



SHOW: STOCK HOYSE CUPH

CLASS:

DATE:

VERSATILITY RANCH HORSE - CUTTING

1 Point Penalties:

- A Losing working advantage
- C Working out of position
- D Toe, foot or stirrup on shoulder
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

3 Point Penalties

- A Hot Quit
- B Cattle picked up or scattered
- D Back fence
- E Pawing or biting cattle
- F Spurring on shoulder

5 Point Penalties:

- A Horse quitting cow
- B Losing the cow
- C Changing cattle after a specific commitment
- D Failure to separate a single animal after leaving the herd
- E Blatant disobedience

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A Turn Tail
- H Use of two hands on reins (except in snaffle bit or hackamore)
- M More than one finger between split reins or any fingers between romal reins
- F Failure to cut two cows

- A Abuse
- B Lameness
- D Disrespect or misconduct
- E Excessive distrubance of herd
- G Illegal equipment
- F Fall of horse/rider
- N Improper western attire
- H Leaving arena before run is complete

W/O	#				ALTIES			-1 1/2	RUN CONTENT Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -11/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											m	OFF PATTERN
		Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	ow 1 Cow 2 Cow 1 Cow 2	w 2				10 POINT PENALTY	PENALTY TOTAL	SCORE	PAT						
		11	POINT	3 P	OINTS	5 POINTS		Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Contage	Average Cow 1/ Cow 2	= #	18. F	S	OFF
Tie-B	reaker																				
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SHOW: Stock Horse CUPH

CLASS: HINT

DATE: ULIVE 13, 2020

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1 POI	Cow 2 Cow 1	Cow 2	S POINTS		Control of Cow	ow 1	Eye Appeal	Herd Work	The second second	Degree of Diff.		Contrast.	Average Cow 1/ Cow 2	10 POINT PENALTY	PENAL TOTA	624 ₂
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VERSATILITY RANCH HORSE - CUTTING

SHOW: STOCK HOKSE CUPH

CLASS: Youth

DATE: ULYNE 13, 2020

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W/O	#		4	PEN	ALTIES			-1 1/2	Each hors			between with a sco	ONTEN 0-100 poin re of 70 po Correct, +	ts and auto				INT	. YT.	Æ	OFF PATTERN
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		1 P	OINT	3 P	OINTS	5 P	OINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Contage	Average Cow 1/ Cow 2	- 6	₫.	0,	OFF
Tie-l	Breaker																				
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CLASS: JOCK POTO OPEN DATE: () 1100 13, 2020

VERSATILITY RANCH HORSE - CUTTING

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Disqualification (DQ):

- A Abuse
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- D Disrespect or misconduct
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18//0	щ			PENA	LTIES			-1 1/2	Each hors			i between with a sco	re of 70 poi	is and auto nts				10 POINT PENALTY	PENALTY TOTAL	RE	OFF PATTERN
W/O	-#	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2		Co	w 1			Co	w 2		Les		E PO	ENA	SCORE	PAT
	28	1 P	OINT .	3 PC	DINTS	5 PC	DINTS	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Herd Work	Control of Cow		Eye Appeal	Contage	Average Cow 1/ Cow 2		<u>a</u> '	0,	OFF
Tie-E	Breaker					=															
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									l de la companya de l												2.1

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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For more information on how exhibitors are scored visit www.aqhuniversity.com





VERSATILITY RANCH HORSE - CUTTING

SHOW: STOCK HOYSE CUPH CLASS: JOCKPOH Non Pro DATE: ()1410 13, 2020

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	Cow 1	Cow 2	Cow 1	Cow 2	Cow 1	Cow 2				Cow 2			of the last of the				S ₹	NAL	SO	AT
	1 P	DINT .	3 POINTS		5 POINTS		Herd Work			Eye Appeal	Herd Work	Control of Cow	Degree of Diff.	Eye Appeal	Contage	Average Cow 1/ Cow 2	10 PE	문	S(OFF
reaker																				
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	694	reaker A	reaker A	# Cow1 Cow2 Cow1 1POINT 3PC G94 A 8 694 A 8	Cow1 Cow2 Cow1 Cow2	# Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 PC 1 POINT 3 POINTS 5 PC	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 1 POINT 3 POINTS Freaker	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 1 POINT 3 POINTS 5 POINTS Herd Work 694 A 8 8 5 5 5 5 5 5 5 5	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Points	# Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 1 POINT 3 POINTS 5 POINTS Herd Work of Com of Diff. Treaker	-11/2 Extremely Poor, -1 Very Poor, -1 Cow1	#	#	## Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 TPOINTS SPOINTS Herd Work of Cow of Diff. Appeal Of Cow of Diff. ## Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 Cow1 Cow2 TPOINTS SPOINTS Herd Work of Cow of Diff. Appeal Control Degree Gold Work of Cow of Diff. Appeal Control Degree Gold Work of Cow of Diff. Appeal Control Degree Gold Work of Cow of Diff. Appeal Control Degree Gold Work of Cow of Diff. Appeal Control Degree Gold Work of Cow of Diff. Appeal Control Degree Gold Cow of Diff. Cow2 Cow2 Cow1 Cow2 Cow2 Cow2 Cow2 Cow2 Cow2 Cow2 Cow2	## PENALTIES	### PENALTIES Each horse/inder learn is scored between 4-10 points and automatically begins the review a score of 70 points where a score of 70 points and a score of 70	## Each horse-hidder learn is soorde between 0-100 points and automatically begins the run with a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and automatically begins the run with reach a core of 70 points and reach a core of 70 p	## FINAL TIES Each horser/fister learn is scored between 0-100 points and automatically begins the nun with a score of 170 points 11/2 Extremely Poor, -11/2 Poor, 0 Cornect - 11/2 poor, 11/2 Poor, 0 Cornect - 11/2 p	## PENALTIES Each horse/rider learn is source between 0-100 points and automatically begins the run with a source of 170 points with a sourc	## Each horseinfor learn is sorred between 0-100 points and automatically begins the name with a soore of 70 points -1.12 Extremely Foor, -1.7 Poor, 0 Correct, +1/2 Good, +1 Very Food, -1 Very Food,