Lesson Title:	Subject:	Grade(s):
Photoshop - Additional Tools	Digital Media (Design)	8-12
Name:	Date:	Lesson #
		3.2

Rationale:
(lesson context and reasons why lesson matters)
These additional tools will be helpful and necessary for future projects as we progress through the Photoshop Unit.

Curriculum Connections : https://curriculum.gov.bc.ca
Core Competency
Creative Thinking
Curricular Competency
-    Choose, Adapt, and if necessary learn more about appropriate tools and technologies to use for tasks
Content:
-    Design Opportunities

Learning Intentions	Activity	Assessment
Students will be able to:		
Know additional tools needed to future projects in relation to Adobe Photoshop CS	Practice using the Patch Tool and Clone Tool as well as understanding how to use the text tool (including blending options). In addition, students will	Formative: Students are able to locate and use both the patch and clone tools, as well as the text tool.

	understand how to use the line / shape tools.	

Prerequisite Concepts and Skills:

For student success
N/A

Materials and Resources with References/Sources:

For Teacher	For Students
Adobe Photoshop Projector w/ Screen Computer An image of a horse in a field	Computer Adobe Photoshop

Differentiated Instruction (DI):

Accommodations
Students don't need to focus on all the tools they're working on. Just get students who are struggling to focus not on all the tools, but rather, just one tool. This way, they're comfortable knowing how to use one, or two of the tools mentioned.

Organizational/Management Strategies:

Anything special to consider?
It's ideal to have a projector facing the direction where all students have access to see / view Be sure to scan the room and check on students progress throughout the lesson to ensure all students are understanding the concepts discussed

Possible Aboriginal Connections / First Peoples Principles of Learning

http://www.bced.gov.bc.ca/abed/principles_of_learning.pdf https://curriculum.gov.bc.ca/sites/curriculum.gov.bc.ca/files/pdf/aboriginal_education_bc.pdf
As per First Peoples Principles of Learning - Learning involves patience and time

Lesson Activities		
Teacher Activities	Student Activities	Pacing
Introduction		
Teacher prepares Adobe Photoshop, projector and screen for the subsequent lesson. Teacher takes attendance, and prepares the class for the lesson.	Students come into class prepared to learn. Log into computers. *Students may also be engaged in morning computer exercise including practicing typing, or practicing coding.*	5-10 mins
Body		
Teacher begins the class by asking them to download a picture of a horse in a field that was provided to them, and open it in Adobe Photoshop.	Students will download the image provided to them from the teacher and open it on Photoshop	5 mins

Once the teacher has verified that all students have the picture of the horse on their screen, teacher will demonstrate the following tools:
 	
1) Patch Tool
    a) Move the horse / Duplicate the horse
    b) Remove the horse in the field
2) Clone Tool
    a) Create an additional horse or use it in conjunction with the patch tool to help cover a spot/area.
	Students will watch and listen as teacher demonstrates the tools.	10-15 mins

Teacher will ask students to attempt to use the following tools. Teacher will roam around the class and ensure that students are working on practicing these tools. Teacher will stop the students practicing, and will demonstrate the following tool:	Students will practice the tools demonstrated to the best of their ability, asking questions when getting stuck.	10-20 mins

1) Text Tool
    a) Font Types, Sizes and Colours
    b) Blending Options
    c) Warp
    d) Use Move Tool / What not to do
        i) Define an area without considering the font sizes,...etc.
	Students will stop working on their horse image to watch and listen to the teacher demonstration.	10 mins

Teacher will walk around class and assist / view students working on adding text and blending options to their horse to make it feel more like a postcard than a picture.	Students will add some text to the horse photo and practice adding blending options as well as warping the text to make it feel more like a postcard.	10-20 mins

Teacher will stop students from working on this last task to focus on watching and learning this next tool:
 	
1) Line Tool
    a) Ensure set to shape, not path
    b) Fill / Stroke
    c) Stroke Width (Can be altered with Transform)
    d) Change Line Type
        i) Dashed
    e) Alter Line using Text Tool
2) Other Shape Tool
    a) Rectangle
    b) Elipse
    c) Custom
 	
Teacher asks students to incorporate some of the above tools into their horse picture to enhance the 'postcard' image they're attempting to make.
	Students will watch the teacher demonstration as viewed on the projector.
	
	Students are to incorporate some of the above shapes into their horse postcard to
		10-15 mins

Teacher will walk around the classroom, answering questions and observing student progress.

Teacher will ask students to save their work to the appropriate location to ensure that their horse 'postcard' can be worked on for a bit longer the following lesson. | enhance the picture. Students will practice with adding shapes and line types with varied curves, colours and design.

Students will stop and save their work. | 20-30 mins

<5 mins |
| Closure | | |
| Before the end of class, Teacher will ask students to log off computers and will explain what they're doing in the next lesson: Pen Tool / Colour Adjustments with Layer Masking | Students will save their remixed animal photo. Class Ends. | 5-10 mins |

Post-Lesson Reflections: