Universal Tales	Possessions and Assets				Campaign:				
	Character:		Player:						
Item/Property (Qual <sup>1</sup> )		Loc <sup>2</sup>	Enc <sup>3</sup>		Item/Proper	ty (Qual <sup>1</sup> )	)	Loc <sup>3</sup>	Enc <sup>3</sup>
			•						•
					<b>.</b>				
	-					···-			
			•						•
1									
			•						•
				Lo	ocation	Code <sup>1</sup>	Location		Code <sup>1</sup>
					····•				
		<u> </u>			·····		······································		
1) Quality value is usually from 2 to 20+ (2D10P), with an average of 11. 2) Give a Location Code for the location and note that in the Loc. Column.									•
	3) Encumbrance is the D-Mod/I-Mod the item imposes on the character.								
Universal Tales: Character Sheet *8 (Updated 26 Oct 2018) This form may be reproduced for personal use. Universal Tales is a trademark of Galaxy Frontiers - ©2008-2018									

Possessions and Assets Campaign: