

ARCHIPELAGUS

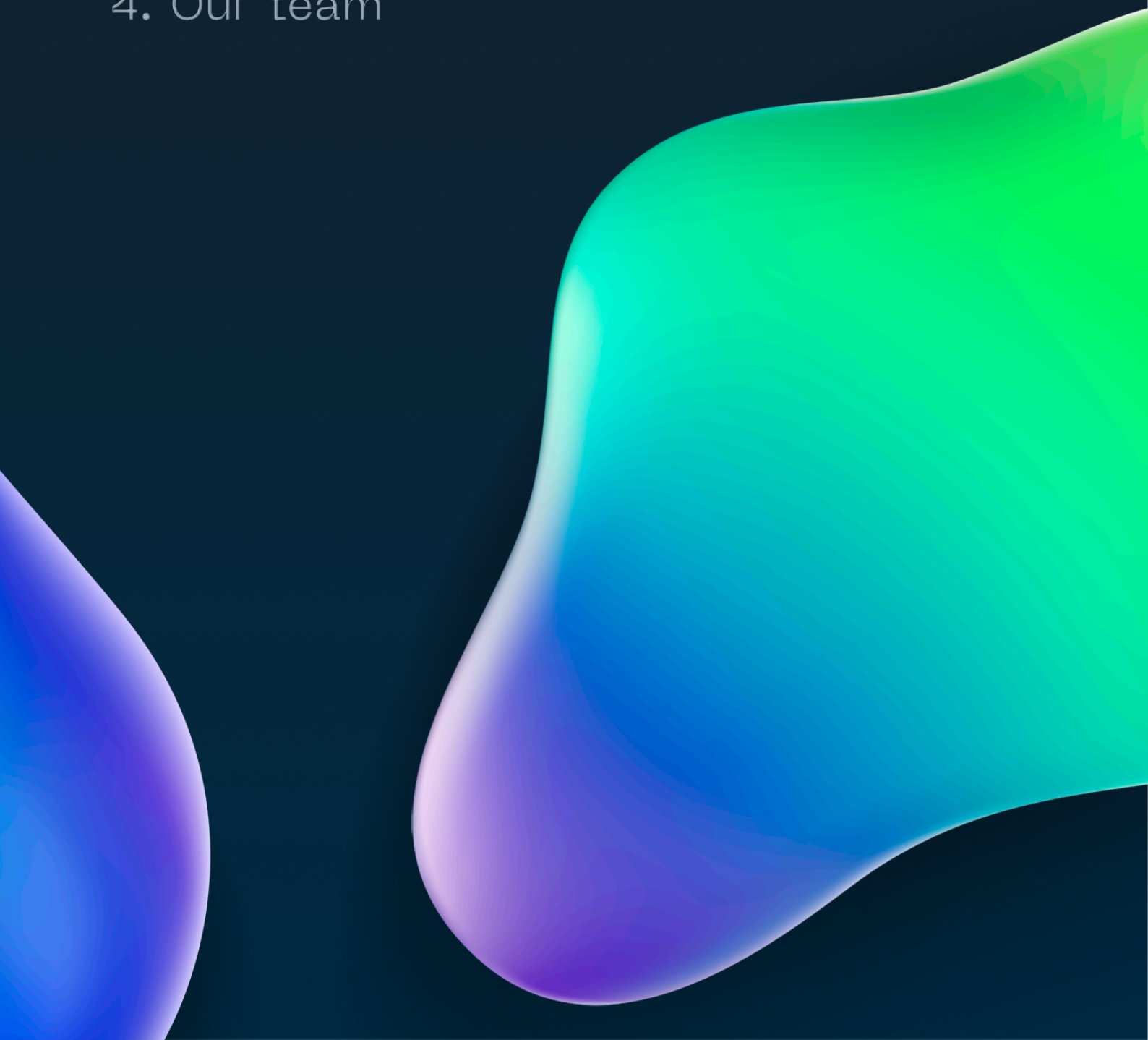
THE GREEN METAVERSE

WHITEPAPER

Buy an island
or an archipelago,
build or import NFTs and
instantly use and monetize.
Our universe is shaped
entirely by players.



