(Effective February 14, 2022)

PLAYER CERTIFICATION & WEIGH-IN DATE SATURDAY, AUGUST 06, 2022

MAKE UP PLAYER CERTIFICATION & WEIGH-IN DATE SUNDAY, AUGUST 21, 2022

FIRST GAME DATE
SATURDAY, SEPTEMBER 3, 2022

WEEK 1 PLAYOFF GAMES
SATURDAY, NOVEMBER 5, 2022

MYFA SUPER BOWL GAMES LOCATION TO BE DETERMINED SATURDAY, NOVEMBER 19, 2022

(Revised 07/10/22)



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2022 Metroplex Youth Football Association Board of Directors, Officers, TASO Official & Advisory Board

ALEDO	JOSHUA	MYFA President
Jason Majewski	Marshall Miller	Rob Houchin
jason.majewski@aledoyouthfootball.org	marshallwmiller@live.com	houchin76@hotmail.com
817-726-3692	817-727-5964	817-896-2742
AZLE	MINERAL WELLS	MYFA VICE PRESIDENT
Reggie Hill	RJ Coffman	Jack Thomas
dfwluxuryroofing@gmail.com	Coffman_rj@hotmail.com	guy4christ34@yahoo.com
817-228-8611	940-452-5621	940-327-0938
<u>BROCK</u>	<u>SPRINGTOWN</u>	MYFA SECRETARY
John Dieball	Kyle Goin	Ronald T. Bell
johndieball@gmail.com	football@springtownlionsclub.org	eagle@brockyouthfootball.org
661-674-8260	817-353-3226	940-328-5124
CLEBURNE	WEATHERFORD	MYFA TREASURER
Wayne Elam	Richard Searcy	Monica Castillo
winchester7383@yahoo.com	rsearcy@hotmail.com	eatonyouthsports@gmail.com
817-648-5879	682-804-2354	817-907-1603
CROWLEY	WHITE SETTLEMENT	MYFA RULES CHAIRMAN
Steve Lawriw	Fred Coleman	
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slawriw43@gmail.com	fredcbbq10@icloud.com	
	fredcbbq10@icloud.com 817-825-5054	
slawriw43@gmail.com		
slawriw43@gmail.com		
slawriw43@gmail.com 830-446-0668		
slawriw43@gmail.com 830-446-0668 DECATUR		
slawriw43@gmail.com 830-446-0668 DECATUR Thomas Houchin		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs eatonyouthsports@gmail.com		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs eatonyouthsports@gmail.com		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs eatonyouthsports@gmail.com 817-875-0969		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs eatonyouthsports@gmail.com 817-875-0969  EVERMAN Frank Ramirez evermanbulldogfootball@yahoo.com		
slawriw43@gmail.com 830-446-0668  DECATUR Thomas Houchin thooch@yahoo.com 765-610-1072  EATON James Diggs eatonyouthsports@gmail.com 817-875-0969  EVERMAN Frank Ramirez		

# Metroplex Youth Football Association 2022 By-Laws & Rules

# **ARTICLE I -- NAME**

Section 1
 Section 2
 The name of this entity is the "Metroplex Youth Football Association"
 The Metroplex Youth Football Association may be referred to herein, and in general usage as MYFA.

# **ARTICLE II -- PURPOSE**

**Section 1** The purpose and goals of MYFA are:

(A) To teach the fundamentals of football.

**(B)** To develop good character within each player.

(C) To create a healthy competitive spirit among the players.

**(D)** To ensure the safety of each player.

**Section 2** The motto of MYFA is: "The Child First, The Sport Second!"

# ARTICLE III -- ORGANIZATIONAL STRUCTURE

**Section 1** The period of duration for MYFA is perpetual.

MYFA is a nonprofit corporation organized exclusively for such purposes that qualify MYFA as an exempt organization under section 501(c)3 of the Internal Revenue Code, or corresponding section of any future federal tax code.

Section 3 No part of any net earnings that MYFA shall inure to the benefit of, or be distributable

to its members, trustees, officers, or other private persons, except that MYFA shall be authorized and empowered to pay reasonable compensation for services rendered and to make payments and distributions in furtherance of the purposes set forth in the MYFA By-Laws and Rules. No substantial part of the activities of MYFA shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and MYFA shall not participate in or intervene in (including the publishing or distribution of statements) any political campaign on behalf of or in opposition to any candidate for public office. Notwithstanding any other provision on (a) by a corporation exempt from federal income tax under section 501(c)(3) of the Internal Revenue Code, or the corresponding section of any future tax code, or (b) by a corporation, contributions to which are deductible under section 170(c)(2) of the Internal Revenue Code, or the corresponding section of any future federal tax codes. Moreover, notwithstanding any other provision of these By-Laws, this corporation shall not, except to an insubstantial degree, engage in any activities or exercise any powers that are not in furtherance of the purposes of this corporation.

**Section 4 Fiscal Year:** The fiscal year shall be the calendar year.

<u>Section 5</u> <u>Indemnification:</u> This corporation does hereby save and hold harmless and indemnify the officers and directors of the Association to the fullest extent allowed by law while acting reasonable within the scope of their capacity as an officer. This

indemnification shall be considered to act secondarily and in excess to any coverage afforded to any officer under any validity collectible insurance policy from any source.

Section 6 Dissolution: Upon the dissolution of MYFA, assets shall be distributed for one or

more exempt purposes within the meaning of section 501 (c)(3) of the Internal Revenue Code, or the corresponding section of any future federal tax code, or shall be distributed to the federal government, or to a state or local government, for a public purpose.

Any such assets not so disposed of shall be disposed of by a Court of Competent Jurisdiction of the country in which the principal office of the corporation is then located, exclusively for such purposes or to such organization or organizations, as said Court shall determine, which are organized and operated exclusively for such purposes.

# **ARTICLE IV -- MEMBERSHIP**

# **Section 1**

MYFA membership is open to non-profit organizations that can field one or more football teams in each division. Application for membership in MYFA must be in writing and presented at a regularly scheduled meeting for discussion. All applications must be submitted by the May meeting. The vote to accept or decline an application will take place at the meeting, pending a 30-day investigation period of applicant.

# **Section 2**

Annual Membership Fees – Each member association of MYFA will pay an annual non-refundable fee of \$100.00 per team (flag & tackle) along with an additional \$125 per team Film Fee (tackle only and film licensing may be subject to change). All fees are payable no later than the MYFA first August meeting. Any town that does not pay their association team fees and film fees by the specified deadline shall forfeit their association's rights to host or participate in the MYFA playoffs for that year.

# **Section 3**

Any expenses incurred by MYFA shall be equally shared by all active member associations of MYFA.

# ARTICLE V – BACKGROUND CHECKS

# Section 1

It is the goal of the Metroplex Youth Football Association (MYFA) to ensure the safety of the children that participate in all MYFA football activities. The coaches, directors, officers of each MYFA member organization and the MYFA Officers will be of good character and exhibit behavior that ensures child safety.

- (A) Therefore, the MYFA Representatives shall select an independent company to conduct background checks of all coaches, directors, officers and cheerleader coaches. The MYFA Representatives will report results of each association only to Town Representative.
- **(B)** Each member association shall monitor their behavior to ensure that this goal is attained. Each member association shall discipline or remove any person whose behavior or background is inconsistent with this goal.
- (C) If a Town Representative or MYFA Representative is made aware of a situation in which the safety of a child is at risk or may be at risk, a MYFA Representative must be notified so that the appropriate action may be taken to protect the child.
- (**D**) If the member association fails to act in the appropriate manner and allows a coach who failed to pass or submit a Background Check form, the Head Coach of the team shall be banned for the remainder of the season and the following year.
- MYFA Executive Board shall also be authorized to take the disciplinary action that they deem appropriate against the individual or member organization, up to and including removal, banning, forfeiture of games and disassociation.
- (E) Any person convicted of or accepting deferred adjudication for an alcohol related offense within the past twelve months may not transport any MYFA participants other than their own children.
- (**F**) Any person convicted of or accepting deferred adjudication for a first DWI or misdemeanor within the past thirty-six months may not transport any MYFA participants other than their own children.

- **(G)** Any person convicted of or accepting deferred adjudication for a second DWI, a misdemeanor for illicit or illegal drugs, assault or a felony within the past sixty months may not participate in any MYFA activities other than being a spectator.
- **(H)** Any person convicted of, on probation for, or accepting deferred adjudication for any domestic violence related offense, sexual offense, injury to a child or child related offense from the time that he or she was seventeen years of age until the present time may not participate in any MYFA activities other than being a spectator.
- (I) Member organizations shall pay the following for background checks: \$15 per application received before/on the day of the annual MYFA coaches meeting (70n7 & Tackle) and \$25 per application received after the annual MYFA coaches meeting (70n7 & Tackle).
- (J) Failure to disclose information on a Background Check Form is grounds for denial.
  (K) If a person's background check application is denied they shall <u>NOT</u> be allowed to
- appeal the denial. Any coaches that were able to have their denials overturned within the last 24 months will be allowed to participate as an approved MYFA volunteer.
- (L) If any person is found to be a threat based on past or current behavior, to the safety of the children, spectators or coaches or their main purpose is the disruption of games and safety of the participants may be removed from any MYFA and member association activity by a majority vote of the MYFA Board of Directors. This shall be enforced by each association and upheld for the remainder of that season or a specified time voted on by the Directors.

# ARTICLE VI – OFFICERS/EXECUTIVE COMMITTEE

- Section 1 The Officers of MYFA shall consist of the President, Vice President, Secretary, Treasurer and Rules Chairman. The Officers shall be non-voting members of the Board of Directors. No two offices may be held by the same person.
- <u>Section 2</u> Elections of Officers for each season will be held by the Board of Directors during the last meeting of the year preceding the year in which Officers shall serve.
- Section 3 If the office of President becomes vacant the Vice President shall assume the duties for the remainder of the elected term. If the offices of the Vice President, Secretary, Treasurer, or Rules Chairman become vacant the Board of Directors shall appoint a replacement to serve for the remainder of the elected term.

# **Section 4 Duties of the Officers:**

- (A) The <u>President</u> shall be the principle executive officer of MYFA and subject to control of the Board of Directors. He shall determine the location and time of all MYFA meetings and instruct the Secretary to notify the Board of Directors and Officers. President shall preside at all meetings, call special meetings, establish the meeting agendas as needed and shall perform all other duties of the office as necessary.
- **(B)** The <u>Vice President</u> shall perform such duties from time to time that may be assigned to him/her by the President. In the President's absence, or in the event of his/her inability or refusal to act, the Vice President shall perform the duties of the President and shall be subject to the control of the Board of Directors.
- (C) The <u>Secretary</u> shall have custody of the MYFA By-Laws & Rules. He/she shall be responsible for maintaining the MYFA official meeting minutes, collecting all MYFA member association annual forms and all other related information. He/she shall be responsible for the MYFA official rosters and player certifications documents each season. He/she shall coordinate all official MYFA correspondence and notices as required to per the MYFA By-Laws.

- **(D)** The <u>Treasurer</u> shall have custody of the MYFA Checkbook, and all other corporate and financial records of MYFA. He/she shall receive and disburse all funds with the approval of the MYFA Board of Directors. He/she shall keep an accurate record of all funds received and disbursed and shall submit a financial report at all MYFA Board of Directors meetings. He/she shall be responsible for corresponding with government agencies and filing any required reports. He/she shall transmit all corporate and financial records to any person elected to succeed him/her.
- **(E)** The <u>Chairman of Rules</u> shall be responsible for reviewing the MYFA By-Laws & Rules with the Board of Directors during the first quarter of each year. He is responsible for assisting the Board of Directors in interpreting the MYFA By-Laws & Rules. After July 1st through the end of the football season the Rules Chairman and the Officers are responsible for making all rules interpretations.

