

Magic Tricks



To Amaze Yourself!



Easy To Do!
You'll Wonder How They Work!

Props

In order to enjoy all the magic tricks in this book, you will need the following:

A deck of playing cards

Eleven or more coins

Blank sheets of paper

A pen or pencil

A calculator

A knife, fork, and spoon

A piece of paper money

Five personal articles

Index cards (optional)

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MAGIC TRICKS TO AMAZE YOURSELF!

Magic At The Dinner Table

Before we begin, I need you to place on a table in front of you a knife, a fork and a spoon. You can place them in any order. However, they do need to be in a row. You could put the knife on the left or the right or in the middle. The same could be said for both the spoon and the fork. Place them carefully in a row.

Now we're going to mix them up as I give you some brief instructions. All I ask is that you simply listen carefully and follow my instructions exactly.

First. . . exchange the spoon with the item on its right. If there is no item on the spoon's right, just leave the spoon where it is. Again let me say it slowly . . . change the spoon's position with the item on the spoon's right. If there is no item to the right of the spoon, just leave the spoon where it is. Have you done that? Good.

Secondly. . . exchange the knife with the item on its left. If there is no item on the knife's left, just leave the knife where it is. Again let me say it slowly . . . change the knife's position with the item to the left of the knife. If there is no item on the knife's left, just leave the knife where it is.

Finally . . . exchange the fork with the item on its right. If there is no item to the right of the fork, just leave the fork where it is. Again let me say it slowly. . . change the fork's position with the item on the fork's right. If there is no item on the fork's right, just leave the fork where it is. Now take the item on the far left end of the row and carefully sit on it. Again let me say pick up the item on the far left end of the row and carefully sit on it. Then pick up in your right hand the sharper of the two

objects remaining on the table. Pick up in your right hand the sharper of the two items remaining on the table.

Finally, hold the last object in your left hand. Hold the last object in your left hand.

Now. . . please stare at the object in your left hand. I will attempt to pick up your thoughts. Concentrate on that object. In fact if you could picture yourself using it, it would help me lock onto your thoughts. I'm receiving an image of you eating a bowl of breakfast cereal. No one eats breakfast cereal with a knife or fork. . . so you must be holding the spoon in your left hand.

Now. . . shift your focus to your right hand. Picture yourself using that utensil. OW! I'm seeing a stabbing motion. That could either be a knife or a fork. However, I believe that it's the knife! No wait . . . I'm seeing it clearer now. It's the fork! Am I right?

Then you must surely be careful as you reach underneath yourself and remove the knife. Careful! Careful!



Magic Poker

Please take a pack of playing cards and begin to shuffle them thoroughly so that neither you nor I know where any card in the deck might be. I will attempt to read your mind this as you play a game of psychic poker. Let me explain the rules.

First, I ask that you deal facedown two piles of cards on the table. Each pile must have five cards. Let me repeat. Please deal two piles of cards facedown on the table with each pile having five cards in it.

Please place these two piles side by side.

Now turn over and look at the top card of the right hand pile. Stare at it so that you won't forget it. If anyone else is in the room, show it to them too. Then place it back face down on top of the pile from which you removed it.

Then pick up the left hand pile of cards and I'm going to give you a choice. You can discard one, two, three, or even four cards from that pile. Just remove one, two, three or four cards from that pile and put them way over to the side out of the way. Place what remains in your hand facedown onto the right hand pile.

You have now buried your card. And you'll have to admit that it would nearly impossible for me to know exactly how deep in the pile your card now resides.

Well we're about to mix the cards even further. Please listen carefully to my instructions.

I want you to pick up the pile that contains your card and turn it face up in your hand. Deal what is now the face up top card onto the table. Have you done that?

Good.

The next face up card I want you to take and place it onto the bottom of the stack in your hand.

Then deal the next card onto the other face up card on the table with the next card going under the hand held stack. The next card goes onto the growing table pile with the next card going under the hand stack.

Continue this alternating process until you have all the cards from your hand pile face up in a stack on the table.

You have now mixed the cards.

Please pick up the pile from the table and turn it facedown in your hand.

Now I want you try and send me a picture of the card you first looked at in the beginning of this trick. Do this by taking the first card on top of the facedown pile and looking at it. If it's your selected card, think "yes." If it is not your card, think "no." I'm definitely getting a "no."