TABLE OF CONTENTS

1. The vision
 2. Archipelagus technology
 3. Our economy
 - a. MetaVectorium
 - b. Blockchain partners
 - c. Monetization examples
 4. Our team
- 

1. THE VISION

Our ultimate vision is to build an entirely new world for the next level of communication, e-commerce, entertainment and a place to live. We are building the "Green Island platform" for citizens to build on. Archipelagus Space is an Open, Social and Persistent Virtual Reality World, empowered by blockchain technology where everyone can buy land, build or import objects, use avatars and scripts, easily monetize their experiences and immerse themselves into a completely alternative reality.



Virtual Reality is here, and the future looks amazing. Hardware has advanced dramatically with better headsets available at very affordable prices, haptic suits, finger and eye tracking and even VR motion platforms allowing you to take a free walk in VR from the comfort of your home. What was missing is the final and ultimate destination. Archipelagus is a place where you can come and experience the unknown, do the impossible, meet, work and have fun with people thousands of miles away in one universe, contextually producing a positive and constant impact on planet wellness.



We at Archipelagus are making that vision a reality.

Practically, our long-term vision is to create a stunning and user generated virtual environment which offers a rich addition to reality, with a new sustainable approach.

It will be packed with new and exciting possibilities that can be explored by thousands of people at the same time.

Built as a cross-platform world from smartphone apps to desktop VR Archipelagus allows people to experience one constantly expanding, seamless world shaped by users. Combined with an in-world economy on the blockchain, it provides a next step towards a true "Green Metaverse" experience.

We believe in a true eco friendly virtual reality Metaverse and this is what we are targeting and building, not only on the technology and commercial level, but also on an environmental level. We ask ourselves where humanity will be in 2, 5, 10, but also 50, 100, 200 years, and how VR and Blockchain will change humankind as a species.

2. THE TECHNOLOGY

Archipelagus is available for all the major virtual reality PC VR headsets from Oculus, HTC VIVE, HP, VALVE, all Windows Mixed Reality headsets and other compatible major headsets. We are a VR world first and want all of our users to get the best Social VR experience that is available.

Our in-house developed unique server architecture allows thousands of players to be all in the same time inside persistent Virtual Reality world without splitting users into sub-servers or mirrored instances. This provides the ultimate level of immersion and allows true Ready Player One experience without ever experiencing a single loading screen.

3. THE ECONOMY

Economies are the driving force of human endeavor, but they are mainly limited to physics and geography. Virtual Reality economies don't have ANY restrictions, so they mix well with real life because geography is no longer an obstacle for networking events, company meetings or teaching classes. Blockchain economy inside Archipelagus EMPOWERS ALL GLOBAL CITIZENS, no matter race, sex, wealth, political views and religion.

