



**SASS
MATCH
#36**

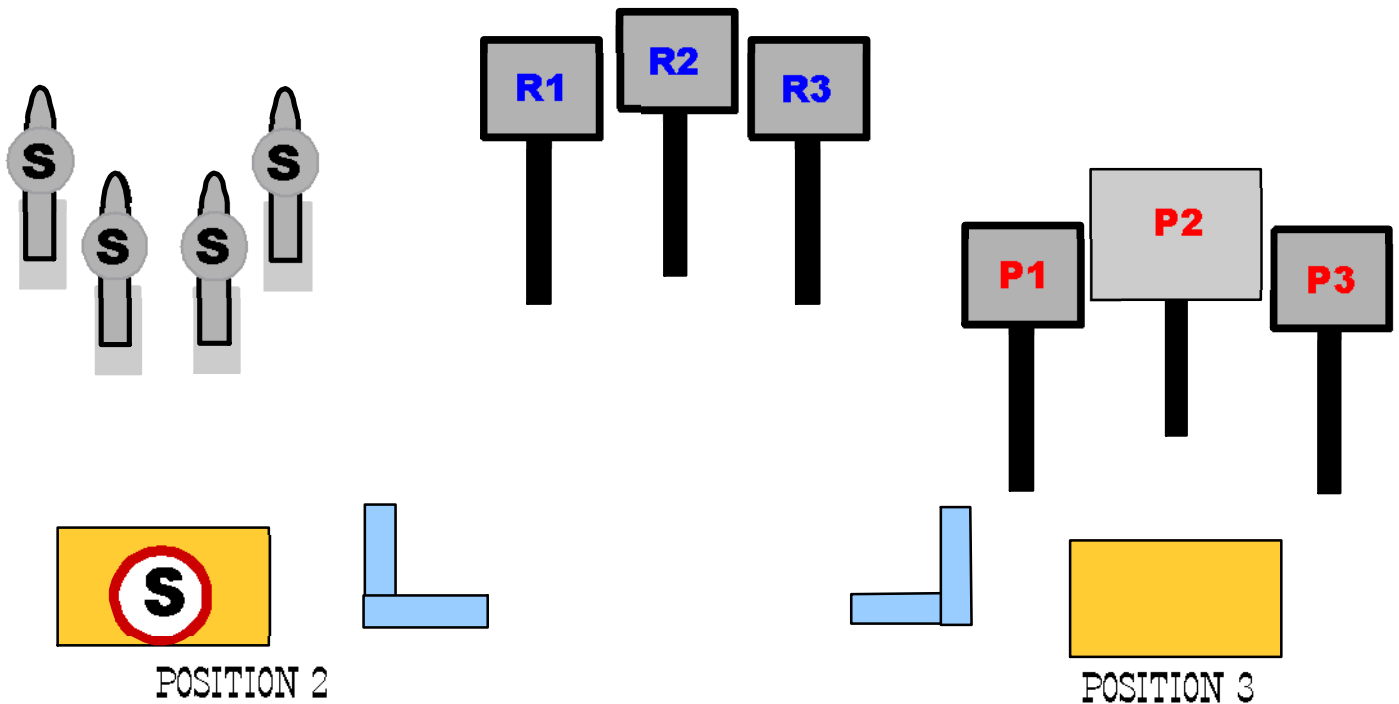
3 BAYS



59=R

60=P

24=S

STAGE 1



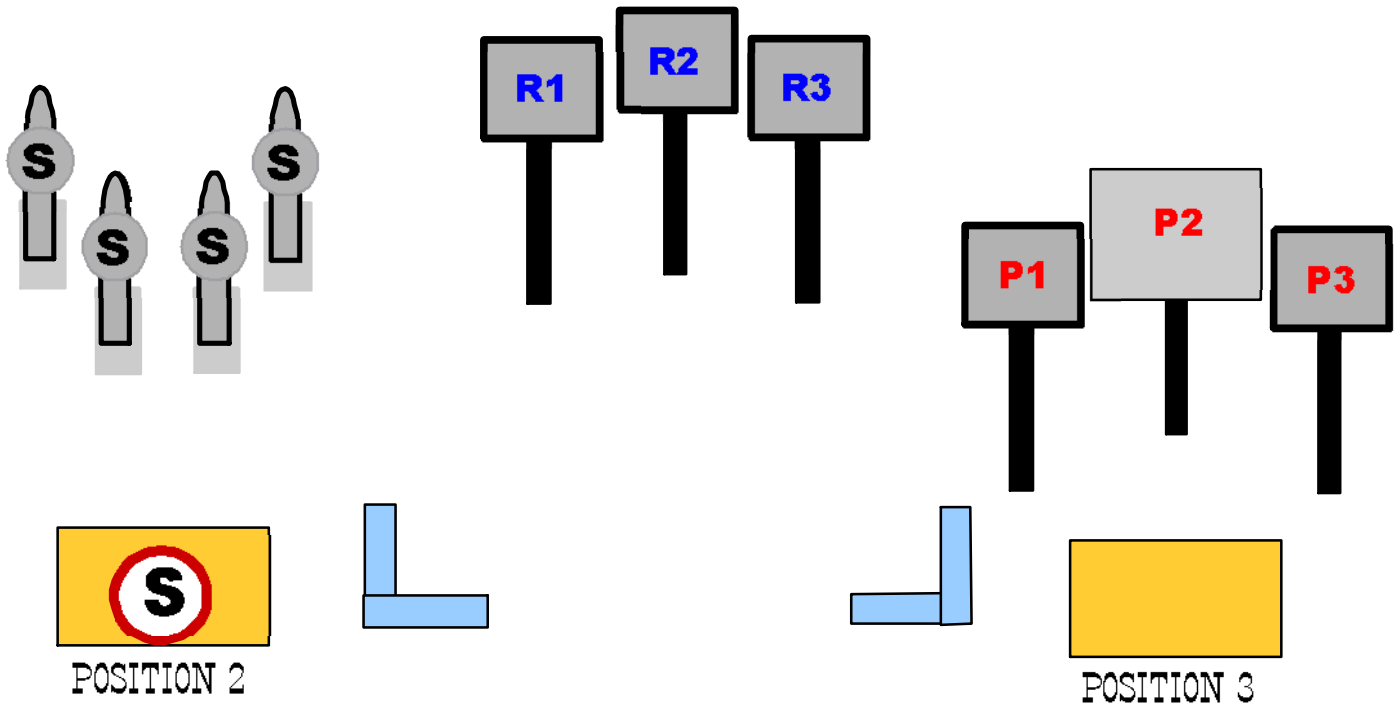
	10 RIFLE	10 PISTOL	2+ SHOTGUN	
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START: STANDING BEHIND THE LINE @ POSITION 1, RIFLE IN HANDS LOADED WITH 10. PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. SHOTGUN OPEN AND EMPTY STAGED @ POSITION 2.

WHEN READY SAY: " EASY THERE... PARTNER "

AT THE BEEP: WITH RIFLE ENGAGE THE RIFLE TARGETS IN A 2-1-2 SWEEP TWICE (STARTING ON