



TM ISTAF SEPAKTAKRAW
WORLD CUP

KUALA LUMPUR 2026

TECHNICAL
HANDBOOK



COUNCIL MEMBERS 2022 - 2026

PRESIDENT	BOONCHAI LORHPIPAT	THAILAND
DEPUTY PRESIDENT	MUHAMMAD FARIQ ABDUL HALIM GUM YEON GOO	SINGAPORE KOREA
VICE PRESIDENT	DATO MOHD SUMALI REDUAN SRIRE RAJESHWAR RAO PREMRAJ OH, JOO YOUNG HE FENGXIANG SHUNICHI TAKESHITA GHOLAMALI MOHAMMAD ALIPOUR SOE NAING TSAI HUNG-PENG	MALAYSIA INDIA KOREA CHINA JAPAN IRAN MYANMAR CHINESE TAIPEI
SECRETARY GENERAL	DATUK ABDUL HALIM BIN KADER, BBM	SINGAPORE
DEPUTY SECRETARY GENERAL	MUHAMMAD TAUFIQ ABDUL HALIM	SINGAPORE
ASSISTANT SECRETARY GENERAL	SILVIA ANDRIANI	INDONESIA
TREASURER	PROF CHALERM CHAIWATCHARAPORN	THAILAND
MEMBER	NOUSHAD AHMED KHAN MOHAMMED FARUQUE DHALI HILARIO NOBREGA DA CUNHA CHAN WAI YUEN KASEM INTHARA SYAFRIZAL BAHTIAR NESHIR MASKEY RETO LOELIGER TUAN NILAM HALLALDEEN	PAKISTAN BANGLADESH BRAZIL HONGKONG LAOS INDONESIA NEPAL SWITZERLAND SRI LANKA

**THE FOLLOWING ISTAF COUNCIL HAS BEEN ELECTED DURING THE INTERNATIONAL SEPAKTAKRAW FEDERATION CONGRESS
ON 29 JULY 2022 AT THE GRAND MEROZ BALLROOM, ALMEROZ HOTEL BANGKOK, THAILAND
AND AT ISTAF COUNCIL MEETING ON 4 OCTOBER 2023, JINHUA, CHINA**



STEERING COMMITTEE

**DATO MOHD SUMALI REDUAN (MAS)
CHAIRMAN**

**DATUK ABDUL HALIM KADER (SGP)
CO-CHAIRMAN**

**BOONCHAI LORHPIPAT (THA)
DEPUTY-CHAIRMAN**

**MUHAMMAD FARIQ ABDUL HALIM (SGP)
VICE-CHAIRMAN**

**WAN HUSNI WAN ABDULLAH (MAS)
VICE-CHAIRMAN**

**DATUK ABIDULLAH MOHD SALLEH (MAS)
SECRETARY GENERAL**

**MUHAMMAD TAUFIQ (SGP)
DEPUTY SECRETARY GENERAL**

**YUSOFF BIN ALI (MAS)
ASSISTANT SECRETARY GENERAL**

**DATUK DAZMA SHAH DAUD (MAS)
TRESURER**

**HARIS BIN MAHURI AKBAR (MAS)
DEPUTY TRESURER**

**GUM YEON GOO (KOR)
MEMBER**

**SYED AZMIR SYED AHMAD (MAS)
MEMBER**

**SYAFRIZAL BAKHTIAR (INA)
MEMBER**

TECHNICAL INFORMATION

I. SPORT FEDERATION

A. INTERNATIONAL SEPAKTAKRAW FEDERATION (ISTAF)



Acting President	:	Mr Boonchai Lorhpiat
Secretary General	:	Dato Abdul Halim Kader, BBM
Address	:	c/o Sport Singapore, 3 Stadium Drive , Singapore 397630
Tel	:	+65 9855 3424
E-mail	:	admin@sepaktakraw.org
Website	:	www.sepaktakraw.one

B. ASIAN SEPAKTAKRAW FEDERATION (ASTAF)



President	:	Dato Abdul Halim Kader, BBM
Secretary General	:	Mr. Boonchai Lorhpiat
Address	:	c/o Sport Singapore, 3 Stadium Drive , Singapore 397630
Tel	:	+65 9855 3424
E-mail	:	abdulhalim@sepaktakraw.org
Website	:	www.sepaktakraw.one

C. PERSEKUTUAN SEPAKTAKRAW MALAYSIA (PSM)



President	:	Dato Mohd Sumali Reduan
Secretary General	:	Datuk Abidullah Mohd Salleh
Address	:	Akademi Sepaktakraw Malaysia Stadium Jalan Raja Muda Abdul Aziz, 50586 Kuala Lumpur, Malaysia
Tel	:	+603 41313279
E-mail	:	psm_2560@gmail.com

II. Technical Delegate

Technical Delegate	:	Muhammad Fariq Abdul Halim Datuk Abidullah Mohd Salleh
Competition Manager	:	Yusof Bin Ali

III. COMPETITION TECHNICAL INFORMATION

1. DATES

Sepaktakraw Competition for the ISTAF Sepaktakraw World Cup 2026 will be held from 16 – 23 May 2026.

2. VENUES

Competition Venue : **Stadium Titiwangsa**

Taman Tasik Titiwangsa , Jalan Tembeling , 50250
Kuala Lumpur , Malaysia

Training Venue : **Akademi Sepaktakraw Malaysia**

Stadium Jalan Raja Muda Abdul Aziz, 50586 Kuala Lumpur

The training schedule for each team will be given when the teams arrive.

Accommodation : **Tamu Hotel & Suite**

120, Jalan Raja Abdullah, Kampung Baru, 50300
Kuala Lumpur , Malaysia

3. EVENTS

The Sepaktakraw Competition will consist of three (3) events as follows:

MEN'S PREMIER

1. Regu
2. Quadrant
3. Team Regu

PARTICIPATING COUNTRIES



MALAYSIA



SINGAPORE



CHINA



MYANMAR



INDONESIA



KOREA



VIETNAM



THAILAND



IRAN



**CHINESE
TAIPEI**



JAPAN



INDIA



BRUNEI



PHILIPPINES

4. GROUPING

MEN TEAM REGU

GROUP A	GROUP B	GROUP C	GROUP D
 THAILAND	 MALAYSIA	 KOREA	 INDONESIA
 PHILIPPINES	 INDIA	 SINGAPORE	 CHINA
 VIETNAM	 MYANMAR	 JAPAN	 BRUNEI

MEN REGU

GROUP A	GROUP B	GROUP C	GROUP D
 MALAYSIA	 THAILAND	 MYANMAR	 PHILIPPINES
 JAPAN	 IRAN	 VIETNAM	 CHINESE TAIPEI
 SINGAPORE	 INDIA	 CHINA	 KOREA
		 INDONESIA	 BRUNEI

MEN QUADRANT

GROUP A	GROUP B	GROUP C	GROUP D
 CHINA	 PHILIPPINES	 INDIA	 JAPAN
 BRUNEI	 CHINESE TAIPEI	 SINGAPORE	 INDONESIA
 MYANMAR	 IRAN	 KOREA	 VIETNAM
		 MALAYSIA	 THAILAND

The Competition Schedule has been finalised with the following events:

DATE	DAY	TIME(HRS)	PHASE	EVENTS
14 May 2026	Thursday	0700	Arrival of Delegates	
		2000	ISTAF ITO Meeting	
15 May 2026	Friday	0700	Arrival of Delegates	
		0900	Team Manager Meeting	
		1030	ISTAF Referee Workshop	
		1530	Opening Ceremony	
16 May 2026	Saturday	0900	Preliminary Round	Regu Event Quadrant Event
17 May 2026	Sunday	0900	Preliminary Round	Regu Event Quadrant Event
18 May 2026	Monday	0900	Preliminary Round / Quarter Final	Regu Event Quadrant Event
19 May 2026	Tuesday	0900	Semi Final Final Victory Ceremony	Regu Event Quadrant Event
20 May 2026	Wednesday	0900	Preliminary Round	Team Event (Premier)
21 May 2026	Thursday	0900	Preliminary Round	Team Event (Premier)
22 May 2026	Friday	0900	Quarter Final	Team Event (Premier)
23 May 2026	Saturday	0900	Semi Final Final Victory Ceremony	Team Event (Premier)
24 May 2026	Sunday	0700	Departure of Delegates	

* See Annex A : Daily Competition Schedule

6. ENTRIES

6.1 Eligibility

6.1.1 The member of the International Sepaktakraw Federation can register for participating in the competitions.

6.1.2 The athletes should conform to the regulations stipulated in Constitution on participation qualification.

- 6.1.3 All athletes must be from your national team and carded with your national sport councils. If any athletes are who are non-national team, the team will face an automatic disqualification.
- 6.1.4 For **Team Event**, each country may enter a maximum athlete of twelve (12) men players and one (1) Manager, one (1) Coach and one (1) Asst Coach.
- 6.1.5 For **Quad and Regu Event**, each country may enter a maximum athlete of six (6) men players or five (5) players respectively and one (1) Manager, one (1) Coach.
- 6.1.6 Each participating member country is mandatory to send one (1) ISTAF Referees.