Please put that card aside.

Now turn over the next card and hold it up in your hand. Again think the word "yes" if it is your card or "no" if it is not. Please put that card aside, it is not your card.

Try it again with the next card. Please think "yes" if it is your card and "no" if it is not. Wait a minute! I'm definitely getting a different signal this time! That is your card! Am I right? I thought so.

Cash Conjuring

Please take a piece of paper money and place it on the table in front of you. Then put three other non-money items in a row beside the money. These other items might be pens, or pencils, erasers, scissors, pieces of paper or a combination of any of those.

Please arrange the four items into a row with the piece of paper money being placed at the far left end of the row.

Now we're going to mix up the items. When I say the word "change," I want you to exchange the piece of paper money with the object next to it.

If the bill is on the end of the row, you won't have much of a choice since you must exchange the paper money with only the item next to it. However, as the money moves into the middle of the row, you can exchange it either with the item to the right or to the left of the bill. The decision is yours. Do you understand? Good.

First, let your eyes roam across the row of four objects and make sure that the bill is on the far left end of the row. Now when I say the word "change" remember to exchange the bill's position with the item next to it.

OK. . . "Change!"

Now "Change" the bill's position again with either the object to its right or to its left.

Change again.

Change again.

And finally, “Change” one more time.

Again now let your eyes move slowly from the left of the row to the right. Try and send me a picture of what you see.

Please remove the object from the far left end of the row. I know that it’s not your money.

Let your eyes look across the row one more time. I will attempt to literally look through your eyes and see the remaining order.

Please just like before; please change the position of the bill one more time.

Ah. . . I see you didn’t have much of a choice since you had to change the bill with the item next to it.

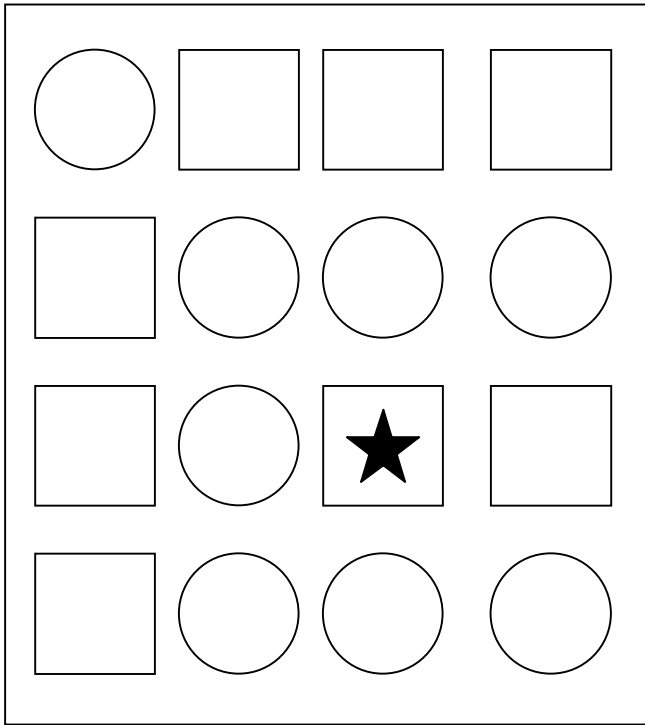
Oh well. . . please remove the object on the far right end of the row. I know that it’s not your money.

Now please look at your remaining two objects. Reach out your hand over both objects and remove the object. . . to the left. It’s not your money either.

Your money remains in front of you.

Magically. . . that’s how to keep track of your money. I hope you enjoyed it.





Suggestibility

Try and resist my power. Follow the instructions below and try to NOT ultimately land on the square with the star. I will be doing my best to get you to stop there.

1. Put your right index finger on any square.
2. Next move your finger left or right from the first square to the nearest circle in that row.
3. From that circle, please move your finger up or down to the nearest square.
4. From the square in which your finger last rested, move that finger diagonally to the nearest circle.
5. Move your finger either down to the nearest square or right to the nearest square. Please don't move diagonally.

Did you resist my power? I hope not.

Numerology Flip

Today we're going to investigate the intriguing realm of numerology and the power that numbers hold over our lives. We will be combining your influences with my influences as we try this experiment. Please tear three small pieces of blank paper.

