## **Monitor Engineering Mentored Practice**

Instructor: Luis Marin/Technicallink LLC 2025

Workshop Total Length: 12 hours Workshop Block Length: 02 hours

#### WORKSHOP DESCRIPTION

This workshop is ideal for Audio A2 and A1's who want to enhance their skills as monitor engineers with Digital Mixers (Yamaha Rivage PM5), Dante Setup, In Ear Monitor Systems, RF coordination.

This workshop will empower the participant with practice time on setup and operation as A1 Monitor Engineer with the Digital Mixer through a Virtual Sound Check, ensuring they learn how to lay out an efficient input list on the mixer, distributing resourcefully the outputs, adjusting gain structure on mixer and wireless microphones.

This workshop is a unique mentoring approach providing personalized training that improves existing skills and empowers by hands on training that accelerates the growth to the next level.

The participant's continuing education through this workshop will provide a hands-on training that can't usually be achieved during work hours.

#### **TOPIC OUTLINE**

- Rider analysis and planification.
- Digital Console and Digital Patch.
- RF Coordination.
- Virtual Sound Check.

## **INSTRUCTIONAL METHOD OR AID**

This workshop is an exclusive one on one mentoring class where each participant will have 02 Hours to go through the Topic Outline.

There will be a maximum of 04 participants per workshop day, each participant will have a 02 hour block and is required to arrive 30 min before their assigned block.

## **WORKSHOP MATERIALS AND EQUIPMENT**

The workshop will be conducted at the Broward Center For the Performing Arts – AuRene Stage using their available Monitor Sound System consisting of:

Console Yamaha Rivage PM5 Yamaha RIO Patch Box Shure PSM 1000 monitor system Shure Anxient Microphones Meyer Floor Monitors Wedges

#### **LESSON AGENDA**



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2025

Subject	Start Time	End Time	Total Hrs	Description
Workshop Preset	07:00 AM	08:00 AM	1:00	
Block 01/ Participant 01	09:00 AM	11:00 AM	2:00	<ul> <li>Rider analysis and planification.</li> <li>Digital Console and Digital Patch.</li> <li>RF Coordination.</li> <li>Virtual Sound Check.</li> </ul>
Reset	11:00 AM	11:30 AM	0:30	
Block 02/ Participant 02	11:30 AM	01:30 PM	2:00	<ul> <li>Rider analysis and planification.</li> <li>Digital Console and Digital Patch.</li> <li>RF Coordination.</li> <li>Virtual Sound Check.</li> </ul>
Reset/Lunch	01:30 PM	02:30 PM	1:00	
Block 03/ Participant 03	02:30 PM	04:30 PM	2:00	<ul> <li>Rider analysis and planification.</li> <li>Digital Console and Digital Patch.</li> <li>RF Coordination.</li> <li>Virtual Sound Check.</li> </ul>
Reset	04:30 PM	05:00 PM	0:30	
Block 04/ Participant 04	05:00 PM	07:00PM	2:00	<ul> <li>Rider analysis and planification.</li> <li>Digital Console and Digital Patch.</li> <li>RF Coordination.</li> <li>Virtual Sound Check.</li> </ul>
Breakdown	07:00PM	08:00PM	1:00	

TOTAL 12:00

### **INSTRUCTOR BIOGRAPHY**

Sound engineer with more than 30 years of experience: Live Sound FOH & Monitor Engineer, Live Sound Recording Engineer, Recording Studio Sound Engineer, Location Sound Recordist / Mixer for Film, TV, Commercials, Live Shows, Reality Shows, Audio Postproduction Editor and Mixer, RF coordinator, Event Producer, Event Stage Manager, Event Technical Director, Audio Instructor.

