	-1	0	0						
	156	PENALTY				A									L			4	63	
		CONTENT	-1/2	-1	+1/2	-1/2	0	0	-1	-1	+1	-1	0	-1						
	118	PENALTY	P	A											L			5	62	
		CONTENT	-1/2	-1/2	0	-1/2	+1/2	-1/2	0	-1/2	0	0	+1/2	0						
	132	PENALTY				P						P						2	61	
		CONTENT	-1/2	-1/2	0	-1	-1	0	-1	-1	0	-1	0	-1						
	165	PENALTY																74		
		CONTENT	+1	+1/2	0	0	0	0	+1	+1	0	0	+1/2	0						

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose



SHOW: STOCK HORSE @ JPH

CLASS: #56 - LNPW_ LTD. NON PRO WORKING COW
HORSE

DATE: 11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
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- E - Use of either hand to instill fear/praise

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- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		BOXING			DRIVE			BOXING			DRIVE								
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL		
	Tie-Breaker	1	2	3	4	5	6	7	8	9	10	11	12						
	123	PENALTY						4						L				4	63 1/2
		CONTENT	0	-1/2	0	-1/2	0	0	-1	-1	+1/2	-1/2	0	+1/2					
	148	PENALTY																75	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0	+1/2	0					
	116	PENALTY				P						P					2	64 1/2	
		CONTENT	-1/2	-1/2	0	-1	0	0	-1/2	-1/2	0	-1/2	0	0					
	133	PENALTY																73	
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2	+1/2	0	+1/2	0	+1/2					
	112	PENALTY				P											1	65	
		CONTENT	-1	-1/2	0	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0					
	117	PENALTY	P			P						P			C		8	55	
		CONTENT	-1	-1	0	-1/2	-1/2	0	-1	-1	0	-1	-1	0					
	136	PENALTY	AP					A						L			6	58 1/2	
		CONTENT	-1	-1	0	-1	-1	0	-1	0	0	-1/2	0	0					
	124	PENALTY																73 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	0					

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose



SHOW: STOCK HORSE @ JPH

CLASS: #56 - LNPW_ LTD. NON PRO WORKING COW
HORSE

DATE: 11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
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- E - Repeated blatant disobedience
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- N - Failure to attempt any part of the class
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- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			1	2	3	4	5	6	7	8	9	10	11	12						
	128	PENALTY																	69	
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	0	0	0						
	100	PENALTY				P						P						2	63 1/2	
		CONTENT	0	-1/2	0	-1	-1/2	0	-1/2	0	0	-1	0	-1						
	135	PENALTY				A	P		A						L			6	61	
		CONTENT	0	0	0	-1	-1	0	-1	0	0	0	0	0						
	131	PENALTY	A												L			4	63	1
		CONTENT	Op	-1	0	-1	0	0	-1	0	0	0	0	0						
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose



SHOW: STOCK HORSE @ JPH

CLASS: #91 - AQHA 485000 - VRH LTD. YOUTH WORKING
COW HORSE

DATE: 11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- A - Turning tail
- E - Repeated blatant disobedience
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- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	129	PENALTY																		
		CONTENT	+1	+1/2	0	+1	+1/2	0	+1	+1/2	0	+1	+1/2	0					76	
	137	PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	0	0	0					72	
		PENALTY																		
		CONTENT																		
		PENALTY																		
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		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose

**NOVICE/YOUTH
WORKING COW HORSE PATTERN**

[illegible]



SHOW: STOCK HORSE @ JPH

CLASS: #73- OkSHA VWCH- NOVICE WORKING COW
HORSE

DATE: 11/20

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
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- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#		RUN CONTENT										PENALTY TOTAL	SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
			BOXING MANEUVERS					PENALTIES							
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES							
Tie-Breakers >			1	2	3	4	5								
	106		+1/2	0	0	+1/2	+1						72		
	142		+1/2	0	0	+1/2	0						72 1/2		
	128		-1/2	0	0	0	0	A.				1	69		
	147		-1	0	0	0	-1	A.	L			4	64 1/2		
	161		-1/2	0	0	-1/2	-1/2						66		
	102		-1	0	0	0	0	P				1	67 1/2		
	152		-1/2	0	-1/2	0	0	P				1	64		
	103		0	+1/2	+1/2	0	0						69 1/2		
	139		-1/2	0	0	0	0	A				1	69		
	107		-1	0	-1	0	-1	A	L			4	62 1/2		

JUDGE'S SIGNATURE:

John R. R.

NOVICE/YOUTH

WORKING COW HORSE PATTERN

[illegible]



SHOW: STOCK HORSE @ JPH

CLASS: #89- OkSHA YWCH- YOUTH WORKING COW
HORSE

DATE: 11/20

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#		RUN CONTENT									PENALTY TOTAL	SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
			BOXING MANEUVERS					PENALTIES			NOTES			
			POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers >														
2	145		-1/2	0	-1/2	-1/2	-1/2	A				1	68 1/2	
3	109		-1/2	0	0	0	0						68	
4	137		-1/2	+1/2	0	0	0	AA	L			5	67 1/2	
1	158		0	0	+1/2	0	0						71	

JUDGE'S SIGNATURE:

John Rose