Then select one of those pieces of paper and write the number 7 on one side (since it's the 7th month of the year when I'm writing this book) and 22 on the other side since it's also the 22nd day of the month. So now you have one piece of paper with the number 7 on one side and the number 22 on the other.

Then select another piece of paper and write the number 5 on one side since that's the last number in my phone number and 20 on the other side to correspond with the number of years I've been married. This piece of paper will have a number 5 on one side and a number 20 on the other.

On the third piece of paper please write a 9 since that's the number of the apartment in which I'm sitting and 24 on the other side since that's how many years I've studied this interesting field. This piece will have a number 9 on one side and a number 24 on the other.

Finally on the fourth piece of paper please write 6 on one side since that's the age of my youngest child and 21 on the other side since that's the age of my first born. You will have a number 6 on one side and a number 21 on the other.

According to tradition, please arrange your four pieces in the form of an "X". Please place the papers on the table in front of you with the smaller number on each

piece facing up. Make sure that the smaller number faces up on each of the papers.

Now I want you to act with great thought and deliberation in the following activity. Here is where your influence over the numbers blends with my own.

In just a moment when I say the word “turn,” I want you to turn any two pieces of paper over so that the larger numbers show. In just a moment when I say, “turn,” please reach out and turn over any two pieces of the paper.

Ready? Alright. . . turn over any two pieces of the paper. Now.

Now look over the papers and when I say “turn” again please turn over two pieces. You can turn over the same two pieces or another two. You can even turn over one of your original pieces of paper and a new piece of paper. You make that choice. Just turn over two pieces of paper.

Ready? Alright. . . turn over any two pieces of your papers. Now.

Didn't that feel like you had a free choice? I hoped that it would.

Finally, I want you to do it still one more time. When I say, “turn,” I'm wanting you to again turn over any two pieces of paper.

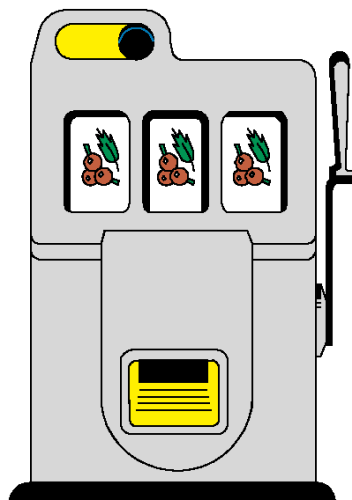
Ready? Ok. . . turn. Now!

We have now combined our influences. I chose numbers that had meaning in my life and you decided which ones would be face up and which ones would be face down.

We now share a lucky number. That number is found by adding together all the numbers that are currently face up. Please do that now. Add together all the numbers that are face up.

Before writing this, I tried it myself and obtained the number 57. The closer that your number is to mine the luckier the number for both of us. How close did we get?

WOW! I'm going out and trying my luck right away.



Tic Tac Toe Top Secret

I ask you to take a piece of paper and draw the typical tic tac toe grid. And all I ask as a concession for the fact that I can't see the grid is that you would please put an "X" in the centermost square of the grid as my first move in the game.

Now you can put your "O" anywhere else in the grid.

Have you done that? Good.

Now if there's a blank space to the left of your O, please put my X there. If not please put my X to the right of your O. If that space is also taken, please put my X above your O. However, if all of those spaces are taken, please put my X below your O.

Now you may mark your next O into any remaining square.

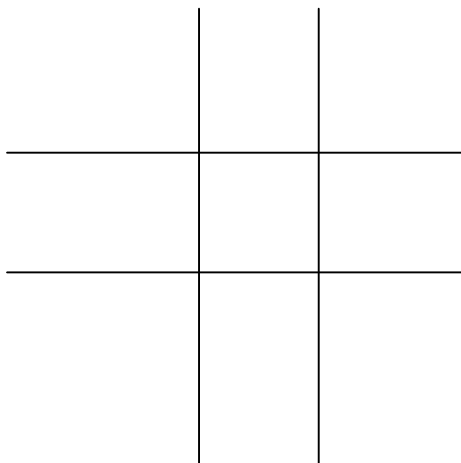
Now if there's a blank space to the left of your last O, please put my X there. If not please put my X to the right of your O. If that space is also taken, please put my X above your O. However, if all of those spaces are taken, please put my X below your O.

