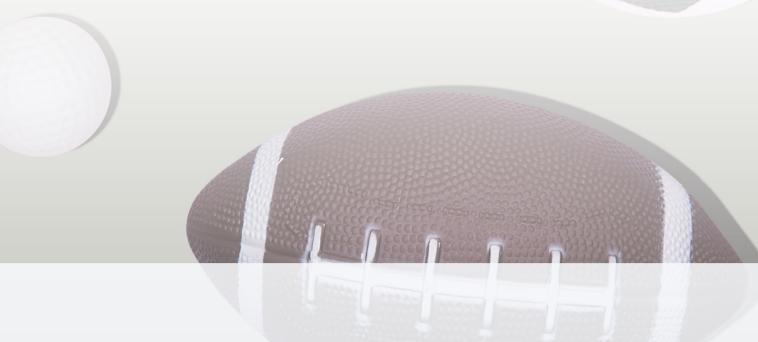


BUZZER BEATER X MICROSOFT Designing an Al Copilot for Athletes By: Simone, Fiona, Katrina, Keelan, and Joy











1. 5W + 1H Framework 2. Competitor Research 3. Target Persona(s) 4. Visual Mock Up 5. Go-To-Market Strategy 6. KPI Framework 7. User Journey Map 8. Risk Assessment Matrix/Mitigation

Pain Points of training solutions on the market.

Pain Point	Why?	Where?	
Lack of Personalization	Static temples, weak feedback, hard to turn for individual needs	During onboarding	
Fragmented Apps	Data lives in silos, no integration across platforms	Juggling multiple apps for sleep, nutrition, training	
Poor Adaptability	Workouts don't adjust based on performance/life factors	During ongoing training cycles	
Accessibility	High cost, tools designed for elite athletes only	At sign-up/point of entry	
Low engagement	Generic advice, no emotional motivation, limited feedback loops	After initial excitement wears off (1-3 weeks)	



Solution (How?)

Use adaptive AI models that evolve with the athlete's input and real-time performance

Centralize data into a single hub

Copilot should self-update based on ongoing input (e.g., fatigue, injury, stress)

Freemium model + easy onboarding for beginners and intermediate athletes

Provide emotional feedback, visual progress, and goal reminders to make it feel like a training partner

COMPETITOR RESEARCH: WHOOP



Product/Service

A wearable fitness tracker + mobile app focused on 24/7 physiological monitoring (HRV, recovery, strain, sleep).

Buisness Model

Subscription-based model. Hardware is free with a paid monthly or annual membership.





Growth Rate

Values at 3.6 billion, has an estimated user base of 125 million. \$401 million raised in investments





Geography

Headquartered in Boston, MA. Available globally, with strong presence in North America and Europe.



ATTRACT

Personal Info	Challenges	Values/Goals	
Genders: All genders	 Lack of time or structure in training 	 Personalized, adaptive training plans 	
 Age ranges: 16-35 Education Levels: 	 Difficulty integrating data from multiple fitness, nutrition, and recovery tools and apps 	 Seamless integration of all health and fitness data in one platform 	
Highschool, College, early-career professionals	 Inconsistent motivation/ accountability 	 Real-time feedback and performance insights 	
	 Inaccessibility of high quality coaching or personalized feedback 	• Visual progress tracking and milestone recognition	
	 Limited understanding of how to adjust training based on recovery or mental fatiguE 	 Affordability and accessibility A feeling of autonomy and control over their training journey 	



Common Objections

- "This seems too complicated or high-tech for me."
- "I already use other fitness apps...why do I need this?"
- "I'm not a serious athlete...do I really need this?"

Attract Strategies

• Show how easy it is to start using the copilot, with step-by-step videos and simple setup. Highlight the unified experience via API integrations (e.g., syncing with sleep, nutrition, calendar, wearables) and show how the copilot adapts in real time something other tools don't offer. Share stories from everyday users like students, busy workers, or people just getting back into shape, so new users can see that the copilot is for all levels, not just pros.

DIFFERENTIATE

- Most value now:
 - College & high school athletes training for competition
 - Amateur fitness enthusiasts who already track workouts and are motivated to improve
 - Athletes who are recovering from injury who need adaptive plans
- Most value in the future:
 - Recreational users looking to build long-term fitness habits
 - Middle school athletes and youth sports programs
 - Coaches and trainers looking for scalable athlete management tools
 - Corporate wellness programs & team fitness challenges

INTERACTION

- Social media campaigns with relatable athlete stories
- Short-form video demos of the AI copilot
- Partnerships with college teams and EEG wearables
- body and brain data
- In-app mood and effort tracking • Weekly performance reports that blend • And gamified challenges—reaction time, focus streaks, recovery consistency
- Partnering with schools, clubs, and gyms to run small pilot programs to be able to gather feedback directly • Discord or Slack group for athlete community support



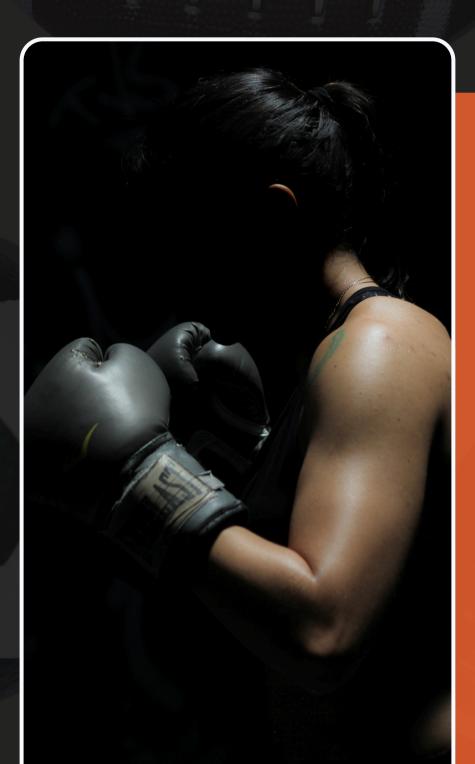
RETAIN



To customize our tool, we will implement:

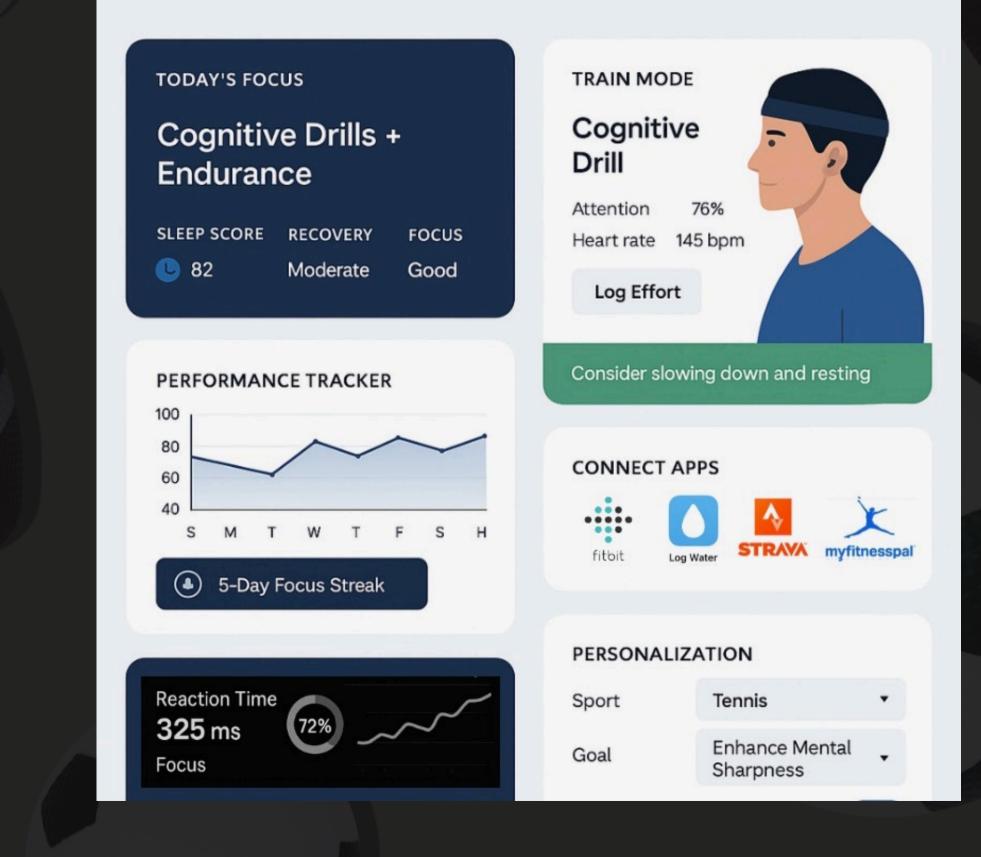
- Personalized training plans based on user performance and goals
- AI-generated training plans that adjust daily based on performance, mood, and recovery
- Weekly recap emails tailored to their sport or training type
- In-app rewards or badges for consistency and improvement
- Feedback-driven content suggestions (e.g., drills, recovery techniques)
- Option to connect with a mentor or coach based on training style
- Seasonal challenges or goal resets aligned with athletic calendars