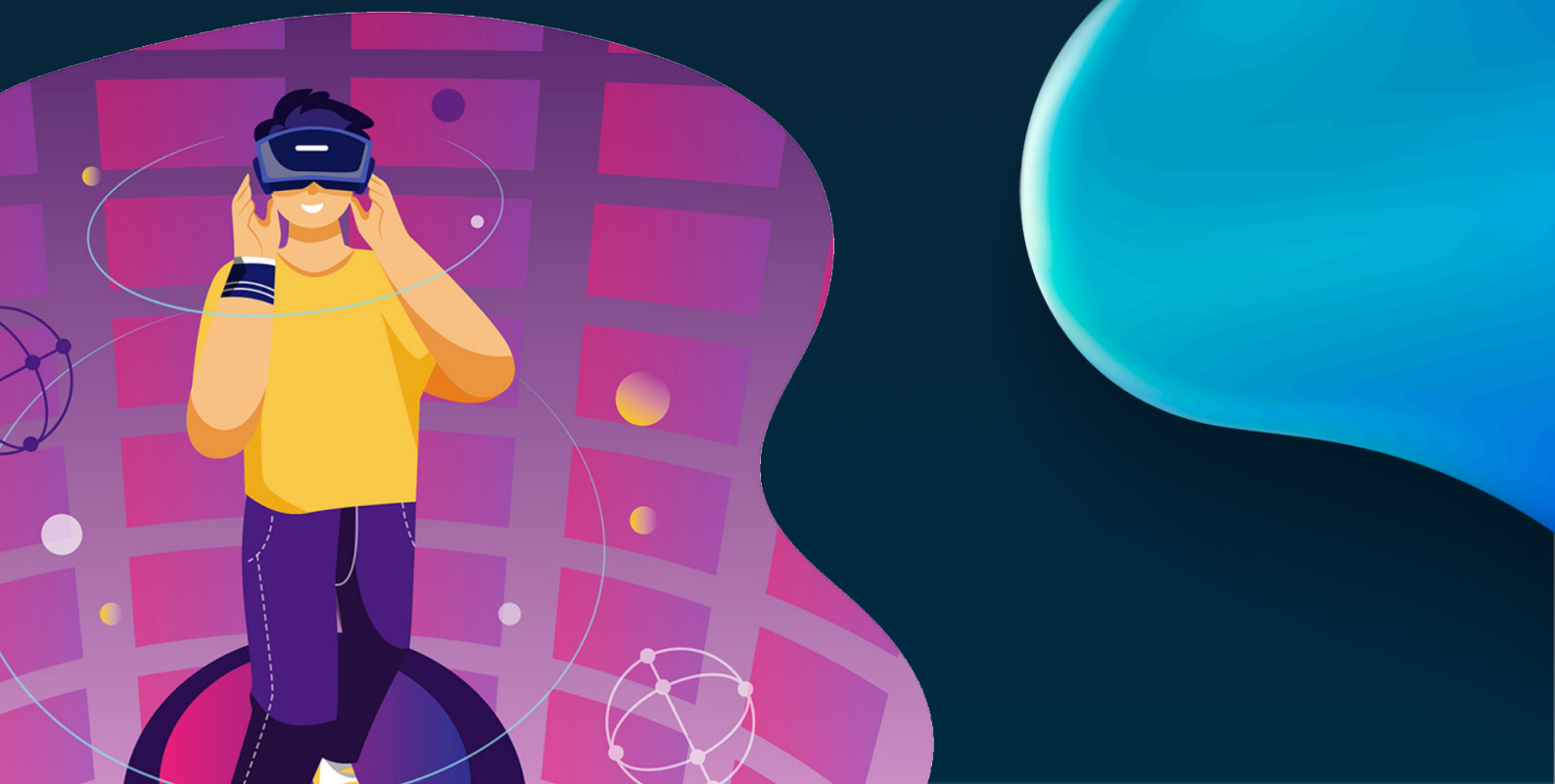
The future will start with people using VR platforms to mimic or enhance real life but will grow into a completely new world for people to express themselves in new ways, new unheard of services and business models to emerge and for new companies to launch. In the past companies like Amazon and Facebook weren't created a few days after the Internet was born. The first stage of the internet was simply text and pictures but emerged into an interactive platform between users and companies.



Same with blockchain and digital assets and services ownership, while today's solution are well suited for today's needs, hundreds of new solutions will pop in the coming months and years.

We believe that Virtual Reality will play a key role in the development of human kind. It will be a parallel world where the citizens are the owners of their digital assets and experiences. While there has been innovation in technology hardware, such as the transition from personal computers to mobile devices, it's hardly comparable to the transition from real life to virtual life. We're adding another dimension to the world with a feeling of a real presence that will have an immense impact on education, work and leisure!

Archipelagus Metaverse is about socializing, playing, working, trading goods, creating content in VR and shrinking the world even more than technology has already accomplished over the past 30 years. We've already spent years laying the groundwork for our economy by making it truly decentralized and allowing users to truly own their digital possessions as NFTs, so that they have full control of what, how, and where they trade, use and utilize their belongings.



With the latest advancements in blockchain technology, especially on the Ethereum network, we found the optimal technology to build a strong and solid groundwork for our economy. The Ethereum platform allows companies to build and trade digital goods and services for a more powerful user experience that incorporates safety, privacy and encryption for true ownership of digital items.

This brings us closer to our goal of providing the best possible VR platform that gives all the power of ownership to its users. We are the first Virtual Reality platform to allow users to secure the ownership and authenticity of their creations.

Three cornerstones of our Economy:

- Tokenization of virtual land
- Tokenization of digital assets and experiences
- Decentralized marketplaces

Users are able to:

Own and monetize their creations. Sell their items in the open marketplaces. Be a part of the Somnium Economy.

Express themselves by creating, building and monetizing their land.

