

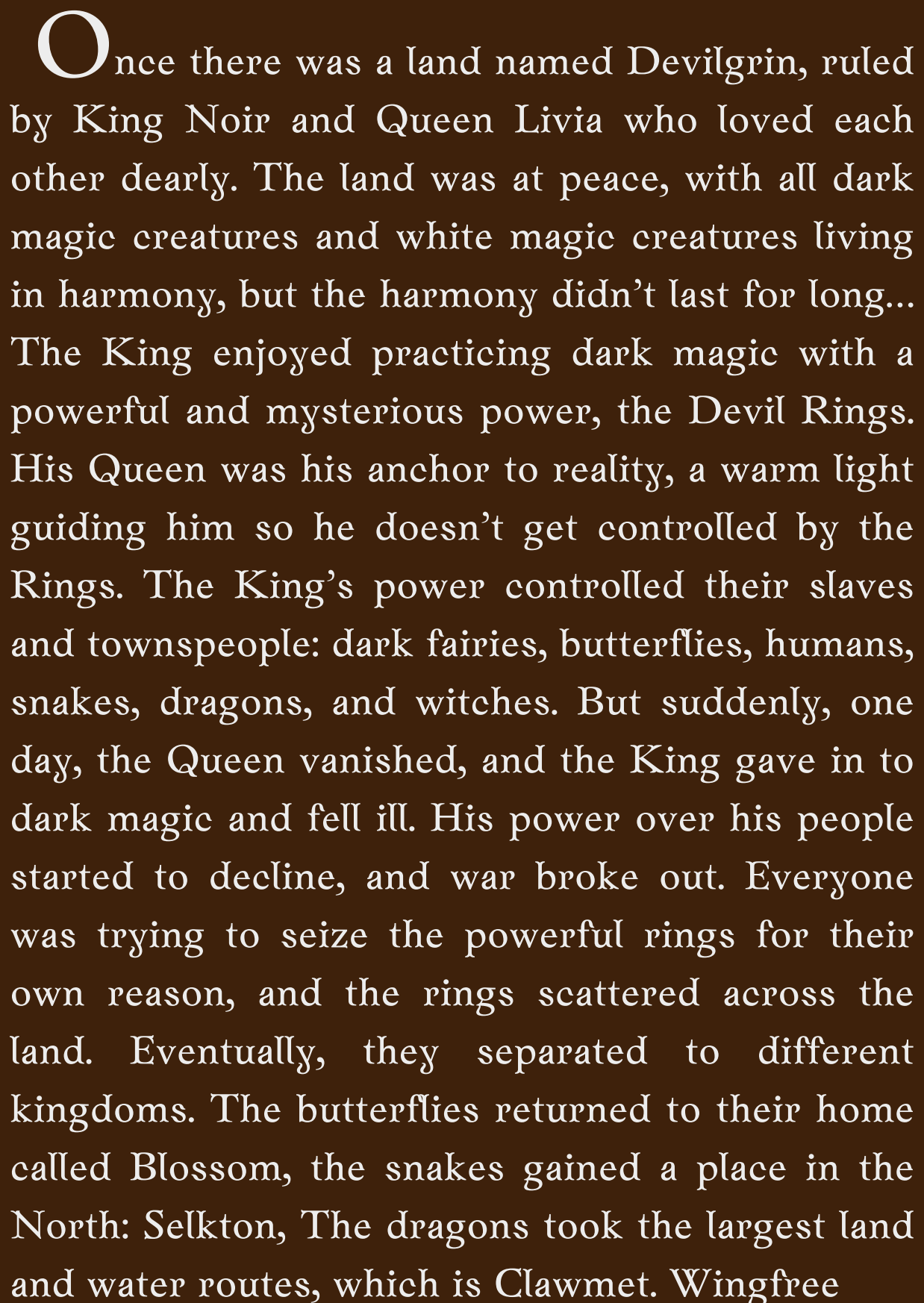
# DEVILGRIN

## SHADOWS OF THE KINGDOM





BY TUTU LIAO









Once there was a land named Devilgrin, ruled by King Noir and Queen Livia who loved each other dearly. The land was at peace, with all dark magic creatures and white magic creatures living in harmony, but the harmony didn't last for long... The King enjoyed practicing dark magic with a powerful and mysterious power, the Devil Rings. His Queen was his anchor to reality, a warm light guiding him so he doesn't get controlled by the Rings. The King's power controlled their slaves and townspeople: dark fairies, butterflies, humans, snakes, dragons, and witches. But suddenly, one day, the Queen vanished, and the King gave in to dark magic and fell ill. His power over his people started to decline, and war broke out. Everyone was trying to seize the powerful rings for their own reason, and the rings scattered across the land. Eventually, they separated to different kingdoms. The butterflies returned to their home called Blossom, the snakes gained a place in the North: Selkton, The dragons took the largest land and water routes, which is Clawmet. Wingfree



became the new home of the dark fairies, and the witches took the east side and named their land Spellgreen. The rings were never to be found, until a brave group of warriors rescued them, which brought peace through the land. Although peace returned, the people still hoped that their beloved Queen will come back and they will be reunited again. Soon, rumours started to spread across the land, before Queen's disappear, a witch saw a sneaky creature, a dragon had sensed something in the air, a human had stole a item, a butterfly had fled from her home, a snake is gathering clues, a dark fairy had an awkward conversation. The Queen is captured from a jealous land, and they all lead to the same conclusion, a map to the Queen's treasure....and maybe even the Queen herself.



You must follow your route through dangerous obstacles, and try to find the special item, so Devilgrin can be true. As the Queen says, "Light is somewhere dark is afraid to go." Be brave, and find the Queen!



The background image is a photograph of a classical building facade, likely a government or institutional building. It features a series of tall, fluted columns supporting a heavy entablature. Above the columns is a balcony with a decorative balustrade. Several large, ornate statues of figures in classical attire are positioned along the balcony. The entire image has a warm, golden-brown color cast, giving it a vintage or historical feel. The text is overlaid on the upper half of the image.

*Stories from the six*

# KINGDOMS





# Spellgreen

## VIENNA SPELL

Name: Vienna Spell

From: Spellgreen, the witches' land

Job: The Queen's maid, serving the queen and king

Vienna was once a maid in Devilgrin, mainly serving the queen. The day before Her Majesty disappeared, Vienna was talking with a friend, when she heard a Snake talking about the Queen.

"I think ssshe's going to be taken by darrrrk magic." The Snake said. Vienna clenched a fist. What does a dirty Snake know about the Queen? She sighed. The Snakes were never trusted by the witches ever since they stole the Spell Orb. Although they returned it, the burning hate still remained.

When Vienna went back to the palace, she heard another mutter.

"A Human told me," whispered a Fairy. "That the king is consumed in his power. I think the Queen should be alarmed." The Fairy was talking to a Dragon. Vienna shuttered and went to the Royal Bedroom for the Queen. She bumped into the same Dragon along the way.

"Sorry," the Dragon said. Vienna bowed and went into the Royal Bedroom.

She started helping the Queen brush her hair, and suddenly a green snake slithered in the room from an open door and hissed. Vienna, alarmed, quickly used a spell to expel the snake. She and the Queen laughed, and both went to bed. Vienna still felt an uneasy feeling that the Snakes had to do with the situation. The next day, the Queen disappeared.

Vienna, strongly thinking it was the Snakes, (as many others think too), went undercover into Selkton. As she roamed the Selkton Market, she heard another whisper. Something about the Queen's treasure...





# CLAWMET

## FIREBREATHER CLAW

Name: Firebreather Claw

From: Clawmet, the dragon kingdom

Job: A general in the Dragon Army

Before war, Firebreather was a soldier in Devilgrin. One day, he was talking to a Fairy, and they both thought that the King has been possessed. But although Firebreather agreed, he still stayed strongly loyal to the Royal family. He decided to pay a visit to the Queen. The Queen was acting strange.

"My time is coming," she said. "Firebreather, remember, fighting is not always the answer." She sighed and shoed him away.