6.2 Entry Policies

- 6.2.1 Entries of each participating member countries must be submitted in accordance with the regulations laid-out by ISTAF.
- 6.2.2 All participating countries competing in the ISTAF World Cup 2026, Kuala Lumpur, Malaysia, shall strictly ensure that athletes registered and participating in the REGU EVENT are not permitted to participate in the QUADRANT EVENT.
- 6.2.3 The same athletes shall not be used interchangeably between both events, and all participating teams are required to register separate players for each respective event.
- 6.2.4 This regulation is mandatory and shall be strictly enforced by the International Sepaktakraw Federation (ISTAF). However, this regulation shall not apply to the Iran Sepaktakraw Team and the Chinese Taipei Sepaktakraw Team, based on the special participation structure approved by ISTAF.

6.3 Submission of Entries

6.3.1 Entry by Number

- Deadline for submission of Entry by Number is **30 November 2025** at 24.00 hours Singapore time (GMT + 8)

6.3.2 Entry by Name

- Deadline for submission of Entry by Name with flight details is by **31 March 2026** at 24.00 hours Singapore time (GMT + 8)

Both Entry by Number and Entry by Name to be sent via email and subsequently confirmed with stamped original by posting to the following email: **psm_2560@yahoo.com** | **admin@sepaktakraw.org**

7. OFFICIAL AND TECHNICAL MEETINGS

- 7.1 **ISTAF ITO Meeting** : **14 May 2026** at 2000hrs
@ Lecture Hall, Academy Sepaktakraw
Malaysia
- 7.2 **Team Manager's Meeting** : **15 May 2026** at 0900hrs
@ Lecture Hall, Academy Sepaktakraw
Malaysia
- 7.3 **ISTAF Referee Meeting** : **15 May 2026** at 1030
@ Lecture Hall, Academy Sepaktakraw
Malaysia
- 7.4 **Opening Ceremony** : **15 May 2026** at 1530hrs
@ Convention Hall, World Trade Center
(PWTC)

8. GENERAL RULES AND REGULATIONS

8.1 Rules

8.1.1 The Sepaktakraw competition will be conducted in accordance with the latest version of Rules and Regulations of the International Sepaktakraw Federation.

8.1.2 In case of any disagreement in the interpretation of the Rules, the English text shall prevail. Any unforeseen case not covered by the Rules shall be dealt with accordingly in the following manners.

- a) Technical questions shall be resolved in accordance with the ISTAF Rules and the decision of the technical delegate on any question of the law of the games of Sepaktakraw during the tournament shall be final. All matters not provided for in these Rules shall be dealt with by the ISTAF Technical Committee and the Organizing Committee.

- b) Cases of general nature shall be resolved in accordance with the Technical Committee of the Organizing Committee, and the Technical Delegate of ISTAF

8.1.3 Eligibility Code

To be eligible for participation in the ISTAF Competition, all competitor must:

- a) Observe and abide by the Rules of ISTAF Constitution
- b) Respect the spirit of fair play and non-violence and abide by the rules on the sports field
- c) Comply with all aspects of WADA and ISTAF Anti-Doping Rules Code and refrain from using substances and drugs prohibited by the said organisations
- d) The Member must ensure that any competitor in the ISTAF tournaments must be a national of the country of the NOC.
- e) A competitor proved to have transgressed by fraud the Rules of the ISTAF shall be disqualified and lose any position he or she may have gained. If this competitor's team is proved to have been party to the fraud, his/her team shall be disqualified in the sport involved.

9. COMPETITION RULES AND REGULATIONS

9.1 Competition Rules

9.1.1. The competition shall be conducted in accordance with the International Sepaktakraw Federation (ISTAF) Constitution and the relevant Rules and Regulations, during the Games time. In case of any disagreement in the language interpretation of the Rules and Regulation, the English version shall prevail. Any unforeseen cases not covered by the regulations and rules shall be resolved as follows:

- General issues: Resolved in accordance with the ISTAF Constitution
- Technical issues: Resolved in accordance with the International Sepaktakraw Federation (ISTAF) Rules and Regulations
- Consequences of Walkover and Abandonment

- 9.1.2 Any participating team that concedes a walkover or causes a match to be abandoned shall be considered to have lost that particular match and a score of 3-0 shall be awarded to its opponent, regardless of the number of sets having been played in the match.
- 9.1.3 A team which has already earned a medal prior to the Semi-Final stage but concedes a walkover or abandons the Semi-Final or Final match, shall forfeit its right to any medal.
- 9.1.4 In such circumstances, the medal shall be awarded to the next best team from among the non-qualifiers of the Semi-Final based on the following criteria in the order of:
- a. Number of matches played and won;
 - b. Number of games (sets) won;
 - c. Aggregate scores
- 9.1.5 For purposes of ranking, the team responsible for a walkover or abandonment shall be placed at the bottom of the fixture table.

9.2 Protest

- 9.2.1 All protests must be submitted in writing to the Chairman of the Technical Committee by the team managers not later than 30(thirty) minutes after the announcement of the result, together with a deposit of USD 500 in cash. If the appeal is upheld, the deposit shall be refunded.
- 9.2.2 The jury of appeal shall make its decision not later than three (3) hours after receiving the protest. The decision of the jury of appeal shall be final.

9.3 Field of Play

- 9.3.1 The Field of Play (FOP) is restricted to persons with FOP access.
- 9.3.2 The team sitting area in the FOP may only be occupied by registered team officials and players in accordance with the Official Startlist during your match.

9.4 Uniforms

- 9.4.1 The apparels of the Sepaktakraw athletes and other relevant personnel should conform to the regulations stipulated by ISTAF and is mandatory for each team to bring 2 sets of Jerseys at each match.

9.5 Official Equipment and Challenge system

- 9.5.1 Only Sepaktakraw equipment and balls and challenge system approved by the International Sepaktakraw Federation (ISTAF) shall be used. Marathon Men Ball Model MT 908 shall be used for the tournament.

