



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: March 2019 Stock Horse @ JPH

CLASS: #19-OkSHAOWCH-Open Working Cow

DATE: 03/17/19

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O		#	RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker																			
1	140	PENALTY			ALA		P												
		CONTENT	-1/2	-1	-1	-1	-1	-1/2			-1	0	0						60
2	454	PENALTY																	
		CONTENT	+1/2	+1/2	0	+1/2			-1/2	+1	0	0	0						72
3	426	PENALTY	A																
		CONTENT	-1/2	0	0	0			-1	0	0	0	0						67 1/2
4	487	PENALTY	AA		A	PA													
		CONTENT	-1	-1	-1	-1	-1	-1/2			-1	0	-1/2						58
5	406	PENALTY			A	R	P												
		CONTENT	-1/2	-1	-1	-1	-1	-1			-1	0	0						59 1/2
6	452	PENALTY	AA																
		CONTENT	-1	-1/2	-1	0			-1/2	0	-1/2	+1/2	0						65
7	425	PENALTY			PA														
		CONTENT	+1/2	-1/2	+1	+1/2			-1/2	-1/2	0	0	0		R	EE		13	55 1/2
8	432	PENALTY																	
		CONTENT	+1/2	0	0	0	0	+1/2			0	0	0						71

JUDGE'S NAME (PRINTED):

L. A. Baker

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: March 2019 Stock Horse @ JPH

CLASS: #19-OkSHAOWCH- Open Working Cow

DATE: 03/17/19

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

W/O	#		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP
					L	R	L	R	TRACK & RATE	STOP & HOLD										
		Tie-Breaker																		
9	497	PENALTY																		
		CONTENT																		
10	475	PENALTY				PP														
		CONTENT	+1/2	-1	0	-1			-1/2	0	-1/2	0	0	A		R		7	58 1/2	
	440	PENALTY																		
		CONTENT	+1/2	+1/2	0	+1/2			+1/2	-1 1/2	+1/2	0	0		R					68
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

L. H. Baker

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: March 2019 Stock Horse @ JPH

CLASS: #36 - OkSHA NPWC - Non Pro
Working Cow

DATE: 03/17/19

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																			
1	425	PENALTY			L														
		CONTENT	4 1/2	0	-1	-1/2	-1	-1/2			-1/2	0	-1/2					65 1/2	
2	421	PENALTY			L	PP	P	P											
		CONTENT	0	-1	-1	-1	-1	-1			-1	0	0					59	
3	436	PENALTY																	
		CONTENT																	
4	498	PENALTY					CPP												
		CONTENT	-1/2	-1	0	0	0	0			-1	0	0	A			2	62 1/2	
5	455	PENALTY	A																
		CONTENT	-1	0	0		-1/2	-1			-1	0	0			A	5	60 1/2 K DP	
166		PENALTY	APP																
		CONTENT	-1	-1	-1	0	0	0			-1	0	0					63	
164		PENALTY			PC	E													
		CONTENT	0	-1	-1	-1	-1	-1			-1	0	0	AAA	E		6	52	
115		PENALTY	A					P											
		CONTENT	0	+1/2	0	4 1/2	0	-1/2			+1/2	0	0					69	

JUDGE'S NAME (PRINTED):

L. A. Baker

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: March 2019 Stock Horse @ JPH

CLASS: #90 - AQHA 483000 - Youth VRH
Working Ranch Horse

DATE: 03/17/19

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker																			
0	418	PENALTY																	
		CONTENT	+1	+1/2	+1	0	+1/2	-1			+1/2	+1/2	0					73	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

1-30



SHOW: March 2019 Stock Horse @ JPH

CLASS: #43 - OkSHA GWCH - Green Horse Working
Cow

DATE: 03/17/19

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
1	482	PENALTY	PP						L			D			L				8	56
		CONTENT	-1	0	0	-1/2	0	0	-1	-1	0	-1/2	-1/2	-1/2						
2	412	PENALTY							A											
		CONTENT	-1/2	-1	0	0	0	0	-1	-1	0	-1/2	0	0					1	65
3	486	PENALTY				P			A						L				5	63
		CONTENT	0	0	0	-1	0	0	-1	0	0	0	0	0						
5	485	PENALTY							PP						L					
		CONTENT	0	0	0	-1	0	0	-1	-1/2	0	NO DRIVE			L				8	59 1/2
6	449	PENALTY													L					
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0	0	0					3	67 1/2
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

