



SHOW: STOCK HORSE @ JPH

CLASS: #19 - OPEN WORKING COW HORSE

DATE: 10/11/20

VERSATILITY RANCH HORSE - RANCH COW WORK

<p><b>1 Point Penalties:</b></p> <p>A - Loss of working advantage</p> <p>C - Using the corner or the end of the arena to turn the cow when going down the fence</p> <p>E - Changing sides of arena to turn cow</p> <p>L - For each length horse runs past cow</p> <p>P - Working out of position</p> <p>R - Two-loop catch in amateur and youth classes</p> <p>S - Slipping rein</p> <p>T - Failure to drive cow past middle marker on first turn</p> <p>V - Over-bridled (per maneuver)</p> <p>W - Out of frame (per maneuver)</p>	<p><b>3 Point Penalties:</b></p> <p>E - Exhausting or overworking the cow before circling or roping</p> <p>H - Hanging up on the fence (refusing to turn)</p> <p>K - Knocking down the cow without having a working advantage</p> <p>R - Two-loop catch when roping in open/cowboy classes</p>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <p>A - Turning tail</p> <p>E - Repeated blatant disobedience</p> <p>J - Schooling after entering the arena prior to calling for cow</p> <p>K - Schooling horse between cows, if new cow is awarded</p> <p>N - Failure to attempt any part of the class</p> <p>R - Complete loss of rope in Open/Cowboy class</p> <p>H - Use of two hands (except in snaffle bit or hackamore)</p> <p>M - More than one finger between split reins or any fingers between romal reins</p>
<p><b>2 Point Penalties:</b></p> <p>A - Going around the corner of the arena before turning cow</p> <p>B - In an open field turn animal gets within 3 feet of the end fence before being turned</p> <p>R - Failure to catch if roping in amateur and youth classes</p>	<p><b>5 Point Penalties:</b></p> <p>A - Failure to turn the cow both directions on the fence</p> <p>B - Spurring or hitting in front of cinch at any time</p> <p>C - Blatant disobedience</p> <p>E - Use of either hand to instill fear/praise</p> <p>R - Failure to catch when roping in open/cowboy classes</p>	<p><b>Disqualification (DQ):</b></p> <p>A - Abuse</p> <p>B - Lameness</p> <p>D - Disrespect or misconduct</p> <p>G - Illegal equipment</p> <p>F - Fall of horse/rider</p> <p>N - Improper western attire</p> <p>H - Leaving arena before run is complete</p> <p>J - Bringing the cow straight over backwards landing on its back or head</p>
<p><b>10 point Penalty: AQHA entry Only</b></p> <p>U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</p>		

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP	
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
																		57		
Tie-Breaker																		58	-	
	353	PENALTY				P		5										<del>58</del>	<del>X</del>	
		CONTENT	-1/2	-1				0			-1							10	<del>58</del> ✓	
	122	PENALTY	A			L												2	70 1/2	
		CONTENT	+1/2	-1/2	+1/2	-1/2				+1	+1	-1/2	+1/2	+1/2						
	326	PENALTY	A					P	P									3	63 1/2	
		CONTENT	-1/2	-1	Ø	Ø	-1	-1/2			-1/2	✓	✓							
	141	PENALTY																	73	
		CONTENT	Ø	Ø	+1	+1/2				+1/2	Ø	Ø	+1/2	+1/2						
	108	PENALTY	OP, OP			OP	OP	OP	—————→										x7 ✓	
		CONTENT	-1	-1											SCHOOLING				30	
	162	PENALTY				P P		P	P P								A (FR)	12	40 1/2	
		CONTENT	-1/2	-1	-1			-1	-1			-1	-1	-1						
	139	PENALTY																	70	
		CONTENT	Ø	+1/2	+1/2	Ø				-1	-1/2	+1/2	Ø	Ø						
	110	PENALTY																		
		CONTENT	Ø	+1/2	+1/2	+1				+1/2		+1/2	Ø	+1/2		R	R	5	68 1/2	