9.6 Prizes and Commendations

- 9.6.1 Medals to the winners of the ISTAF World Cup 2026 (IWC) shall be presented by the ISTAF President. The President may delegate this privilege to other members of the ISTAF, accompanied by the President of the NF and/or AF concerned (or their deputy), if possible, immediately after the event and where the competition took place in the following manner;
- 9.6.2 The competitors who have been judged first, second and third shall take their places, in their sports uniforms, on a stand on the field facing the Tribune of Honour, with the winner slightly above the second who is on their right and the third who is on their left. The flag of the delegates of the winner shall be hoisted on the central flag-pole and those of the second and third on adjoining flagpoles on the right and on the left, as they face the arena. Meanwhile, the abbreviated National Anthem of the winner is played. The three competitors shall turn towards the flags;
- 9.6.3 The medal presentations shall be as per the following order:
- Gold Medal – to the 1st place winner.
 - Silver Medal – to the 2nd place winner;
 - Bronze Medal – to the two 3rd place winners;
- 9.6.4 No equipment or accessories may be taken by the athlete to the medal award ceremony or media interview areas, unless it is worn e.g. shoes and clothing which must be in accordance with the ISTAF commercial guidelines;
- 9.6.5 No kind of demonstration or commercial, political, religious or racial propaganda is permitted during the Victory Ceremony of the Games. Any action of such kind will be subject to penalization by the Executive Committee (Exco) including disqualification, withdrawal of medals, certificates, accreditation, rankings and the like;

- 9.6.6 Any disrespect shown to the Games, Medals, Flags, Mascot or Certificates or any other material. by any athlete during the Victory Ceremony or during the Games will be subject to penalization by the Exco, including but not limited to disqualification, withdrawal of medals, certificates, accreditation, rankings as decided by the Exco;
- 9.6.7 Victory, medals and diploma certificates, shall be in strict compliance with the ISTAF Protocol Guidelines. The design and format of the medals and diplomas shall be submitted to the ISTAF for its approval;
- 9.6.8 No other official/delegate from the participating delegations, other than the medal winners will be allowed on or near the podium during the medal presentation.

9.7 Victory Ceremony

- 9.7.1 The ceremony will be in English. Medals, flowers and mascot bearers will enter the field-of-play and take position. Athletes will be escorted to the podium. The medals will be presented by the International Sepaktakraw Federation (ISTAF) representative, the Asian Sepaktakraw Federation (ASTAF) representative or by the Persatuan Sepaktakraw Malaysia (PSM) representative. The national anthem of the gold medalist will be played and the flag of the winners will be hoisted.

9.8 Medical Code

- 9.8.1 The WADA (World Anti-Doping Agency) list shall apply and Medical Committee shall also prepare a list of prohibited drugs
- 9.8.2 All participants/competitors are liable to medical/doping control examinations which will be carried out in conformity with the Rules of the ISTAF Medical Committee and the ISTAF Anti-Doping Rules;
- 9.8.3 Any participant/competitor refusing to submit a medical/Doping control examination, or who is found guilty of doping, shall be excluded from competition or from the present or future ISTAF tournaments. After the explanation of the team has been considered and the case discussed with the teams concerned, a team in which one or more members have been found guilty of doping may be excluded from the ISTAF tournaments in which it is participating

- 9.8.4 An appropriate penalty including disqualification, withdrawal of medals, certificates, ranking and, accreditation, may be imposed by the Exco on support personnel, referees, coaches, judges, managers and other officials associated with the team or any other person, other than the competitor, found involved in the doping offence;
- 9.8.5 A medal may be withdrawn or other penalties applied by order of the Exco on a proposal of the ISTAF Medical Committee;
- 9.8.6 The above Regulations shall in no way affect further sanction by the ISTAF and the NOC concerned, or any other action the Exco may decide to take
- 9.8.7 The ISTAF Anti-Doping Rules will be followed for all competition. These rules will be based on the WADA code and guidelines.
- 9.8.8 The ISTAF President shall also appoint an Anti-Doping Commission and a TUE Sub-Commission which will be responsible for the implementation of the Anti-Doping Rules during the course of the IWC. The Commission will work under the authority of the ISTAF Medical Committee Chairperson and will perform its duties and responsibilities in accordance with the directions from the Exco
- 9.8.9 The ISTAF President will also establish a Doping Control Department within the Structure of ISTAF. The Doping Control Department will be responsible for implementing the anti-doping programme which has been established by the Exco and coordinate on a daily basis on the anti-doping programme with all the concerned agencies
- 9.8.10 In addition to above all provisions of the ISTAF Anti-Doping Rules established by the ISTAF will be applicable.

9.9 Doping Control

- 9.9.1 The ISTAF World Cup 2026 will include a full Anti-Doping program. The Anti-Doping program will be run in accordance with the WADA International Standard for Testing and Investigation.

9.9.2 Athletes who wish to use a Prohibited Substance or a Prohibited Method in connection with the event and do not already have a Therapeutic Use Exemption (TUE) should apply to ISTAF TUE Committee (ISTAF TUEC). Where the athlete already has a TUE granted by his or her National Anti-Doping Organization or International Federation, he/she should apply to the ISTAF TUEC for recognition of that TUE.

10. APPROVAL OF THE TECHNICAL HANDBOOK

This Technical Handbook was approved by **International Sepaktakraw Federation (ISTAF)**.

ANNEX A : COMPETITION SCHEDULE





REGU EVENT	
GROUP A	
 MALAYSIA	
 JAPAN	
 SINGAPORE	
GROUP B	
 THAILAND	
 IRAN	
 INDIA	
GROUP C	
 MYANMAR	
 VIETNAM	
 CHINA	
 INDONESIA	
GROUP D	
 PHILIPPINES	
 CHINESE TAIPEI	
 KOREA	
 BRUNEI	





QUADRANT EVENT	
GROUP A	
 CHINA	
 BRUNEI	
 MYANMAR	
GROUP B	
 PHILIPPINES	
 CHINESE TAIPEI	
 IRAN	
GROUP C	
 INDIA	
 SINGAPORE	
 KOREA	
 MALAYSIA	
GROUP D	
 JAPAN	
 INDONESIA	
 VIETNAM	
 THAILAND	

TEAM REGU EVENT

GROUP A		GROUP B	
	THAILAND		MALAYSIA
	PHILIPPINES		INDIA
	VIETNAM		MYANMAR
GROUP C		GROUP D	
	KOREA		INDONESIA
	SINGAPORE		CHINA
	JAPAN		BRUNEI

MATCH SCHEDULE | REGU & QUADRANT
16 MAY 2026 | SATURDAY

TIME	MATCH	EVENT	GROUP	TEAMS		COURT	REMARKS			
09:00	1	REGU	D		PHILIPPINES	vs		KOREA	1	PRELIMINARY
09:00	2	REGU	D		CHINESE TAIPEI	vs		BRUNEI	2	PRELIMINARY
10:30	3	QUADRANT	D		JAPAN	vs		VIETNAM	1	PRELIMINARY
10:30	4	QUADRANT	D		INDONESIA	vs		THAILAND	2	PRELIMINARY
12:00	5	QUADRANT	C		SINGAPORE	vs		MALAYSIA	1	PRELIMINARY
12:00	6	QUADRANT	C		INDIA	vs		KOREA	2	PRELIMINARY
14:00	7	REGU	C		MYANMAR	vs		CHINA	1	PRELIMINARY
14:00	8	REGU	C		VIETNAM	vs		INDONESIA	2	PRELIMINARY
15:30	9	QUADRANT	B		PHILIPPINES	vs		CHINESE TAIPEI	1	PRELIMINARY
15:30	10	QUADRANT	A		CHINA	vs		BRUNEI	2	PRELIMINARY
17:00	11	REGU	D		KOREA	vs		BRUNEI	1	PRELIMINARY
17:00	12	REGU	B		THAILAND	vs		IRAN	2	PRELIMINARY
20:00	13	QUADRANT	D		JAPAN	vs		INDONESIA	1	PRELIMINARY
20:00	14	QUADRANT	D		VIETNAM	vs		THAILAND	2	PRELIMINARY
21:30	15	REGU	A		MALAYSIA	vs		JAPAN	1	PRELIMINARY
21:30	16	REGU	D		PHILIPPINES	vs		CHINESE TAIPEI	2	PRELIMINARY

