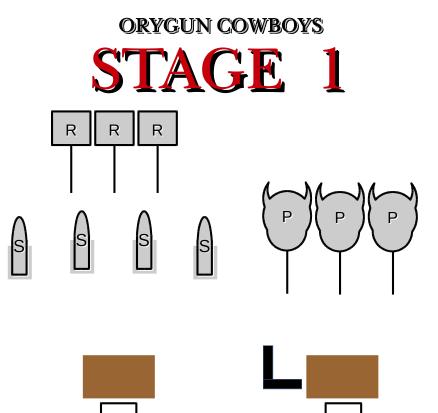
Stages By: Fast Enuff





## 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at either position. SASS default (hands at sides).

Rifle staged at A.

Shotgun staged at either position.

Pistols holstered.

LINE: "People, people, people!"

AT THE BEEP: (Guns ANY order.)

At "A" with rifle: Sweep the 3 rifle targets, THEN place four shots on the middle target, THEN sweep the 3 rifle targets. Sweeps may be in either direction.

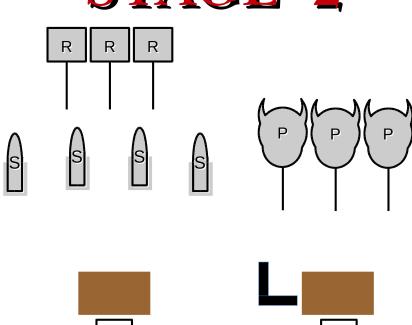
At "A" with shotgun: Engage the shotgun targets any order.

At "B" with pistols: Engage pistol targets same instructions as rifle.

Stages By: Fast Enuff



# STAGE 2





### 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at either position. SASS default (hands at sides).

Rifle staged at A.

Shotgun staged at either position.

Pistols holstered.

LINE: "Swell party, where's the whiskey?"

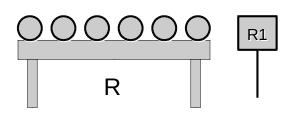
AT THE BEEP: (Guns ANY order.)

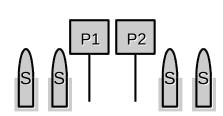
At "A" with rifle: Double tap each outside target then place one round on the center target. Repeat instruction for second 5 rounds.

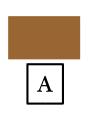
At "A" with shotgun: Engage the shotgun targets any order.

At "B" with pistols: Engage pistol targets same instructions as rifle.

# STAGE 3











### 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at position A or B. Firearm of choice in hands.

Rifle staged at A.

Shotgun staged at A or B.

Pistols holstered.

LINE: "The heck I won't."

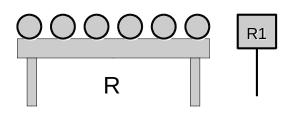
#### AT THE BEEP:

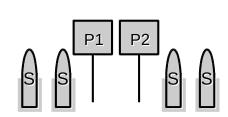
At "A" with rifle: Engage plates until down, placing any remaining rounds on R1.

At "B" with pistols: Engage pistol targets 1,2,2,1,2,2,1,2,2,1. (must start on P1)

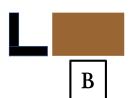
At "B" with shotgun: Engage the shotgun targets any order.

## STAGE 4











### 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at position A or B. Hands on hat or top of head.

Rifle staged at A.

Shotgun staged at A or B.

Pistols holstered.

LINE: "Such vulgarity, somebody should do something."

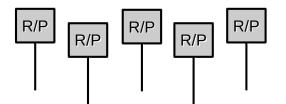
#### AT THE BEEP:

At "A" with rifle: Engage plates until down, placing any remaining rounds on R1.

At "B" with pistols: Place 5 rounds on each pistol target, NO quintuple(5) taps.

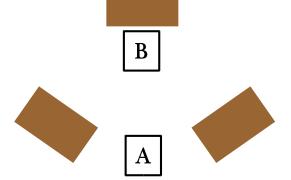
At "B" with shotgun: Engage the shotgun targets any order.

## STAGE 5











### 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at position A, Rifle or Shotgun in hands. Other long gun staged on either table at position A. Pistols holstered.

### LINE: "Fetch my Greener."

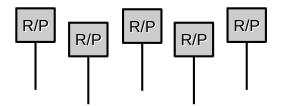
AT THE BEEP: (Rifle or shotgun may be first, pistols must be last. Long guns must be made safe at A pointed into berm or taken to B.)

At A with shotgun: Engage the 4 shotgun fallers. Make shotgun safe on either table pointed into berm.

At A with Rifle: Sweep all the targets then engage the center three targets in a 2-1-2 sweep. (sweeps may be in either direction).

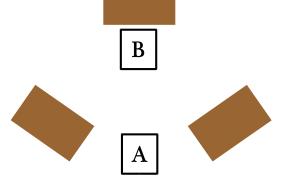
At B with pistols: Engage pistols targets same instructions as rifle.

## STAGE 6











### 10 RIFLE 10 PISTOL 4+ SHOTGUN



START: Standing at position A, Rifle or Shotgun in hands. Other long gun staged on either table at position A. Pistols holstered.

LINE: "I've got a touch of a hangover, don't push me."

AT THE BEEP: (Rifle or shotgun may be first, pistols must be last. Long guns must be made safe at A pointed into berm or taken to B.)

At A with shotgun: Engage the 4 shotgun fallers. Make shotgun safe on either table pointed into berm.

At A with Rifle: Starting on either end, double tap sweep all RP targets. Make rifle safe on either table pointed into berm or take with you to B.

At B with pistols: Engage pistols targets same instructions as rifle.