Take you time and carefully consider. Try and win. Play a strategy. Please mark your next O into any remaining square.

Now if there's a blank space to the left of your O, please put my X there. If not please put my X to the right of your O. If that space is also taken, please put my X above your O. However, if all of those spaces are taken, please put my X below your O.

Please mark your O in any of the remaining squares.

Oh I see no one's going to win this game. Just go ahead and put my X in the remaining square. Well. . . I wish you better luck next time.



Origami Word Mystery

I will now attempt to read your mind. Please take a blank piece of paper and fold it into eighths. When you open up the paper, you will find a sheet of paper with eight squares marked off by the fold lines.

Please turn the paper so that you are looking at the paper the long way with two rows of four squares in each row. In the upper row print the letters A, B, C, D from left to right with one letter in each square. Now you'll be looking at a piece of paper with the letters A, B, C, and D printed in the squares of the upper row.

In the lower row print the letters E, F, G, and H however print them from right to left. In other words the letter H needs to be in the square at the far right end of the lower row.

A	B	C	D
H	G	F	E

Now you'll be looking at a piece of paper with the letters A, B, C, and D printed in the squares of the upper row from left to right and the letters E, F, G, and H printed in the lower row from right to left.

Now please refold the paper back into eighths. However, you can reverse some of the creases so that you have different combinations as you fold it this time.

Now. . . please hold your folded packet and carefully tear or cut about one eighth of an inch from all four edges of the packet. In other words, tear or cut around the edges

of your folded packet -- removing about one-eighth of an inch from each edge.

You will now find that all of your letter squares are separate with some of them face up and some of them face down. Please put the face up squares in one pile with the face down letters in the other.

Now it's your choice. Choose either pile and look at the letters in that pile. Try and make a word using all of the letters in that pile. If you can't come up with a word with the letters in one pile, use the letters in the other pile. Try and use all the letters of one pile or another. Then concentrate on the word you form.

Let your eyes go back and forth across the word. Picture it printed on a billboard in large black letters on a white background. Now let me explain how my own mind works. Inside my head I will see the billboard as though I'm approaching it in the dark with a flashlight. The flashlight will shine on the billboard and I will see one letter at a time. However, I might not be seeing the letters in the correct order.

Let's try.

Now please don't say anything until I'm done and actually identify a word. And please don't let your eyes leave the word you've formed with the letters.

The first letter I see is the letter E and then the letter H. No wait. . .the E is correct. However, the H is actually the letter A. Then I believe I see two letter C's. But that's impossible. Therefore, one of the C's must be a G.

Then I'm picking up nothing. I believe that the word you're thinking of only has four letters.

Now I ask that you no longer visualize letters. Actually visualize the object itself. Picture it as large as possible. That's great!

I see steel bars . . . and a lock. You're thinking of the word CAGE!

I do hope I'm right. Thank you for taking time to participate in this experiment and for helping me get the word of your thoughts.



Psychometric Trickery

I want us to try an experiment in psychometry. Some believe that those possessions to which we have some form of emotional attachment with them -- a certain energy that can be felt and interpreted by the trained psychometrist. Please take a piece of jewelry or some other possession and place it on the table in front of you. The longer that this piece has been in your possession the more effective this demonstration will be. Then please place four other non personal items in a row beside the personal object. These other items might be pens, or pencils, erasers, scissors, pieces of paper or a combination of any of those.

Please arrange the five items into a row with the article of personal importance being placed at the far right end of the row.

Now we're going to mix up the items. When I say the word "change," I want you to exchange the personal item with the non-personal object next to it.

Since the personal item is on the end of the row, you won't have much of a choice this first time since you must exchange that item with only the article next to it. However, as the personal item moves into the middle of the row, you can exchange it either with the item to the right or to the left of it. The decision is yours. Do you understand? Good.

First, let your eyes roam across the row of five objects and make sure that the personal item of psychometric focus is on the far right end of the row. Now when I say the word "change" remember to exchange that article's position with the item next to it.

OK. . . “Change!”

Now “Change” the personal article’s position again with either the object to its right or to its left.

Change again.

Now please remove the article from the far left end of the row. I sense that the energy of the personal article is not in that position.

You are now left with only four items.

Change the personal article again.

