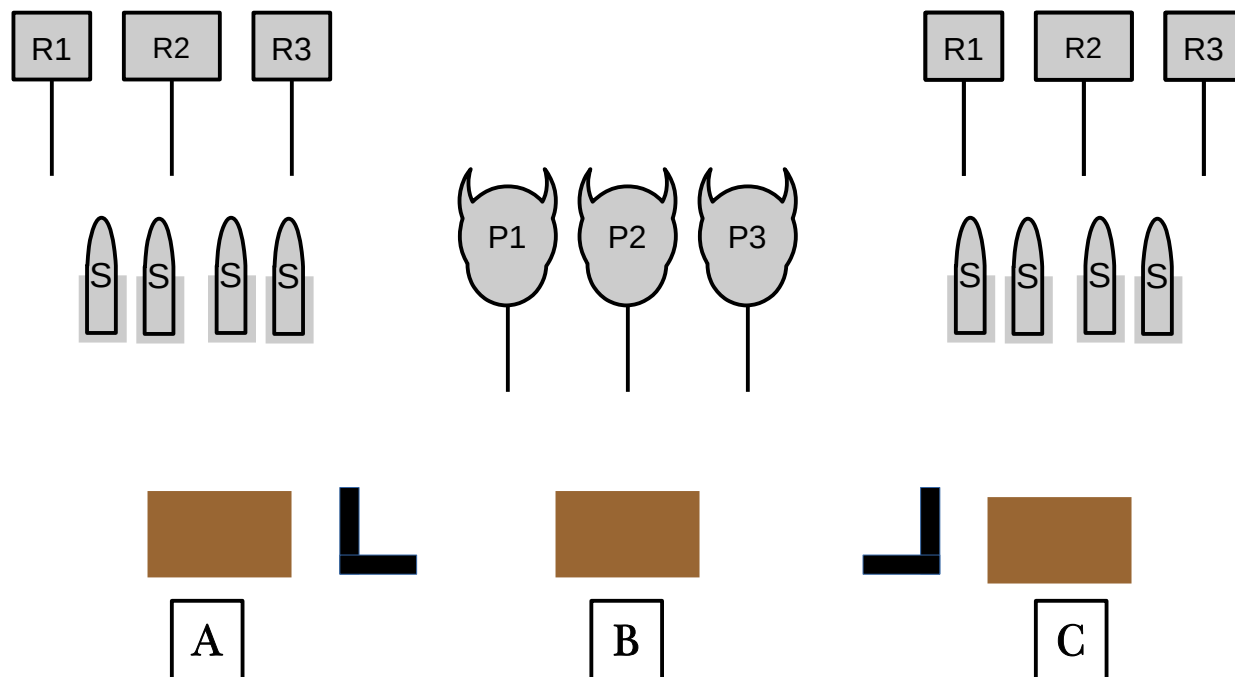


Stages By:
Fast Enuff
(Match based
loosely on
EOT 2025)

ORYGUN COWBOYS STAGE 1



★ 10 RIFLE 10 PISTOL 4+ SHOTGUN ★

START: Standing at any position, hands touching firearm of choice.
Rifle staged at position A or C.
Shotgun staged at any position.
Pistols holstered.

LINE: “ Let ‘er buck. “

AT THE BEEP: Guns may be shot in any order. All 3 positions must be used.

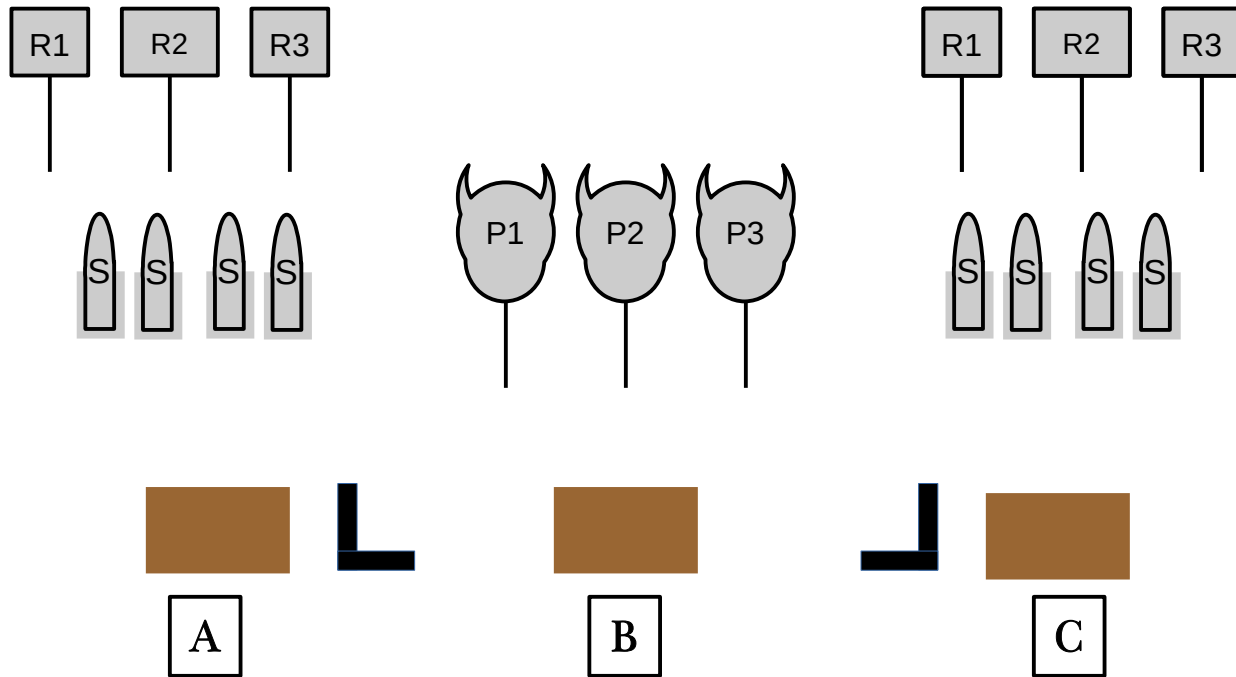
At A or C with rifle: Engage rifle targets in a 1-3-1 sweep starting on either end. Repeat instruction for next 5 rounds. Dirty sweep ok.

