

Monthly Newsletter



WELCOME TO THE JUNGLE



May 2024



SPARKLES_MANDY

New Journeys and New Friends!!

Glad to see you! If you are new to our amazing group, let me tell you! I am so glad you are here, and I can't wait for the stories we are going to be able to tell together.

A bit I guess about us, well we are not the standard gaming or streaming group. I frankly, don't ever want to be. My personal goal is to be able to play games with my friends and build lasting bonds, along with getting to tell some amazing tales of heroes and Glory! . . . I know sounds amazing!

I want to make sure everyone knows I will always do my best to work around helping y'all out as much as I can! All of our players and DMs always function on a family first ideal. So please let me know as soon as you can if you need some time, you'll be late or even a break!

With new players joining in as always I ask that we do our best to be kind and helpful, we were all new to D&D at some point.

I am reminded of something we have here in Texas, the construction signs on the roads say "Drive Kindly" and I think that applies here. I just want to help feed a growing and welcoming . . . cult?

With all of that in mind, Thank you guys! Every single one of you! I have said for a long time I see my friends in their PCs and it is a honor to see different aspects of who you are! That truly is the only reason I edit and post our videos. I wish I had been brave enough to take it on earlier cause some of our PCs stories were lost. It was in that loss I made changes! So even in passive ways you are all helping me as a person too!

W/ love always

Mandy xoxo

In this newsletter
you can expect:

Campaign
News

New Drink/ One
Shot News

Build/PC
Highlights

Comic

Our first level
20

Random Rants





Fellowship/Cult News

With new campaigns we have a whole new list of PCs to get to know. Try to keep in mind some players this is their first time in a campaign so being supportive and lifting up our friends is so key!

Now this is in no way to say "hey come into stream" this is more to say if you see a fellow player do something amazing maybe take time later and @ them in the server and say they did good. If your DM paints an image so well you can really get in the moment, tell them! It is some of those little things that help us to bring out the best RP.

Along that same vein if you see a clip or something that makes you smile or laugh, let that person in it know! We all doubt ourselves sometimes, so lets choose to help!

From just what I have seen and been filled in on this next generation of campaigns and one shot PCs, they are going to be outstanding and I can't wait. I look forward to the next few months of sessions and to see what our DMs cook up for the returning campaigns in July!

Gnomish Gnightcap

1oz- Dry Gin
1oz- Campari
1oz- Sweet Vermouth
1- Orange Twist (garnish)

1. combine all ingredients in shaker (except garnish) SHAKE VIGOROUSLY!
2. strain into a glass over ice
3. garnish (cause we fancy!)

Find a good toadstool to sit on and enjoy!



One Shots!

Now that we have new chances for players to level their PCs we are going to open ourselves for some amazing fun!! here are a few notes to keep in mind

- All one shots schedule with Mandy
- Option for 2 Tuesday sessions a month
- Players, if you get a spot can please 4 Fridays a month!
- So that means you can get 6+ sessions a month if you plan!

as we get higher leveled PCs we will have monthly ARENAS!



Build/PC Highlights



Drake Thorne

Drake is played by TheCrowDad and is currently in the Tyranny Of Dragons

~Build

- Human Variant
- Fighter
- Echo Knight

This build has a hard focus on bonus action use. This makes him a nightmare for DMs.



