What's in the Deck
Pairs of Transportation Cards
(e.g., car, truck, bus, moped)
Pairs of Character Cards
(e.g. pineapples, facos, hot dogs)
"Never Drive Impaired!" Cards
(the ultimate memory bonus)

flipping them over two at a time; keep an eye out for the special "Never Drive Impaired!" card to gain an extra memory boost!

Object of the Game
Match all the Transportation and Character cards by

A fun and thoughtful twist on the classic memory game!

Mever Drive Impaired Memory! www.MeverDriveImpaired.ca

www. Never Drive Impaired.ca

Stay smart, stay safe, and always make the right choice.

Never Drive Impaired!

Memory Card Game

How to Play

Shuffle all cards and lay them face down in a grid or custom layout on the table. (Decide how many pairs of character and transportation cards, as well as the number of Never Drive Impaired Cards to include to make the the game less or more challenging and age appropriate!)

Players take turns tlipping over two cards, one at a time, trying to find a matching pair.

If the two cards flipped in a turn match (same character or same vehicle), the player keeps the pair and goes again!

If they don't match, the cards are turned back over and the next player goes, so pay attention to what's being revealed!

If a player flips a "Never Drive Impaired!" card:

The Never Drive impaired Card is removed from game play.

The player flips another card and then continues flipping cards until they find the match, or choose to stop without collecting a pair, leaving less cards revealed for strategy!

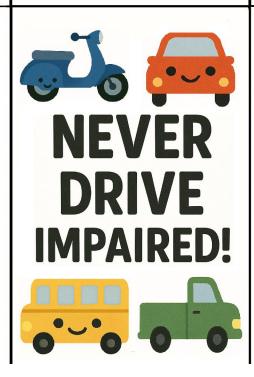
Any revealed cards at the end of the turn are turned back over.

How the Game Ends

The game ends when all matching pairs have been found and collected and the player with the most pairs counts out!

Everybody's a Winner!

Why? Because in life and in this game, when we all make the choice to Never Drive Impaired, EVERYBODY WINS, our friends, our families, and our communities.











NEVER

DRIVE

IMPAIRED!

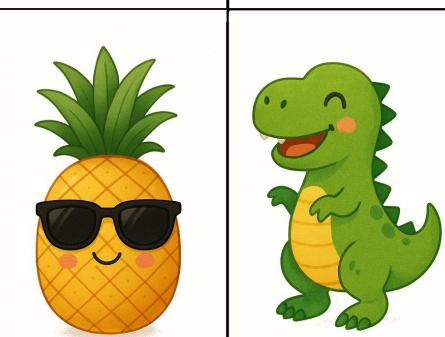
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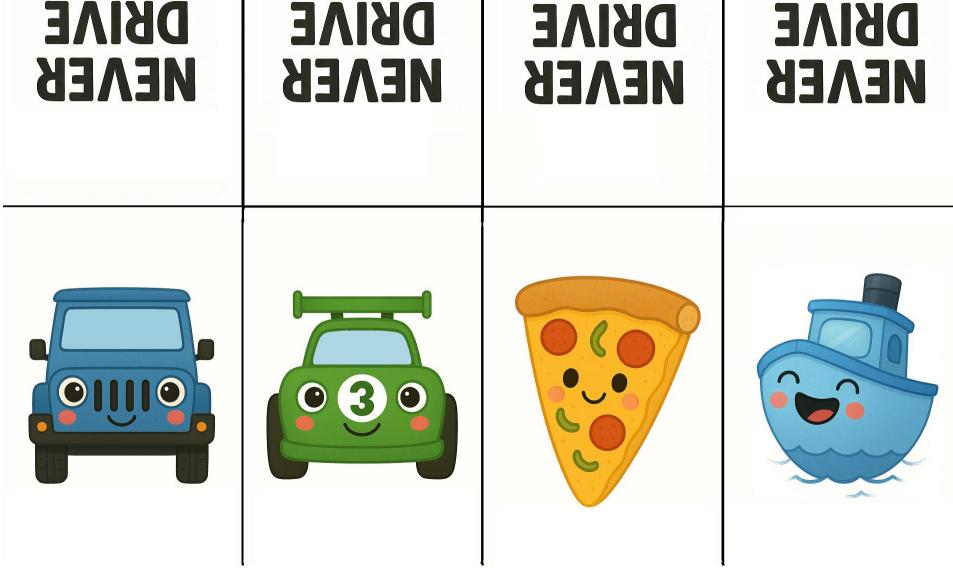










