```
# Tower of Hanoi move counting
 \rightarrow move := Vector[row](10);
                               move := \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}
                                                                                                             (1)
 \rightarrow count := Vector[row](10);
                               count := \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}
                                                                                                             (2)
 > for a from 1 to 10 do
    count[a] := a:
    end do:
 > count
                                   (3)
 \rightarrow move[1] := 1
                                               move_1 := 1
                                                                                                             (4)
 > for b from 2 to 10 do
    move[b] := 2 \cdot move[b-1] + 1:
    end do:
 > move
                            [ 1 3 7 15 31 63 127 255 511 1023 ]
                                                                                                             (5)
\triangleright # so, for example, there are 511 moves in a 9 washer tower of hanoi.
\nearrow # The solution is described here recursively, and h(n) = 2 \cdot h(n-1) + 1.
```

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