# **Section 5 Executive Committee:**

- (A) The Executive Committee shall be composed of the President, Vice President, Secretary, Treasurer and Rules Chairman.
- **(B)** The Executive Committee shall establish the policies and procedures to ensure that the By-Laws and Rules passed by the Board are implemented and followed.
- **(C)** Executive Committee shall determine and enforce the penalties established by the Board for violations of any Article, Section, Rule or Procedure.
- **(D)** A 2/3 vote of the Board is required to annul or reverse a decision of the Executive Committee. In order to call for a 2/3 vote, two-thirds plus one of the total number of Board members must be present.

# **Section 6 MYFA Commissioners**:

- (A) The Executive Committee shall be granted the authority to appoint League Commissioners to oversee MYFA duties and events during the season.
- **(B)** The appointment of any commissioner will require a majority approval of the Executive Committee before it may become official.
- (C) The MYFA Commissioners shall be a non-voting position with MYFA.
- (D) The <u>Scheduling Commissioner</u> shall be responsible for coordination and production of the official MYFA Game Schedule, Conference Format and Playoff Format each season. He/she shall gather all necessary information such as hosting sites and scheduling requests from member associations to produce a preliminary draft that shall be submitted to the Executive Committee. With approval from Executive Committee, He/she shall submit this information in a final written format before the MYFA Board of Directors for approval at the appropriate meetings as scheduled by the MYFA Secretary.
- (E) The <u>Certifications Commissioner</u> shall be responsible for the development, organization and coordination of the annual MYFA Player Certification events as scheduled by the MYFA Secretary. These duties include the finding a suitable hosting location, preparation and testing of the official scales and schedule. He/she shall work with the Secretary and Webmaster to ensure that MYFA certifications become an online event. He/she shall coordinate with the Secretary and Rules Chairman regarding creation of any and all forms for certification and verification process. He/she shall provide all information to the MYFA Board of Directors as requested by the MYFA Secretary at the appropriate meetings.

- (F) The Game Film Commissioner(s) shall be responsible for all Game Film related activities involved with MYFA. He/she shall coordinate with Qwikcut to ensure all MYFA teams have been properly created and setup prior to the start of each season. He/she shall prepare and distribute the official MYFA Game Film Rules and Requirements to all member associations. He/she shall coordinate with all towns to ensure all game film is in accordance with MYFA requirements and acceptable. He/she shall be responsible for communicating with member associations to confirm uploads are completed in a timely manner. He/she shall be responsible for providing written violation reports to the MYFA Executive Committee if any member association violates the game film rules and requirements. The MYFA Executive Committee will be responsible for issuing violations regarding game film to the towns.
- (G) The <u>Webmaster/Social Media Commissioner</u> shall be responsible for all content on the MYFA website and social media pages. He/she shall be responsible for creation, maintenance and updating of information and content on the MYFA website and social media pages. He/she shall coordinate with the member associations to gather necessary information along with scores to all MYFA games and update weekly standings. He/she shall coordinate with the MYFA Secretary to ensure all necessary information and details regarding MYFA events are provided on the website and social media regularly. He/she shall work to create sponsorship opportunities that will be featured on the MYFA website and social media.
- (H) The Officials Commissioner shall be responsible for coordinating with the Head Officials to ensure all MYFA games have officials available and scheduled. He/she shall communicate with all officials the MYFA By-Laws and Rules and work with all officiating crews to make sure they are understood and followed. He/she shall be responsible for addressing any complaints regarding officiating or any complaints the crews may be submitting regarding towns, coaches, players, etc... He/she shall submit any concerns to the MYFA Executive Committee in writing that they need to be made aware. The Executive Committee will review those concerns and address those as deemed necessary by the Committee.
- (I) The <u>Fundraising Commissioner</u> shall be responsible for creating a business network that is interested in partnerships with MYFA. He/she shall be responsible for creating new partnership opportunities that promote MYFA and the local businesses within MYFA towns. He/she shall be responsible for the design and development of marketing materials and promotional activities that will generate interest from potential sponsors to help produce donations to the league. He/she shall be responsible for maintaining all necessary records regarding their responsibilities and coordinate with the MYFA Secretary and Treasurer on sponsorships and donations.
- (J) The Executive Committee will reserve the right to remove any individual appointed to a MYFA commissioner position with a majority vote by the officers of the Executive Committee.

# <u>ARTICLE VII – BOARD OF DIRECTORS</u>

# **Section 1**

MYFA shall be managed by a Board of Directors. Each active member organization shall appoint one (1) individual to the MYFA Board of Directors. The appointed member of the MYFA Board of Directors shall be referred to as a Town Representative. the term of each Town Representative shall be determined by each member organization for their respective seat on the MYFA Board of Directors, and until a successor is elected, or appointed and qualified. An individual may not be both a Town Representative and MYFA Officer at the same time.

- Each member organization shall have only one vote (regardless of the number of teams) on all matters relating to MYFA. There will be no proxy vote. An alternative Town Representative shall be allowed to vote with a signed letter providing authority from the recognized Town Representative.
- <u>Section 3</u> The Board of Directors shall elect the Officers of the Executive Committee.
- **Section 4** The Board of Directors shall have authority over all matters of MYFA and shall write and/or amend the By-Laws and Rules and Regulations.
- Any suggested By-Law or Rules changes must be made for the Board's consideration before the start of the season. No changes shall be made after July 1st of that season.
- The Corporation may have up to ten (10) advisory board members. Advisory board members serve only in an advisory capacity without vote or other formal authority over the affairs of the Corporation. Advisory Board Members shall be notified of all meetings of the Corporation but are not required to attend. Advisory board members shall be elected for one-year terms or for the terms of the remainder of the current year.

# **ARTICLE VIII -- MEETINGS**

- There shall be a Board of Directors meeting in the 1st Quarter of each year. The purpose of the meeting is to discuss the coming year's activities, problems with the previous year activities, review applications for membership in MYFA, and any proposed changes to the By-Laws and Rules.
- A quorum of the Board of Directors meeting is required to conduct any official MYFA business. Any and all changes, revisions or proposals to the annual By-Laws and Rules must be presented to the Board of Directors of MYFA for final approval.
- Section 3 The location and time of all MYFA meetings shall be agreed upon by the Executive Committee Representatives.
- Notice of meetings shall be given by written notice, e-mail, telephone, or in person by the MYFA Executive Committee at least seven (7) days prior to the date of the meeting. Meeting Minutes shall be distributed to member associations by either paper or electronic copy for the approval at MYFA meetings. Delivery method shall be at the discretion of the MYFA Executive Board unless otherwise requested by a member association.

# **ARTICLE IX -- GATE ADMISSION**

- Each Member Organization shall be allowed to collect gate fees for all MYFA games. These gate fees include MYFA 7on7 Season. Gate fees shall be determined annually and the charge shall be the same for all towns.
- **Section 2** Single tickets shall be sold for:
  - (A) ADULTS (18 and older) ------\$5.00 (B) SENIOR CITIZENS ------\$2.00
  - (C) CHILDREN & STUDENTS (Grade 1 thru 12)------ No Charge
- <u>Section 3</u> The income gained from gate sales less the payment for game officials shall go to the hosting Member Association.

# Section 4 Consolation/Playoff Game Tickets. The Member Association hosting the Consolation/Playoff/Championship Game Series shall be responsible for selling Game Tickets for that day. All the income from the ticket sales less the payment for the game officials shall go to hosting Member Association. Consolation/Playoff/Championship tickets shall be sold for: (A) ADULTS ------\$5.00 (B) SENIOR CITIZENS ------\$2.00 (C) CHILDREN & STUDENTS (Grade 1 thru 12) ------ No Charge **Section 5** Championship/Super Bowl Game Tickets. The Member Association hosting the Championship/Super Bowl Game Series shall be responsible for selling Game Tickets for that day. All the income from the ticket sales less the payment for the game officials shall go to hosting Member Association. Championship/Super Bowl tickets shall be sold for: (A) ADULTS ----- \$10.00 (B) SENIOR CITIZENS ----- \$5.00 (C) CHILDREN & STUDENTS (Grade 1 thru 12)----- No Charge ARTICLE X -- LEAGUE STRUCTURE Active Member Associations of MYFA: **Section 1** (A) Aledo Youth Football and Cheer (B) Azle Youth Sports Association (C) Brock Youth Football Association (D) Cleburne Football League (E) Crowley Football Association (F) Decatur Youth Football Association (G) Eaton Youth Sports Association (H) Everman Bulldogs Youth Football & Cheer (I) Joshua Pee-Wee Football Association (J) Mineral Wells Youth Sports Association (K) Springtown Lions Club (L) Weatherford Youth Association (M) White Settlement Youth Football Association ARTICLE XI – DIVISIONS **Section 1** MYFA shall consist of (6) Tackle Football Divisions and Flag Division. All divisions are based on the grade the player will be in during the season. Each division shall maintain an age cap.

- **Section 2** The  $\underline{6^{th} Grade Division}$  teams shall meet the following requirements:
  - (A) Each player may not be older than 12 years old on or before September 1st in the year of the upcoming season. No seventh (7th) grade players will be allowed.
  - **(B)** Any player that <u>weighs more than 125 pounds</u> (in shorts) at the time of the weighin shall be classified as a <u>Restricted Player</u>.
- <u>Section 3</u> The <u>5th Grade Division</u> teams shall meet the following requirements:
  - (A) Each player may not be older than 11 years old on or before September 1st in the year of the upcoming season.
  - **(B)** Any player that <u>weighs more than 115 pounds</u> (in shorts) at the time of the weighin shall be classified as a <u>Restricted Player</u>.

- **Section 4** The **4**th **Grade Division** teams shall meet the following requirements:
  - (A) Each player may not be older than 10 years old on or before September 1st in the year of the upcoming season.
  - **(B)** Any player that <u>weighs more than 105 pounds</u> (in shorts) at the time of the weigh-in shall be classified as a <u>Restricted Player</u>.
- Section 5 The 3rd Grade Division teams shall meet the following requirements:
  - (A) Each player may not be older than 9 years old on or before September 1st in the year of the upcoming season.
  - **(B)** Any player that <u>weighs more than 95 pounds</u> (in shorts) at the time of the weigh-in shall be classified as a <u>Restricted Player</u>.
- **Section 6** The **2nd Grade Division** teams shall meet the following requirements:
  - (A) Each player may not be older than 8 years old on or before September 1st in the year of the upcoming season.
  - **(B)** Any player that <u>weighs more than 85 pounds</u> (in shorts) at the time of the weigh-in shall be classified as a **Restricted Player**.
- Section 7 The  $\underline{1}^{st}$  Grade Division teams shall meet the following requirements:
  - (A) Each player may not be older than 7 years old on or before September 1st in the year of the upcoming season.
  - **(B)** Any player that <u>weighs more than 75 pounds</u> (in shorts) at the time of the weigh-in shall be classified as a <u>Restricted Player</u>.
- **Section 8** The **Flag Football Division** teams shall meet the following requirements:
  - (A) Each player may not be older than 6 years old on or before September 1st in the year of the upcoming season.
  - (B) All players in the Flag Division must be enrolled in Pre-Kindergarten or Kindergarten to participate in the Flag Division. No 1st grade players will be allowed to participate in the Flag Division, regardless of age.
- All players have the option of removing clothing with the exception of shorts prior to weigh-in. Once a player is on the scale, the weight displayed will be considered official weight. Player will not have the option to remove further clothing. Player does have the option to verify weight on another scale, in identical clothing. Lowest registered weight displayed between the two scales will be considered the official weight for the season.