Please again remove the article from the far left end of the row. The personal energy is not in that position.

And finally, “Change” one more time.

Again now let your eyes move slowly from the left of the row to the right. Try and send me a picture of what you see.

Please remove the object from the far left end of the row. I sense that it does not have the energy of your personal article.

Let your eyes look across the row one more time. I will attempt to literally look through your eyes and see the remaining order.

Only two articles remain and I ask that you reach out and remove the article on the right. Only your personal article remains! That’s the power of psychometry!

I hope you enjoyed it.

Calculator Connivery

Please take a calculator and follow along as we combine some of your own personal numbers with some numbers common to both you and me.

Please take your calculator and enter the most personal and consequently influential numbers any of us have -- the digits of your birth date. Put the number of the month first, followed by the date and finally the last two digits of the year.

Have you done that? Good.

Please multiply that very personal number by the numerological denominator 9.

After multiplying your initial number by 9, please add all the digits of the resulting number together.

Then add the digits of the new number together.

And if you still don't have a single digit number, add the digits together again. . . . and again until you finally do have a single digit number.

Up to this point we've worked with your most personal number. Now in an attempt to link your mind with my own, we will add in some numbers that we share in common.

Please add to your present single digit number the number 18 as the average number of hours we're awake. Then add in the number of days in a year (365). Adding to that the number of weeks in a year (52) and finally MULTIPLYING the entire sum by the number of days in a week (7).

Then please subtract the numerological denominator 63 from the sum, as we want only a purely personal number at this point.

Please concentrate on the number you finally have obtained, and I will attempt to reach into your mind and extract the number one digit at a time. My eyes will see the digits clearly. However, I may not be able to place them in the right order.

I see a 5 in the number. A 4 in the number. And a 3 in the number. Please continue to concentrate. I'm sorry I'm not getting any other number. That might either mean that there is no other number or that possibly the remaining number is an O.

During the entire process of attempting to read your mind I kept getting a picture of a shoe in my mind. The only possibility I can think of is that you concentrated on a number that when turned upside down looks like a word having to do with a shoe.

Would you mind turning your calculator upside down and seeing if that's true?

Thanks for sharing in this rather odd experiment into the world of numerology and telepathy.



Precognition Prestidigitation

I hope that you're ready to experience something very unusual and even a little spooky. Please take a deck of cards and shuffle them completely until you're satisfied that I could not possibly know where a single card in the deck might be.

Then please count thirty cards from the deck onto the table. You may set the remainder of the deck aside since we won't be needing it.

Please pick up your dealt portion holding it facedown in your hand. Please deal seventeen cards face down onto the table. Then take the remaining cards and turning them face up shuffle them into the packet you just dealt onto the table. Finally without turning any more cards over shuffle the packet one more time.

Now that the cards are mixed, I want you to pick up the packet of cards without turning them over and remove the top two cards from the packet. If the two cards are both face up, please place them on the table in their own pile. If they are both face down, place them on the table in another pile. And if one card of the pair is face up and another is face down, please place that pair into yet a third pile.

Have divided the original packet into three piles. The number of cards in each pile was the result of a random shuffling of the cards. Or was it random shuffling. Do you believe in fate? Do you believe that something can feel like it's random but it's really not.

All the while that you were dealing and shuffling, I have been attempting to influence your actions by focusing my mind wholly and completely on the number four.

Only you will know how successful I've been. Ignore the pile in which there was both face up and face down cards. Please count the number of face down cards in their pile and then the number of face up cards in their pile.

If you have FOUR more facedown cards than face up cards, I have been very successful. If you have five more or even three more, I have been fairly successful.

How well did I do?



Tampering With Time

The nature of time has been a fascination with human beings since the concept was first defined. I do hope that you'll enjoy our experiment as we attempt to manipulate the very nature of time itself.

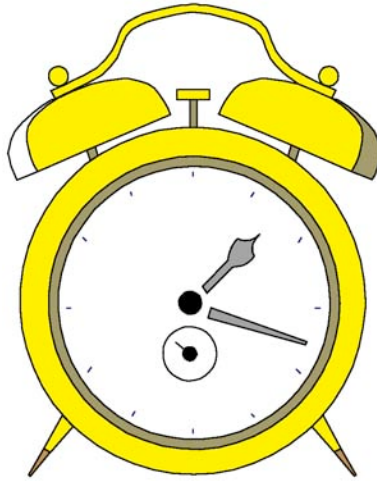
Please take a piece of paper and draw on it the face of a watch with the numbers one through twelve in their appropriate places. As you do that, I'll further explain what we will be trying to accomplish. You will be moving backwards and forwards in time until you settle on one of those numbers and then we will go back in time to the hour I'm making this recording. I believe you'll find the experience quite interesting.