  MATCH SCHEDULE REGU & QUADRANT 17 MAY 2026 SUNDAY										
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
09:00	17	QUADRANT	B	CHINESE TAIPEI		vs		IRAN	1	PRELIMINARY
09:00	18	QUADRANT	A	BRUNEI		vs		MYANMAR	2	PRELIMINARY
10:30	19	REGU	C	MYANMAR		vs		VIETNAM	1	PRELIMINARY
10:30	20	REGU	C	CHINA		vs		INDONESIA	2	PRELIMINARY
12:00	21	QUADRANT	C	KOREA		vs		MALAYSIA	1	PRELIMINARY
12:00	22	QUADRANT	C	INDIA		vs		SINGAPORE	2	PRELIMINARY
14:00	23	QUADRANT	D	JAPAN		vs		THAILAND	1	PRELIMINARY
14:00	24	QUADRANT	D	INDONESIA		vs		VIETNAM	2	PRELIMINARY
15:30	27	REGU	B	IRAN		vs		INDIA	1	PRELIMINARY
15:30	28	REGU	A	JAPAN		vs		SINGAPORE	2	PRELIMINARY
17:00	25	REGU	D	PHILIPPINES		vs		BRUNEI	1	PRELIMINARY
17:00	26	REGU	D	CHINESE TAIPEI		vs		KOREA	2	PRELIMINARY
20:00	29	REGU	C	MYANMAR		vs		INDONESIA	1	PRELIMINARY
20:00	30	REGU	C	VIETNAM		vs		CHINA	2	PRELIMINARY
21:30	31	QUADRANT	C	INDIA		vs		MALAYSIA	1	PRELIMINARY
21:30	32	QUADRANT	C	SINGAPORE		vs		KOREA	2	PRELIMINARY

  MATCH SCHEDULE REGU & QUADRANT 18 MAY 2026 MONDAY										
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
09:00	33	QUADRANT	B	IRAN		vs		PHILIPPINES	1	PRELIMINARY
09:00	34	QUADRANT	A	MYANMAR		vs		CHINA	2	PRELIMINARY
10:30	35	REGU	B	SINGAPORE		vs		MALAYSIA	1	PRELIMINARY
10:30	36	REGU	A	INDIA		vs		THAILAND	2	PRELIMINARY
15:00	37	QUADRANT	QF4			vs			1	Q/FINALS 1
15:00	38	QUADRANT	QF3			vs			2	Q/FINALS 2
16:30	39	REGU	QF4			vs			1	Q/FINALS 1
16:30	40	REGU	QF3			vs			2	Q/FINALS 2
20:00	41	QUADRANT	QF2			vs			1	Q/FINALS 3
20:00	42	QUADRANT	QF1			vs			2	Q/FINALS 4
21:30	43	REGU	QF2			vs			1	Q/FINALS 3
21:30	44	REGU	QF1			vs			2	Q/FINALS 4

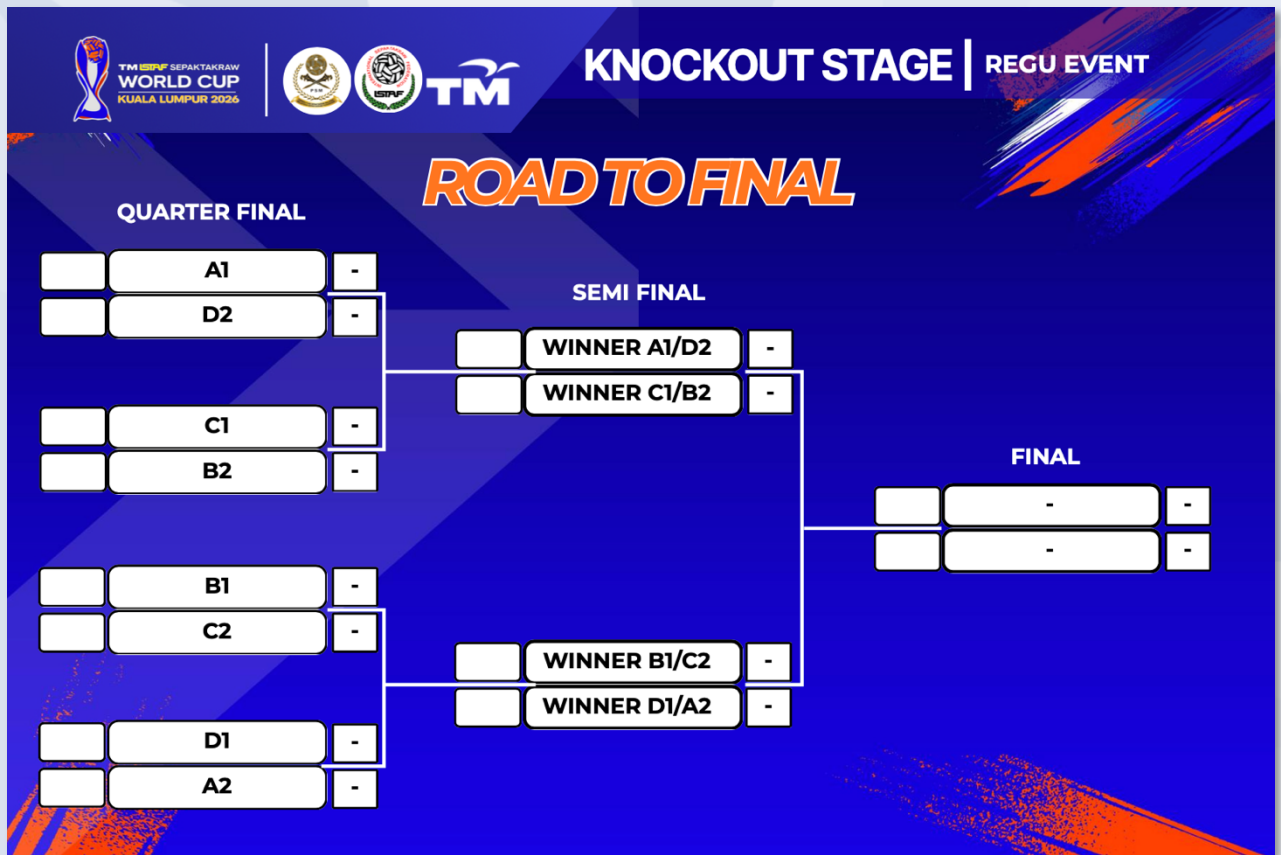
   MATCH SCHEDULE REGU & QUADRANT 19 MAY 2026 TUESDAY										
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
12:00	45	REGU	SF1	WINNER 39		vs		WINNER 40	1	SEMI FINALS 1
12:00	46	REGU	SF2	WINNER 43		vs		WINNER 44	2	SEMI FINALS 2
13:30	47	QUADRANT	SF1	WINNER 37		vs		WINNER 38	1	SEMI FINALS 1
13:30	48	QUADRANT	SF2	WINNER 41		vs		WINNER 42	2	SEMI FINALS 2
BREAK										
20:00	49	REGU	FINAL	WINNER 45		vs		WINNER 46	1	FINALS
21:30	50	QUADRANT	FINAL	WINNER 47		vs		WINNER 48	1	FINALS
MEDAL CEREMONY FOR REGU EVENT										
MEDAL CEREMONY FOR QUADRANT EVENT										

   MATCH SCHEDULE TEAM REGU 20 MAY 2026 WEDNESDAY										
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
09:00	51	TEAM	D	INDONESIA		vs		CHINA	1	PRELIMINARY
09:00	52	TEAM	C	KOREA		vs		SINGAPORE	2	PRELIMINARY
BREAK										
15:00	53	TEAM	B	MALAYSIA		vs		INDIA	1	PRELIMINARY
15:00	54	TEAM	A	THAILAND		vs		PHILIPPINES	2	PRELIMINARY
BREAK										
20:00	55	TEAM	D	CHINA		vs		BRUNEI	1	PRELIMINARY
20:00	56	TEAM	C	SINGAPORE		vs		JAPAN	2	PRELIMINARY