# **ARTICLE XII - SCHEDULES & GAME SITES**

- Section 1 All regular season and playoff schedules shall be determined by the MYFA Executive Committee.
- **Section 2** There shall be at least an 8-game schedule plus a Playoff/ Championship Game Series.
- Any town having a problem getting a field after the schedule is set must go to the other town to play, if possible, or accept the decision of the MYFA Executive Committee. MYFA Executive Committee must receive notification by 8 PM

  Thursday prior to game time. The Executive Committee will decide the outcome; reschedule, declare forfeit, etc.
- Section 4 The MYFA football season is from August 1 through December 31.
- Section 5 All member associations are responsible for providing security personnel at locations.
  - (A) Each member association will have one (1) board member designated as the association's Security Coordinator.
  - **(B)** Each member association will have at least one (1) board member or Law Enforcement Officer on site at its events that will be identifiable as a person(s) responsible for the event's security.

# **Section 6**

All member associations will be expected to monitor the Heat Index when hosting MYFA games and events. It will be the responsibility of the hosting associations to implement the MYFA Heat Index Policy for games when necessary.

(A) The Heat Index to start all games must be 104 degrees or lower.

Any games that exceed this temperature at the scheduled start times will delayed until the temperature falls below 104 degrees. All associations will use the Weather Bug App for uniformity to determine the temperature and heat index at any of hosting locations during the season.

# Section 7

All MYFA Hosting Sites will be required to film each MYFA game that is scheduled at that site for that day.

- (A) Hosting Associations will be responsible for providing the necessary HD camera, SD cards, batteries and other equipment needed to film all games scheduled that day.
- **(B)** Hosting Associations will be responsible for providing a volunteer or other individual to film all games that day.
- (C) Each Hosting Association will be responsible for uploading all game film from games scheduled at their site that day. All game film must be uploaded no later than 10:00pm the Sunday following the scheduled games.
- **(D)** Any association that fails to have all game film uploaded by the Sunday deadline or found in violation of failing to capture quality game film, that association shall be fined \$25.00 per game film violation and lose game film privileges for one week.
- (E) If the same association fails to upload game film by the Sunday deadline or is found in violation of failing to capture quality game film shall per MYFA film requirements for a second time, that association will be fined \$50.00 per violation and lose game film privileges for two weeks.
- (F) If the same association fails to upload game film by the Sunday deadline or found in violation of failing to capture quality game film for a third time, that association will be fined \$100.00 per game film that is not loaded, the association will lose game film privileges for the remainder of the season and will forfeit the opportunity to host any MYFA playoff games that same season.

# **Section 8**

The use of any type of pneumatic air horns being used in the stands (*home or visitor*) during any MYFA games or other events is prohibited. Any violation of this rule may warrant expulsion from the location. Multiple violations of the rule may warrant an individual being banned from attending any MYFA games or events for the remainder of that year.

# **Section 9**

The use of Video Drones will be allowed for use at all MYFA hosting locations with the written permission of the hosting town prior to the day of use. All operators of any drones must have completed and passed an MYFA background check.

# ARTICLE XIII -- CONSOLATION/PLAYOFF/CHAMPIONSHIP GAMES

# **Section 1**

The location of the Playoff/Championship Game Series shall be determined each year according to listed rotation of towns. The opportunity to host the Consolation/Playoff/Championship Game Series shall be rotated between all member associations of MYFA. The Member Association that has first choice shall host the higher standing games. If that Member Association declines to host the Consolation/Playoff/Championship Game Series that year, the next Member Association listed in the table shall be given the opportunity to host the games.

The Member Association that determined to host the MYFA Super Bowl games must have a venue with a turf field and access to separate home and away stands. The number of Towns hosting games shall be determined each year based upon the required games to be played. Teams from a Member Association that is hosting the games shall play at that location. If teams from Towns that are both hosting games are playing each other in the Consolation/Playoff/Championship Game Series, the team with the highest ranking in the Standings shall host the game. If both teams have the same ranking in the Standings a coin toss shall determine which shall be the home team. If a town is hosting Consolation/Playoff/Championship Game games its teams will be on the Home Team side. A coin toss shall determine which shall be the home team if teams from Towns that are both hosting games are to play in the Consolation/Playoff/Championship Game Series. If a new association joins the MYFA, they shall be added to the end of the rotation table listing.

# Section 2 CONSOLATION/PLAYOFF/CHAMPIONSHIP HOSTING ROTATION

2022 Joshua	2028 Brock	2034
2023 Eaton	2029 Mineral Wells	2035
2024 Decatur	2030 Springtown	2036
2025 White Settlement	2031 Everman	
2026 Aledo	2032 Weatherford	
2027 Crowley	2033	

# Section 3 CHAMPIONSHIP PLAYOFF BRACKET

^{**}Overall Record will determine Playoff Seeding w/ Divisional Record being Tie-Breaker**

# ARTICLE XIV -- PARENTAL PERMISSION AND INSURANCE

# Section 1 All players must supply written permission from their parent(s) or legal guardian(s) to participate in the MYFA.

# Section 2

- Member associations are required to have a General Liability Insurance and Excess Accident Medical Insurance Plan. Players and cheerleaders for each association will be covered under this insurance plan.
- (A) Insurance policies will be required to cover players and cheerleaders during a member association's official organized practices, activities and games. All member associations will have coverage in place no later than the annual official start date of August 1st for each season.
- **(B)** All member associations' insurance policies are set up to coordinate with the family insurance policies of players. Family insurance policies shall be the primary carrier and any member association insurance coverage shall be secondary for any occurrence. This policy is considered usual and typical coverage for these activities. **(C)** All bills that are not covered or paid by the family personal insurance policy or
- (**D**) Each member association is responsible for providing families with a claim form when requested and then verifying the information listed on the claim form is accurate and complete prior to submitting to the insurance provider. A duplicate copy of each claim submitted must be sent to their Member Organization Secretary for record keeping purposes.

# ARTICLE XV – PLAYER RESIDENCE REQUIREMENTS & SPECIAL CONSIDERATIONS

member association will be the responsibility of the family.

# Section 1

- Only players living in or attending schools in a Member Association's school district, including private schools, can play for that Member Association's teams. Sign-up forms shall specify the name of the school that the player attends, the name of the school district in which the player resides and be signed by a parent or legal guardian.
- **(A) Live-In (LI)** means that a <u>player lives in the school district</u> of the member association. (*Primary designation for most players*)
- **(B)** Attends (ATT) means that a player <u>does not live in the school district</u> of the member association, <u>but attends a school that is located in the district</u> of a member association.
- (C) Non-Resident Player (NRP) means a player that does not meet MYFA's Live-In or Attends requirements and does not reside within the boundaries of an MYFA member association. An "NRP" will be eligible to play for any MYFA Member Association. A Non-Resident Player will remain with the "NRP" designation for certification purposes unless that player moves into a member association district or attends a member association school. Teams will be prohibited from having more than twenty percent (20%) of their team rosters consist of Non-Resident Players (NRP). (Decimal percentages will not be recognized.)
- **(D)** All "Returning Players" and "Special Consideration Players" shall be considered as an NRP if they do not meet MYFA's "Live-In" or "Attends" requirements of the association that they registered to play with this season.
- (E) Flag Football Players will not be recognized as a returning player for any Member Association under MYFA.

(**F**) **Exception** – Towns will be allowed to "grandfather" their "Returning Players" in the 4th, 5th & 6th grade divisions only for 2022. Players must be listed on that team's previous MYFA official rosters to be eligible. If the total number of "Returning Players" exceeds 20% of the roster, that team will not be allowed to have any other NRP players on the official roster for the 2022 season.

# **Section 2 Special Consideration Process**

- (A) Every Special Consideration request must be submitted on a **Special Consideration** Form and approved by the Town Representative of the Member Association the player resides in. Special Consideration must be presented and approved before the player is allowed to be Certified & Weighed In. All Special Considerations will be submitted for approval no later than the first MYFA Certification & Weigh-in only on August 6th. Special Considerations Forms will not be allowed after August 6th, 2022.
- (B) There is one type of Special Consideration: Residence Special Consideration
  (C) A Special Consideration allows a child who does not "Live In" or "Attend"
- (C) A <u>Special Consideration</u> allows a child who does not "<u>Live-In</u>" or "<u>Attend</u>", but does "<u>Live-In</u>" or "<u>Attend</u>" within another member association's school district boundaries.
  - (1) Reason for request must be stated by the child's parent/guardian and supporting documentation presented at the time of the request: proof of address and school district which the player attends (i.e., copies of utility bills, property tax statement, school letter).
  - (2) The <u>approval date</u> of the <u>Special Consideration Request must be</u> stated on the Team Roster.
  - (3) Once a <u>Special Consideration Request</u> has been approved it will be valid for as long as the player remains active in MYFA and resides within the same school district. The player must continue to play for the Member Association that presented the <u>Special Consideration Request</u> unless the player moves to a different school district.
- **(D)** A copy of the <u>Approved Special Consideration Form</u>, signed by a MYFA Executive Committee Officer, <u>must be kept in the Coaches Book</u>; a copy of the form must also be kept by the Secretary of the Member Association.
- (E) If a team is found to have one or more players that did not meet the residential requirements and for whom a Special Consideration was not approved, the offending team will not be allowed to participate in the MYFA Playoffs. The next team listed below the offending team in the Standings will take the offending team's playoff spot.
- A player may not be added to the MYFA Team Roster after the Player

  Certification & Weigh-In, if he/she met the "Live-In" or "Attends" requirements at the time the Player Certification & Weigh-In was conducted.
- No player shall be refused to sign-up until 24 hours prior to the Player

  Certification & Weigh-In, except for physical reasons or if a member association declares an earlier sign up cutoff date. No sign ups may be made after the declared date unless approved as a Special Consideration.

# **Section 5 Penalties**

- (A) Any players who attempt to certify through non-compliance of any MYFA Residency By-Law requirements will be prohibited from participating in MYFA football activities for the current and following season.
- **(B)** Any coach who attempts to forego the requirements as outlined by MYFA residency requirements or who attempts to certify a player through fraudulent means (i.e. falsification of documents or providing false information) will be suspended from participating in MYFA activities in any volunteer capacity and will be allowed to only

be spectators at MYFA events. Suspensions will be enforced immediately after MYFA learns of a violation regardless of the amount of time from which the violation occurred. **(C)** If a team is found to have one or more players that fraudulently certified after the start of the season, the offending team will not be allowed to participate in the MYFA Playoffs for that year. The next team listed below the offending team in the standings shall take the offending team's spot in the playoffs.

(**D**) Advertising or conducting registration within another member association's boundaries is prohibited. Any Member Association found in violation of this will be declared ineligible to participate in the MYFA Playoffs for the year in which the violation occurred.