Please begin by thinking of any number on the face of the watch. Please don't say anything aloud. Instead I want you put your finger on the number 12 as you begin to count to your number backwards in time. In other words, count "one" as your finger touches the 12 and then move counterclockwise as you count up to the number in your mind. So you'll count "two" as your finger touches the eleven and so on. When you have counted up to your first thought of number stop and hold your finger in place.

Now start counting with the number next to where your finger now rests -- counting again to your original number. However, move forward in time by counting clockwise until you have counted to your original number. Please begin counting "one" on the number beside where your finger now rests. When you have again counted up to your first thought of number, stop and hold your finger in place .

Just a moment now let me look at the clock in the room where I'm sitting. I'm literally going to take you back in time to when I'm making this tape. It is 1:00 in the afternoon here. What number is your finger resting on? Time is an amazing element isn't it?

Thank you for helping me explore some of its more fascinating aspects.



The Power Of Your Name

Please take a deck of playing cards and begin shuffling it while I explain what we're going to attempt to do together. Scientists tell us that our own names are very powerful in the impact they have on us. We often use the phrase "living up to his name" to indicate someone who is trying to be all that he or she can be.

Experiments tell us that our own ears are tuned to the sound of our name more than to any other sound. In a crowd we will hear our own name spoken before we will hear any other sound of the same volume.

Therefore, it should come as no surprise that our names carry with it unusual power over us. That's what we are going to try and experience.

Hold your deck of cards facedown in your hand and turn over the top facedown card -- remembering the name of that card for future reference. Please put it back facedown on top of the deck.

Now let's bury it. Lift off about 1/4 of the deck and turn that packet face up and put it down on top of the deck in your hand. Now lift off about 1/2 of the deck and turn that packet over in your hand and put it face up on top of the deck. Your card is now buried in the deck.

Please start at the top of the deck and go down until you get to the first facedown card. Take all the face up cards you've removed and turn them over and put them on the bottom of the deck. Now begin spelling with top facedown card one card for each letter in your first and last name. Simply spell them one card at a time onto the table -- making a little pile of cards. After you've spelled the cards onto the table, turn over the last card

you dealt onto the table and see if it's your first chosen card.

If it is not, put the card back face down on the tabled pile, pick up that pile and place it facedown on top of the deck in your hand and lets try it again.

Lift off 1/4 of the deck and turn it over -- placing it face up on the deck. Then lift off about 1/2 of the deck and turn it over -- placing it face up on the deck.

Now look through the deck and find the first facedown card and just place the face up cards over to the side. I hope we won't need them again.

Once again spell your first and last name -- making a pile onto the table. Turn over the card that comes up on the last letter of your name and see if it is now your initially chosen card.

It should be! It usually doesn't take any more than two times for this demonstration to work. Isn't it weird?



Numerological Matrix

In this performance, I'm wanting to show you an ancient and proven method for locating and defining your own personal lucky number.

Please take your piece of paper and use your pencil to lay out a 4 X 4 grid with four boxes going across the top and four boxes down the side. You'll have sixteen boxes inside your grid.

Now please print the numbers 1-4 left to right in the boxes across the top row. The 1 will be in the upper left hand corner box with the 4 in the upper right hand corner box.

In the second row of boxes in your matrix, please put the numbers 5-8 again putting one number in each box from left to right.

In the third row of boxes, please put the numbers 9-12 putting one number in each box from left to right.

Finally in the bottom row, please put the number 13-16 again putting one number in each box from left to right.

After building your matrix, you're now ready to find your lucky number. Please follow these directions carefully. In the top row of your matrix, please draw a circle around either the one, two, three, or four. After circling the number, draw a line from the circle straight down through the three numbers in the matrix column directly below the number you circled.

Now move to the second row and circle any of the three numbers that don't have a line going through it. After

circling your selected number, please draw a line straight down from that circle through the two numbers in the matrix column directly below the number you circled.

