

Lesson Title:	Subject:	Grade(s):
Photoshop Introduction - Basics	Digital Media (Design)	8-12
Name:	Date:	Lesson #
		1.1

Rationale:
(lesson context and reasons why lesson matters)
For those students who have little to no experience, or are returning to Photoshop, these Introductory Lessons will help (re)introduce students to the core basics of Photoshop

Curriculum Connections : <a href="https://curriculum.gov.bc.ca">https://curriculum.gov.bc.ca</a>
Core Competency
Creative Thinking
Curricular Competency
<ul style="list-style-type: none"> <li>- Choose, Adapt, and if necessary learn more about appropriate tools and technologies to use for tasks</li> </ul>
Content:
<ul style="list-style-type: none"> <li>- Design Opportunities</li> </ul>

Learning Intentions	Activity	Assessment
Students will be able to:		
Know the basic tools needed to future projects in relation to Adobe Photoshop CS	Draw a House	Formative: Students are able to draw a house using various colours and brushes/sizes

Prerequisite Concepts and Skills:
For student success
N/A

Materials and Resources with References/Sources:	
For Teacher	For Students
Adobe Photoshop Projector w/ Screen Computer	Computer Adobe Photoshop

Differentiated Instruction (DI):
Accommodations
This is creative! Students can design / create what they feel like and doesn't necessarily have to be a house

Organizational/Management Strategies:
Anything special to consider?
It's ideal to have a projector facing the direction where all students have access to see / view

Possible Aboriginal Connections / First Peoples Principles of Learning
<a href="http://www.bced.gov.bc.ca/abed/principles_of_learning.pdf">http://www.bced.gov.bc.ca/abed/principles_of_learning.pdf</a> <a href="https://curriculum.gov.bc.ca/sites/curriculum.gov.bc.ca/files/pdf/aboriginal_education_bc.pdf">https://curriculum.gov.bc.ca/sites/curriculum.gov.bc.ca/files/pdf/aboriginal_education_bc.pdf</a>
As per First Peoples Principles of Learning <ul style="list-style-type: none"> <li>- Learning involves patience and time</li> </ul>

Lesson Activities		
Teacher Activities	Student Activities	Pacing
Introduction		
Teacher prepares Adobe Photoshop, projector and screen for the subsequent lesson.	Students come into class prepared to learn. Log into computers.	

Teacher takes attendance, and prepares the class for the lesson.	<i>Students may also be engaged in morning computer exercise including practicing typing, or practicing coding.</i>	5-10 mins
Body		
<p>Teacher explains the following techniques</p> <ul style="list-style-type: none"> <li>- How to access Photoshop on their computers</li> <li>- Explains how to create a new project, which includes detailing information regarding 'canvas sizes', Project naming, landscape/portrait position, and difference in project measurement.</li> <li>- Where to access the brush tool, and how to change size, hardness and brush types</li> <li>- Where to access the eraser tool, sizes and hardness</li> <li>- Where to access the Undo/Redo</li> <li>- How to change colour of brush and difference between foreground / background colours</li> <li>- If time permits, how to reset their workspace (This is a common issue amongst younger grades!)</li> </ul> <p><b>Note:</b> Between each of the following techniques, teacher should provide students time to complete the aforementioned task and circulate around the room to ensure questions / issues are resolved before moving onto the next task.</p> <p>Teacher has students create a 'house' on their Photoshop project. This house can be any house of their liking, but should incorporate various colours, brush sizes</p>	Students listen and watch the teacher on the projector walk through each of the following techniques, being provided time between each task to complete and demonstrate their knowledge through the completion of each task.	40-60 mins
		20-30 mins

and types as demonstrated in the techniques above.	Students work to create a house of their liking whilst demonstrating some of the following techniques in today's lesson.	
Closure		
Before the end of class, teacher should demonstrate how to properly save their projects to ensure that if they ever wished to come back to their house drawing, they can do so.	Students learn how to save their project, and do so if they wish to save their projects.	5-10 mins

Post-Lesson Reflections: