



Possessions and Assets

Campaign:

Character:

Player:

Item/Property (Qual¹)

Loc²

Enc³

Item/Property (Qual¹)

Loc³

Enc³

Location

Code¹

Location

Code¹

- 1) Quality value is usually from 2 to 20+ (2D10P), with an average of 11.
2) Give a Location Code for the location and note that in the Loc. Column.
3) Encumbrance is the D-Mod/I-Mod the item imposes on the character.