



VERSATILITY RANCH HORSE - REINING

SHOW: Stock Horse @ JPH
CLASS: Open
DATE: 10-11-2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
	Tie-Breaker	1	2			3	4	5							
	Maneuver Description	3 spins	3 spins	2 RC	2 LC	S4R	S4R	S4B							
	122	PENALTY				OP (5 steps)									
		CONTENT	Ø	+1/2	Ø	Ø	Ø	+1/2	Ø				0	71	X1 ✓
	139	PENALTY		-1/2			-1								
		CONTENT	Ø	-1/2	Ø	Ø	Ø	Ø	+1/2				1 1/2	68 1/2	
	387	PENALTY					-1								
		CONTENT	Ø	Ø	Ø	Ø	-1/2	-1/2	-1/2				1	67 1/2	
	172	PENALTY					-1	-1							
		CONTENT	+1/2	+1/2	Ø	Ø	-1/2	-1/2	-1/2				2	67 1/2	
	353	PENALTY	OP	-1	-1	-2	-2	-1							
		CONTENT			-1	-1	-1/2	-1	Ø				7	59 1/2	X1 ✓
	100	PENALTY	-1/2												
		CONTENT	+1	+1	+1	+1/2	+1	+1/2	-1/2				1 1/2	74	
	162	PENALTY			-2										
		CONTENT	Ø	Ø	Ø	Ø	+1/2	+1/2	-1/2				2	68 1/2	
	326	PENALTY	-1/2												
		CONTENT	Ø	Ø	Ø	Ø	-1/2	-1/2	Ø				1 1/2	68 1/2	

JUDGE'S NAME (PRINTED):

B. J. J.

JUDGE'S SIGNATURE:

L. A. B. J.



SHOW:	Stock Horse @ JPH
CLASS:	Open
DATE:	10-11-2020

VERSATILITY RANCH HORSE - REINING

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- Over-spin or under-spin up to 1/8 turn

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- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

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- Failure to stop or walk before executing a lope departure on trot-in patterns
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- Failure to completely pass the specified marker before initiating a stop position
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- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

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- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
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- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
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- Lameness
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- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		1	2			3	4	5							
197	PENALTY														
	CONTENT	-1/2	Ø	Ø	+1/2	-1/2	Ø	Ø						69 1/2	
141	PENALTY					-1									
	CONTENT	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2					1	69 1/2	
110	PENALTY														
	CONTENT	+1	+1/2	+1	+1	+1/2	+1/2	+1/2						75	
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

1. Baker



SHOW: Stock Horse @ JPH
CLASS: NP/Am.
DATE: 10-11-2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
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- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

3

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
			1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker	1	2			3	4	5							
		Maneuver Description	3 spins	3 spins	2 RC	2 LC	S+R	S+R	S+B							
	208	PENALTY			5	OP(2 hands)		5								
		CONTENT	Ø	Ø	Ø	Ø	-1/2	-1/2	-1						10	58 X1 ✓
	124	PENALTY	OP(4 spins)			5										
		CONTENT	Ø	Ø	Ø	-1/2	-1/2	-1/2	-1						5	62 1/2 X1 ✓
	185	PENALTY														
		CONTENT	+1/2	Ø	-1/2	-1/2	Ø	Ø	Ø							69 1/4
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

12/17

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

L. A. Baker



VERSATILITY RANCH HORSE - REINING

SHOW: Stock Horse @ JPH
CLASS: Green
DATE: 10-11-2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

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- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

8

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		3 spins	3 spins	2 RC	2 LC	S4R	S4R	S4B							
173	PENALTY														
	CONTENT	Ø	Ø	-1	-1/2	Ø	-1/2	-1/2						67 1/2	
194	PENALTY							-2							
	CONTENT	-1	-1	Ø	Ø	-1/2	-1/2	-1					2	64	
325	PENALTY			-1											
	CONTENT	-1/2	-1	Ø	Ø	-1	-1	-1/2					1	65	
323	PENALTY	1 1/2	OP	-1/2	-1	-1/2	OP								
	CONTENT	-1/2	Ø	-1	-1	OP 1/2	-1/2	-1/2					9 1/2	52 1/2	X5 ✓
359	PENALTY				-1/2	-1	-2								
	CONTENT	-1/2	-1/2	-1/2	-1	-1	-1	-1/2					6	58	
344	PENALTY														
	CONTENT	Ø	+1/2	Ø	Ø	-1/2	-1	-1/2						68 1/2	
354	PENALTY	OP	OP	-2	-1		OP								
	CONTENT			-1	-1	-1	-1	-1/2					3	62 1/2	X3 ✓
198	PENALTY														
	CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1						64	

1217

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

A Baker



SHOW: Stock Horse @ JPH
CLASS: LTb NR / Am
DATE: 10-11-2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
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12