EITHER END, NO QUAD TAPS). MOVE TO POSITION 3 AND MAKE RIFLE SAFE. WITH PISTOLS ENGAGE PISTOL TARGETS SAME AS RIFLE. MOVE TO POSITION 2 AND WITH SHOTGUN ENGAGE THE 4 KNOCK-DOWNS WITH AS MANY SHOTS AS NECESSARY, ANY ORDER.

STAGE 2



	10 RIFLE	10 PISTOL	2+ SHOTGUN	
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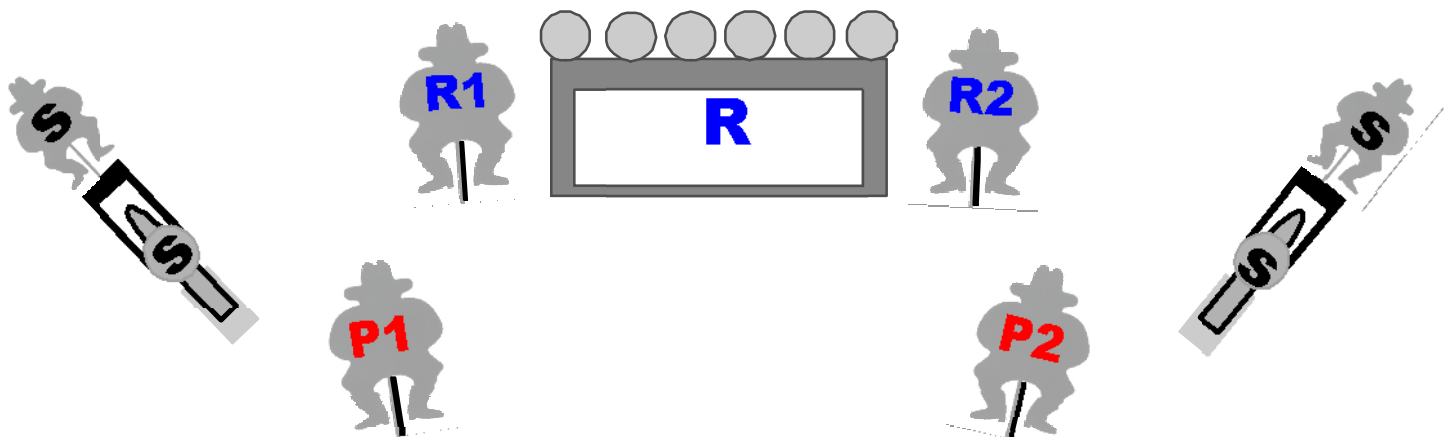
START: STANDING BEHIND THE LINE @ POSITION 1, RIFLE AT LOW PORT LOADED WITH 10. PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. SHOTGUN OPEN AND EMPTY STAGED @ POSITION 2.