Enjoy a stunning, constantly changing, persistent Virtual Reality world which can be explored by thousands of people at the same time.

Tokenizing and selling their creations directly from within Somnium Space Metaverse.

MetaVectorium

MetaVectorium (MVT) is our MetaVerse currency based on the BinanceChain blockchain (BEP20). The MVT make a valuable addition to our blockchain based green economy and makes transfers between players as easy as possible. For typical consumers, imagine a virtual reality version of buying tokens at an arcade to play games, buy NFTs and build structures. Before entering Archipelagus, MetaVectorium tokens will be useful to have when entering arcades and amusement parks or using race cars and

teleporters. Artists can sell tickets for MVTs and allow visitors to enter user generated green museums or attend concerts. Producers will build and develop the interactive arcade games and visual events to accept MVT tokens from customers.

Disclaimer: MetaVectorium (MVT) are an in game currency and not meant to be, or are designed as a tool, or financial instrument used for speculation or investment. MetaVectoriums (MVT) is a currency that fulfills needs for exchanging services and goods in a working economy inside a Virtual Reality World.

CONTRACT INFO

OFFICIAL TICKER: MVT

TOTAL SUPPLY: 5.000.000.000

UTILITY: All in-world transactions, land purchase/sale on OpenSea.io, Archipelagus.org and further metaverse platforms, renting, e-commerce and others. There will be continuous development of smart contracts to interact with MetaVectorium to create drag-and-drop payment gateways in the builder, nearly free transactions in-world and very fast transaction speeds to create vr-commerce. Monetizing your land will not require the cost of a developer, you can do it yourself. Instead of building shopping carts to accept USD with credit cards for physical tokens, we're building smart contracts to help customers interact seamlessly with businesses inside of our virtual reality world. A Binance Chain Address holds MVT tokens and multiple NFTs (Ethereum ERC721 tokens), and side-chain tokens. This includes your Avatar token (your MetaPassport) that you use to walk around in virtual reality. MetaVectorium will allow you to meet another avatar in Archipelagus and make them an offer to buy their avatar's NFT on the spot. The avatar will end up in your wallet to use in-world and the MetaVectoriums will end up in the seller's wallet.

TOKEN INFORMATION: <https://bscscan.com/token/0x423B50e04F8C97c20Df707D3C2E96D4b8b983D19>

Second Layer Plans – hybrid solution with Polygon / Vectorium

When frequent transactions are posted to Binance or Ethereum the network increases the gas fees making it most expensive to transact during the busiest times. Conversely, when transaction volume is low, the gas fees lower. Layer 2 solutions have been gaining popularity which also increase security and usability soon after. Matic has recently changed their name to Polygon and believes in free ETH transactions within their network. Users will be able to send BNB, MVT and ETH to their same BNB or ETH address in Polygon, with the click of a button, to use the same BNB, ETH and MVT on a different platform, similar to OpenSea. Archipelagus will make the process seamless for usability purposes. A few clicks on Archipelagus space along with an BNB or ETH transaction, will allow users to make thousands of free transactions. Finally, click a button and pay another gas fee to send you BNB, ETH, MVT and NFTs back to the Binance Chain network. Now imagine thousands of avatars inside Archipelagus green Islands making free transactions with MVT to buy NFTs from each other.

Blockchain partners



We partnered with OpenSea, the world's largest digital marketplace for crypto collectibles where you can buy, sell, and discover exclusive digital assets. This is a first step into a true Metaverse where digital assets can be interchanged and used freely between games and digital worlds without

any interference from game companies. All of that is possible thanks to blockchain technology.

OpenSea is the largest general marketplace for crypto collectibles, with the broadest set of categories (120 and growing), the most items (over 3 million), and the best prices.

A core part of our OpenSea's vision is that open protocols like Ethereum and interoperable standards like ERC721 will enable vibrant new economies where users truly own their digital items. An open, liquid marketplace will help power these new economies. As such, OpenSea has tools that allow any developer to build rich, integrated marketplaces for their digital assets.



Our blockchain partners Polygon and OpenSea offer the best technology there is in their specific fields. OpenSea's online platform is the largest marketplace for online collectibles, while Polygon's unique second layer brings speed and close to zero transaction costs to our users for our in-game transactions.