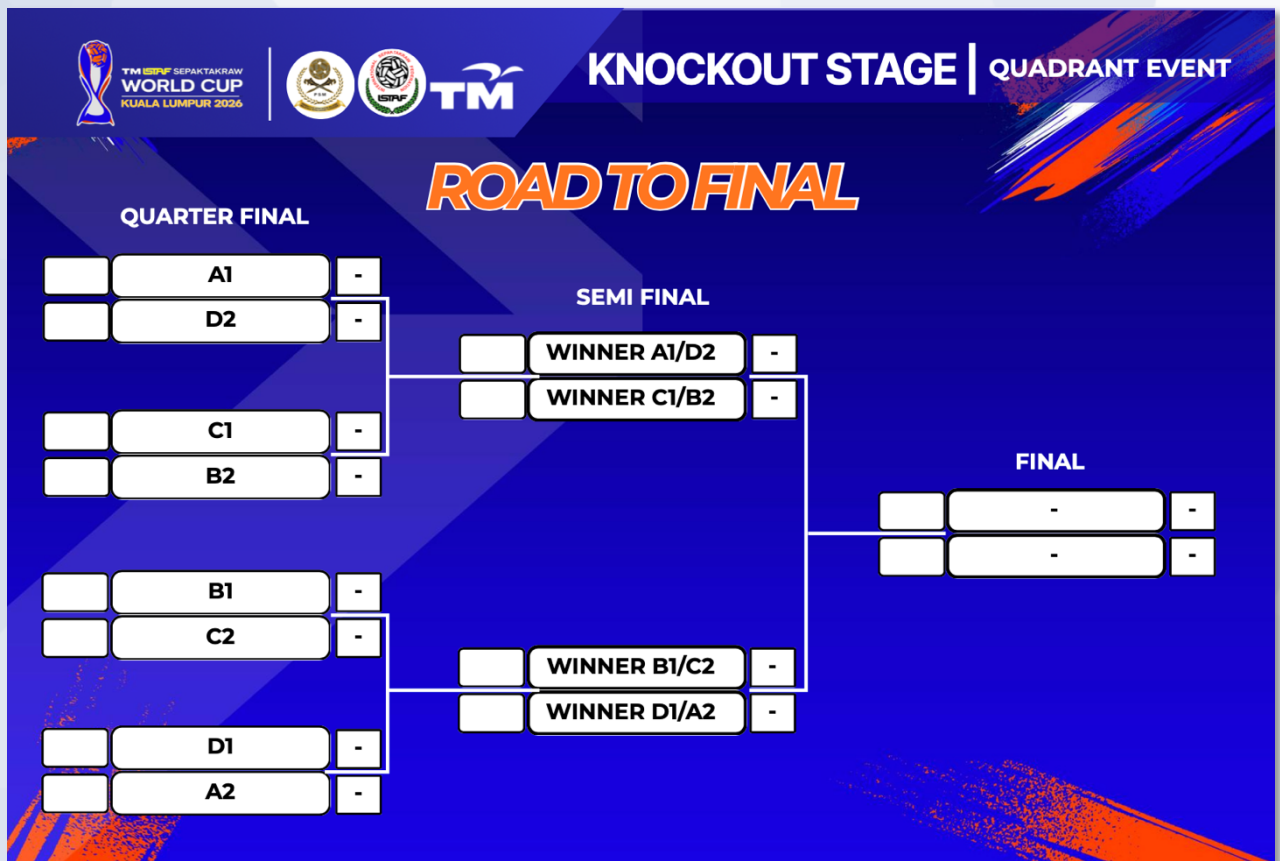
TM ISTAF SEPAKTAKRAW WORLD CUP KUALA LUMPUR 2026		TM		MATCH SCHEDULE TEAM REGU				21 MAY 2026 THURSDAY	
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS
09:00	57	TEAM	B	INDIA		vs	 MYANMAR	1	PRELIMINARY
09:00	58	TEAM	A	PHILIPPINES		vs	 VIETNAM	2	PRELIMINARY
BREAK									
15:00	59	TEAM	D	BRUNEI		vs	 INDONESIA	1	PRELIMINARY
15:00	60	TEAM	C	JAPAN		vs	 KOREA	2	PRELIMINARY
BREAK									
20:00	61	TEAM	B	MYANMAR		vs	 MALAYSIA	1	PRELIMINARY
20:00	62	TEAM	A	VIETNAM		vs	 THAILAND	2	PRELIMINARY

TM ISTAF SEPAKTAKRAW WORLD CUP KUALA LUMPUR 2026		TM		MATCH SCHEDULE TEAM REGU EVENT				22 MAY 2026 FRIDAY		
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
15:00	63	TEAM	QF1	1st GROUP A		vs		2nd GROUP D	1	Q/FINAL 1
15:00	64	TEAM	QF2	1st GROUP C		vs		2nd GROUP B	2	Q/FINAL 2
BREAK										
20:00	65	TEAM	QF3	1st GROUP B		vs		2nd GROUP C	1	Q/FINAL 3
20:00	66	TEAM	QF4	1st GROUP D		vs		2nd GROUP A	2	Q/FINAL 4
23 MAY 2026 SATURDAY										
TIME	MATCH	EVENT	GROUP	TEAMS				COURT	REMARKS	
11:00	67	TEAM	SF1	WINNER 63		vs		WINNER 64	2	S/FINAL 1
11:00	68	TEAM	SF2	WINNER 65		vs		WINNER 66	1	S/FINAL 2
BREAK										
20:00	69	TEAM	FINAL	WINNER 67		vs		WINNER 68	1	FINAL
MEDAL CEREMONY FOR TEAM REGU EVENT										

