AQHA
AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: Open / Cowboy
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker			1												
	Maneuver Description		O O (RL)	4SR	LL O O	4SL	RL O LC, LL O	LRB	RRB	S+B						
	624	PENALTY														
		CONTENT	0	0	0	-1/2	0	0	-1/2	0					69	
	634	PENALTY	1													
		CONTENT	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2				1	65	
	637	PENALTY														
		CONTENT	0	-1/2	-1/2	0	0	-1/2	0	0					68 1/2	
	628	PENALTY														
		CONTENT	0	0	0	0	+1/2	-1/2	0	0					70	
	651	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					74	
	652	PENALTY														
		CONTENT	0	-1/2	0	0	0	-1/2	0	0					69	
	646	PENALTY														
		CONTENT	0	0	0	0	0	0	-1/2	0					69 1/2	
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

12.17

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: NP/Am+
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker					①										
	Maneuver Description		O O (RL)	4SpR	LL O O	4SpL	RL O LC, LLO	LRB	RRB	S+B						
	679	PENALTY														
		CONTENT	0	0	0	-1/2	0	0	+1/2	0					70	
	643	PENALTY					1	2								
		CONTENT	-1	-1/2	-1	-1/2	-1	-1	0	-1				3	61	
	654	PENALTY														
		CONTENT	0	0	0	0	0	0	0	0					70+	
	644	PENALTY		1/2												
		CONTENT	-1/2	-1/2	0	0	+1/2	-1/2	-1/2	-1/2				1/2	67 1/2	
	647	PENALTY														
		CONTENT	-1/2	-1	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2					66 1/2	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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AQHA
AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: Green
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker															
	Maneuver Description		O O (CRL)	4SpR	"O O	4SpL	RLO LC,LLO	LRB	RRB	S+B						
	652	PENALTY					2	2						4	62 1/2	
		CONTENT	0	-1	+1/2	0	-1	-1	-1/2	-1/2						
	605	PENALTY	2				2	2 2						8	55 1/2	
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1/2	-1						
	658	PENALTY					2	1	1/2					3 1/2	65 1/2	
		CONTENT	0	0	-1/2	0	-1/2	0	0	0						
	627	PENALTY	2											2	65	
		CONTENT	-1	0	0	-1/2	0	-1/2	-1/2	-1/2						
	626	PENALTY													70	
		CONTENT	-1/2	-1/2	0	-1/2	0	+1/2	+1/2	+1/2						
	654	PENALTY	2											2	66	
		CONTENT	-1	0	0	0	0	0	-1/2	-1/2						
	682	PENALTY													70 1/2	
		CONTENT	+1/2	0	+1/2	-1/2	+1/2	-1/2	0	0						
	638	PENALTY				3 spins	2							2	66	X
		CONTENT	0	0	-1/2		0	-1/2	-1/2	-1/2						

JUDGE'S NAME (PRINTED):

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AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: Green
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Maneuver Description	O O (RL)	4SR	LL O O	4SL	RL O LL, LL O	LRB	RRB	S+B						
	657	PENALTY	OP OP													
		CONTENT														
		PENALTY														XX
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

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AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: LTD NP / LTD Am
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or nackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker															
	Maneuver Description		O O (SL)	4 SR	LL O O	4 SL	RL O LC, LLO	LRB	RRB	5 + B						
	640	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0				2	71	
	650	PENALTY														
		CONTENT	-1/2	0	0	0	0	+1/2	+1/2	+1/2					71+	
	630	PENALTY	1,1,1,1				5	2								
		CONTENT	-1 1/2	-1/2	-1/2	-1/2	-1 1/2	-1	-1	0				11	52 1/2	
	603	PENALTY					2									
		CONTENT	-1/2	0	-1/2	0	-1	0	0	0				2	66	
	667	PENALTY	OP (3)		OP (3)			OP-RB								
		CONTENT	-1 1/2	-1	-1 1/2	0	0	-1 1/2	-1 1/2	-1 1/2					61 1/2	XXX
	609	PENALTY			2		1	1/2								
		CONTENT	-1/2	-1	-1	-1	-1/2	-1	-1	-1				3 1/2	59 1/2	
	663	PENALTY					2			2						
		CONTENT	0	-1	-1/2	-1	-1	-1/2	-1	-1				4	60	
	601	PENALTY														
		CONTENT	0	0	0	-1/2	-1/2	0	0	+1/2					69 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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AQHA
AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING

Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: ~~NR/AMT~~
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker														
		Maneuver Description	O O (RL)	4SR	LL O O	4SL	RL O LC, LO	LRB	RRB	S+B						
	613	PENALTY					22									
		CONTENT	-1/2	-1	0	-1	-1	-1	-1	-1				4	59 1/2	
	672	PENALTY	2													
		CONTENT	-1	-1	-1	-1	-1	-1	-1	2 -1				4	58	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: Novice
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker			(1)		(2)										
	Maneuver Description		O O (RL)	4SR	4 O O	4SL	RL O LC, LO	LRB	RRB	S+B						
	610	PENALTY	2				22									
		CONTENT	-1	-1	-1/2	-1 1/2	-1	-1	-1	-1				6	56	
	611	PENALTY					22									
		CONTENT	0	-1	0	-1	-1	-1	-1	-1				4	60	
	681	PENALTY					1111									
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1	-1				4	60+	
	612	PENALTY					222									
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1/2	-1/2				6	58	
	636	PENALTY														
		CONTENT	+1/2	0	+1/2	0	+1/2	0	+1/2	0					72	
	671	PENALTY					1									
		CONTENT	0	0	+1/2	0	0	+1/2	+1/2	+1/2				1	71	
	665	PENALTY		1/2			1111									
		CONTENT	0	+1/2	0	+1/2	-1	+1/2	0	0				4 1/2	66	
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

12.17

AQHA
AMERICAN QUARTER HORSE ASSOCIATION

NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - REINING Pattern 2

SHOW: Oct. Stock Horse @ JPH
CLASS: Youth
DATE: 10/13/19

1/2 Point Penalties:
- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:
- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in bridle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
	Tie-Breaker		3	1		2										
	Maneuver Description		O O (RL)	4SpR	LL O O	4SpL	RL O LC, LL O	LRB	RRB	S+B						
	623	PENALTY				OP(5)									70	X
		CONTENT	0	0	0	0	0	0	0	0						
	661	PENALTY													70	
		CONTENT	+1/2	0	0	+1/2	+1/2	-1/2	-1/2	-1/2						
	670	PENALTY		1/2				OP-RL						1/2	70	X
		CONTENT	+1/2	0	+1/2	0	+1/2	-1/2	0	+1/2						
	668	PENALTY													71	
		CONTENT	+1/2	-1/2	+1/2	0	+1/2	0	0	0						
	608	PENALTY		1/2										1/2	67	
		CONTENT	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2						
	604	PENALTY	2HAND												58	X
		CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2						
		PENALTY														
		CONTENT														
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