# **ARTICLE XVI -- PLAYERS EQUIPMENT**

- All players are required to wear helmets with an appropriate face mask and fourpoint chin guard, shoulder pads, and football pants equipped with a complete set of pads. All players must wear a full mouthpiece that is attached to the helmet or face mask, unless the mouthpiece is doctor prescribed. A letter from the doctor must be
- with player's photo in Team Book. No replaceable or metal cleats shall be allowed. Coaches are requested to inspect all equipment periodically throughout the season to make sure it is safe for competition.
- **Section 3** The game jerseys must have numbers on both the front and the back.
- Section 4 Only last name and/or first initial shall be allowed on jerseys, as it appears on official roster. Advertising may be placed on the front or sleeves of jerseys.

# **ARTICLE XVII -- UNIFORM COLORS**

# Section 1 Uniform Design

(A) All jerseys must have sleeves that completely cover the shoulder pads. It must not be altered or designed to tear. Jersey must be full-length and tucked into the pants or made even with the waistline. No other undergarment (e.g. t-shirts) shall extend below the waistline at the torso. It must cover all pads worn at or above the waist.

**(B)** Jerseys may not be taped or tied in any manner.

# **Section 2 Uniform Colors**

- (A) Players of opposing teams shall wear jerseys of contrasting colors. Players on the same team shall wear jerseys of the same color and design.
- **(B)** The visiting team shall wear white jerseys; however, the home team may wear white jerseys if the teams have agreed in writing before the season.
- (C) If the home team wears colored jerseys, the visiting team may also wear colored jerseys, if and only if the following conditions have been satisfied:
  - i. The home team has agreed in writing prior to the game; and
  - **ii.** The MYFA Executive Board has certified that the jersey of the visiting team is of contrasting color.
- (**D**) If on the kickoff at the start of each half, the visiting team wears a colored jersey in violation of conditions specified in Section 3, it is a foul for unsportsmanlike conduct.
- (F) <u>PENALTY</u> Administer penalty as a dead-ball foul, 15 yards at the succeeding spot following the kickoff. If the kickoff is returned for a touchdown, the penalty is assessed either on the PAT or the succeeding kickoff, at the option of the home team. In addition, officials shall charge a team timeout at the start of each quarter the illegal jerseys are worn, or a foul for delay of game if all the timeouts are used.

(G) If a colored jersey contains white, it may appear only as an accent or outline of the other colored features in the uniform design. It may not be featured a primary color in a home jersey.

# Section 3 Numerals

- (A) The jersey must have clearly visible, permanent Arabic numerals measuring at least 8 to 10 inches in height front and back. The number must be of a color that itself is clearly in distinct contrast with the color of the jersey, irrespective of any border around the number.
- **(B)** Teams wearing jerseys/numerals that do not conform to this rule will be asked to change into legal jerseys before the game and before the start of the second half. On the kickoff at the start of each half, if a team wears a jersey in violation of the conditions specified in Section 1, it is a foul for unsportsmanlike conduct.
- (C) <u>PENALTY</u> Administer penalty as a dead-ball foul, 15 yards at the succeeding spot following the kickoff. If the kickoff is returned for a touchdown, the penalty is assessed either on the PAT or the succeeding kickoff, at the option of the home team. In addition, officials shall charge a team timeout at the start of each quarter the illegal jerseys are worn, or a foul for delay of game if all the timeouts are used.
- **(D)** All players of a team shall have the same color and style numbers front and back. The individual bars must be approximately 1-1/2 inches wide. Numbers on any part of the uniform shall correspond with the mandatory front and back jersey numbers.

BACK VIEW

# MYFA UNIFORM EXAMPLE

FRONT VIEW

Not more than Permissible insignias/logos 1-inch-wide may not exceed 16 square Player's border inches in area. name only Numbers 1-99 (cannot be Name of preceded by 0). Must be in a color or mascot. in distinct contrast Approximately 13% Approximately 135 to jersey color." Side stripe not more than 4" wide (from underarm to pants top) is permitted. Numbering rules are intended to provide a clearly visible number for a variety of

groups (e.g., coaches, media, fans, etc.). Therefore, numbers must be designed to be clearly visible from a press box in a variety of weather and lighting conditions.

# Section 4 The uniform colors listed in this section are the approved colors for the following Member Organizations: For Visual References See Pages 36 & 37 of the By-Laws

# (A) ALEDO:

**Home:** All Teams: Black Jersey w/ Orange #s outlined in White w/ Black Pants. Away: All Teams: White Jersey w/ Orange #s outlined in Black w/ Black Pants. (B) AZLE:

**Home:** All Teams: Kelly Green Jersey w/ White #s outlined in Black w/ Black Pants. Away: All Teams: White Jersey w/ Kelly Green #s outlined in Black w/ Black Pants. (C) BROCK:

**Home:** All Teams: Royal Blue Jersey w/ Gold #s outlined in White w/ Royal Pants. Away: All Teams: Gold Jersey w/ Royal Blue #s outlined in White w/ Royal Pants. (D) CLEBURNE:

**Home:** All Teams: Black Jersey w/ Gold #s outlined in Black w/ Black Pants. Away: All Teams: White Jersey w/ Gold #s outlined in Black w/ White Pants. (E) CROWLEY:

**Home: All Teams:** Black Jersey w/ White #s outlined in White w/ Black Pants. **Away: All Teams:** White Jersey w/ Black #s outlined in White w/ Black Pants **(F) DECATUR:** 

**Home:** All Teams: Royal Blue Jerseys w/ White #s outlined in Black w/ Black Pants. Away: All Teams: Royal Blue Jerseys w/ White #s outlined in Black w/ Black Pants. (G) EATON:

Home: All Teams: Navy Jersey w/ Navy #s outlined in Green w/ Navy Pants.

**Away: All Teams:** Neon Green Jersey w/ Navy #s outlined in Green w/ Navy Pants. **(H) EVERMAN:** 

**Home:** All Teams: Black Jersey w/ Purple #s outlined in Gray w/ Purple Pants. **Away:** All Teams: White Jersey w/ Purple #s outlined in Black w/ Purple Pants. (I) **JOSHUA:** 

**Home:** All Teams: Blue/Black Jersey w/ White #s outlined in Blue w/ Black Pants. **Away:** All Teams: White/Blue Jersey w/ Black #s outlined in White w/ Black Pants (J) MINERAL WELLS:

**Home:** All Teams: Red Jersey w/ White #s outlined in Red w/ Black Pants Away: All Teams: Red Jersey w/ White #s outlined in Red w/ Black Pants (K) <u>SPRINGTOWN:</u>

**Home:** All Teams: Black Jersey w/ Orange #s outlined in White w/ Black Pants Away: All Teams: White Jersey w/ Black #s outlined in White w/ Black Pants (L) <u>SPRINGTOWN:</u>

**Home:** All Teams: Blue Jersey w/ White #s outlined in White w/ Blue Pants Away: All Teams: White Jersey w/ Blue #s outlined in Blue w/ Blue Pants (M) WHITE SETTLEMENT:

Home: All Teams: Gray Jersey w/ Blue #s outlined in White w/ Gray Pants. Away: All Teams: White Jersey w/ Blue #s outlined in Black w/ White Pants.

<u>Section 5</u> If two (2) teams play that have like uniforms; **it is mandatory that the visiting team's uniform (Body of Jersey) differentiate for the games scheduled against each other.** If the visiting team's uniform does not differentiate at game time, the visiting team will forfeit the game and the home team shall receive a recorded win of 31-0.

# ARTICLE XVIII -- TEAM SIZE & DRAFT RULES

- Section 1 In any grade division, if 34 players sign up there must be two teams; three teams if 68 players are signed up; four teams if 99 players sign up.
- Section 2 No player shall be cut from a team.
- **Section 3** Member Associations that have 34 or more players in any single division will be required to split and conduct a team draft. The intent of the team drafting process is to equally distribute talent amongst all teams participating in the draft.
  - (A) Each member association shall appoint an association board member as the designated coordinator of the draft. This board member may NOT be a coach in the same division of the draft or have a child that participates in the same division of the draft. The coordinator shall be required to sign the team draft forms following the completion of the draft.
  - **(B)** Draft positions shall be determined by coin toss or drawing numbers.
  - (C) Teams shall be required to conduct a "Snake" format draft to determine rosters (e.g. Round 1 – Teams 1, 2, 3, 4, Round 2 – Teams 4, 3, 2, 1).
  - (**D**) Each team will be allowed to "protect" up to (6) players per roster.
  - (E) The Head Coach and assistant coaches of each team will be required to "protect" their child if they participate in the same division the parent is a team coach. These coaches will be named on the official MYFA team roster per the By-Laws, Article XVIII – Section 3.
  - (F) Each team that participated in the draft will be required to submit a completed MYFA draft form at the first scheduled MYFA Player Certification and Weigh-In. The form must be completed when submitted as required.

# **ARTICLE XIX -- COACHES**

- Section 1 A Head Coach must be declared at the time of the weigh-in for each team.
  - (A) A coach that is declared Head Coach of a team may not coach another team in the same division they were declared a Head Coach.
- Only the Head Coach shall be allowed to discuss any game matters with an official. Section 2 (A) All Head Coaches are responsible for their parents, spectators, and anyone on their side of the field.
  - (B) All Head Coaches that are unable to maintain control of their sidelines are subject to being penalized by the game officials.
    - 1st Offense Verbal Warning
      2nd Offense 15-Yard Penalty

    - 3rd Offense Ejection from Game (Head Coach and Spectator(s))
- Each team shall be allowed up to a total of (8) MYFA badged sideline personnel. The Section 3 Head coach and (4) assistant coaches contact information must be listed on the official MYFA roster when submitted for player certification and weigh-in.
- The penalty for a Head Coach found guilty of the violation of any Article, Section or Section 4 Rule shall be determined by the MYFA Officers up to a maximum penalty of being barred from Coaching. The Head Coach of the team in question shall be notified as soon as possible by the President.
- Section 5 Anyone having direct communication with players and/or coaches from sidelines; (i.e., via headphones, electronic devices, etc.) will be considered a coach. Anyone with headphones, electronic devices, etc. must remain on sidelines between the 25-yard lines (not on the field or in the stands), excluding half-time.

- Section 6 Any Coach pulling a team from the playing field during a game will be subject to NCAA and/or MYFA rules and discipline, as Executive Committee deems appropriate.
- (A) Any coach ejected from a game for any reason is suspended from the next game and is also suspended from all association activities for the week prior to that game. This includes practices and the next game. THIS WILL BE ENFORCED BY THE LOCAL ORGANIZATIONS. Any violation of this suspension will warrant further disciplinary actions by the Board of Directors, Town Representatives and Officers. After a coach's second ejection, he/she will be suspended for the remainder of season.