JUDGE'S NAME (PRINTED):

Baker

JUDGE'S SIGNATURE:

L. A. Baker



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: STOCK HORSE @ JPH

CLASS: #19 - OPEN WORKING COW HORSE

DATE: 10/11/20

**1 Point Penalties:**

A - Loss of working advantage

C - Using the corner or the end of the arena to turn the cow when going down the fence

E - Changing sides of arena to turn cow

L - For each length horse runs past cow

P - Working out of position

R - Two-loop catch in amateur and youth classes

S - Slipping rein

T - Failure to drive cow past middle marker on first turn

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

**2 Point Penalties:**

A - Going around the corner of the arena before turning cow

B - In an open field turn animal gets within 3 feet of the end fence before being turned

R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

E - Exhausting or overworking the cow before circling or roping

H - Hanging up on the fence (refusing to turn)

K - Knocking down the cow without having a working advantage

R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

A - Failure to turn the cow both directions on the fence

B - Spurring or hitting in front of cinch at any time

C - Blatant disobedience

E - Use of either hand to instill fear/praise

R - Failure to catch when roping in open/cowboy classes

**10 point Penalty: AQHA entry Only**

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

A - Turning tail

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

R - Complete loss of rope in Open/Cowboy class

H - Use of two hands (except in snaffle bit or hackamore)

M - More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT													PENALTIES					SCORE	OP	
W/O	#		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
					L	R	L	R	TRACK & RATE	STOP & HOLD										
Tie-Breaker																				
	172	PENALTY																		
		CONTENT	Ø	Ø	-1/2	Ø			-1/2		Ø	Ø	-1/2		4	R		5	63 1/2	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): Baker

JUDGE'S SIGNATURE: K. Baker



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: STOCK HORSE @ JPH

CLASS: #36 - NON PRO/ AMATEUR WORKING COW HORSE

DATE: 10/11/20

**1 Point Penalties:**

A - Loss of working advantage

C - Using the corner or the end of the arena to turn the cow when going down the fence

E - Changing sides of arena to turn cow

L - For each length horse runs past cow

P - Working out of position

R - Two-loop catch in amateur and youth classes

S - Slipping rein

T - Failure to drive cow past middle marker on first turn

V - Over-bridled (per maneuver)

W - Out of frame (per maneuver)

**2 Point Penalties:**

A - Going around the corner of the arena before turning cow

B - In an open field turn animal gets within 3 feet of the end fence before being turned

R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

E - Exhausting or overworking the cow before circling or roping

H - Hanging up on the fence (refusing to turn)

K - Knocking down the cow without having a working advantage

R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

A - Failure to turn the cow both directions on the fence

B - Spurring or hitting in front of cinch at any time

C - Blatant disobedience

E - Use of either hand to instill fear/praise

R - Failure to catch when roping in open/cowboy classes

**10 point Penalty: AQHA entry Only**

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

A - Turning tail

E - Repeated blatant disobedience

J - Schooling after entering the arena prior to calling for cow

K - Schooling horse between cows, if new cow is awarded

N - Failure to attempt any part of the class

R - Complete loss of rope in Open/Cowboy class

H - Use of two hands (except in snaffle bit or hackamore)

M - More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

A - Abuse

B - Lameness

D - Disrespect or misconduct

G - Illegal equipment

F - Fall of horse/rider

N - Improper western attire

H - Leaving arena before run is complete

J - Bringing the cow straight over backwards landing on its back or head

W/O	#		RUN CONTENT										PENALTIES					SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS		
L	R	L			R	TRACK & RATE	STOP & HOLD												
Tie-Breaker					P	E													
	200	PENALTY																	
		CONTENT	+1/2	-1	0	-1	-1	-1/2			-1	0	0				2	64	
	185	PENALTY																	
		CONTENT	0	0	0	0	+1/2	0			-1	0	0					68 1/2	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
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		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): Lance Baker