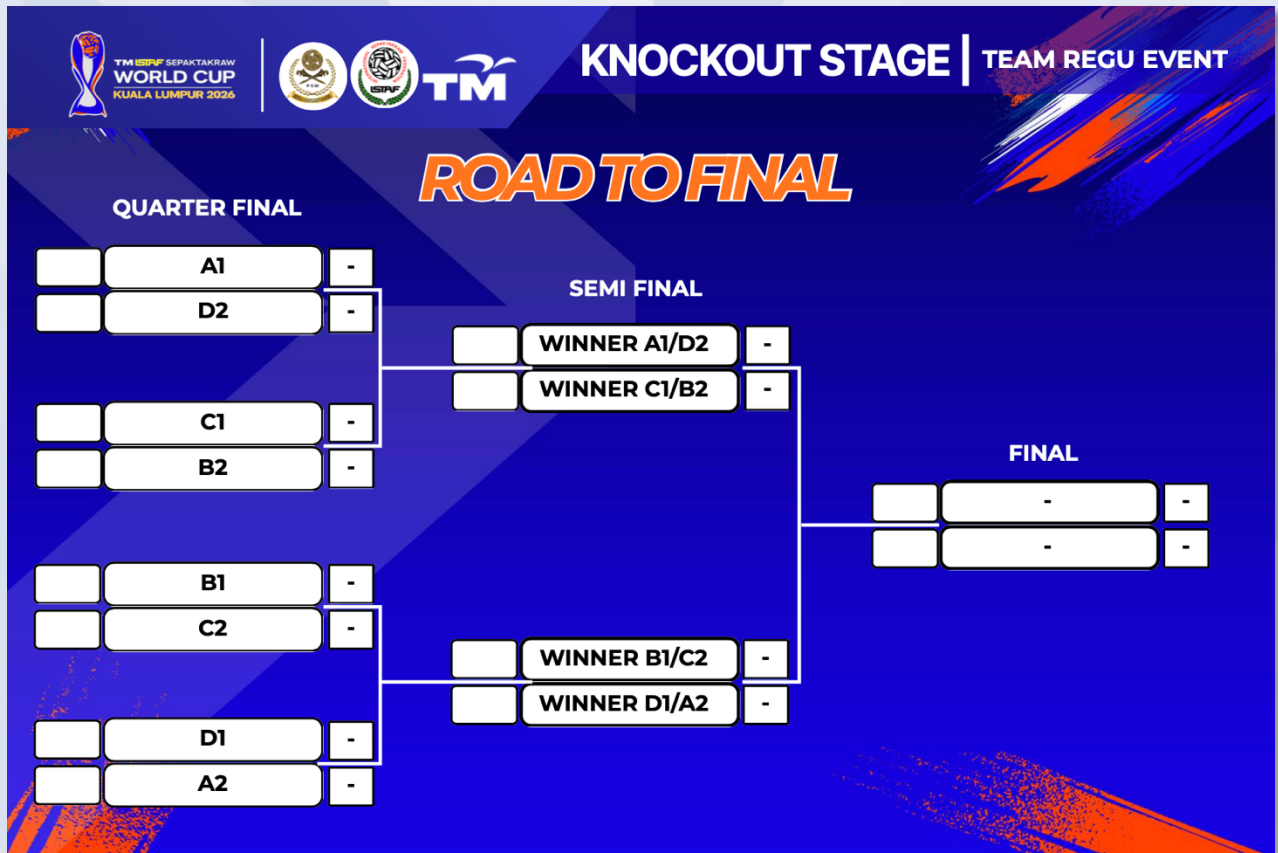
ANNEX B : KNOCKOUT STAGE - REGU EVENT



ANNEX C : KNOCKOUT STAGE - QUADRANT EVENT



ANNEX D : KNOCKOUT STAGE - TEAM EVENT



ANNEX E : LAW OF THE GAME



ISTAF Law Of The Game 2024

GLOSSARY

THE TERMS USED IN THE LAW OF THE GAME

1. **Center Line**
 - A line that divides the court into two sides.
2. **Quarter Circle**
 - An area inside the court where the inner players are stationed during service.
3. **Service Circle**
 - An area inside the court where the Tekong (Server) positions himself during service.
4. **Free Zone**
 - The Area outside the court between the edge of the court lines and the A-Board.
5. **A-Board**
 - An "A" shaped low advertising board placed around the court away from the court lines.
6. **Post**
 - A cylindrical upright bar made of strong material to be used to hold the net firmly.
7. **Regu**
 - Referred to as a group and it may be composed of two or three Players.
 - Regu in a team event referred to as 1st Regu, 2nd Regu and 3rd Regu.
8. **Regu Captain**
 - A leader of a regu who wears an armband on the left upper arm.
9. **Tekong**
 - A player also known as "Server" that serves the ball.
10. **Opponent**
 - The opposite regu in a match.
11. **Neutral Venue**
 - Neither home nor away site.
12. **Logo**
 - An image appearing on a jersey to promote the manufacturer or sponsor.

13. **Substitution**
 - An act of replacing one player with another.
14. **Nominate**
 - An act of naming one or two players as a reserve(s).
15. **Reserve Player**
 - A player who may be used to replace another player in the regu, also knows as substitute.
16. **Injury**
 - Physical disability as a result of a fall or accident rendering the player unable to continue play.
17. **Having Lost**
 - It is a result classified as forfeiture or disqualification in a game.
18. **Left Inside Player**
 - The player inside the quarter circle to the left of the tekong during service.
19. **Right Inside Player**
 - The player inside the quarter circle to the right of the tekong during service.
20. **Setting up to Seventeen (17) points**
 - An announcement by the Referee at a point in time when the score is 14 -14. The set shall be won when a Regu reaches Seventeen (17) points.
21. **Follow-through**
 - A lawful action following an execution of an aerial kick or a block that causes any part of the body to cross above or under the net. However, if any part of the player's body crosses above or under the net before contact with the ball, such motion is not a follow-through and is therefore, illegal.

Note:

- Words depicting the male gender in this rule and regulations shall include the female gender
- Only ISTAF approved equipment to be used in all sanction event

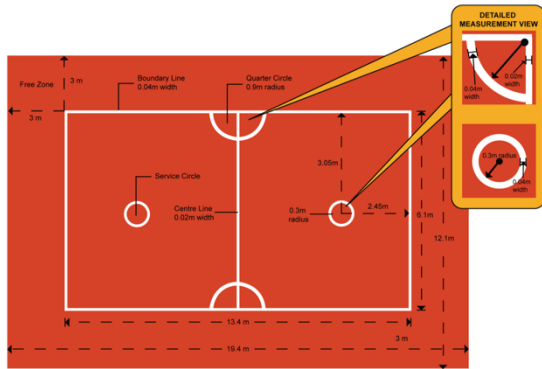
CONTENT

PAGE

CONTENT	PAGE
1. THE COURT	
1.1 The Court Dimension	7
1.2 The Centre Line	7
1.3 The Quarter Circle	7
1.4 The Service Circle	8
1.5 Free Zone	8
2. THE POSTS	8
3. THE NET	8
4. THE SEPAKTAKRAW BALL	9
5. THE PLAYERS	9-10
5.4 Team Event	10
5.5 Regu Event	10
6. PLAYER'S ATTIRE	10 - 11
7. SUBSTITUTION	11 - 12
8. THE COIN TOSS	12
9. POSITION OF PLAYERS DURING SERVICE	13
10. THE START OF PLAY AND SERVICE	13 - 14
11. FAULTS	14 - 15
11.1 The Serving Side During Service	15 - 15
11.2 Serving And Receiving Side During Service	15
11.3 For Both Sides During The Game	15
12. SCORING SYSTEM	16
13. TIME- OUT	16
14. TEMPORARY SUSPENSION OF PLAY	16 - 17
15. DISCIPLINE	17
16. PENALTY	17 - 19
16.1 Cautionary Offences	17 - 18
16.2 Sending-Off Offences	18 - 19
16.3 Yellow Card	18
16.3.1 First Yellow Card	18
16.3.2 Second Yellow Card	19
16.3.3 Third Yellow Card	19
16.3.4 Fourth Yellow Card	19
16.3.5 Two Yellow Cards received by the same player within the same match	19
16.4 Red Card	19
17. MISCONDUCT OF TEAM OFFICIALS	20
18. GENERAL	20

**LAW OF THE GAME
SEPAKTAKRAW**

1 THE COURT



1.1 The Court Dimension

The court dimension of 13.4m (metres) x 6.1m free from all obstacles up to the height of 8m measured from the floor surface.

The width of the lines bordering the court should not be more than 0.04m measured and drawn inwards from the edge of the court measurements.

1.2 The Centre Line

The Centre Line of 0.02m shall be drawn at the centre of the court equally marking the right side and left side of the court.

1.3 The Quarter Circle

At both ends of the Centre Line, the Quarter Circle shall be drawn from the sidelines measuring a radius of 0.9m.

1.4 The Service Circle

The Service Circle shall be 0.3m radius drawn on the left and right sides of the court, the centre of which must be 2.45m from the back line and 3.05m (metres) from the sidelines of the court. The width of the Service Circle shall be 0.04m.

1.5 Free Zone

The court shall have an area, clear of any obstructions within 3.0m away from the sidelines and the baselines.

2 THE POSTS

2.1 The posts shall be 1.55m for men and 1.45m for women in height from the floor and must stand firmly to maintain high net tension. It should be made with very strong materials and shall not be more than 0.04m in radius.

2.2 The position of the posts shall be erected firmly 0.3m away from the sidelines and shall be in line with the Centre Line.

3 THE NET

3.1 The net shall be made of fine nylon cord with a mesh of 0.06m to 0.08m.

3.2 The net is 0.7m in width and must not be shorter than 6.1m in length placed vertically over the axis of the Centre Line.

3.3 Two side bands of 0.05m wide shall be fastened vertically to the net and placed above each sideline. These are considered part of the net.

3.4 The net shall be edged with a 0.05m wide tape, doubled at the top and bottom. It must be supported by a fine cable that runs through the tape, strains over and flushes at the top of the post.

3.5 The height of the net at the centre of the court shall be 1.52m for men and 1.42m for women while the height at the posts shall be 1.55m for men and 1.45m for women.

4 THE SEPAKTAKRAW BALL



4.1 The Sepaktakraw ball shall be spherical in shape and, made of synthetic fiber with one woven layer.

4.2 A Sepaktakraw ball without synthetic rubber covering shall consist of the following characteristics

4.2.1 Have 12 holes.

4.2.2 Have 20 intersections.

4.2.3 Have a circumference measuring from 0.41m to 0.43m for men and from 0.42m to 0.44m for women.

4.2.4 Have a weight that ranges from 170g grams to 180g for men and from 150g to 160g for women.

4.3 The Sepaktakraw ball can be single coloured, multi-coloured, or luminous, provided the colour will not inhibit the performance of the players.

