Game Rules

1.1 Uniforms: Home Team light and Away are dark uniforms. The schedule states the home and away team on the Sports Engine app.

1.2 Coaches Uniform: Please wear shirts/sweatshirts/jackets representing your organization to show support and pride. In appropriate attire will not be tolerated.

2.1 Game Start Time: Teams should arrive 20 minutes before game time. The league reserves the right to start games earlier than the scheduled start time. Teams will be allowed a 5-10 minute grace period before the game is forfeited.

3.1. Game Length: Games will consist of 4 quarters (7 minutes) with 15 seconds between each quarter.

3.2. Score Clock: The clock will stop on all whistles. Clock will also run if one team is up by 20 until the score goes below 20.

3.3. Timeouts: Each team is allowed 3 (30) timeouts per game

3.4. Warm-up: Teams will have a 3 - 5 minute warm-up period before the game begins.

3.5. Half Time: Halftime will last for 2 minutes.

3.6. Free Throws: 10th Foul (2 shots). Players 4th grade and younger can stand in front of the free throw line.

3.7 Fouling Out: A player foul-out on the 6th foul.

Team Requirements

4.1. Rosters: All teams must submit their rosters at their first game. Report Cards and picture will also be verified. Players should not have the same number but if so, notify the referees.
Please make sure you have a home and away jersey. Players must bring a 3rd quarter report grade and school ID w/ picture (mobile phone image works) for the championship game.
Players will be checked in prior to the game for all grades 5th - 11th.

4.2. Player Eligibility: Players must meet grade eligibility requirements as specified by the league or organization. Players may play on their grade level or one grade level up. Players may only be on one roster per grade no matter the divisions. Players cannot play on two organizations teams within the same grade. Teams will be disqualified and no refunds if breaking the rules. Protests are \$100 to dispute eligibility. Grade exception table below. To be eligible for the playoffs, a player must have played in 4 games during the season.

4.3 Forfeits: A Team will forfeit a game after they don't have 5 players arrive by halftime unless the opposing coach says that the game can go on with 4 players. If a player fouls out during the game and leaves the team with 4, the game can continue unless there are safety or medical issues.

4.4 Disqualifications: If a team, coach or parent is not following the code of conduct for the league, they can be suspended 1 game or removed from the league. Also, if teams have 2 no shows without any notification, they will be removed from the league. No refunds.

5.0 Ball Sizes: 1st-3rd 27.5/28.5, 4th - 6th/Girls 28.5, and 7th and Up 29.5

6.1. First Overtime: In the event of a tie at the end of regulation, the first overtime period will be 2:00 minutes.

6.2. Second and Final Overtime: If the game remains tied after the first overtime, the second overtime will be one minute and then the first team to score a point wins the game if no one scores in the third overtime.

7.0 Coaches box: All coaches must stay off the court and in the designated coaching area on the sideline. You will be giving ample warnings before you will be given a technical foul. Walking on the court while the game is in progress should not occur. The safety of the players and referees is always a priority.

7.1 Grade/Age Exception: For example, if a player is 12U/7th grade, the team can still play6th grade if the rest of the team meets the grade/age table below:

8U	2nd grade
9U	3rd grade
10U	4th grade
11U	5th grade
12U	6th grade
13U	7th grade
14U	8th grade
15U	9th grade
16U	10th grade
17U	11th grade

8.0 Taunting and Foul Language: Players are required to follow the code of conduct for the league and sportsmanship will be enforced. Foul language and taunting will not be tolerated and a technical foul will be assessed.

Officials must be at games 10 minutes before the start of time to make sure we stay on time. A referee can be removed from the league at any time if, we deem it necessary to protect the league.