Firebreather, confused, walked out without closing the door. He bumped into a witch maid.

"Sorry," he said. The witch bowed, and Firebreather went to attend his duties. The next day, the queen disappeared, and war broke out soon after. Firebreather was fighting for his kind in many different lands. As he was planning war, he suddenly remembered the Queen saying:

"Remember, fighting is not always the answer."

Firebreather now understood what the Queen was saying. He quickly rushed back to the field and lectured everybody about the dangers of battle. After argument after argument, they agreed to separate to different lands.

Soon after, he went to Selkton for supplies, he heard the fairies talking about a special map that was found in Blossom could lead to treasure. They said a human stole it. Firebreather scoffed. Humans. He bumped past a hooded figure. After apologizing, he went on his way.

# SELKTON



## M E D U S A   S L I T H E R

Name: Medusa Slither

From: Selkton, the snake kingdom

Job: An advisor to the King

When Medusa worked as a Royal Advisor, many scoffed at the Snakes because of their bad history. But in reality, most snakes are not evil and are just as kind as the others. One day, Medusa had a nightmare. She dreamed that the Queen was in danger and woke up in fright. When morning came, she talked about her dream with the Fairies and Butterflies in the hallway. The others just laughed, but Medusa knew that the worst is yet to come.

She decided to warn the Queen. Since it was not polite to interrupt the Queen this late at night, she sent a green snake into the Queen's room to warn her on what will happen. The snake never came back, and Medusa felt uneasy. She talked to one of her closet friends who was a Butterfly and decided that her friend will warn the Queen. However, the Queen still disappeared the next day. After the Queen's disappearance and war, Medusa retreated back to her kingdom and tried to gather clues to find the Queen. Sadly, the Queen left no trail on where she went. Medusa decided to take a break and roam the market. Wearing a hood, she walked around the stalls. She accidentally bumped into a Dragon.

"Sorry," Medusa apologized and walked away. Suddenly, she heard some snakes mutter.

"...human stole....something...the Queen's map to treasure...." they whispered.

Strange, Medusa thought. And with a mind full of questions, retreated back to her home.



# DEATH ARMY



## ORACLE WERN

Name: Oracle Wern

From: Death Army, the human kingdom

Job: A healer

In Devilgrin, Oracle was mainly known as a healer for the Royals. One day, he was giving the Queen some medicine, but something seemed off. The Queen nervously looked at Oracle.

"The map. They will have it. You must find it and keep it safe." She whispered in a low voice. Oracle looked at the Queen confused. Her majesty stayed silent the rest of the time, and Oracle soon began to pack up and leave. A day later, the Queen disappeared. Shortly after, war broke out, and Oracle fought bravely during battle. After the Dragon general declared peace, Oracle decided to pay a visit to Blossom. There, he heard a rumor that a special map that could lead to the Queen's treasure. Suddenly, Oracle remember what the Queen said to him about a certain map. Oracle knew now what the Queen meant.

That night, he snuck into the tower of Blossom, past guards, and servants, and stole the map. He retreated back into the Death Army kingdom and hid the map somewhere nobody knows...



# BLOSSAM

## LUNAR FLOW

Name: Lunar Flow

From: Blossom, the kingdom of butterflies

Job: A servant for the Royals

Before the Queen disappeared, Blossom worked as a servant in Devilgrin. One day, she was talking to her friend, a Snake, and they were both felt something is off with the Queen. The Snake had sent a warning message to Her Majesty, but the Queen never responded. So, they decided that Lunar will go and warn the Queen. Lunar walked in the Queen's bedroom but was stopped by a Fairy. He stared at Lunar.

"The Queen does not want to be disturbed," he said. Before Lunar was able to argue, the Fairy slammed the door shut. Lunar decided not to tell her friend about the incident.

The next day, the queen disappeared and soon after, war broke out. Lunar fled to her home kingdom and worked in the Butterfly Tower. The Tower held a special map of some kind, but that was all the elders told Lunar. She didn't know anything else until later. One night, Lunar was strolling the halls, when she saw a figure run past her. It looked like a human. Lunar was so shocked, and the guards chased the figure, but eventually the human escaped with the special thing.