Then move to the third row of the matrix and draw a circle around any number that doesn't have line going through it. After drawing the circle, again draw a line from the circle straight down through the number directly below it.

Finally, please circle the only remaining number in the bottom row of your matrix. There should be only one number left that hasn't been crossed out by the lines drawn from the other rows.

Your lucky number is found by adding together your circled numbers.

Tradition holds that the number 34 is the luckiest number that the matrix can give you. Because in a very real sense, you don't choose the number but rather the number chooses you. Although other numbers are also lucky when delivered by the matrix, my hope for you is that number 34 came to you.

Musical Mindreading

Welcome to the world of magic and music. No matter what your taste in music there'll be a little something here for you. Please take your piece of paper and tear it into three pieces. Put a number 1 on one piece of paper, a number 2 on the second one, and a number three on the third piece.

Now take the paper with the number one on it and turn it over writing a four on its other side.

Take the piece of paper with a two on it and turn it over writing a five on the other side of that piece of paper.

Finally, take the paper with a number 3 on it and turn it over writing a six on its other side.

You should now have three pieces of paper. One of the pieces has a one on one side and four on the other. Another has a two on one side and a five on the other. The last piece has a three on one side and a six on the other.

Please put them in a row on your table with the numbers 4, 5, and 6 showing. However, you can have them in any order. The four might be in the middle, the five, or the six. Please decide now on which order you want.

Then turn over the middle number so that the number on the backside shows. Then simply add together the numbers that are now upper most. You now have determined a single secret number for what is about to occur.

I'm going to read you a list of 15 familiar songs. Please remember the song that's at the number corresponding to your just determined secret number.

1. Twinkle Twinkle Little Star
2. She'll Be Comin' 'Round The Mountain
3. Happy Birthday
4. Jingle Bells
5. Ave Maria
6. Row Row Row Your Boat
7. Star Spangled Banner
8. On Top Of Old Smokey
9. For He's A Jolly Good Fellow
10. Camptown Races
11. Surfin' USA
12. Mary Had A Little Lamb
13. Chopsticks
14. America The Beautiful
15. Brother John (Are You Sleeping?)

Now please don't hum the tune out loud. Instead, just hum it loudly in your mind. I'll try and hear it and hum it along with you.

You're humming "Mary Had A Little Lamb" aren't you?

Spooky huh?



Counting Coins

You'll be counting your money on while I try and figure out what you're doing!

Please take some coins and make two parallel rows in front of you. One above the other. The only requirements are these:

- 1) The top row must have at least five coins in it; and
- 2) The top row must have exactly one more coin than the row below it.

Let me repeat those two requirements again as you set up your two rows of coins:

- 1) The top row must have at least five coins in it; and
- 2) The top row must have exactly one more coin than the row below it.

Now remember. . . you may use any number of coins as long as you use more than five coins in the top row and that top row must have one more coin than the bottom row.

Now look intently at the two rows that you've just formed. Let your eyes roam back and forth across the rows. However, please don't say a thing. There is no way in the world that I could possibly know how many coins you have in the rows! Or is there?

Please remove four coins from the top row and place them over to the side. We won't be using them any longer.

Now let your eyes slowly move over the coins still left in the top row. Mentally count how many you have left in that row. Do you know how many coins you have left in the top row?

Please remove that same number of coins from the bottom row.

I'm trying to concentrate now on how many coins you have left on the table in front of you. Please help me by concentrating too.

There are just too many coins! Please remove all of the pennies remaining in the top row and then concentrate on the coins still left.

That's much better! I believe you're focusing your mind on exactly three coins! I knew we could do it!



Psychic Blackjack

Thank you for joining me for a game of Psychic Blackjack. You'll need either a deck of cards or you can simply make the few cards you need out of slips of paper and it'll work just fine. You'll need two Jacks and an ace, a two and a three. So five slips of paper will do. Again make two of the pieces Jacks and then the other three an ace, a two, and a three. . . and we'll be ready to play.

As in the game of blackjack, the jacks are worth ten points, the ace worth eleven, and the two is worth two and the three worth three. The object is to get a combination of cards that will total twenty-one without going over twenty-one.