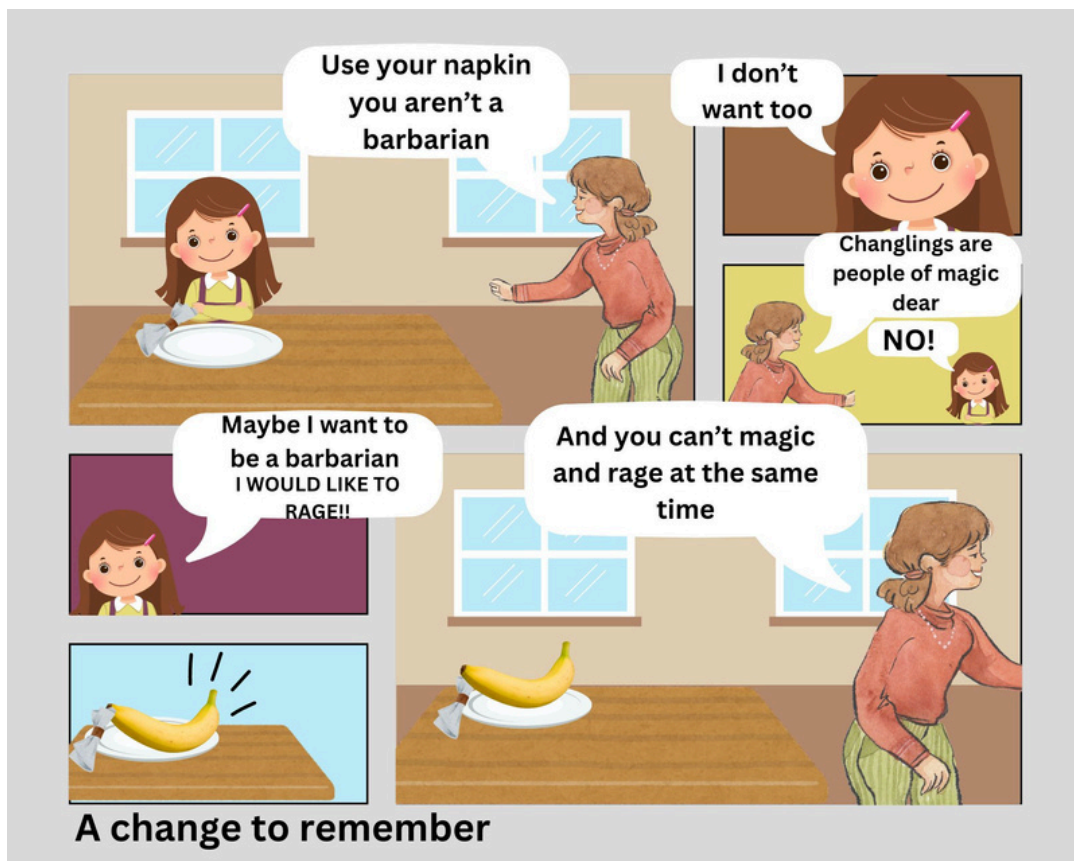
Nysiria

Nysiria is played by Mewwzzzy and was last seen in the Decent into Avernus campaign

~Build

- Yuan-ti
- Barbarian 6/Paladin 3
- Path of the Ancestral Guardian

This build was made to tank and with her friendly snake she is a force on the battle field.





Simply The Best: Our first level 20

Anyone who has been in stream has gotten to see Leo. Most people don't know what an important part of the channel he is. About 9 years ago Leo came into my life, he was under weight, terrified and lost. The moment we met he just pushed his head on my side and I felt it "we're in this". I was given the list of issues known and unknown planning for hell from a 90+ pound monster. We never over the years had a single issue all the "issues" never showed. I did learn he was terrified by balloons(sky monsters), trash can on trash day (sus cans) and anything remote controlled.

Before Leo, I'm not gonna lie I was a mess I had been suffering from night terrors. It was a really dark time, so taking on this big dog I kept my distance. In the first week I had him between lack of sleep and trying to get my task for the day done I past out on the couch, ready for another round of dream horrors. The horrors came like they always had and this time I could get out. I woke up with him laying on me with the same look "we're in this."

Months later he had his first seizure, I rushed him to the vet. They thought he might have a growth in his brain, with testing they would only learn what it was and there wasn't going to be any treatment plan, so I got him in my car. I realized I didn't need to know the name of the monster hurting my friend, I didn't care and that was the first time I said to him "we're in this." From that day I think my idea of Leo changed, every day with Leo was a gift because even without the brain growth great danes have shorter lives.

At 154 pounds he was a force, mixing both kindness and loyalty Leo was outstanding. His ability to know when to be fierce and be gentle always surprised me. I can think of at least 2 times just his commanding presence kept me from having issues. When I started streaming he was always with me, when the stress and pressure was to much, Leo helped.

From the day I got him we have been together almost always, Leo turned heads. A kind heart and the sweetest cow eyes you'd ever get a chance to see. He kept me safe when I slept and just protecting my home and for that I always gave him the best I could. For 9 years we have done this dance, no words just actions. Close people to me used him to tell if I was upset cause he would be right next to me to keep me calm.

Around 1am Sunday morning April 28th:

Leo has a stroke, that requires putting him down

I am lucky to say he passed quickly and damn near painlessly. And I was with him till the end, he was always there when I needed him, and it was an honor to be able to return that gift.

I am so thankful that the DMs granted him the title a level 20 hero, because he will always be mine.

Miss you always Leo!



Random Rants w/ Mandur

Lets talk about rogues

As I think everyone knows the rogue class is near and dear to my heart! It is my first class and what made me fall in love with TTRPGs. so what is it that makes this class so hard to play ? Lets talk about it!

So the Rogue class is a low HP build that is a damage powerhouse. With the abilities it has and it being a dexterity focus. The rogue is a skill learning master and OH yeah did I mention sneak attack.

Now with all of these great things we should look at the drawbacks, as stated before low HP sucks but also the + to your hit isn't that great. So this is why rogues love newer and better toys! they also don't mind a five-finger discount every now and then. To gain the things a rogue needs to hold their own on the battlefield stealing better shit is normally the best way to go.

Another aspect of the rogue that I feel is important is what feeds this build and ill tell you in one word, Advantage! The rogue needs this in order to add more damage per round. Hence steady aim, this gives the rogue advantage on the hit at the cost of all its movement (ouch). Still with this being a range (unless swashbuckler) coupled with hide as a bonus action, rogues played right can add some nice hits in a fight.

I will add the fact this class is skills based makes this a great class for people who dont want to RP a lot. Many people play them as dark a brooding with the most tragic backstories (wait or is that just a D&D thing) but I find nothing more fun then the little bad-ass arrow shooters in the corners!

Thank you for reading!

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