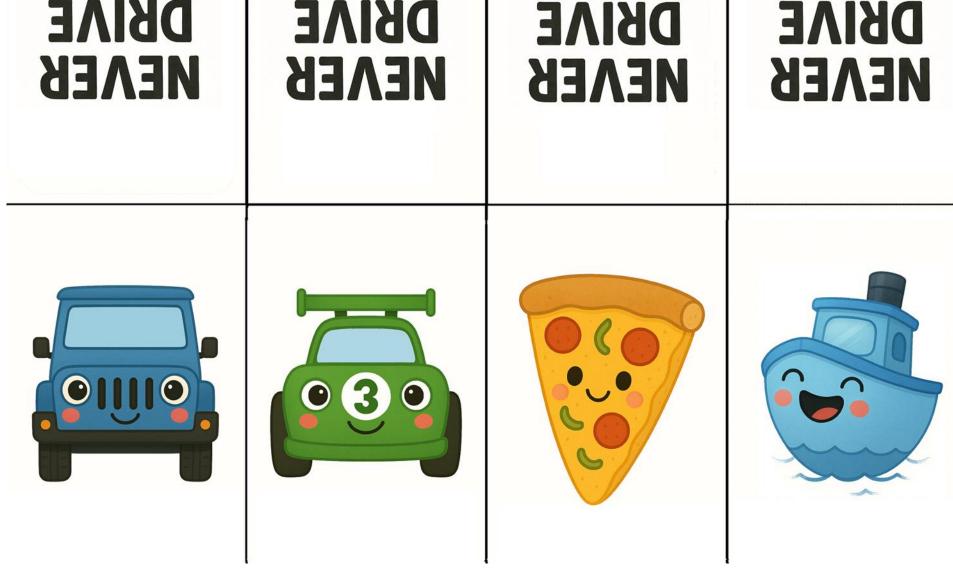


IMPAIRED!

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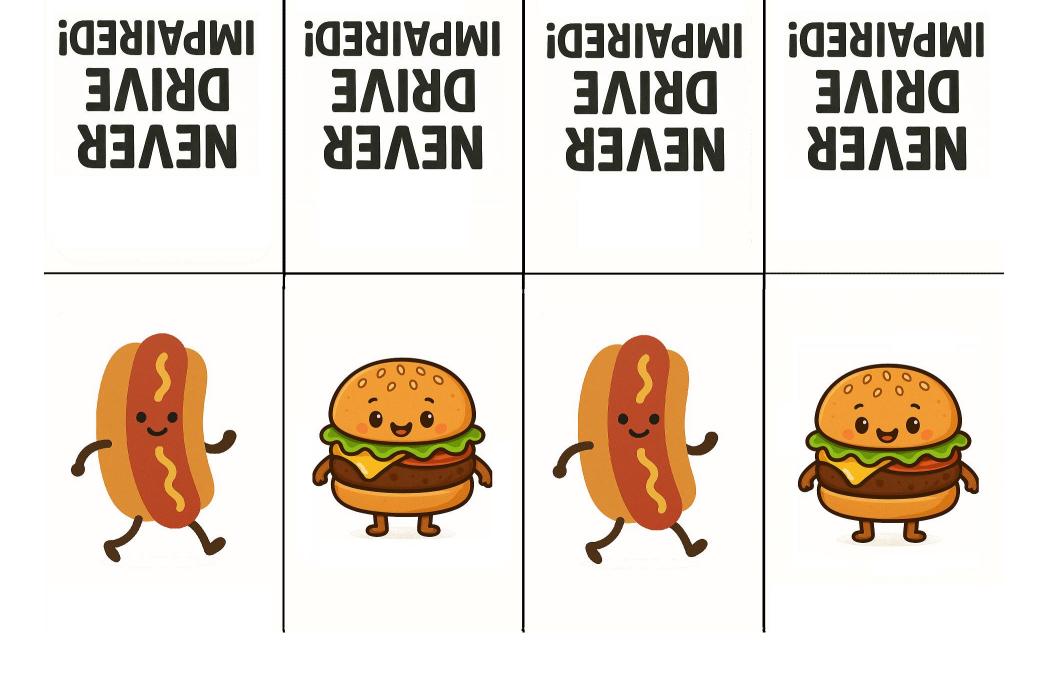
IMPAIRED!