L.A. Bala



SHOW: March 2019 Stock Horse @ JPH

CLASS: #56 - OkSHA LNPW - Ltd Non Pro Working
Cow

DATE: 03/17/19

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL		
Tie-Breaker																				
10	481	PENALTY	A																	
		CONTENT	-1	0	0	-1	0	0	-1	-1	0	-1	0	0	L			11	54	
11	417	PENALTY																		
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	-1/2	0	0				108 1/2		
12	405	PENALTY	AAA																	
		CONTENT	-1	-1	0	-1/2	0	0	-1/2	-1/2	0	0	0	0				3	60 3/4	
13	144	PENALTY	A			P									L			5	61	
		CONTENT	-1	0	0	-1	0	0	-1	0	0	-1	0	0						
14	470	PENALTY																		
		CONTENT	+1	+1/2	0	+1	0	0	+1	+1/2	+1/2	+1/2	0	0				75		
15	471	PENALTY							A											
		CONTENT	+1	0	0	0	0	0	+1/2	0	0	-1	0	0				76 9/16		
16	404	PENALTY	A						A						L	L	C			
		CONTENT	-1	-1/2	0	-1	0	0	-1	0	0	NO DRIVE						16	Did not complete OP	
17	416	PENALTY							A						L					
		CONTENT	+1/2	0	0	0	0	0	-1	0	0	-1	-1	0				4	63 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

G.A. Baker



SHOW: March 2019 Stock Horse @ JPH

CLASS: #56 - OkSHA LNPW - Ltd Non Pro Working
Cow

DATE: 03/17/19

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
1	401	PENALTY	A																	
		CONTENT	0 0 0	-1	0 0	-1/2	0 0	-1	0 0						✓			4 63 1/2		
2	446	PENALTY																		
		CONTENT	0 0 0	-1	0 0			0 0 0	0 0 0									69		
3	411	PENALTY										P								
		CONTENT	-1/2	-1	0	-1	0 0	-1	-1	0	-1	0 0			✓			4 60 1/2		
5	459	PENALTY																		
		CONTENT	+1/2	+1/2	0	+1/2	0 0	+1/2	+1/2	0	0 0 0							72 1/2		
6	150	PENALTY																		
		CONTENT	+1/2	0 0	+1/2	0 0	+1/2	0 0	0 0 0									71 1/2		
7	476	PENALTY	AA												✓					
		CONTENT	-1	0 0	-1	0 0	-1/2	0 0	-1	0 0							5	64 1/2		
8	492	PENALTY				P														
		CONTENT	0 0 0	-1					NO BOX			NO DRIVE					1	Did not complete OP		
9	445	PENALTY													✓					
		CONTENT	+1	+1	0	+1/2	0 0		NO BOX			NO DRIVE						Did not complete OP		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

LA Bah



SHOW: March 2019 Stock Horse @ JPH

CLASS: #56 - OkSHA LNPW - Ltd Non Pro Working
Cow

DATE: 03/17/19

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
18	406	PENALTY																		
		CONTENT	-1/2	-1/2	0	-1	0	0	-1	0	0	-1	0	0				1	65	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

L. A. Baker



SHOW: March 2019 Stock Horse @ JPH

CLASS: #91 - AQHA 485000 - Youth VRH Limited
Ranch Cow Work

DATE: 03/17/19

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

RUN CONTENT																	PENALTIES				SCORE	OP
W/O	#		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL				
			BOXING			DRIVE			BOXING			DRIVE										
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.								
Tie-Breaker																						
1	148	PENALTY										D										
		CONTENT	0	0	0	-1	0	0	-1	0	0	-1	0	0				1	100			
2	155	PENALTY	PP			P																
		CONTENT	-1	0	0	-1	0	0	+1/2	+1/2	0	-1	0	0				3	105			
3	403	PENALTY																				
		CONTENT	0	0	0	-1	0	0	0	0	0	-1	0	0					108			
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

QABD



SHOW: March 2019 Stock Horse @ JPH

CLASS: #73 - OkSHA VWCH - Novice Working Cow

DATE: 03/17/19

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#		RUN CONTENT								PENALTY TOTAL	SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
			BOXING MANEUVERS					PENALTIES						
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES						
Tie-Breakers >														
1	402		-1	0	0	0	0	AA	L		+1	5	65	
2	438		0	-1	0	0	0				-1		68	
3	159		-1	1/2	-1/2	0	0	A			-2 1/2	1	65	
4	160		0	-1	0	0	0				-2 1/2		66 1/2	
5	414		-1/2	0	0	0	0				+1		70 1/2	
6	430		-1	0	-1	0	0	AA A			-2 1/2	3	62 1/2	
7	168		-1/2	+1	+1/2	0	0	A			+1 1/2	1	71 1/2	

JUDGE'S SIGNATURE:

LA Baker

Printed from HSW

NOVICE/YOUTH

-½ Poor, 0 Correct, +½ Good
No more than 2 ½ points can be added or misused



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

SHOW: March 2019 Stock Horse @ JPH

CLASS: #89-OkSHAYWCH-YouthWorkingCow

DATE: 03/17/19

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of **two** hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H - Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

[illegible]

JUDGE'S SIGNATURE:

LA Bales

Printed from HSW

NOVICE/YOUTH

[illegible]