  (B) Any coach ejected from the final game of the season is suspended from the 1st game of the following year and is also suspended from the association activities for the week prior to that game. This includes all practice and the next game.
- **Section 8** If any **coach is ejected from a game**, both Town Representatives of the teams playing shall notify the MYFA Executive Board of the ejection.
- A coach that is ejected from a game may submit a written appeal to their association's Board of Director's for approval allowing the Town Representative to submit an appeal on behalf of the coach to the MYFA Executive Committee for consideration. Until the MYFA Executive Committee makes a determination regarding the appeal the coach must abide by the restrictions required by the ejection.
- **Section 10** There shall be no use of alcohol, drugs, or tobacco, in any form, by the Coaches during any event (meetings, practices, or games) associated with the MYFA activities.
- 6-Play Rule. MYFA requires that a Head Coach play each player on a team a minimum of 6 plays per game. Each Member Association will be responsible for requiring each of their Head Coaches to maintain accurate MYFA 6-Play Sheets for each game played. The Head Coach and two assistant coaches will be required to sign each 6-Play Sheet for each game to serve as witnesses that the information on the sheets is true and accurate. If a Head Coach fails to comply with the minimum play requirements for his team and players, they will be subject to the following penalties by MYFA:
  - (A) <u>1st Offense</u> One Week Suspension from all Association football related activities, including practices and games.
  - **(B) 2nd Offense** Suspension from all Association activities relating to MYFA for the remainder of the season and will be subject to further action or suspension if deemed necessary by MYFA.
  - (C) <u>3rd Offense</u> Head Coach will be banned from coaching in MYFA.
- All coach's ejection appeals are required to submit a \$150.00 deposit (cash, money order or electronic funds transfer to a MYFA account) when submitting the appeal request. If the violation is not upheld the deposit shall be returned to the appealing party.

# **ARTICLE XX -- PRACTICES**

- <u>Section 1</u> No practice shall be held, other than organized football activities (i.e., football camps, spring football, 7-on-7), <u>before August 8th of 2022</u>.
- **Section 2** No more than one practice per day shall be allowed.
- No more than 4 practices (including scrimmages) in a 7-day period shall be allowed. During season this means 4 organized meetings, including game.

  Teams shall be allowed to have (1) team film session per week in addition to organized team meetings.
- **Section 4 Heat Index Practice Policy:** 
  - (1) The Heat Index must be 102 degrees or lower at the start of practice time for an association to hold a full pads practice with their players.

- (2) If the Heat Index is 103 degrees or higher at the start of practice time, the member associations will have "Helmets Only" practice until the temperature drops below 102 degrees and will provide water breaks every 15 minutes.
- (3) If the Heat Index is 104 degrees or higher at the start of practice, Associations will be expected to not have any practice activity until the Heat Index falls within the allowable practice ranges.
- (4) All associations will use the Weather Bug App for uniformity to determine the temperature and heat index at any of hosting locations during the season.

# **ARTICLE XXI -- PLAYER CERTIFICATION, WEIGH-INS & TEAM ROSTER**

- <u>Section 1</u> There shall be only two Player Certification & Weigh-Ins per season. The date of Player Certification & Weigh-In is determined each year by the MYFA Executive Board.
- Each player must provide a copy of birth certificate or other proof of date of birth.

  (Only original copies for proof of DOB will be accepted in the event of protest). All players must have a current photograph attached with their player certification form that fits within the designated area on the form.
- The Home Town Representative shall complete the MYFA Roster Form prior to the date of the Player Certification & Weigh-Ins (<u>not during the weigh-in</u>). <u>PLAYERS</u>

  ON THE MYFA ROSTER SHALL BE LISTED IN ORDER BY THEIR GAME

  JERSEY NUMBER. The MYFA Representative shall verify the furnished MYFA Roster Form for the following information: (See Official Roster included on Pg 35)
  - (A) Town
  - **(B)** Division
  - (C) Team Name
  - (**D**) All Coaches' Names & Phone Numbers
  - (E) Game Jersey Number
  - (**F**) Player Name
  - (G) Age
  - (H) Grade
  - (I) Date of Birth
  - (J) Qualification Option All players will be identified as one of the following: "LI" for Live-In; "ATT" for Attends; "NRP" for Non-Resident Player; "RP" for Returning Players (Players that were approved through Special Consideration in a previous year with MYFA).
- The MYFA Representative shall **confirm** that the provided photo is the player to be weighed-in and also cross check the valid certificate of birth information. A MYFA Representative shall actually **conduct** the weighing of each player. There shall be a MYFA Roster Form provided to teams in every member association.
- All players shall be certified and weighed-in on the two specified dates. Any player remaining uncertified after the second date will be dropped from the roster.
- Section 6 All players that attend the second date for Weigh-In and Certification will be required to pay a \$20 late certification fee per player.
- A copy of the official MYFA Roster Form, the proof of age documentation (i.e., birth certificates), and a photo of each player must be carried to each game by the Head Coach (either paper or electronic copies are acceptable). This information must be made available for review upon request only by the opposing Head Coach or Referee at the game location. The request must be made prior to the start or after the end of the game. The review shall be requested in a timely manner as to not interfere with a scheduled kick-off time.

- **Section 8** Player jersey number and official weight shall be posted on the MYFA website. Posting players last names will be left to the discretion of the local association.
- Section 9 No player may be added to a roster after the first game.
- **Section 10** The Secretary of each member association will keep copies of the official MYFA Roster Form for each team for 2 years.

# ARTICLE XXII - GAME RULES & REGULATIONS

- RULE 1 **GAME RULES**. MYFA games shall be played under NCAA rules except where MYFA rules differ.
- **TASO OFFICIALS.** MYFA shall coordinate provision of three (3) TASO Officials for RULE 2 each regular season game and officials shall be paid by the Member Associations hosting the games. If only one official is present, the game shall be played. Should no officials show by the scheduled start time, both teams may leave and the game shall be rescheduled by the Town Representatives, if possible. If the Representatives cannot agree on a rescheduled time, the MYFA Officers shall determine the time and location of the game. Should a team not show up within 30 minutes of a scheduled start time, the "No Show" team shall forfeit the game.
  - (A) Official's fees shall be determined each year by the TASO members. Three officials should be provided for each tackle game. 2021 Official's fee shall be:
    - (1) Four Officials \$65.00 per official per game called.
    - (2) Three Officials \$65.00 per official per game called.
    - (3) Two Officials \$65.00 per game called.
  - (B) TASO Officials, for a given season, cannot hold a position on MYFA Executive Committee, or be on the coaching staff or hold a position connected with any participating Town's Association.

# (C) SCOREBOARD CLOCKS

- **1.** A TASO Official will be provided to run the clock for all Play-Off Games.
- 2. All member associations will be required to provide a visual game clock when hosting any MYFA football games. Hosting member associations will be responsible for providing a trained volunteer, minimum 18 years of age, as a designated game clock operator for regular season games.
- (C) MYFA will provide officials with an overview of the MYFA Rules that they should know order to officiate MYFA games. The MYFA TASO Official will distribute a copy to any official that he assigns to work MYFA games. Member Associations may also provide copies for officials who work their games.
- **GAME TIME:** All tackle football division games shall consist of 4 quarters. RULE 3

  - (A) All 1st & 2nd grade division games shall be 8 minute quarters on a regulation clock. (B) All 3rd, 4th, 5th & 6th grade division games shall be 10 minute quarters on a regulation clock.
  - (C) If a team should become 30 points behind in the second half of a game, the head coach of the trailing team may request the Referee to run the clock without stoppage where the clock would normally stop (game clock will stop for injuries only).
  - (**D**) Once a team falls 30 pts behind during any point in the game, the score of the game at that time will be determined as the final score of the game. The game play shall continue as normal, but no further scores will be reported from that point in game.
  - (E) If the game schedule for hosting location is running behind and a game has 30 point score differential, the hosting association can make the determination for the game clock to run for the remainder of the game.

- RULE 4

  BANTAM RULES: The following shall apply for the 1st & 2nd Grade Divisions Only:

  (A) One Coach per team shall be allowed on the field on offense and defense.

  The Coach must be at least 10 yards from the ball at the time it is snapped. No verbal comments can be made by the Coach after the play has started, i.e., the ball is snapped.

  (B) The playing field shall be standard NCAA width and length (100 yards).
- <u>RULE 5</u> <u>LANGUAGE:</u> Profane language and/or <u>trash talk</u> shall not be tolerated.
  (A) 1st Offense is a warning to player/coach.
  (B) 2nd Offense player/coach will be removed from the game for 4 plays, 15-yard
  - **(B)** 2nd Offense player/coach will be removed from the game for 4 plays, 15-yard penalty, dead ball foul.
  - **(C)** 3rd Offense is an automatic ejection of player/coach from the game, 15-yard penalty, dead ball foul.
- **RULE 6 PLAYER EQUIPMENT:** The following are requirements are for a player's game equipment that is to be worn during a MYFA game. No equipment shall be worn that could endanger another player or attempt to confuse or deceive another player. If a player is found to be in violation of any of these equipment rules, that player will not be permitted to play until the equipment issue is corrected.

**JEWELRY:** No jewelry shall be worn. This is illegal equipment and there will be a 15-yard penalty.

**HELMET EYE SHIELDS & VISORS:** All eye shields, visors, eyeglasses and goggles must be clear and possess no tint or reflective properties. No medical exceptions to this rule will be allowed.

- RULE 7
  RESTRICTED PLAYERS: Restricted Players shall follow these requirements:

  (A) A restricted player may play guard, center, or tackle and can be the tight end or
  - end man on either end of the line of scrimmage on offense at the time the ball is snapped but cannot advance the ball on offense. They may play any position on defense. On defense, he/she may advance the ball by pass interception, fumble recovery, or cover a lateral. All restricted players' helmets must display an official MYFA restricted player sticker (Green Sticker MYFA 2021).
  - (B) A restricted player <u>may kickoff, attempt to punt; kick a field goal; or kick a point after touchdown</u>. Restricted players <u>cannot, in any case, advance the ball past the scrimmage line or attempt to pass the ball</u>. The restricted player <u>must attempt to do what the playing position indicates</u> (i.e., no attempt to confuse the defense).
    (C) On kickoff return, a Restricted Player may lineup on the front line ONLY. If the
  - ball is kicked at the Restricted Player while on kickoff return, the Restricted Player WILL BE ALLOWED to return the kick for the receiving team. The Restricted Player will NOT be allowed to go beyond 5 yards of their front line position to recover the kick and be eligible to return the kick. The Restricted Player MAY NOT receive the ball from another player during the kick return play.
    - **i.** Any violation of this rule will result in a Unsportsmanlike Conduct 15-yard penalty on the restricted player and Head Coach with a loss of down.
    - **ii.** If the violation occurs again during the same game, the Head Coach of the violating team will be ejected from the game and will be subject to further disciplinary action from the MYFA Executive Committee that may include being suspended for the rest of the season and future seasons. The violating team may also be subject to forfeiture of the game.
    - **iii.** If a team is found to have violated this rule in any games following the initial violation, the Head Coach will be subject to disciplinary action from the MYFA Executive Committee that may include further suspensions and game forfeits.

