



Ultimate Nail Art Challenge

Rules

1. Total time allowed is 7 hours.
2. Description of the competition is a long running event where the competitor must create a set of nails that have all types of nail art including; 3D acrylic, flat art with gels and/ or acrylic paint, structured nails with unique shapes and styles on models.
3. Time allowed: the competitors will have 7 hours to complete their work. The first day is 4 hours without models present while all 3d work will be created.
4. The second part of the challenge is on the last day. The models will be present and there will be 2 hours to apply the nails on 1 hand to be applied. There will be a 1 hour break for judging and the remanding 1 hour after the break will be with models present for the 3d artwork to be applied and added to the top surface. There will be a second judging.
5. Flat art, foils, glitters, flocking, crushed shells, confetti and rhinestones are allowed for extra effect.
6. NO pre-made art such as Fimo or machine made shapes of any kind.
7. Theme is of the competitors choosing. Theme will be judged based on the cohesive collaboration of artistry and style. There is not an actual theme required. For example; Alice in Wonderland. The theme should have a style and design that represents the competitors unique style.
8. The models nails should have a unique and new modern style shape. Example; edge, stiletto, or pipe.
9. The models nails may be applied with acrylic or gel but must be sculpted. All colors and type of acrylic and gel are allowed.
10. The nails may be applied however the competitor chooses.
11. The models nails will be scored in the same manner as any other structured nail competitions it has a unique shape. Example; French twist, design stiletto & design sculpture.
12. Artwork may be applied into the structured nail and on the surface.
13. Flat artwork of all kinds with all types of flat art mediums are allowed.
14. Gel sealers and topcoats are allowed.
15. Use of electric files are allowed.
16. The competitor may not use any of their own pre-made work.
17. All commonly used items needed for 3D sculpting are allowed. Example: wire, aluminum, pipe cleaners.
18. Oil is allowed.
19. Electric file oil is allowed.
20. Pinching tools, C-curve sticks and all types of tools used to create a proper structure are allowed.
21. Competitors ARE ALLOWED to pre-size or cut the forms prior to the start of the competition. Doubling of forms is allowed. Metal supports are allowed and can be added to the form prior to the competition
22. All products and tools will be inspected by a floor judge prior to the competition.
23. All general rules apply in this competition.
24. Total possible points 245
25. Criteria for this competition are as followed: Concave 5pt., Convex 5pt., Arch & Apex 5pt., Free-edge thickness 5pt., Sidewalls 5 pt., Lateral Side extension 5pt., Surface Smoothness 5pt., Uniformity of Shape 5pt., Length 5pt., Underside 5pt., Cuticle Area 5pt., Product Control 5pt., High Shine 5pt., Level of Difficulty 20pt., Use of Color 20pt. Clarity of Design 20pt., Originality 20pt., 3-D Presentation 20pt., Composition 10pt., Balance 10pt.,



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Presentation 10pt., Creativity 10pt., Continuity of Theme 10pt., Graphic Quality 10pt., Media 10pt., Overall Workmanship 10pt.,