WHEN READY SAY: " LIKE HE SAID... REAL EASY. "

"

AT THE BEEP: WITH RIFLE ENGAGE THE RIFLE TARGETS 10 ON 3, ANY ORDER BUT EACH TARGET MUST BE ENGAGED AT LEAST 2 TIMES. MOVE TO POSITION 2 AND MAKE RIFLE SAFE. WITH SHOTGUN ENGAGE THE 4 KNOCK-DOWNS, ANY ORDER. MOVE TO POSITION 3. WITH PISTOLS ENGAGE PISTOL TARGETS SAME AS RIFLE. **STAGE OVER.**

STAGE 3



NOTE 1:

You may shoot the guns in any order, but you may not end with the rifle.

NOTE 2:

Any plates left up are a MISS. Any miss on R1 or R2 is a MISS.



POSITION 1

	10 RIFLE	10 PISTOL	4+ SHOTGUN	
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START: STANDING BEHIND THE BAR @ POSITION 1, HANDS FLAT ON BAR. PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. RIFLE STAGED @ POSITION 1, LOADED WITH 10. SHOTGUN OPEN AND EMPTY STAGED @ POSITION 1.

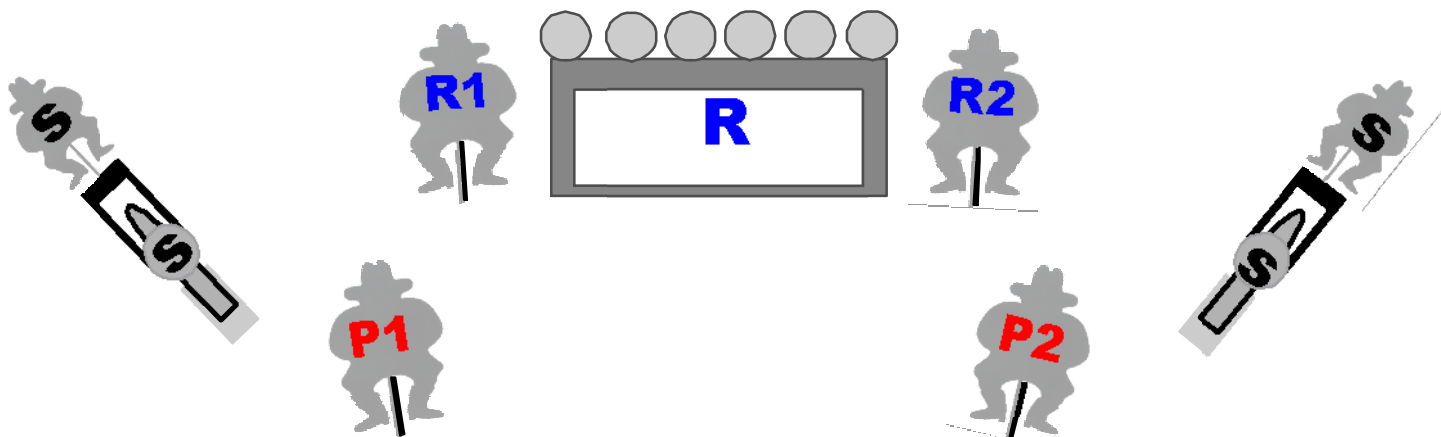
WHEN READY SAY:

" CAN YOU HIT ANYTHING THAT WAY? "

AT THE BEEP:

WITH PISTOLS ALTERNATE P1 & P2 FOR 10 ROUNDS (STARTING ON L OR R). WITH RIFLE ENGAGE THE PLATE RACK UNTIL DOWN, PLACING ANY REMAINING ROUNDS ON R1 OR R2. MAKE RIFLE SAFE. THEN WITH SHOTGUN ENGAGE THE 4 KNOCK-DOWNS, ANY ORDER.