4.4 The covering of the Sepaktakraw ball can also be made of synthetic rubber or soft durable material to soften the impact of the ball on the player's body. The type of material and method used in making the ball shall be approved by ISTAF before it can be used in any competition.

4.5 All international and regional competitions sanctioned by ISTAF, including but not limited to, the Olympic Games, World Games, Commonwealth Games, Asian Games, and SEA Games, shall be played with ISTAF-approved Sepaktakraw balls.

5 THE PLAYERS

5.1 A match is played by two groups, referred to as a "Regu" or "Regus", each consisting of three players.

5.2 One of the three players shall be positioned at the back and is called as "Tekong" (The Server).

5.3 The other two players shall be in front, one on the left and the other on the right. The player on the left is called a "Left Inside" and the player on the right is called a "Right Inside". Both are referred to as Inside players.

5.4 Team Event

5.4.1 Each team, referred to as "Team" shall comprise three Regus, and shall consist of a minimum of nine players and a maximum of twelve players.

5.4.2 Each player shall be registered in order to participate in any competition.

5.4.3 A maximum of three players shall be registered as part of the team's "reserve pool". Players in the reserve pool may be fielded only as substitutes.

5.4.4 Each player shall be permitted to play for only one Regu in any Team Match.

5.4.5 Prior to the start of a game, each team must have a minimum of nine registered players present on the playing court.

5.4.6 Any team with less than nine players shall not be permitted to play the game and shall be disqualified.

5.5 Regu Event

5.5.1 Each Regu shall consist of a minimum of three players and a maximum of five players (1 Regu of 3 players plus 2 reserves) all of whom must be registered.

5.5.2 Prior to the start of the game, each Regu must have at least three players present on the playing court.

5.5.3 Any Regu with less than three players shall not be permitted to play the game and shall be disqualified.

6 PLAYER'S ATTIRE

6.1 All apparels used by players shall be in accordance with the Law of the Game. Any equipment that is designed to increase or reduce the speed of the ball, increase a player's height or movement or in any other way give an unfair advantage or endangers himself or other players shall not be permitted.

- 6.2** The opposing teams shall wear jerseys of a different colour.
- 6.3** A team shall have a minimum of two sets of jerseys of different colour. If both teams are wearing the same colour jerseys, than the home team shall change. When the match is played in a neutral venue, the team listed first on the match program shall make the change.
- 6.4** A player's attire consists of a jersey, shorts, socks and sport shoes with rubber soles without heels. The entire apparel of a player is regarded as part of his body. All jerseys shall be properly tucked in prior to the start of every set. During play, the players are allowed to have their jersey tucked out for unrestricted movement.
- 6.5** All jersey shall be numbered on both the front and back. A player shall be assigned only one number from 1 to 36 throughout a tournament.
- 6.6** The numbers shall not be less than 19 cm (centimetres) in height on the back, and not less than 10 cm in height on the front within the chest area.
- 6.7** The name of the player or the country he represents shall be printed on the back of the jersey above the number and must be clearly visible.
- 6.8** Jerseys may carry a sponsor's logo subject to tournament regulations.
- 6.9** The jersey manufacturer logo may appear on any player apparel at approved size.
- 6.10** The Captain of each Regu shall wear an armband on the left upper arm. Its color must be a different color from the jersey.
- 6.11** Any other apparel not specifically mentioned in these Law of the Game shall have to be approved by ISTAF.

7 SUBSTITUTION

- 7.1** Players are not allowed to play in more than one Regu in any Team Event.
- 7.2** Substitution of a player shall be permitted at any time by showing the Substitution Card to the Referee when the ball is not in play. The Substitution Card shall indicate the jersey number of the outgoing player.
- 7.3** In each Regu, two Substitutions may be permitted in each set. The player who has been substituted earlier shall be allowed to re-enter the same set. One or two substitutions may be made at the same time for both Team and Regu event competitions.
- 7.4** For Regu events, each Regu may nominate a maximum of two reserves for any match, in addition to three players.

11 of 20

- 7.5** For Team events, each Team may nominate a maximum of three reserve players in a match.
- 7.5.1** Each Team may be permitted to field a maximum of two of the three reserve players in a Regu.
- 7.5.2** A reserve player fielded in the Regu shall play in that particular Regu only.
- 7.5.3** The remaining reserve players may be fielded in the next Regu.
- 7.5.4** Teams shall not be allowed to make any substitution if they have already fielded all their three reserve players.
- 7.6** If a Regu starts the next set with different players from those who finished the previous set, each change is considered as a substitution.
- 7.7** In an event of an injury, the injured player may be substituted provided the two substitutions have not been utilised yet. If the two substitutions have already been fielded and the injured player is rendered unfit to continue play, the game will end and the Regu shall be considered as having lost in that set.
- 7.8** Any Regu having less than three players shall not be allowed to continue the game and shall be considered as having lost in that set.
- 7.9** If a player is shown a Red Card and is sent off from the game, his Regu is allowed to make a substitution, provided that his Regu has not utilized both substitutions in that set. If his Regu has utilized both substitutions in that set, the game shall end and the Regu with the sent-off player shall be considered as having lost.

8 THE COIN TOSS

- 8.1** Just before the start of a match, the Court Referee will toss a coin or disc in the presence of the opposing captains. The Captain who calls correctly may elect to either
- Serve first or
 - Choose which side of the court to start the match from.
- 8.2** The loser makes the remaining choice. Both sides shall abide by the Court Referee's instructions.

12 of 20

9 POSITION OF PLAYERS DURING SERVICE

- 9.1** At the start of the play, the players of both Regus must be in their respective courts in a ready position.
- 9.2** The Tekong shall have his non-kicking foot inside the service circle in ready position before the Referee calls the score. The kicking foot can be placed freely anywhere during the service.
- 9.3** Both Inside players of the serving side must be in their respective Quarter Circles.
- 9.4** The opponent or receiving Regu is free to be anywhere within its court.

10 THE START OF PLAY AND SERVICE

- 10.1** Each match must be officiated by ;
- Referee (stationed at one end of the net)
 - Assistant Referee (stationed opposite the Referee)
 - Court Referee (stationed behind the Referee)
 - Line Referee (to the right of the Referee along the side-line)
 - Line Referee (to the right of the Assistant Referee along the side-line)
- 10.2** The Referee is supported off court by an Official Referee.
- 10.3** The Regu that was decided to serve during the coin toss will serve first. Service shall alternate thereafter every one (1) point, regardless of which side wins the point.
- 10.4** The motion of the "Rolling Ball" is counted as one count when the ball touches any part of the body from below the neck and roll to the other approved part of the body and vice versa unintentionally.
- 10.5** At deuce (when both sides reaches 14-14), the service shall remain alternate at every point made.
- 10.6** The Regu receiving the first service in the previous set shall serve first in the subsequent set.
- 10.7** Players shall change sides before the start of each set.

13 of 20

- 10.8** During the third set, the teams shall change sides when one Regu reaches eight (8) points.
- 10.9** Once the Referee calls " POINT, (Name of Team) ", the Tekong of the serving team has fifteen seconds to be ready for the next service with his foot in the Service Circle. If this action is delayed, a warning shall be given. A repetition of this act shall be considered a Fault.
- 10.10** Wiping of sweat, adjusting of attire and other related actions shall be done within the period of fifteen seconds.
- 10.11** The throw must be executed as soon as the Referee calls the score. If the throw is executed before the Referee calls the score, it shall be re-thrown and a warning shall be given to the Regu. A repetition of this act shall be considered a Fault.
- 10.12** During the service, as soon as the Tekong kicks the ball, all the players shall be allowed to move about freely in their respective courts.
- 10.13** The service is valid if the ball passes over the net, whether it touches the net or not, and is inside the boundary of the two net tapes and boundary lines of the opponent's court.
- 10.14** In a knock-out system for Team Event, the Team does not have to play the 3rd Regu if a winner has been decided.
- 10.15** In a league system for Team Event, it is mandatory for teams to play the 3rd Regu.