Soon after, Lunar learned it was a map to the Queen's treasure of some kind and understood why the human took it. She fled from the Tower and disappeared among the civilians of Blossom.



# WINGFREE



## J A C O B F L Y

Name: Jacob Fly

From: Wingfree, the kingdom of dark fairies

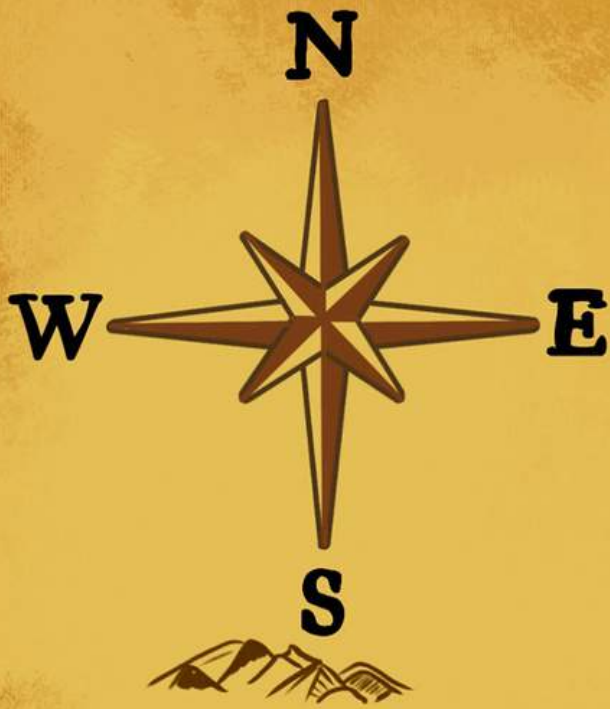
Job: Advisor

Jacob worked in Devilgrin as an advisor to the Royals, especially the Queen and King. One day, he was talking to a Snake and Butterflies when the Snake said something ridiculous about a dream. Although Jacob mocked and laughed at her, he also somewhat felt that the Snake was right, and something bad was coming. So, he decided to have a talk with the Queen. He entered the bedroom and found the Queen sitting on her bed.

"My queen, I---" Jacob started to say, but was interrupted by a Butterfly. The Queen waved her hand, and Jacob told the Butterfly to leave. Then Jacob continued to talk to the Queen.

"Jacob," the Queen said. "As I told the others, my time is almost up. Just don't be alarmed when I am gone." The Queen leads him out the door. Jacob was confused. What others? Where are you going? Troubled, Jacob went on his way. When the Queen disappeared, Jacob went to his homeland, and started gathering as much clues as he can find about the Queen. He knows a Snake is also searching for answers, although he never contacted her. Jacob decided to go to Selkton to find the Snake, and no one knows where he is. The last thing he murmured about was the Queen's map to treasure....





**SELKTON**

**BLOSSOM**

**DEATH ARMY**

**C L A W**





**A MAP OF  
DEVILGRIN**



**400** TABLES, PERFECT FOR PICNICKING • DINNER AWAITS AT THE END OF A HOOK •  
 GET YOUR EXERCISE ON A PADDLE BOAT

## Legend:



Paved Walkway  
 Bikeway  
 Multi-Use Trail



Model Boats  
(5 mph max, electric only)



Bike Rentals



Walking Path

Park Entrance



Volleyball Court



Horseshoe Pits

E. La Palma Ave.

Exit Only



Food Concession



Soccer Field

Anaheim Play Fields Entrance



Santa Ana River Trail Staging Area

5K Trail Start



Tennis Court



Soccer Field



5K Trail



Equestrian Trail



Paddle Boat Rentals



Fishing



To reserve a picnic shelter, visit [www.ocparks.com](http://www.ocparks.com).  
 To reserve an Anaheim Play Field, call 714-766-5233.  
 Other fields are first come, first served.







# DEVILGRIN

*A story never truly ends*