GEMINI is the most trusted and secure digital currency exchange and custodian that allows customers to buy, sell, and store digital assets. It is a New York trust company that is regulated by the New York State Department of Financial Services (NYDFS) and was founded in 2014 by Cameron and Tyler Winklevoss.



GEMINI is the most trusted and secure digital currency exchange and custodian that allows customers to buy, sell, and store digital assets. It is a New York trust company that is regulated by the New York State

Department of Financial Services (NYDFS) and was founded in 2014 by Cameron and Tyler Winklevoss.



We became a member of Blockchain Game Alliance to contribute towards building a true and decentralized Metaverse.



We work together to bring advertising revenues for our players. It's the best and fastest way to monetize your property, measure, analyze how your audience interacts in VR.

Monetization examples

This is a short list of experiences and digital assets that are being worked on:

- Developers can sell tokenized digital assets and avatars
- Streamers can have their virtual studio inside Archipelagus.
- Content creators can showcase their virtual experiences and monetize them.
- Companies can create their store presence inside Archipelagus.
- Gaming developers can put short demos (or whole games/ experiences) into Archipelagus into their Archipelagus WORLDS.
- Universities can build courses and experiences such as our fully immersive Planetarium.
- Creators can build anything and upload it via Archipelagus Unity SDK.

- Entrepreneurs can build and sell digital (or tangible) goods and offer services.
- Artists can showcase all their creations, from sculptures to 2D & 3D paintings.
- NFT collectors can present their collection on their land and trade among each other.



5. OUR TEAM



Enea Benedetto

Founder

Enea brings Vectorium a long history in both financial services and technology that qualifies him to spearhead our enterprise's applications.



Andres Palacio Restrepo

Energy-technology Leader

Andres has a long history, both in terms of employee and freelancer. Andres brings Vectorium his background of more than 33 years in different industries and several roles.



Diego Tugnolo

Lead artist

Diego has a wide and solid artistic background, with skills ranging from motion graphic design to 3D arts and video making. He's leading the art direction for Archipelagus.



Disclaimer:

This Presentation does not itself constitute an offer to subscribe for or purchase any limited partnership interests or other securities. This Presentation is not intended to be relied upon as the basis for an investment decision, and is not, and should not be assumed to be, complete. It is provided for information purposes only. Any investment is subject to various risks, none of which are outlined herein. All such risks should be carefully considered by prospective investors before they make any investment decision.

You are not entitled to rely on this Presentation and no responsibility is accepted by Archipelagus or any of its directors, officers, partners, members, agents or advisers or any other person for any action taken on the basis of the content of this Presentation. Archipelagus does not undertake to provide the recipient with access to any additional information or to update this Presentation or to correct any inaccuracies therein which may become apparent. No undertaking, representation, warranty or other assurance, express or implied, is made or given by or on behalf of Archipelagus or any of its respective directors, officers, partners, members, agents or advisers or any other person as to the accuracy or completeness of the information or opinions contained in this Presentation and no responsibility or liability is accepted by any of them for any such information or opinions. Past performance is not indicative of future results. The value of investments may fall as well as rise and investors may not get back the amount invested. Changes in rates of foreign exchange may cause the value of investments to go up or down. No representation is being made that any investment will or is likely to achieve profits or losses similar to those achieved in the past, or that significant losses will be avoided.

Statements contained in this Presentation that are not historical facts are based on current expectations, estimates, projections, opinions and beliefs of Archipelagus. Such statements involve known and unknown risks, uncertainties and other factors, and undue reliance should not be placed thereon. In addition, this Presentation contains "forward-looking statements." Actual events or results or the actual performance of Archipelagus may differ materially from those reflected or contemplated in such forward-looking statements. Certain economic and market information contained herein has been obtained from published sources prepared by third parties and in certain cases has not been updated through the date hereof. While such sources are believed to be reliable, neither Archipelagus nor any of its directors, partners, members, officers or employees assumes any responsibility for the accuracy or completeness of such information. No person, especially those who do not have professional experience in matters relating to investments, must rely on the contents of this Presentation.

If you are in any doubt as to the matters contained in this Presentation you should seek independent advice where necessary. This Presentation has not been submitted to or approved by the securities regulatory authority of any state or jurisdiction.

