



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: STOCK HORSE @ JPH

CLASS: #19 - OPEN WORKING COW HORSE

DATE: 3/15/20

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty: AQHA entry Only

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

PENALTIES

W/O	#		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP
					L	R	L	R	TRACK & RATE	STOP & HOLD										
		Tie-Breaker																		
	996	PENALTY			0	0														
	996	CONTENT	+1/2	+1/2	+1/2	-1/2	0	+1/2			+1/2	0	0					1	71	
	990	PENALTY			0	0														
	990	CONTENT	+1/2		0	0	0		0	+1/2	+1/2	0	0						71 1/2	
	783	PENALTY			0	0								A						
	783	CONTENT	0	-1/2	-1	-1			0	0	-1/2	0	-1/2					5	61 1/2	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]



SHOW: STOCK HORSE @ JPH

CLASS: #43 - GWCH- GREEN HORSE WORKING COW
HORSE

DATE: 3/15/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	997	PENALTY																		
		CONTENT	0	0	0	0	-1/2	-1/2	-1	-1	-1	0	0	0				9	57	
	797	PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	0	0	0	0				72 1/2		
	784	PENALTY										E								
		CONTENT	0	0	+1/2	0	0	0	0	0	+1/2	0	-1/2	0				4	66 1/2 +	
	995	PENALTY	A																	
		CONTENT	-1	-1	0	+1/2	0	0	0	0	0	+1/2	0	-1/2				1	66 1/2	
		PENALTY																		
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		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]



SHOW: STOCK HORSE @ JPH

CLASS: #56 - LNPW_ LTD. NON PRO WORKING COW
HORSE

DATE:

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

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- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

RUN CONTENT

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PENALTIES

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			BOXING			DRIVE			BOXING			DRIVE			3	5	10	TOTAL		
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POINTS	POINTS	POINTS						
Tie-Breaker																				
	800	PENALTY	AP																	
		CONTENT	-1	-1/2	0	-1	0	0	-1/2	-1	-1/2	0	-1/2	-1/2			11	53 1/2		
	987	PENALTY																		
		CONTENT	+1	0	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0				74		
	994	PENALTY	A																	
		CONTENT	+1/2	0	0	0	0	0	+1/2	0	0	+1/2	0	0			1	69 1/2		
	980	PENALTY																		
		CONTENT	+1/2	0	+1/2	+1/2	0	0	-1/2	0	0	+1/2	+1/2	+1/2				72 1/2		
	981	PENALTY	PA																	
		CONTENT	-1	-1	0	-1	0	-1	0	0	0	-1/2	0	0			2	63 1/2		
	992	PENALTY	A						A											
		CONTENT	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	0	0	0			2	60		
	803	PENALTY																		
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1	0	0	-1/2				65 1/2		
	982	PENALTY				PA			A											
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1	-1	0	-1/2	-1/2	0	0	L		6	57 1/2		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]

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SHOW: STOCK HORSE @ JPH

CLASS: #73- OkSHA VWCH- NOVICE WORKING COW HORSE

DATE:

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

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DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

[illegible]

JUDGE'S SIGNATURE:

youth

Handwritten signature: *John Doe*



NRSHA
NATIONAL RANCH AND
STOCK HORSE ALLIANCE

SHOW: STOCK HORSE @ JPH

CLASS: #89- OkSHA YWCH- YOUTH WORKING COW HORSE

DATE:

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

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