Now please place one jack in front of you and push the other jack away from you to serve as my jack. Now obviously whoever gets the single ace will win this game of chance. So arrange the ace, two and three in front of you in a single row. However, they may be in any order you wish. Here's where you try and beat me and where I attempt to mentally connect to your movements. Really mix those three cards up in the row so that I couldn't possibly know where the ace might be.

Now you should have your jack sitting in front of you, my jack over to the side, and the ace, two and three in front of you in a row. . . in any random order. We'll be working with just the row with the ace, two, and three.

First, change the two with the card to its right. If there is no card to its right, please leave the two just where it is.

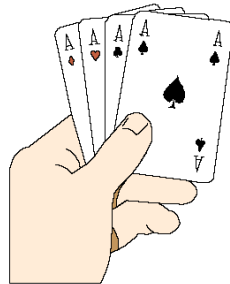
Next, change the ace with the card to its left. If there is no card to its left, please leave the ace just where it is.

Finally, please change the three with the card to its right. If there is no card to the right of the three, please leave the three just right where it is.

You have now mixed the cards and it's time for me choose my card. Please hit me with the card on the far left end of the row. Pick up the card on the far left end of the row and place it on my jack.

You may now take either of the remaining two cards in an attempt to beat my score.

My hope is that I have successfully selected the ace to give me a blackjack. I do wish we had been playing for money.



Psychic Safari

Today we go on a psychic safari deep into the jungles of our own minds. All that you'll need for this magical journey is five pieces of paper and a pen or pencil. If you have any index cards close-by, there will work best. However, any pieces of paper can also be used.

Please write one animal's name on each of piece of paper. Please write the word DUCK (D U C K) on the first piece of paper and then place that piece of paper facedown on the table. You might find yourself a duck on this safari.

On another piece of paper, please write the word TIGER (T I G E R) and then place that piece of paper facedown on top of the piece of paper on which you wrote DUCK.

On the third piece of paper please write the word JAGUAR (J A G U A R) and place this piece of paper facedown on top of the other two.

On another piece of paper, please write the word PANTHER (P A N T H E R) and place this piece of paper facedown on top of the other three.

Finally, print the word LION (L I O N) on the remaining piece of paper and place this one facedown on top of your other animals.

We're now ready to go hunting!

Give your facedown cards one complete cut by lifting some off the top, placing them to one side and putting the original bottom cards on top.

Then deal the cards in a row from the top of your facedown deck from left to right.

Remove the far right hand card and see the word on the card. Spell that word from left to right one letter at a time. If you run out of cards at the end of the row start over at the left end of the row in your spelling.

Look at the card at the position where your spelling stops. That will be the animal you will be pursuing in your safari. However, a DUCK safari is bound to be a little strange!



The Amazing Ten Card Trick

INSTRUCTIONS

1. Put your ten cards on the table with five cards face up and five cards face down.
2. Shuffle the cards around -- mixing them thoroughly.
3. Separate them into two piles with five cards in each pile. You decide how many face up and face down cards go in each pile. Just be sure that there are five cards in each pile.

We'll call one Pile A and one Pile B. You can decide which is which.

4. Reverse all the cards in Pile B by turning the entire pile over.
5. Finally count the face up cards in each pile and subtract the number of face up cards in pile A from the number of face up cards in Pile B.

Concentrate on your answer and I will attempt to read the number in your mind.

Are you concentrating?



Try harder!

I'm getting nothing. Could that be it? You're thinking of nothing? You're thinking of the number zero! Am I right?

The Amazing Nine Card Trick

Get ready to amaze yourself.

Take any nine playing cards and shuffle them completely. Then holding them facedown in your hand look at the second card from the top and remember that card.

First. . . let's lose your card.

1. Think of a number between two and nine.
2. Count that many cards from your packet onto the table and then drop the remaining cards in your hand on top of the table pile.
3. Pick up the pile from the table.
4. Spell the word "MAGIC" – putting one card onto the table for each letter in the word.
5. Drop the remaining cards in your hand on top of the table pile and pick up the entire pile.
6. Think of another number between two and nine.
7. Count that many cards from your packet onto the table and then drop the remaining cards in our hand on top of the table pile.

Now. . . let's find your card.

Spell the word "MAGICAL" – putting one card onto the table for each letter in the word. Turn over the top card of the table pile and it should be your selected card.

Congratulations! You found it!