EMMANUEL LUÉVANO PROJECT ARCHITECT



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SUMMARY

- · Vision to innovate drives my work, confidence and focus rounds it up.
- · Being flexible and committed has been the backbone of my career.
- Tidy work is the result of organization being an analytical thinker.

WORK EXPERIENCE

Winsted February 2022 - Present Project Designer

There's a design component, translating the customer's needs into a room layout with the console products. Then we provide customer service, doing follow-up on the design by providing quotes and any subsequent service (revisions, order processing). Also, new procedure manuals have been created, making the quoting process simpler.

Finsa Employee from August 2018 - May 2021; Contractor from June 2021 - February 2022 **Project Architect**

Design, drafting of construction documents and project management for industrial buildings and parks throughout Mexico for a diverse portfolio of international clients. This is achieved first by doing a design review of the reference information (internal design concepts, client specifications, budget, contracts) in coordination with other teams of designers and engineering. Once confident that design data is complete, it is then converted into a CAD blueprint packet. Work is time sensitive since documentation is required for initial land work and engineering layouts. Flexibility and excellent communication skills are crucial, since new information from our providers (structural design) can come in at any moment, resulting in general changes in the project.

During construction, team members might still require additional Autocad documents per engineering needs. After construction, the new building is surveyed for QA/QC purposes and make any adjustments necessary to deliver an asbuilt revision of construction documents.

Key Accomplishments:

- No. 1 performer in organization at time of resignation.
- Proactively assisted team members in development of streamlined design guidelines for documentation provided to the engineering contractors and vendors, to communicate clearly and reduce errors in manufacturing avoiding strains in budget.

Provided leadership to the architectural department during a staffing crisis that lasted for 6 months during the pandemic, successfully routing service to more than 5 concurrent clients from a diverse background.

Infrastructure Ministry for the State of Nuevo León August 2017 - August 2018 **Project Design Lead**

- Selected for leadership position in public health buildings design for being knowledgeable in federal code (ADA compliance, healthcare facility requirements, user safety).
- Coordination of team of 5 architectural designers for a large hospital project, from design concepts to Autocad construction documents.
- Performed audits on technical design for special equipment installation according to law specifications.
- Architectural design of hospitals, police stations, and other buildings for government organizations.
- Project management (set schedules, budget, architecture documentation, contracts).
- During construction, collaborated with engineering, contractors, and vendors for technical follow up.



Language Line Solutions August 2014 - May 2020 Spanish Interpreter

On-demand phone interpretation services for a variety of industries (health, retail, hospitality, 911 emergencies, elder safety [life alert], etc). This required an effort to investigate industry specific terminology to provide an accurate rendition of speech.

Grupo Industrial Chihuahua April 2014 - September 2015 Architecture Lead / Consultant

- Architectural design and CAD drafting for a new cheese factory in Canutillo NM.
- Dedicated to co-development of a business plan to enter the US cheese market.

Grupo Ruba October 2013 - April 2014 Corporate Project Assistant

- Urban planning and architectural design in CAD for residential developments.
- Leadership for 11 nationwide designers for blueprint drafting per each individual job specifications, prep documents for engineering and finance feasibility.
- Design review on designers 'work.
- Landscape architecture design for residential communities (parks and amenities).

International Youth Foundation April 2012 - May 2013 Job Placement Officer

A respectful effort that required us to multitask. We motivated local business owners (restaurants, hospitality, workshops) to provide employment opportunities as we collaborated in the design of compelling classes for impoverished youth. These classes instilled integrity in these young people, taught them critical thinking and the dynamics of job seeking, while helping them work on their communication skills. All of this gave them information and tools to either finance their education opportunities or obtain employment.

EDUCATION

Universidad Autonoma de Ciudad Juarez August 2005 - December 2011 Architecture

Three-time semifinalist in the Walt Disney Imagineering ImagiNations Competition.

HOBBIES & INTERESTS

Themed Entertainment

The sole reason I became an Architect. The stories and they ways they are told have captured my imagination since childhood and I don't want to let go. For this reason, I have attended industry related events like IAAPA 2020, blueloop V-expo and more recently, the Attractions Design Lab at Garner Hold Productions.



Voluntary work

Joined Cancer Survivor Association in Mexico to help provide education and emotional support for cancer patients and their support system. Did so by providing creative solutions (designing the full donor and patient experience) to the grand annual event, where hair braids are collected to be turned into wigs for cancer patients who lost their hair. Travel to national events representing Juarez as part of Federal Government's IMJUAREZ program, measuring impact of social work in our city against poverty and crime.

Videogames

Another form of interactive art that is truly enjoyed and has been for more than 30 years of my life. Games first represented pure entertainment, but growing along with the medium, allowed me to revel in the new technical advances, design and immerse myself in incredible storytelling. Can't get enough Zelda, Metroid or Uncharted.

SKILLS & PROFICIENCIES

Languages





Japanese French





English

Spanish

Software















