



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Stock Horse @ JPH

CLASS: Open

DATE: July 14/2019

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty: AQHA entry Only

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

201 Fence Turns
302 Rope or Turns
303 Rating
304 Box
305 RUN CONTENT

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

1 Penalties

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
			Tie-Breaker																
		PENALTY																	
	405	CONTENT	+1/2	0	0	0			0	+1/2	0	0	0				71		
		PENALTY							5										
	451	CONTENT	+1/2	0	0	0			0	0	0	0	0		1	5	65.5		
		PENALTY																	
	475	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0		+1/2	0	0					73		
		PENALTY																	
		CONTENT																	
		PENALTY																	
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		PENALTY																	
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		PENALTY																	
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		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: Wayne Halverson



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Stock Horse @ JPR
CLASS: Non Pro / Am
DATE: 7/14/19

<p>1 Point Penalties:</p> <p>A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p>2 Point Penalties:</p> <p>A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes</p>	<p>3 Point Penalties:</p> <p>E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes</p> <p>5 Point Penalties:</p> <p>A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise R - Failure to catch when roping in open/cowboy classes</p> <p>10 point Penalty: AQHA entry Only</p> <p>U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</p> <p><i>2 (1) Fence Turns</i> <i>3 (2) Roping or Circling</i> <i>4 (2) Rating</i> <i>5 (2) Backing</i></p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <p>A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope in Open/Cowboy class H - Use of two hands (except in snaffle bit or hackamore) M - More than one finger between split reins or any fingers between romal reins</p> <p>Disqualification (DQ):</p> <p>A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head</p> <p><i>1 Penalties</i></p>
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W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
L	R	L			R	TRACK & RATE	STOP & HOLD													
		Tie-Breaker	54	34	52	42	53	23	23	23				1	1	1	1			
		PENALTY																		
442		CONTENT	0	+1/2	0	0	+1/2	0			0	0	0					71		
		PENALTY			1															
439		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0			+1/2	+1/2	0					1	72	
		PENALTY	1			1.5														
427		CONTENT	-1/2	0	+1/2	-1/2	0	0			-1/2	0	-1/2					7	65	
		PENALTY																		
429		CONTENT	+1/2	+1/2	0	0	0	0			+1/2	0	0					71 1/2		
		PENALTY																		
440		CONTENT	+1/2	0	0	0	0	0			-1/2	0	-1/2					69 1/2		
		PENALTY					1													
401		CONTENT	0	0	+1/2	0	0	-1/2			0	0	-1/2					1	68 1/2	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Wayne Halverson



Green

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Stock Horse @ JPH
CLASS: Green Horse
DATE: 7/14/19

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
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- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

① Penalties
② Boxing
③ Driving

manner in every maneuver																				
W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			2	2	2	3	3	3	2	2	2	3	3	3	1	1	1			
		PENALTY																		
	444	CONTENT	0	0	0	0	+1/2	0	-1/2	-1/2	-1/2	0	0	0				69		
		PENALTY							3											
	492	CONTENT	+1/2	0	0	0	0	0	-1/2	0	0	-1/2	-1/2	0			3	66		
		PENALTY																		
		CONTENT																		
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JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Wayne Halasa



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: StockHorse@JPH
CLASS: LTD AM + NQW Pro
DATE: 7/14/19

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

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- A - Turning tail
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- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

① Penalties
2 Boxing
3 Driving

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3	5	10	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE			POINTS	POINTS	POINTS			
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
		Tie-Breaker	2	2	2	3	3	3	2	2	2	3	3	3	1	1	1			
		PENALTY																		
	476	CONTENT	+1/2	0	0	-1/2	0	0	-1/2	-1/2	-1/2	0	-1/2	0					68	
	428	PENALTY																		
		CONTENT	-1/2	-1/2	-1/2	0	0	0	0	-1/2	0	-1/2	-1/2	-1/2					66.5	
	829	PENALTY																		
		CONTENT	+1/2	0	0	-1/2	-1/2	0	0	0	0	-1/2	0	0					69	
	462	PENALTY																		
		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0					71	
	418	PENALTY																		
		CONTENT	0	0	0	-1/2	0	0	+1/2	0	0	0	0	0					70	
	430	PENALTY	3																	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					3 61	
	421	PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	-1/2	-1/2	0	0	0	0	-1/2	0	0					70	
	413	PENALTY																		
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	-1/2	-1/2								67.5	OP

NO?
422
OP

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wayne Halverson



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW:

CLASS:

LTD NP

DATE:

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
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- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

① Penalties
② Boxing
③ Driving

manner in every maneuver																				
W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			2	2	2	3	3	3	2	2	2	3	3	3	1	1	1			
		PENALTY							3											
474		CONTENT	1/2	0	0	0	0	0	1/2	0	0	1/2	0	0	1			3	66 1/2	
70 3/4 67																				
		PENALTY																		
		CONTENT																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



NOVICE/YOUTH COW WORK

SHOW: Stock Horse @ JPH

CLASS: NOVICE

DATE: 7/14/19

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	5/18 100 after pts	RUN CONTENT							PENALTY TOTAL	SCORE	OP		
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
			BOXING MANEUVERS					PENALTIES						
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES						
Tie-Breakers >			2	3	4	5	6	1	1	1				
	432	69.5	0	0	0	+1/2	0					70		
	464	72	0	0	0	+1/2	+1/2					73		
	420	69 1/2	-1/2	0	0	0	0	1				1	68	
	467	67 1/2	-1/2	+1/2	0	0	0		1			3	64 1/2	
	433	69 1/2	+1/2	0	0	+1/2	+1/2						71	
	431	69 1/2	+1/2	0	+1/2	+1/2	+1/2						71 1/2	
	419	71	+1/2	+1/2	0	0	0	1				1	71	
	402	70	0	0	0	0	+1/2						70 1/2	
	470	69 1/2	0	0	0	+1/2	+1/2						70 1/2	

JUDGE'S SIGNATURE:

Wayne Halvorsen

NOVICE/YOUTH

$$\begin{array}{r} 54.8 \\ \hline 107 \end{array}$$



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Stock Horse@JPH
CLASS: LTD YOUTH
DATE: 7/14/19

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between/oral reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

1 Penalties
2 Boxing
3 Driving

manner in every maneuver																							
W/O	#		RUN CONTENT												PENALTIES				SCORE	OP			
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL					
			BOXING			DRIVE			BOXING			DRIVE											
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.									
Tie-Breaker			2	2	2	3	3	3	2	2	2	3	3	3	1	1	1						
		PENALTY	OP Turn Tail																				
		CONTENT	-1	-1/2	0	-1	-1/2	0	-1	0	0	-1/2	-1/2	0				1	64	OP			
		PENALTY																					
		CONTENT																					
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		PENALTY																					
		CONTENT																					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wayne Halverson



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW:

CLASS: VRH Youth

DATE: _____

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
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- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

[illegible]

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wayne Halverson



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

SHOW: Stock Horse@JPH

CLASS: YOUTH GKSHA

DATE: 7/14/19

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

(1) *Pennathus*

[illegible]

JUDGE'S SIGNATURE:

Wayne Halverson

NOVICE/NO ITIL

$$\frac{72\frac{1}{2}}{69}$$

SUB
TOTAL

Edmond Beck