JUDGE'S SIGNATURE: L.A. Baker





SHOW: STOCK HORSE @ JPH

CLASS: #43 - GWCH- GREEN HORSE WORKING COW  
HORSE

DATE: 10/11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	354	PENALTY																		A
		CONTENT	+1/2	0	0	0	0	0	-1	-1	0	-1	0	0				1	60 1/2	X1
	325	PENALTY																		
		CONTENT	0	0	0	-1	0	0	-1/2	-1/2	0	-1/2	0	0					67 1/2	
	430	PENALTY																		
		CONTENT	0	-1	-1/2	0	-1/2	0	0	0	-1/2	-1	0	0					66 1/2	
	359	PENALTY	A						A									5	58	
		CONTENT	-1	-1	0	-1	-1	0	0	-1	0	-1	-1	0	L					
	194	PENALTY	A			P	P								L			8	58	
		CONTENT	-1	0	0	-1	0	0	-1	0	0	-1	0	0						
	323	PENALTY				PP			OP			OP						2	65	X2
		CONTENT	-1/2	-1/2	0	-1	-1	0											✓	
	364	PENALTY																		
		CONTENT	+1	+1/2	+1	0	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2					75	
	437	PENALTY										A						4	64	
		CONTENT	0	0	0	0	0	0	-1	0	0	0	0	0	L					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

K. A. B. S.



SHOW: STOCK HORSE @ JPH

CLASS: #43 - GWCH- GREEN HORSE WORKING COW  
HORSE

DATE: 10/11/20

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	173	PENALTY																		
		CONTENT	+1/2	+1/2	+1/2	Ø	Ø	Ø	+1/2	+1/2	Ø	+1/2	Ø	Ø				7	73	
	198	PENALTY																		
		CONTENT	-1	-1	Ø	-1/2	-1/2	Ø	-1/2	-1/2	Ø	Ø	Ø	Ø					66	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
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		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: LAB



SHOW: STOCK HORSE @ JPH

CLASS: #56 - LNPW\_ LTD. NON PRO WORKING COW  
HORSE

DATE: 10/11/20

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty: AQHA entry ONLY

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	160	PENALTY																		
		CONTENT	+1/2	0	-1/2	+1/2	0	-1/2	0	0	-1	-1	0	-1/2					67 1/2	
	324	PENALTY													L				62 1/2	
		CONTENT	-1/2	0	+1/2	-1/2	0	+1/2	-1	0	+1/2	-1	0	0	L			6		
	202	PENALTY																	70	
		CONTENT	+1	+1/2	0	-1	0	0	+1/2	0	0	-1	0	0						
	327	PENALTY																	75	
		CONTENT	+1	+1	0	+1/2	+1/2	0	+1	0	0	+1	0	0						
	123	PENALTY							A			A						4	65 1/2	
		CONTENT	+1	0	0	+1/2	1/2	0	0	0	0	-1	-1/2	0	L					
	898	PENALTY				A												1	69	
		CONTENT	0	-1/2	0	+1/2	0	0	+1/2	-1/2	0	+1/2	-1/2	0						
	171	PENALTY	A															1	69 1/2	
		CONTENT	0	-1/2	+1/2	0	-1/2	0	+1/2	0	0	+1/2	0	0						
	399	PENALTY																	71 1/2	
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	+1/2	0	+1/2	0	-1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

L.A. Baker



SHOW: STOCK HORSE @ JPH

CLASS: #56 - LNPW\_ LTD. NON PRO WORKING COW HORSE

DATE: 10/11/20

VRH - LIMITED COW WORK (Amateur/Youth)