- (C) On special teams' plays, a restricted player will not be allowed to advance the ball.
- (**D**) A player shall be determined restricted at the time of the Player Certification & Weigh-in only. If a player gains weight after the weigh-in, he/she shall play the remainder of the season as an unrestricted player.
- (E) A restricted player not properly marked (see above Section B), automatically sets out for four plays and must be properly marked before entering game.
- **RULE 8 PLAYER EJECTIONS:** Any player ejected from a game for any reason is suspended from their team's next scheduled game that follows the ejection. THIS WILL BE **ENFORCED BY THE MEMBER ASSOCIATIONS.** Any violation of suspension will warrant further disciplinary actions by the MYFA Executive Committee.
  - (A) A player that is ejected from a game may submit a written appeal from their head coach to their association's Board of Director's for approval to allow the Town Representative to submit on behalf of the player to the MYFA Executive Board for consideration. Until the MYFA Executive Committee makes a determination regarding the appeal, the player must abide by the restrictions following an ejection.
  - (B) All player ejection appeals are required to submit a \$150.00 deposit (cash, money order or electronic funds transfer to a MYFA account) when submitting an appeal request. If the violation is not upheld the deposit shall be returned to the appealing
- **TIE GAME:** In the case of a tie game during Regular Season there shall be Overtime. RULE 9 Before the start of Overtime, the officials shall conduct a coin toss with the visiting team's captain making the "Call". The winner of the coin toss shall have the opportunity to choose either an Offensive or Defensive start. The team that elects for offense shall start 1st and Goal from the opponent's 10-yard line. That team shall have 4 legal downs to attempt to score (i.e. - touchdown or kick a field goal). Regardless of the outcome of the first offensive attempt to score, the other team shall then be given the same situation on the same end of the field. If both teams do not score or if still tied, the 1st & goal situation is repeated. If after 2 opportunities for each team to score, the game is still tied, the game is officially a **TIE game**.
  - (A) Penalties will be the same as a regular game.
  - **(B)** Extra points will be attempted after each touchdown.
  - (C) The defense can score same as a regular game.
  - (**D**) If there is a turnover, then the defensive becomes the offense.
  - (E) Time-outs-ONE (1) time-out per team in overtime
  - **TIE-BREAKER:** If at the end of the season the conference records do not determine the final standings, the tiebreaker will be as follows. In the case of a three-way tie, if one of the teams has defeated the other two teams during the regular season, then that team shall have the highest position. If the other two teams have played, and one has defeated the other, then that team shall have the next highest position.

If there still remains a tie, the following guidelines will be used to break the tie.

- (A) A plus/minus system will be used. Margin of victory or margin of defeat will decide a team's plus or minus rating.
- **(B)** All games played between the tied teams will be used in this tiebreaker.
- (C) The cap for margin of victory is 30 points.
- (**D**) The highest rated team will be the highest seed. The next team with the best rating will be the next seed.
- (E) If two teams are still tied, a head to head winner will decide the highest seed.
- (**F**) If teams are still tied, then a coin toss will determine the highest seed.
- (G) Any team that elected to forfeit a game during the season shall receive a -31 score.

# **RULE 10**

**(H)** Any team awarded a win by forfeit during the season shall receive a + 31 score.

# **Examples:**

Team A 24	Team A 12	Team B 22
<u>Team B 16</u>	<u>Team C 30</u>	Team C 14
Team A is $+8$	Team A is $-18$	Team B is $+ 8$
Team B is $-8$	Team C is $+ 18$	Team C is - 8

Team A total = +8 - 18 = -10

Team B total = -8 + 8 = 0

Team C total = -8 + 18 = +10

# **RULE 11 PLAYOFF TIES:** In Championship Games the regular season format shall be adhered to for the breaking of ties. All Consolation Games, if tied, will remain tied.

# CANCELLATIONS: Games shall be played during inclement weather. Games shall only be cancelled by the Hosting Association once started in the event of severe weather and shall immediately announce to both Head Coaches. All teams shall go to the scheduled game location where the decision to play shall be made. Games once started and then stopped due to weather or other circumstances will continue later and proceed where game was when stopped. If a game cannot be continued on the scheduled day, the Referee shall report the following to the Head TASO Official -- time remaining in the game, the score, the location of the ball on the field, the name of the team in possession of the ball, remaining timeouts, and the number(s) or name(s) of any players or coaches who were ejected from the game. Elected Officers and Referees will confer about cancellation during Championship play.

# **RULE 13 WATER BREAKS:** There will be one (1) water break per quarter called by the officials at approximately the middle of the quarter.

# **RULE 14 FORFEITURE OF GAME:**

- (A) A game shall be ruled as a forfeit if one or both teams fail to take the field 30 minutes after the scheduled time of the game. The score of the game shall be 31-0 and the team that failed to show up will be given a loss. If both teams fail to take the field, both teams will be given a loss.
- **(B)** Each team shall participate in the scheduled Consolation/Playoff post-season game(s) unless there are an odd number of teams in a Division, in which case the last place team in the Conference with the largest number of teams shall not be scheduled a Consolation game.
- (C) Penalties
  - (1) Regular Season/Consolation/Playoff Game
    - (a) The Association of the forfeiting team shall reimburse the Association hosting the games the total cost of the TASO Official for the forfeited game plus pay MYFA an additional \$200 fine.
    - **(b)** The penalties for the Head Coach shall be the same as if he/she were ejected for regular season games.
    - (c) Forfeit of a Consolation/Playoff Game will result in the Head Coach shall being banned from coaching in MYFA for the remainder of the season and the entire next season.

^{**} Team C is the highest seed based on rating.

^{**} Team B is the next seed based on rating.

^{**} If A and B would have tied based on ratings, Team A would be the next seed based on head to head competition.

- (3) Reimbursement for Regular Season game forfeitures must be paid by the last regular MYFA meeting at which time post-season games are scheduled.
- (4) Reimbursements or fines to MYFA due as a result of Consolation / Playoff game forfeitures must be paid by the first regular MYFA meeting of the next season.

# RULE 15 CUT BLOCKS: Blocking below the waist is only legal in the Free Blocking Zone. The FBZ is a rectangle eight yards by six yards. It is four yards on either side of the ball and three yards behind each side of the line of scrimmage. Only players in the FBZ at the snap of the ball are eligible to be involved in the block. Any below the waist block outside the FBZ is an illegal block. Any block below the waist after the ball has left the FBZ shall be considered an illegal block. Offensive and Defensive players can commit this foul.

# (A) Offensive Cut Block Violation Enforcement:

- (1) Foul will be a 10-yard penalty.
- (2) If the foul occurs behind the LOS, the 10-yard penalty will be marked off from the original LOS and replay of the previous down.
- (3) If the foul occurs beyond the LOS, the 10-yard penalty will be marked off from the spot of the foul and replay of the previous down unless the yardage gained after the penalty enforcement still resulted in a 1st down.

# (B) <u>Defensive Cut Block Violation Enforcement:</u>

- (1) If the foul occurs behind the LOS, a 10yd penalty will be marked off from the original LOS and the offensive team will receive automatic 1st down.
- (2) If the foul occurs beyond the LOS, the penalty will be a spot foul with the offensive team receiving an automatic 1st down.
- **RULE 16 DEFENSIVE PLAYER ALIGNMENT:** A defensive player may align directly over the offense's center or in either gap offset the center. The defensive player may engage the center permitting that no deliberate contact is made to the head of the center.
  - (A) If it is determined that a defensive player is making deliberate contact to the center's head the foul shall be a 15-yard Unsportsmanlike penalty.
- **RULE 17 DISTANCE & DOWN MARKER VOLUNTEERS:** The visiting team must provide three (3) volunteers to run the distance and down markers, which will be utilized on the visiting team's sideline.

# RULE 18 GAME BALLS & PLACE KICKING TEES:

- (A) Each town shall provide an official **GAME BALL** for each team that meet the requirements listed below. Game balls are to be used for <u>Games Only</u> and are <u>not</u> **for practice purposes**.
- (B) The official game ball for 5th & 6th Grade Divisions shall be the Wilson TDJ leather or composite football.
- (C) The official game ball for Divisions Flag through 4th Grade shall be the Wilson K-2 leather or composite football.
- (**D**) Both Head Coaches shall meet with the Head Official at the coin toss before the game and certify that the Game Ball(s) meets the above requirements. If additional footballs are needed because of poor weather conditions, they must also meet the above requirements.
- (E) Place kicking tees are optional.

# **RULE 19 POINTS AFTER TRY (PAT):**

(A) The PAT is an opportunity for either team to score two points while the game clock is stopped after a touchdown.

- **(B)** The PAT shall be played at the midway point between the hash marks on the opponents 3-yard line. The offensive team may attempt to score 2 points by running an offensive play and the football reaching the opponent's end zone
- (C) Or score 2 points by attempting a field goal and the ball successfully passes over the crossbar and between the uprights of the defensive team's goal.
- (**D**) If the defensive team on the PAT forces a turnover or blocks a PAT kick, the defensive team may attempt to return the ball the offensive team's end zone to receive 2 points.

# **ARTICLE XXIII – FLAG FOOTBALL RULES**

- **RULE 1** NUMBER OF PLAYERS: Each Team shall play with a maximum of 8 players on the field. If a team falls below the minimum number of (5) players, the opposing coach is encouraged to play the same number of players to make the teams equal.
- RULE 2
  RULE 3
  GAME BALL: A Wilson composite or genuine leather K2 sized football shall be used.

  LENGTH OF GAME: The game shall consist of (2) 20 minute halves. A ten (10) minute halftime shall separate the two halves. The twenty-minute halves will have a continuous running clock. Game Referee will maintain a 60 second play clock that is started on the referee's whistle or marking of the ball. Game clock shall be displayed on hosting location scoreboard during the duration of the game, except when there is more than one game being played at the location. In that circumstance the officials will keep the time on the field. Each team shall receive (1) timeout per half. Game clock will stop during timeouts for each half. Timeouts will be 60 second timeouts only.
- **RULE 4 FIELD DIMENSIONS:** The field shall be 45 yards in length and standard width. The ball shall be placed at the 40 yard line to start any offensive possession. If an offensive player with possession of the football goes beyond the 45 yard line during a live play, that player shall be ruled out of bounds and the ball shall be placed at the 40 yard line with a change of down for the offensive team's possession.
- **RULE 5 POSSESSION:** A coin toss will determine who shall receive the choice of possession at the beginning of each game.
- RULE 6 LINE OF SCRIMMAGE: The Offensive Team must have a minimum of 4 players set on the line of scrimmage at the time of the snap of the ball. Players in motion do not count as players on the line of scrimmage. Once the center has placed his hands on the ball, no offensive player may enter the neutral zone. Following the ready for play whistle and until a legal snap, no defensive player may encroach, touch the ball, stand in, or in any other way interfere with the offensive team. No defensive player may line up directly over the center or in the A Gap. Linebackers must be a minimum of 3 yards off the ball if lined up in front of the center.
- **RULE 7 FUMBLES:** Any ball that is fumbled during a down will be dead by rule. Possession shall remain with the team in control of the ball prior to the fumble.
- **RULE 8 BLOCKING:** Blocking is allowed. Arms may be extended with hands placed below the neck and above the waist while a block is engaged. Normal NCAA holding rules will apply.
- **RULE 9** OBSTRUCTION OF THE RUNNER: Obstruction of the Runner A defensive player shall not hold, grasp or otherwise obstruct the forward progress of the runner when attempting to remove the runner's flag.

(A) <u>UNIFORMS AND FLAG BELTS:</u> All jerseys must be tucked in and are not permitted to hang over the player's flag belt. All players are required to have three (3) flags on their belt at all times; one on each side and one on the back of the player. Runners shall not flag guard by using any part of the body or ball to deny the defense the opportunity to pull or remove a flag.

# (B) FLAG TEAM UNIFORM COLORS:

Town Name and Uniform Colors go here.