STAGE 4



NOTE:

**Plate Rack is NO MISS
Each plate down is a
1 SECOND BONUS**



POSITION 1

	10 RIFLE	10 PISTOL	4+ SHOTGUN	
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START: STANDING BEHIND THE BAR @ POSITION 1.

SHOTGUN HELD AT LOW PORT.

PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED.

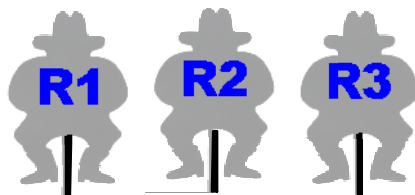
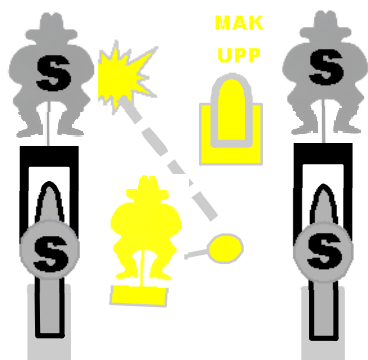
RIFLE STAGED @ POSITION 1, LOADED WITH 10.

WHEN READY SAY:

" LET'S SEE IF IT'S TRUE. "

AT THE BEEP: WITH SHOTGUN ENGAGE 2 SHOTGUN KNOCK-DOWNS. MAKE SHOTGUN SAFE. WITH PISTOLS CONTINUOUS DOUBLE TAP SWEEP P1 & P2 FOR 10 ROUNDS (STARTING ON L OR R). WITH RIFLE ENGAGE THE RIFLE TARGETS AS FOLLOWS: R1, R1, PLATE RACK 6x, R2, R2. MAKE RIFLE SAFE. THEN WITH SHOTGUN ENGAGE THE REMAINING 2 KNOCK-DOWNS.

STAGE 5



POSITION 1



POSITION 2



POSITION 3



START: STANDING @ POSITION 1. HANDS ON BELT.

SHOTGUN OPEN AND EMPTY STAGED @ POSITION 1.

RIFLE, LOADED WITH 10. STAGED @ POSITION 2.

PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED.

SAY THE LINE: " YOU'RE UNDER ARREST. "

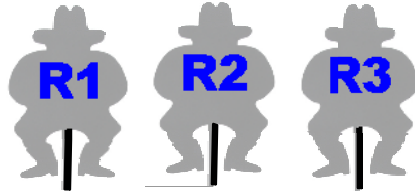
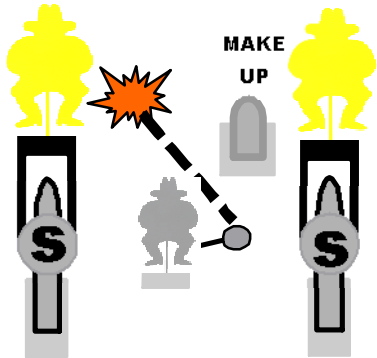
AT THE BEEP:

WITH SHOTGUN, ENGAGE THE 4 KNOCK-DOWNS.

WITH RIFLE, ENGAGE THE RIFLE TARGETS IN A TRIPLE TAP SWEEP (STARTING ON EITHER END).

WITH PISTOLS, ENGAGE THE PISTOL TARGETS SAME AS RIFLE, PLACING THE 10th SHOT ON ANY PISTOL TARGET.

STAGE 6



NOTE:

**If you miss the bird,
engage make-up target 1x.
If you do not get the shot off,
engage make-up target 2x.**



POSITION 1



POSITION 2



POSITION 3



START: STANDING @ POSITION 3 , HANDS RELAXED AT SIDES.

RIFLE, LOADED WITH 10. STAGED @ POSITION 2. SHOTGUN OPEN AND EMPTY STAGED @ POSITION 1. PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED.

SAY THE LINE: " GO AHEAD, DRAW. "

AT THE BEEP:

WITH PISTOLS, ENGAGE THE PISTOL TARGETS: P1, P2, P1, P2, P3, P1, P2, P1, P2, P3.

WITH RIFLE, ENGAGE TARGETS SAME AS PISTOLS.

WITH SHOTGUN, ENGAGE THE 2 KNOCK-DOWNS, THE ACTIVATOR AND THE BIRD.