VISUAL MOCK UP

NEURO ADAPTIVE COPILOT





STP MARKETING STRATEGY



Segmentation

- Divide the market of athletes into smaller segments
- Consider skill level, sport type, training goals, tech comfort level
- Understand varied needs ad motivations across segments

Targeting

- Choose key segments to focus on • Underserved athletes without access
- to elite-level resources
- Value personalization ad affordability

Positioning

- Smart, accessible training partner
- Real-time personalized insights and feedback
- Affordable and user-friendly





KPI FRAMEWORK

Goal 1 Goal 2

1.Increase Viewers

Enhanced Viewer Experience
In-Stadium Enhancements
Broader Access and Global Reach Metric: Higher Viewer count

2. Players Health

- Injury Prediction and Prevention
- Personalized Training and Targeted Marketing and Recovery Plans Sponsorships
- Faster Return to Play Safely
- <u>Metric</u>: Compare the number of injuries and recovery times.



Goal 3

3. Money

Smarter Ticket Sales and Pricing argeted Marketing and Sponsorships Merchandise Sales Optimization <u>Metric</u>: Higher profit

User Journey Map

Stage	Awareness	Consideration	Conversion	Loyalty	Advocacy
Actions	Scrolls social media, sees ad or story	Watches demo, compares with other apps	Signs up via free tier, conncects device	Logs mood, views insights weekly	shares streak, refers friends
Thoughts	"Is this useful for someone like me?"	"Will this really help me improve?"	"This looks easy enough to try."	"Im seeing results!"	"I want others to try this."
Emotions	Curious, Hesitant	Hopeful, Cautious	Reassured, Confident	Empowered, Supported	Proud, Excited
Touchpoints	Instagram post, Youtube ad, blog article	Product page, testimonals, demo video	Onboarding flow, smart features preview	Weekly reports, challenegs, check- ins	Social media, referrals, reviews



RISK ASSESSMENT



RISKS

- Users feel overwhelmed by complexity
 Data privacy and security concerns
- 3. Drop-off in engagement over time



WHO IT AFFECTS

- 1. Non-tech-savvy users, recreational athletes, new users
- 2. All users, especially those sensitive to data sharing
- 3. Busy users, students, professionals with inconsistent routines



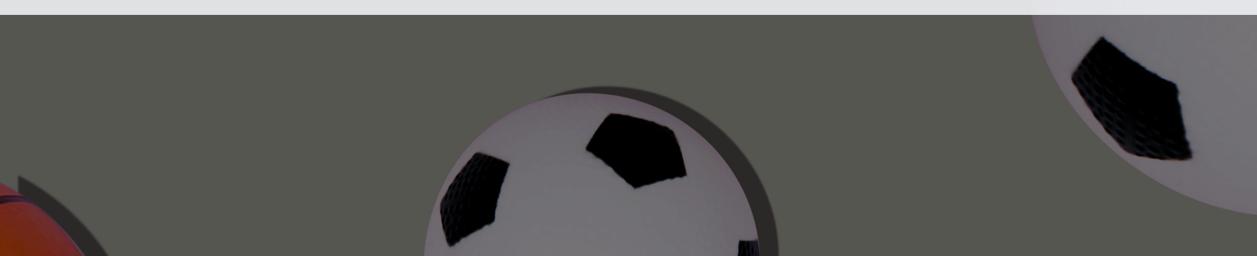


MITIGATION STRATEGIES

- 1. Step-by-step onboarding, simplified UI, relatable success stories, free tier, progressive feature rollout
- 2. Transparent privacy policies, secure encryption, user-controlled settings, regular communication about data protection
- 3. Smart reminders, gamified challenges, weekly progress reports, adaptive goals, regular check-ins

ANY QUESTIONS?

Simone Ashford (Scrum Master) Email: simone.ashford@howard.bison.edu





THANK YOU!

Thank you for learning about our AI-powered training tool. Here's to smarter workouts, stronger athletes, and reaching new personal bests!

