

Race Rules, Procedure and Itinerary

1. All rules, procedures etc... are subject to change. Race director may create, interpret, change, adapt and rescind any and all rules at will, at anytime.
2. Race start time is 8:00 AM- Arrival from north - south down Everglades Blvd , just over the 75 overpass is 48th se and Everglades Blvd. Sign up is there at start line. Park on the road shoulder areas somewhere not blocking anyone and off pavement. No day use fee is required for registered participants as it is included. Other parking is also available at the Forestry office/campground and toilets are there too. The Forestry is about ½ mile away on 52se. Turn right (west) at the stop sign and it's just past the bridge. If coming from the west, Collier Blvd via Sabal Palm/78thse- Turn left at Miller Blvd and go north to the next stop sign 52 se go east then turn left (north) at Everglades.
3. Entrance registration and check in - Begins at start line 7:15 AM. Until 7:45 AM then all shall gather at the start for tally list inclusion and rules discussion about the race and tour and all details. You are an official entrant when the scorer sees you and gets your name and number on the tally list and calls out your name before starting and after signing disclaimer and registering.
4. Each racer is responsible for understanding and following course. Marks and the maps are just an aid but not necessarily reliable. Each rider is responsible for their own welfare in every respect. Including bringing your own water. Take a compass and GPS too as the backup. Don't depend on others in front as you may lose them and now you don't know where you are. Keep track of your own location at all times!
5. There are 3 aid stations. See map for locations. AS 1 & 2 have water and fruit. AS 3 (Snake Pit camp) has water and cold drinks and hot dogs and chips and chairs and shade. All friends along are welcome to wait there during the event for the finish. Parking available. There will be race official(s) at the start with a vehicle with a bike rack and cell phone and text (numbers avail at registration) from 7:15 am to 10am. A race official(s) and shuttle vehicle(s) will be available at check point #3 from 10am to 4pm at Snake Pit Camp located on Goshen St. off Snake Rd at the east end of 58th se off Miller Blvd. (About 2 -1/2 miles from Start line.) We will help when and where we can, but always call 911 first for any life and death emergencies. Aid stations 1 & 2 are not attended.
6. Each rider must stop at each check point CP-1 to CP-10 and collect a colored poker chip particular to that checkpoint. See map and gps coordinates as provided and also posted at check point kiosk located on the course. The symbolic official finish line is the starting line. The absolute full tour loop. The last leg is a two mile cool down cruise from the actual finish- Snake Pit camp/Aid Station #3. (Shuttle available.) Snake Pit is where chips are collected and prizes are awarded and the champion honored and adulated. 10 chips first = championship. 10 chips subsequently = Honorable mention award and patch. 6 chips = hat. 4 chips = t-shirt. Riders can only take 1 chip of ea. color from each CP. Black colored chips are bonus prize chips and at least 1 exists at each station. Only 1 black chip can be taken overall for any check point. If more than 1 chip of the same color is ever collected a disqualification is the reward. Same holds true for the black prize chips. Chips are non transferable and not to be traded or given to other riders.
7. There is no set course after CP1. The map shows recommended routes but not necessarily the best for everyone. Faith is everything and if you have never ridden here before, take the safer open routes. Taking trails that you aren't sure of may lead to some very rough and gnarly spots where you can get wound up. Be prepared if you take those risks.

8. Other than check point #1, You do not have to go to any other check points in any particular order. However all riders must start with CP1 first. After that, any preferred route is ok. Do not go near the pump stations and obey all special signs such as not bothering eagles nests. Bikers are allowed to ride the levees.
9. The Division of Forestry office has toilet rooms and more parking and camping on 52se. Snake pit has camping too. (free)
10. Watch out for Traffic and be aware of other vehicles and animals and obstacles at all times. If you come across something like a bear, keep your distance and try not to startle the animal. Proceed when clear or go another way, never approach; Even though we like seeing them, they don't like seeing us.
11. No pick up or reliable aid available. For all emergencies dial 911. Be prepared to self rescue.
12. Riders must use the same bike throughout the race.
13. Rider in the front has the right of way and rider from behind must yield at all times.
14. All riders should take tools and repair gear as flats are common as well as other stress related breakdowns such as broken chains, twisted chain rings and broken spokes. Take all necessary emergency equipment and cell phone and anything else a responsible and independent woods rider would have along. GPS is very good and compass and map is better. Take all 3.
15. Winner is determined when the first rider crosses finish line with a chip from each check point- approx. around 12 noon probably. The ultimate winner of the Durrwalker Cup will be the first one across the race finish line, which is Snake Pit camp/AS #3 with all CP chips. All finishers will have their time and place recorded and recognized and awarded TdP completion patch. Champ wins grand prize and engraving and keeps cup for a year or next the TdP, whichever comes first.
16. All participants should always come to the woods stand alone. But all participants and supporters are welcome as there is free camping available for anyone at Snake Pit Camp or the Edge campsite. The Ranger Station has excellent camp sites available for all.
17. Final note: First and foremost this is a Florida State forest and it is our privilege to use. Respect all other visitors. **All plants and animals are protected and we must yield to their benefit at all times.** Ride lightly and avoid untrammled locations and ride around things like bushy plants and stems and even insects, too. Pick up any litter you may see such as from other riders especially, as it would have been dropped unknowingly as to litter is a DQ unconditionally. Even a first place rider must turn around and pick up something he/she left behind. Aid stations will have trash cans.