11 FAULTS

A fault is deemed to have occurred in the event of the followings;

- 11.1 The Serving Side During Service**
- 11.1.1** The Inside Player making service throws, plays about with the ball (throwing up the ball, bumping, giving to other Inside player, etc.) after the call of the score has been made by the Referee.
- 11.1.2** Any of the Inside Players lifts his foot, steps on the Quarter Circle or Centre Line or crosses over or touches the net while the ball is being thrown for service.
- 11.1.3** The Server still not in ready position after the 15 second Rule, for the second time.

14 of 20

- 11.1.4** During the execution of the service, The Tekong's non-kicking foot is lifted off the floor prior to the kicking foot's contact with the ball, or the non-kicking foot, steps completely out of the Service Circle.
- 11.1.5** The Tekong does not kick the ball on the service throw.
- 11.1.6** The ball touches his own player before crossing the net.
- 11.1.7** The ball goes over the net but lands outside the court.
- 11.1.8** The ball fails to cross the net.
- 11.1.9** A player uses his hand or hands, or any other part of his arms to support the execution of a kick even if the hand or arm does not directly touches the ball, but it touches other objects or surfaces instead.
- 11.1.10** The Thrower of the serving Regu throws the ball before the Referee calls the score for the second or subsequent time during the match.

11.2 Serving And Receiving Side During Service

- 11.2.1** Deliberately creating distractions by shouting, making noises or gesturing at the opponent after the Referee calls the score.

11.3 For Both Sides During The Game

- 11.3.1** Touching the ball on the opponent side.
- 11.3.2** Any part of player's body crossing over into opponent's court whether above or under the net except during the follow-through .
- 11.3.3** Playing the ball more than 3 times in succession.
- 11.3.4** The ball touches the player's arm.
- 11.3.5** Stopping or holding the ball under the arm, between the legs or body.
- 11.3.6** Any part of the body or player's outfits e.g. shoes, jersey, head band etc., that touches the net or the post or the Referee's chairs or falls into the opponent's side.
- 11.3.7** The ball touches the roof, wall or any object except the net.
- 11.3.8** Any player using the aid of any external object as a form of support to facilitate the execution of a kick.

12 SCORING SYSTEM

- 12.1** When either the serving or receiving Regu commits a Fault, a point is awarded to the opponent.
- 12.2** Each set is won by the Regu which scores fifteen (15) points.
- 12.3** In the event of a score of 14-14, the set shall be won when a side reaches seventeen (17) points. In such a situation, the Referee shall announce "Setting up to seventeen (17) points".
- 12.4** Each match shall be determined on the basis of a best of three sets format, with two minute breaks in between sets. Sets shall be referred to as the first, second and third. The Regu which wins two sets first, shall be declared the winner of the match.

13 TIME - OUT

- 13.1** Each Regu shall be entitled to one time-out for a period of not exceeding one minute in each set.
- 13.2** Only the Team Manager or the Coach may call for time-out only when the ball is not in play.
- 13.3** Only two persons of different outfits from the playing Regu shall be allowed at the baseline during time-out and break.

14 TEMPORARY SUSPENSION OF PLAY

- 14.1** The Referee may suspend play temporarily for not exceeding five minutes for each Regu in the event that a player is injured and required immediate medical attention.
- 14.2** An injured player shall be allowed up to five minutes of injury time. If after five minutes, he is unable to continue play, a substitution shall be made. However, if the injured player's Regu has already made two substitutions earlier, the set shall be awarded to the opponent. An injury time shall not exceed 5 minutes in total per Regu.

- 14.3** In the event of obstructions, disturbances or disruptions, only the Official Referee may suspend the match after consulting the Tournament Committee.
- 14.4** Following a match suspension, all players shall not be allowed to leave the court except with the expressed permission of the Official Referee.
- 14.5** A Let is a call made by Referee that requires the point or service to be replayed. This occurs when ;
 - 14.5.1** Referee is unable to decide which side to be awarded the point, and declares a "REPLAY".
 - 14.5.2** Referee needs to stop play temporary due to some interference during play.

15 DISCIPLINE

- 15.1** All players and team officials shall abide by the Law of the Game.
- 15.2** Only the Captain of the Regu is allowed to approach the Referee during the game to request an explanation concerning the latter decision in the match.
- 15.3** Any Team Official or Player who disputes the Referee's decision during the match or acts in any manner that jeopardizes the smooth running of the match, shall be regarded as having committed a serious breach of discipline, and disciplinary action shall be taken against him.

16 PENALTY

Fouls and misconduct are penalised as follows
Disciplinary Sanctions -

16.1 Cautionary Offences

A player who is cautioned shall be shown the Yellow Card if he commits any of the following offences;

- 16.1.1** Ungentlemanly conducts detrimental to the proper conduct of the game.

- 16.1.2** Shows dissent to Match Officials by word or action.
- 16.1.3** Repeated Infringement during the game.
- 16.1.4** Delaying the start of play.
- 16.1.5** Entering or leaving the court without the Referee's permission.

16.2 Sending-Off Offences

A player is shown a Red Card and sent off if he commits any of the following offences ;

- 16.2.1** Dangerous play.
- 16.2.2** Violent conduct including any act with intent to cause injury to the opponent or any other person.
- 16.2.3** Spitting at an opponent or any other person.
- 16.2.4** Use of abusive language or gesture.
- 16.2.5** Shown the Yellow Card for the second time in the same match.

16.3 Yellow Card

The Yellow Card is shown to a player for cautionary offence committed either on or off the court, towards any opponent, team-mate, Match Officials or any other person during the match.

The practice governing the showing of the Yellow Cards is as follows;

16.3.1 Offence :

First Yellow Card

- Penalty
- Normal Caution

16.3.2 Offence :

Second Yellow Card received by the same player in different matches, but in the same tournament

- Penalty
- Compulsory One Match Suspension

16.3.3 Offence :

Third Yellow Card received after suspension for the first two Yellow Cards in the tournament.

Penalty

- Compulsory two-match suspension
- A fine of USD100 (One Hundred Dollars) to be paid by the club, association or federation which the player represented.

16.3.4 Offence :**Fourth Yellow Card**

Yellow card received after two-match suspension for the earlier Third Yellow Card in the same tournament.

Penalty

- Immediate suspension from playing in the next or subsequent matches in any tournament sanctioned by relevant Sepaktakraw controlling authority until the Disciplinary Committee makes the decision.

16.3.5 Offence :

Two (2) Yellow Cards received within the same match

Penalty

- Compulsory two-match suspension
- A Fine of USD100 (One Hundred Dollars) to be paid by the club, association or federation which the player represented.
- A Red Card shall be given for a third offence committed in any other matches in the tournament.

16.4 Red Card

16.4.1 The Red Card is shown a player who commits a Sending-off Offence (Rule 16.2) either on or off the court, towards any opponent, teammate, Match Officials or any other person during the match.

16.4.2 The penalty for a Red Card Offence is a sending off from the game and immediate suspension from playing in any tournament sanctioned by the relevant controlling authority for Sepaktakraw until the Disciplinary Committee makes the decision.

17 MISCONDUCT OF TEAM OFFICIALS

17.1 Disciplinary action shall be taken against any Team Official and or members of his team for any act of misconduct committed during a tournament whether inside or outside the court.

17.2 Any Team Official who misbehaves or creates disturbances shall be immediately escorted out of the arena by the Tournament Officials and the Official Referee, and will also be immediately suspended from his appointment being a Team Official until a Disciplinary Committee makes the decision.

17.3 A Team Official who has committed a breach of discipline, shall be dealt with in accordance with Rule 15.4.

18 GENERAL

18.1. Any matter not expressly provided for in these Rules of the Game shall be referred to the Council of the respective association or federation.

The amendments have been approved during the International Sepaktakraw Federation (ISTAF) Congress on 15 July 2023 in Korat, Thailand & ISTAF Executive meeting on 8 December 2023

ANNEX F : TECHNICAL COURT LAYOUT