- 1 Point Penalties:**  
A - Loss of working advantage  
D - Failure to drive cow passed middle marker on second drive before time expires  
P - Working out of position  
S - Slipping rein  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)  
E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**  
K - Knocking down the cow without having a working advantage  
L - Losing a cow while boxing
- 5 Point Penalties:**  
B - Spurring in front of cinch  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise
- 10 Point Penalty: AQHA entry ONLY**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
A - Turning tail  
E - Repeated blatant disobedience  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class  
H - Use of two hands (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
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F - Fall of horse/rider  
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H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
			BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker																				
	357	PENALTY										P								
		CONTENT	-1/2	-1	Ø	-1	-1	Ø	-1	-1	Ø	-1	-1	Ø	L			4	58 1/2	
			-1 1/2			-2			-2			-2								
	368	PENALTY																		
		CONTENT	-1/2	-1	Ø	-1/2	Ø	Ø	-1/2	-1	Ø	-1/2	Ø	Ø	L			3	63	
			-1 1/2			-1 1/2			-1 1/2			-1 1/2								
	152	PENALTY																		
		CONTENT	-1	-1/2	Ø	-1/2	-1	Ø	-1	-1/2	Ø	-1/2	-1/2	Ø	L			3	61 1/2	
			-1 1/2																	
	352	PENALTY				P									L					
		CONTENT	-1/2	Ø	Ø	-1	Ø	Ø	-1/2	Ø	Ø	-1/2	Ø	Ø	L			7	60 1/2	
		PENALTY																		
		CONTENT																		
		PENALTY																		
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		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: L A Baker



## NOVICE/YOUTH

**-½ Poor, 0 Correct, +½ Good**  
No more than 2 ½ points can be added or ~~misused~~  
misused

2. Abstr.





SHOW: STOCK HORSE @ JPH

CLASS: #73- OkSHA VWCH- NOVICE WORKING COW  
HORSE

DATE: 10/11/20

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#	RUN CONTENT									PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		BOXING MANEUVERS					PENALTIES						
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES					
Tie-Breakers >													
	193	-1	-1/2	Ø	-1	Ø					-2		
											65 1/2		
	329	Ø	-1	Ø	Ø	Ø					-1 1/2		
											67 1/2		
	126	+1	Ø	+1	+1/2	Ø					+1 1/2		
											74 1/2		
	365	-1 1/2	Ø	-1/2	+1/2	-1/2	P P P	L L			-2 1/2		
										11	50 1/2		
	360	-1	Ø	Ø	Ø	-1/2	A	L			0		
										4	64 1/2		
	211	-1/2	-1/2	-1	Ø	Ø					0		
											68		
	398	-1/2	-1	Ø	Ø	Ø					+1 1/2		
											70		
	104	Ø	-1	+1/2	+1/2	Ø					+2		
											72		

JUDGE'S SIGNATURE:

L. A. Baker

## NOVICE/YOUTH

LABL



SHOW: STOCK HORSE @ JPH

CLASS: #89- OKSHA YWCH- YOUTH WORKING COW HORSE

DATE: 10/11/20

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

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- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
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- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		BOXING MANEUVERS					PENALTIES						
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES					
Tie-Breakers >													
	300	-1	0	0	-1	0		L			3	<div><div>-1/2</div><div>64 1/2</div></div>	
	199	+1/2	0	+1/2	0	0					0	<div><div>+2 1/2</div><div>73 1/2</div></div>	
	196	-1	0	-1	-1	-1	P	LL			7	<div><div>-2 1/2</div><div>68 1/2</div></div>	
	367	-1/2	-1/2	0	-1/2	0						<div><div>+2</div><div>70 1/2</div></div>	
	161	+1	0	+1/2	+1/2	0						<div><div>+2 1/2</div><div>74 1/2</div></div>	
	361	-1	-1	0	-1	0	A	L			4	<div><div>-1</div><div>69 1/2</div></div>	
	144	+1	+1/2	+1/2	+1	0						<div><div>+2 1/2</div><div>75 1/2</div></div>	

JUDGE'S SIGNATURE: LABL