

Monthly Newsletter

ANOTHER ONE
BITES THE DUST

June 2024



SPARKLES_MANDY

Growing In levels and life

The System for our playstyle runs in "phases" we are currently in phase 2 of our year and so far it has been amazing! With new campaigns and PCs to get to know every session is an adventure!

Some key notes to take to heart in showing up for sessions. Do the prep work so you are ready! This should be a good time! Here are some of the things I work on pre session to make sure I am set.

1) Go over you character sheet days before session making sure you are updated. I dont like adding stress on my DMs so making sure they know I'm ready and they can get all their prep done makes for a better session

2) making sure my audio and video are dialed in. check the last session and that your happy (like are you staying in frame? changes to background? is my voice peaking? can I hear myself well during session?) If you ever want help feel free to message

GrimGrixis or me and we will help you out! most things are an easy fix. If it isn't we can maybe make a patch till you can upgrade your set up!

3) Making sure I am keeping up our best practices, this goes into many ideas! Make sure your other players have room to speak. If you notice someone is new and maybe nervous, try RPing with them. Try not to point out the mistakes of others. Also, if someone ask the DM a question, let the DM answer it.

Now of course we are going to mess up time to time, but we should try to be the best team for each other! Even in chat we can help by not pointing out faults of a build, player or DM. This is in now way saying, people are only going to say things that make us happy. Keep in mind this is D&D

Mandy xoxo

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Currently we have an amazing group of players and we are only gaining new friends! This for Us is so amazing, when we started playing we had no idea we would gain so many amazing friends!

With growth comes change and this one I am so excited to share with all of you!!


We are getting a new DM pulling up to the tables! Morgoth will be joining the DMs to help bring some amazing stories to all of you! Morgoth is not new to DMing so I personally am so excited to see what he comes up with!

Along with that we will be gaining a new table! so historically we have been playing in the "Billiard Room" so we will be adding a new room to the bar! The new room will be the "Patio Room" so when you sign up make sure to note what table you are on so you go to the right place! As of right now only Billiard Room will be streamed. Still for sessions cams should be on; we practice how we play yall!!

Another note is if anyone is wanting to work towards DMing in the future please let me know cause we could totally help you out!

Never would have thought we would get here! Love you guys!!






Turn Undead

1oz Vodka
1oz Coffee Liqueur
2 teaspoons fresh lemon juice

pour all ingredients together over ice
in an old-fashioned glass

give a stir and serve





One Shots

As always, one shot players will be able to play ANY friday they sign up for!

With limited spots on Tuesdays and more people wanting to join the fun! I will plan giving slots to non-campaign players first so everyone can get a chance to play in the month!

We do have two table now! so we do have more room and will be looking for more substitutes so please let me know if you would be willing to fill in!!!

Also The Store is open to all one shot players!!! LFG!

Build/PC Highlights



X

X is play by GunnyBear4460 and is currently has been seen in one shots

- Build
- Bugbear
- Barbarian
- Path of the Zealot

This is a powerhouse build with the sneaky movement of the bugbear + RAGE you night not see him coming!



Eila Wildmoon

Eila is being played by Sky and is currently in the Shattered Obelisk campaign.

- Build
- Half-Elf
- Druid
- Circle of the Moon

Making friends everywhere she goes Eila is amazing. Her dry humor and want for knowledge set this druid apart





Random Rants w/ Mandur Lets talk Multi-Classing

So here is a fun one and I am sure I'm not going to make a ton of friends with this! Now this is my take on multi-classing and you don't have to like it. Also I welcome people to ask questions if they have any!

So first for new players multi-classing is having a PC be more than one class, its that simple. In D&D 5e this is something we can build and I think it shines at how cool the game is. IMAGINE!!! a rogue with action surge! oh hell yeah buddy! TIS a thing!

Now some groups let you think of what ever crazy mix you want when it comes to multi-classing. Some ban it, why? well the quick reason is that it makes over powered players. Please keep in mind as you play on our tables multi-classing is seen as optional and in campaigns a DM might not allow it. Equally so, some DMs on our tables might not allow a multi-class build because it goes against the PC or the on going storyline. For these reasons we might not get to know why a multi-class build is turned down.

Again, in D&D 5e we have a lot of cool things like feats, at some levels we can gain a feat or up our stats. Still always try to build with you DM and be understanding of how they rule. In the end DMs have the final say on their tables

For me personally I am a bigger fan of just 1 class PCs builds and really playing the racial traits and feats that are open to my PC. I don't want a PC that can do it all, I want a PC that works well and has its own time to shine to the party. In the end I do not see building the PC I want to play but what the team needs because I have found those to be the most fun to RP in.

I know so people struggle with maxing a class but still that is where teamwork and problem solving come in, not everything is a fight and sometimes it is great giving our friend their time in the spotlight because that is what their class does really well.

There is no right way to build and play D&D but we should always remember it is a game, we are working together and be respectful of the DM or you could be the monsters next target!

Thank you for reading!

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