- MOVING THE BALL: Each team shall begin possession at the 40-yard line. Both teams move towards the same end zone while on offense. Cones or markers shall be placed on the 40, 25 and 10-yard lines along the field sidelines. Each team has 3 downs in which to move the ball to the next zone of downs (i.e. a team starts possession at the 40-yard line and has 3 plays to reach the 25-yard line.) QB Sneaks are not allowed. All plays must be run outside the guard position of the offensive line. No ball carriers are allowed to run the ball in the A-Gap. A gap is defined as 1 yard either side of the ball. Defense shall not be allowed to blitz the A-Gap at any time.
- **RULE 12 END OF PLAY:** A player will considered down when one of the player's flags is removed or falls off. If the runner's knee touches the ground the play will be blown dead at the spot the runner's knee touched.
- **RULE 13** OFFICIALS: Each game shall have (2) TASO officials. Official shall be responsible for keeping the official score, enforcing penalties and overall game management. Flag officials shall be paid \$25 per official per game or \$40 for (1) official.
- **RULE 14 PENALTIES:** Penalties shall be enforced in the same manner as a tackle game. If the offensive team is unable to have the full yardage of a penalty marked off, the offensive team will receive a loss of down instead.
- **RULE 15** SCORING: A touchdown is scored in the same manner as in tackle football. The scoring team will be awarded 6 points for touchdowns. The scoring team may then elect to attempt the PAT from the 3 yard line for 1 point or from the 7 yard line for 2 points.
- **RULE 16** ORGANIZED ACTIVITIES: Flag Teams will not be allowed more than three (3) organized team activities within a one (1) week period, including games. Practices shall be no more than (1) hour in length.
- RULE 17 GAME SCHEDULES: The Flag Football Season shall consist of a minimum of eight (8) games. Flag season shall start the same weekend as the tackle season. All Flag games will attempt to be scheduled to begin in the morning prior to the start of any tackle games. Game times are subject to change.
- RULE 18 COACHES: All Flag Football coaches will be required to have a background check performed by MYFA. Coaches will not be allowed on the field without having their MYFA badge present. No more than two (2) coaches will be permitted on the field at any time for a team. Defensive coaches must remain a reasonable distance back as to not affect the course or outcome of a play.
- **RULE 19** MOUTH PIECES: All players are required to have mouth pieces at all times during the play of the game.
- **RULE 20 DRESS CODE:** Players will not be allowed to wear caps, hats, visors or sunglasses (excluding prescription) on the field during the game.

# **ARTICLE XXIV -- 7on7 FOOTBALL**

AGE GROUPS & DIVISIONS: Divisions will be established as defined below. If a division fails to make a 4-team minimum, it may be combined with another division.

(A) 2nd Grade: Players may not turn the age of 9 before September 1st.

(B) 3rd Grade: Players may not turn the age of 10 before September 1st.

- (C)4th Grade: Players may not turn the age of 11 before September 1st.
- (**D**) 5th Grade: Players may not turn the age of 12 before September 1st.
- **(B)** 6th Grade: Players may not turn the age of 13 before September 1st.
- No 7th Graders. (The age cut-offs are based on the age of the player in 2021.)
- (C) 7on7 coaches must maintain a team book with a copy of a birth certificate or legal proof of birth along with a current picture of the child. This book must be available at all games and a challenging/opposing coach can request to review the book before or immediately after a game only. Failure to provide a team book upon request will be a violation and subject to normal punishment by MYFA officers as regulated by the MYFA By-Laws.
- (E) Any player residing within a MYFA Member Association area that does not offer or participate in the MYFA 7on7 League, are eligible to play for other MYFA Member Associations for 7on7 only.

# **Section 2 FIELD DIMENSIONS:**

- (A) Field Length
  - 1. 2nd & 3rd Grade Divisions 30 Yards
  - 2. 4th, 5th, 6th Grade Divisions 40 Yards
- (B) Field Width--160 feet (60 feet to hash mark, 40 feet between)
- (C) End Zone—10-yards deep

# **Section 3 STARTING THE GAME:**

- (A) Both games (when both ends of the field are being utilized) will begin at the same time. The official shall blow his whistle indicating the game has begun. The game time will be displayed on a visible scoreboard.
- **(B)** Visitors (TBD before kickoff), will always align their team on the right sideline facing the end zone, home will always align their team on the left sideline facing the end zone.
- (C) Ball is placed on the right hash mark or the center of the field when at the 40-yard line (30-yard line for  $2^{nd}$  and  $3^{rd}$  Grade divisions).
- **(D)** Referee will announce score and time remaining before each offensive possession begins.

# **Section 4 MOVING THE BALL:**

- (A) No kicking/punting is allowed.
- **(B)** The fields will be marked in (3) separate intervals with cones or yard markers.
- (C) 4th, 5th & 6th Grade Division: Division will receive 4 downs at each interval.
  - 1. The first interval will be from the 40-25-yard line.
  - 2. The second interval will be from the 25-10-yard line.
  - 3. The last interval, which is "Goal-To-Go", 10-yard line to the End Zone.
  - 4. If the offensive team fails to make a first down the opposing team will take possession of the ball at the 40-yard line.
- **(D)** 2nd & 3rd Grade Division: Each team will have 4 downs at each interval.
  - 1. The first interval will be from the 30-20-yard line.
  - 2. The second interval will be from the 20-10-yard line.
  - 3. The third interval, which will be goal to go, 10-yard line to the End Zone.
  - 4. If the offensive team fails to make a first down the opposing team will take possession of the ball at the 30-yard line.
- (E) Possession always begins at the 40-yard line (30-yard line for  $2^{nd}/3^{rd}$ ) at the right hash. No penalty can be assessed in excess of the 40/30-yard line. A loss of down will be assessed instead.

- (**F**) Offenses always move in the same direction.
- (G) All coaches, players and any other personnel on a team's sideline will not be allowed past the 10 yard line on that team's field of play. It is the responsibility of the team's Head Coach to make sure no sideline personnel are in violation of this rule during game play.

# Section 5 SCORING:

- (A) Touchdowns are worth 6 points.
  - 1. Teams will be automatically awarded the 1-point for the PAT following the score of a touchdown, unless the scoring team immediately informs an official of their intent to attempt a 2-point conversion.
  - 2. 2-pt conversion attempts will be from the 10-yard line.
    - **(B)** Interceptions are worth 2 points.
  - 1. Interceptions that occur on 2-Point conversions are worth 2 points for the defensive team.
- **(C)** Official game score is kept by the officials.

# **Section 6 BREAKING TIES:**

# (A) NO GAMES IN 7on7 SHALL END IN A TIE.

- **(B)** Each team will receive (1) offensive possession during each overtime period.
- **(C)** A coin flip will determine which team receives the first possession. The coin flip will be called by the visiting team.
- **(D)** Each team will begin their offensive possession from the 15-yard line and have 4 downs to score. If a team scores on their offensive possession in the first overtime period, that team may accept the automatic 1-pt PAT or elect to attempt 2-pt conversion from the 10-yard line.
- (E) In the event that additional overtimes are required, each team will be required to attempt 2-pt conversions from the 10-yard line until a team can be declared a winner.

# <u>RULE 1</u> <u>P.A.T.'s:</u>

- (A) 1-Pt Conversion The "extra point" will be automatically awarded to a team following the score of a touchdown, unless the scoring team immediately informs an official of their intent to attempt a 2-pt conversion. Teams will be given less than 10 seconds to make this decision from time the touchdown is scored.
- **(B)** 2-Pt Conversion The 2-pt conversion is achieved by scoring from 10-yard line.
- (C) Interceptions on a PAT attempt are dead balls and worth 2 points to the defense.

# **RULE 2** GAME CLOCK AND TIME OUTS:

- (A) Neither team receives any time outs during the game.
- **(B)** The game clock is continuous during both halves of play.
- (C) Games will be a 35 minute game (no halftime) w/ continuous clock.
- (**D**) Games will start 10 minutes after the completion of the previous games.
- (E) All teams must show up 15 minutes before game time. It is imperative all games begin and end on schedule to prevent delays of other games.
- **(F)** If a team is not present at the start of a game, the present team can elect to receive a win by forfeit or allow the other team 10 minutes on the game clock before electing the win by forfeit.
- (G)A scoreboard clock shall be used to display game time. In the event of an injury to a player that requires stoppage of play to occur, the official shall use a stop watch to track the amount of time lost due to the injury timeout. At the completion of the regulation 20-minute time period, the official shall extend the game to account for time that was lost. The extended time shall not exceed 5 minutes. This time will be kept by an official.

# **RULE 3** OFFENSIVE FORMATIONS:

Standard offensive formations must be used to simulate contact football situations. The following Offensive formation rules apply:

- (A) Must be 3 players on LOS. Center must not have anyone within 4 yards of his spot.
- **(B)** Any player on the LOS that is "covered" by another player on the LOS is ineligible to receive a pass. Example: TE is aligned 4 yards from the center on the LOS; a WR is aligned on the LOS between the TE and the sideline. The TE is ineligible to receive a pass by the formation because the WR is "covering" the TE. In order to be eligible, the WR needs to be off the LOS.
- (C) A maximum of 4 players can be on one side of the center on the initial alignment.
- **(D)** Only one player is allowed to be in motion at any one time.
- (**E**) The QB can be aligned under center or in the shotgun formation.
- **(F)** The center is not an eligible receiver at any time during a play. The center must snap the ball between the legs or underhand to the quarterback.

# **RULE 4**

**QUARTERBACK PASS CLOCK:** The quarterback only has (4) seconds to throw the ball (6 seconds for the 2nd & 3rd Grade divisions). Time starts when the ball is snapped and stops when the quarterback releases the ball. If the time is over 4 (or 6) seconds, it will result in a loss of down for the offensive team.

- (A) If the QB releases the football in 4.0/6.0 seconds or less, the play will stand.
- **(B)** If the QB clock has exceeded 4.0/6.0, the official will wait until the play is over (the play is not blown dead), then brings the ball back to the original line of scrimmage with a loss of down.
- (C) The official will blow his whistle to signal the end of the play, approx. 2 seconds after the expiration of the 4.0/6.0 second allotment if the ball has not been thrown by the offensive team.
- (**D**) In the event the defense intercepts a pass that is thrown after the allotted 4.0/6.0 seconds and before the official has whistled the play dead, the defense will be awarded the 2 points and possession of the ball.

# RULE 5

**OFFICIAL GAME BALLS:** Each team will use its own ball during offensive possessions.

- (A) K2 balls for the 2nd & 3rd Grade divisions only.
- **(B)** 4th, 5th & 6th Grade Division may use a TDJ or TDY sized ball.
- (C) The intent of this rule is to ensure that the higher levels do not use an undersized ball to gain an advantage. Synthetic or genuine leather balls are permitted.

# RULE 6

# **TURNOVERS:**

- (A) Fumbles and interceptions are dead balls at the spot with the last team retaining possession.
- **(B)** An interception will award 2 points and possession to the defense.
- (C) All fumbles will be considered dead balls with the offensive team retaining possession at the spot where the fumble occurred.
- **(D)** A muffed snap is not a fumble/dead ball. The 4.0(6.0) second count remains in effect on snaps.

# RULE 7

# **GAME CLOCKS:**

- (A) Each team will have 40 seconds to snap the ball once the previous play was whistled over by an official.
- **(B)** Delay of game penalty will be loss of down plus a 5-yard penalty.
- (C) Play clock is typical for all divisions and teams.
- (**D**) It is the responsibility of the offense to get the ball back to the line of scrimmage. The center must refer to referee's spot for official marking and placement of ball.

# **RULE 8** LEGAL PASSES:

- (A) All passes must be forward and have a 3-yard separation between passer and receiver.
- **(B)** No double passes, lateral passes, pitches or handoffs are allowed as that would constitute an illegal pass.
- (C) "Shuffle" passes are permitted as long as the 3-yard separation is achieved between passer and receiver.