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			1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker	1	2			3	4	5							
		Maneuver Description	3 spins	3 spins	2 RC	2 LC	S+R	S+R	S+B							
	324	PENALTY														
		CONTENT	-1	-1/2	0	0	0	-1	0						67 1/2	
	123	PENALTY				-1			OP						1	65 1/2 X1 ✓
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2							
	202	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0						73	
	898	PENALTY														
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	-1						63	
	357	PENALTY														
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1						64 1/2	
	160	PENALTY														
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1	-1						64	
	352	PENALTY														
		CONTENT	0	0	0	0	-1/2	0	0						69 1/2	
	171	PENALTY														
		CONTENT	0	0	+1/2	+1/2	-1	-1/2	-1/2						69	

1217

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

A. Baker



SHOW: STOCK HORSE @ JPH
CLASS: LTD NP/Am
DATE: 10-11-2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

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Maneuver Description		3 spins	3 spins	2 RC	2 LC	S+R	S+R	S+B							
163	PENALTY						-2					2	68		
	CONTENT	+1/2	-1/2	+1/2	+1/2	-1/2	-1	+1/2							
368	PENALTY		-1/2	2 stands OP -2	-2							4 1/2	59 1/2	x1 L	
	CONTENT	-1/2	-1	-1	-1/2	-1	-1	-1							
399	PENALTY											7	73		
	CONTENT	+1	+1	+1/2	+1/2	0	0	0							
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														
	PENALTY														
	CONTENT														

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

LABaker



SHOW: Stock Horse @ JPH

CLASS: Novice

DATE: 10-11-2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

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Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

?? adjust reins while riding??

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W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			3 spins	3 spins	2 RC	2 LC	S+R	S+R	S+B							
	104	PENALTY			5 (Reins)									5	64	
		CONTENT	-1/2	-1/2	-1/2	Ø	+1/2	Ø	Ø							
	365	PENALTY			-1, -1, -2		-2							6	53 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							
	193	PENALTY			-1/2, -2	-2 OP	-2							6 1/2	55	X1 ✓
		CONTENT	-1	-1	-1	-1	-1 1/2	-1/2	-1/2							
	398	PENALTY													64 1/2	
		CONTENT	-1/2	-1	-1/2	-1/2	-1	-1	-1							
	366	PENALTY			-1, -2									3	58	
		CONTENT	-1	-1	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2							
	211	PENALTY			-1/2	-5								5 1/2	61 1/2	
		CONTENT	Ø	-1/2	Ø	-1/2	-1/2	-1	-1/2							
	120	PENALTY			-1, -2, -2, -2									9	53	
		CONTENT	-1	-1	-1	-1/2	-1 1/2	-1 1/2	-1 1/2							
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

LABaker



VERSATILITY RANCH HORSE - REINING

SHOW:	Stock Horse @ JPH
CLASS:	Youth
DATE:	10-11-2020

1/2 Point Penalties: <ul style="list-style-type: none">- Starting a circle or exiting a rollback at a trot for up to two strides- Delayed change of lead by one stride where the lead change is required by the pattern description- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback- Over-spin or under-spin up to 1/8 turn	5 Point Penalties: <ul style="list-style-type: none">- Spurring in front of cinch- Blatant disobedience- Use of either hand to instill fear/praise
1 Point Penalties: <ul style="list-style-type: none">- Over-bridled (per maneuver)- Out of frame (per maneuver)- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead- Over or under spinning 1/8 to 1/4 turn- Slipping rein	10 Point Penalty: <ul style="list-style-type: none">- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
2 Point Penalties: <ul style="list-style-type: none">- Break of gait- Freeze up in spins or rollbacks- Failure to stop or walk before executing a lope departure on trot-in patterns- Failure to be in a lope prior to the first marker on run-in patterns- Failure to completely pass the specified marker before initiating a stop position- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena	Off-Pattern (OP): Cannot place above others who complete pattern correctly <ul style="list-style-type: none">- Breaking pattern- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)- Repeated blatant disobedience- Use of two hands (except in snaffle bit or hackamore)- More than one finger between split reins or any fingers between romal reins (except two rein)- Trotting in excess of 1/2 circle or 1/2 length of the arena
	Disqualification (DQ): <ul style="list-style-type: none">- Abuse- Lameness- Disrespect or misconduct- Illegal equipment- Fall of horse/rider- Improper western attire- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			1	2	3	4	5	6	7	8	9	10				
Maneuver Description			1	2			3	4	5							
	307	PENALTY			-1, -2										3	59
		CONTENT	-1 1/2	-1	-1	-1	-1 1/2	-1	-1							
	300	PENALTY		OP (4 spins) -2	-1, -2	-1, -2									8	54
		CONTENT	-1	-1	-1	-1	-1 1/2	-1	-1 1/2							X1 ✓
	301	PENALTY	OP	Same direction	8		-3	-1/2							11 1/2	48
		CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2							X1 ✓
	144	PENALTY				2, 2	-3								7	58 1/2
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1	-1/2							
	161	PENALTY														
		CONTENT	Ø	Ø	Ø	Ø	Ø	Ø	Ø	-1/2					69 1/2	
	199	PENALTY		OP 4 spins		2	-1, -2		-2						7	60
		CONTENT	-1/2	+1/2	Ø	Ø	-1	-1	-1							X1 ✓
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Balar

JUDGE'S SIGNATURE:

L. A. Bal