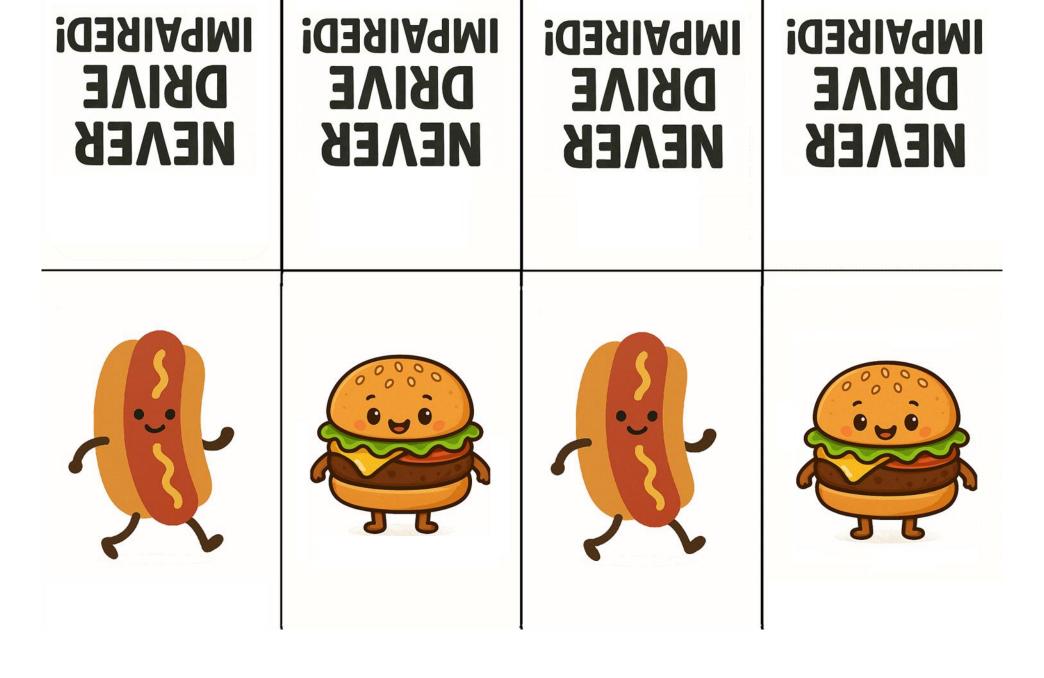


IMPAIRED!

IMPAIRED! DBINE

IMPAIRED! DBINE





Never Drive Impaired Memory! www.NeverDriveImpaired.ca

A fun and thoughtful twist on the classic memory game!

Object of the Game

Match all the Transportation and Character cards by flipping them over two at a time; keep an eye out for the special "Never Drive Impaired!" card to gain an extra memory boost!

What's in the Deck

Pairs of Transportation Cards

(e.g., car, truck, bus, moped)

Pairs of Character Cards

(e.g. pineapples, tacos, hot dogs)

"Never Drive Impaired!" Cards

(the ultimate memory bonus)

How to Play

Shuffle all cards and lay them face down in a grid or custom layout on the table. (Decide how many pairs of character and transportation cards, as well as the number of Never Drive Impaired Cards to include to make the game less or more challenging and age appropriate!)

Players take turns flipping over two cards, one at a time, trying to find a matching pair.

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