# **RULE 9 BLOCKING:**

(A) Once a receiver catches a ball, <u>all other offensive players must stop at their current position</u>. They <u>cannot block</u> or be eligible to obtain the ball in any manner (i.e. hook and latter/ hitch and pitch). If an offensive player blocks for another, the play will be blown dead at the spot of the block.

# **RULE 10 END OF THE PLAY:**

(A) Receiver/Ball carrier is legally down when touched below the neck with one or both hands. (Excessive force by shoving, pushing, or striking a blow will be penalized by automatic first down plus 5 yards. Expulsion of a player(s) may occur if fouls are ruled unsportsmanlike & flagrant).

# **RULE 11** MARKING THE FOOTBALL:

- (A) Offensive team is responsible for retrieving and returning the ball to the previous spot or the new scrimmage spot.
- **(B)** The play clock does not stop and any delay by the offense in retrieving and returning the ball to the line of scrimmage while attempting to verify the spot with an official will result in a 5-yard delay of game penalty from the succeeding spot.
- (C) The center must correctly spot the ball with the official and place the ball correctly prior to running an offensive play. If an offensive play is run from an inaccurate spot, a 5-yard penalty will be assessed or loss of down if ball is at the original LOS.

# **RULE 12 DELAY OF GAME/DEAD BALL FOULS:**

- (A) Two delay of game penalties in the same possession results in a turnover. The defensive team will then put the ball in play on the 40 (30 for  $2^{nd}/3^{rd}$ ) yard line.
- **(B)** Any dead ball foul on a play that results in the defense getting the ball and it is unable to be penalized back to the 40 (30 for 2nd/3rd) yard line will result in a loss of down penalty. The defense, now the offense, would be starting play with 2nd down.

# **RULE 13 DEFENSIVE PASS INTERFERENCE:**

- (A) Defensive Pass Interference will be the same as NCAA rules. (15 YARD PENALTY).
- (B) Defensive pass interference in the end zone will be an automatic 1st and goal at the 5-yard line. If the ball is closer to the end zone than the 5-yard line at the time of defensive pass interference, the spot closer to the end zone will be utilized with an automatic 1st down.

# **RULE 14** OFFENSIVE PASS INTERFERENCE:

- (A) Offensive Pass Interference is the same as NCAA rules, (15 YARD PENALTY). If the offensive team receives a 15-yard penalty that cannot be fully administered, then the penalty will result in loss of down.
- **(B)** Offensive receivers are <u>NOT</u> allowed to run "<u>PICK</u>" plays that create physical contact with defenders to allow other receivers to become open.

# **RULE 15** ILLEGAL CONTACT:

- (A) Responsibility to avoid contact is with the defense.
- **(B)** There will be <u>NO</u> chucking, or deliberate bumping, jamming or grabbing. These actions will result in a "tack on" penalty at the end of the play (5-yard penalty) or the

down will be replayed with a 5-yard penalty should the result of the play be an incomplete pass.

# **RULE 16 UNSPORTSMANLIKE CONDUCT:**

- (A) No taunting or "trash talking" (5-yard penalty & expulsion if flagrant) is allowed at any time during game.
- **(B)** Any players involved in a physical confrontation will be immediately ejected from the game.
- **(C)** A team removed from a game for fighting will not be allowed to participate or play for remainder of year.
- **RULE 17**ALL GRADE DIVISION COACHES: A coach shall be allowed on the field during a team's offensive possessions ONLY. The coach shall remain a minimum of 10 yards behind the line of scrimmage. After the ball is snapped, the coach on the field shall not be allowed to provide verbal instructions to players. 1st offense of verbally instructing players during play will result in a warning. Second and subsequent offenses will result in a loss of down and 5-yard penalty.
- **RULE 18** MOUTH PIECES: All players are required to have mouth pieces at all times during the play of the game.
- **RULE 19 DRESS CODE:** Players will not be allowed to wear caps, hats, visors or sunglasses (excluding prescription) on the field during the game.
- **RULE 20** TEAM NO-SHOW POLICY: This rule pertains to teams that have been scheduled to play in a MYFA 7on7 game and do not show without providing at least 24 hours' notice of the team's inability to play the scheduled game. If a team "No-Shows" for a game without prior notification, that team will be immediately removed from the schedule for the remainder of the 7on7 season.
  - (A) It is the responsibility of a forfeiting team's Head Coach to notify the affected parties if unable to play a scheduled MYFA 7on7 game. Head must contact the opposing head coach, hosting location official and a MYFA Executive Board member.
  - **(B)** Forfeiting team will seek to find a substitute team to allow opposing team opportunity to play at the original scheduled game time. Replacement game will not count against the official standings and the opposing team will receive a 17-0 win for the standings.
  - **(C)** The member association of forfeiting teams will be responsible for the cost of the game officials and field fees at \$100 per forfeited game. Fine payment must be before the completion of that same MYFA 7on7 season.
  - **(D)** Head Coach of a forfeiting team may face a suspension by the MYFA Executive Board. Multiple forfeited games by the same coach may result in a coach being suspended from all MYFA activities for a minimum of year.

# ARTICLE XXV – VIOLATIONS OF BY-LAWS AND RULES

- Violation of any Article, Section or Rule shall bear a penalty as determined by the MYFA Executive Board or as defined in the MYFA By-Laws and Rules. Penalties may range from a Letter of Reprimand up to being removed from MYFA. Penalties shall be determined by the Executive Board.
- Reporting a Violation or Request for Appeal:

  (A) Only a Town Representative may report a violation of the By-Laws and Rules to the Executive Committee. The violation must first be reported by telephone and a complete written report must be submitted. Violations may be submitted to any MYFA Executive Committee Representative.

- (B) Complete written report of the violation must state the specific Article and Section or Rule Number that has been violated; the date and description of the violation; identity of the person or persons who committed the violation; how and when the Town Representative became aware of the violation; and include any supporting evidence or documentation that may be necessary to support the allegation.
- (C) Game protests for violations that occur during, and affect the outcome of a game may only be submitted for conference, playoff and Super Bowl games. Protests will **NOT** be allowed to be submitted for any non-conference games.
  - (1) Only the Head Coach of a team involved in the game may choose to report a violation.
  - (2) The Head Coach must put up a \$300.00 deposit (cash, money order or cashiers check only) with the complete written report. If the violation is upheld the deposit will be returned to the coach. If the violation is upheld the deposit goes to the general fund of the league.
  - (3) The Head Coach must report the violation to the Town Representative no later than 24 hours after the completion of the game. The Town Representative must report the violation by telephone to their league's Rules Chairman or President by the Sunday that follows the game, no later than 12:00 am.
  - (4) The complete written report must be signed by the Head Coach and Town Representative. It must be delivered to the Rules Chairman or President no later than 12:00 am of the first Tuesday that follows the Sunday in which the notification of the violation was given by telephone.
  - (5) The MYFA Executive Committee will meet to discuss the information meets the requirements. Once the Executive Committee agrees that the proper information and payment has been submitted, the President shall call for a "Special Meeting" of all the MYFA Town Representatives to discuss the matter and render a final decision regarding the violation no later than the following Wednesday at 12:00 am. A MYFA Representative will telephone the Town Representatives of the parties immediately after a decision is made. An email will be sent to all Town Representatives explaining the reported violation and the Executive Committee's decision.
  - (6) A complete written report of a violation that occurs in the final game of the Regular Season must be presented at the MYFA Regular Meeting on the Sunday immediately following game. A decision will be made at that time and all Town Representatives will be notified of the decision by the resident at the meeting.
- (**D**) Violations that do not affect the outcome of a game.
  - (1) Notification that a violation has occurred must be made by the Town Representative by either email or telephone to their league's Rules Chairman or President within 24 hours of the time he or she becomes aware of the violation.
  - (2) The complete written report of the violation must be received by the Rules Chairman or President no later than 72 hours after the telephone notification of the violation was made. This report may be made by email or letter and signed by the Town Representative.
  - (3) The Executive Committee will meet and determine the outcome of the report of violation not later than five (5) days after receiving the written report. The President will telephone the Town Representatives of the parties immediately after a decision is made. An email will be sent to all Town Representatives explaining the reported violation and the Executive Committee's decision.

(4) A complete written report of a violation that occurs in the final week of the Regular Season must be presented at the MYFA Regular Meeting on the Sunday immediately following the final Regular Season game. A decision will be made at that time and all Town Representatives will be notified of the decision by the President at the meeting.

# **Section 3**

Teams may not be voted out of MYFA for reasons other than for disciplinary action or for any misconduct exhibited by members of a team(s), including coaches, at or during a game. The Head Representative of TASO officials shall report to the MYFA Executive Board any misconduct by any member of a team. Disciplinary action shall be determined by the MYFA Executive Board.

# ARTICLE XXVI – MEDIA AGENCIES & VENDORS

# **Section 1 Definitions:**

- (A) A "media agency" for purposes of these criteria shall mean a daily or weekly publication, cable system, radio station, television station or television network, which issues Press Credentials to its employees.
- **(B)** A "vendor" for the purposes of these criteria shall mean a person or company that promotes or exchanges goods or services for money.
- (C) The "game area" for the purposes of these criteria shall mean football field and the surrounding area in which MYFA requires individuals to pass background checks to enter. The location of media and vendor employees shall be in the sidelines area outside of the Team Area (25-yard line to 25-yard line), which extends around the end zones.

# Section 2

Media & Press: Any Media Agency employee presenting current Media Credentials for admission to a game shall complete and sign the MYFA Media Agency & Press Credentials Agreement form. After the Media Agency & Press Credentials form is completed and signed the person will be admitted and allowed access to the game area and press box, if available and there is room.

# **Section 3 Vendors:**

- (A) A vendor must submit a completed and signed Vendor Application & Agreement a minimum of ten (10) days prior to the date of the event or game at which the vendor is applying for approval to conduct business.
- (B) If a vendor sets up, performs services and/or transacts business in the game area the vendor's employees shall be subject to the same background check requirements as MYFA Officers and Member Associations (Article IV Section 8) and must wear IDs with photographs.

# **Section 4**

<u>Approval or Rejection:</u> A Member Association shall approve or reject, unless the event or game is directly under the supervision of MYFA Officers. A Vendor application for an event or game directly under the supervision of MYFA Officers must be approved by the Executive Committee.

# Section 5

**Approved Forms:** A Member Association shall make a copy of any Media Agency & Press Credentials form or Vendor Application & Agreement that it approves and keep it. The original form shall be sent to the MYFA Secretary no later than seven days after it is approved.

# **ARTICLE XXVII -- AMENDMENTS**

The MYFA By-Laws and Rules may be amended by a (2/3) two-thirds majority vote of a quorum of the Board of Directors at any regular or special meeting called for that purpose between January 1 and July 1 of any year. Special Policies, which ensure the safety and the health of players, may be instituted by the Board of Directors after July 1.

# MYFA Member Association Uniforms 2021 Fall Season

# ALEDO







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# AZLE



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# BROCK



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# BURLESON



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# **CLEBURNE**



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# CROWLEY



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# DECATUR

# EATON



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# MYFA Member Association Uniforms 2021 Fall Season

# **EVERMAN**









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AWAY

# GRANBURY





**JOSHUA** 





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AWAY

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MINERAL WELLS

WHITE SETTLEMENT





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AWAY

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AWAY

# **SPRINGTOWN**













HOME

AWAY