At B with pistols: Engage the pistol targets same instructions as rifle.

At A or C with shotgun: Engage the 4 shotgun targets.

Stages By:
Fast Enuff

ORYGUN COWBOYS STAGE 2



10 RIFLE

10 PISTOL

4+ SHOTGUN



START: Standing at any position, at the ready.

Rifle staged at position A or C.

Shotgun staged at any position.

Pistols holstered.

LINE: “ I have a message to send. “

AT THE BEEP: Guns may be shot in any order. At least 2 positions must be used.

At A or C with rifle: Engage rifle targets in a crow hop sweep starting on either end. Repeat instruction for next 5 rounds. Dirty sweep ok.

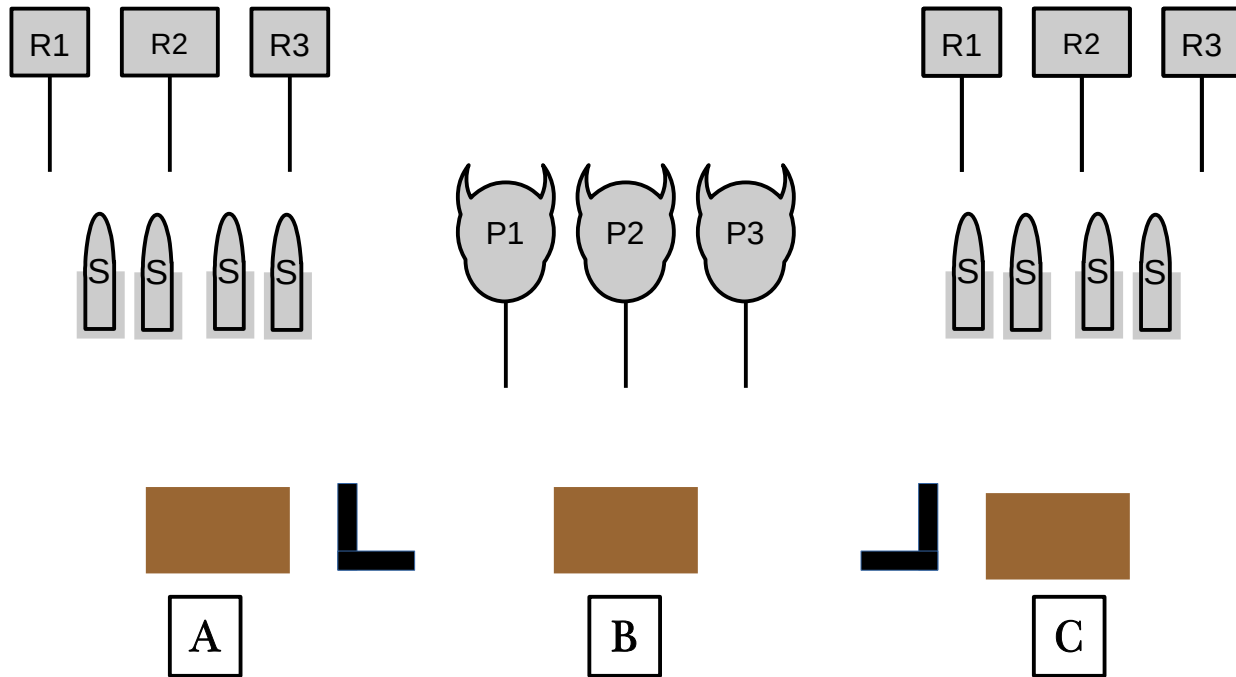
NOTE: Crow Hop is R1,R3,R2,R1,R3 or R3,R1,R2,R3,R1.

At B with pistols: Engage the pistol targets same instructions as rifle.

At A or C with shotgun: Engage the 4 shotgun targets.

Stages By:
Fast Enuff

ORYGUN COWBOYS STAGE 3



10 RIFLE

10 PISTOL

4+ SHOTGUN



START: Standing at any position, Holding the bag.

Rifle staged at position A or C.

Shotgun staged at any position.

Pistols holstered.

LINE: “ Mail is here. “

AT THE BEEP: Guns may be shot in ANY order. At least 2 positions must be used.

At A with rifle: Engage rifle targets with two nevada sweeps starting in the middle on R2.

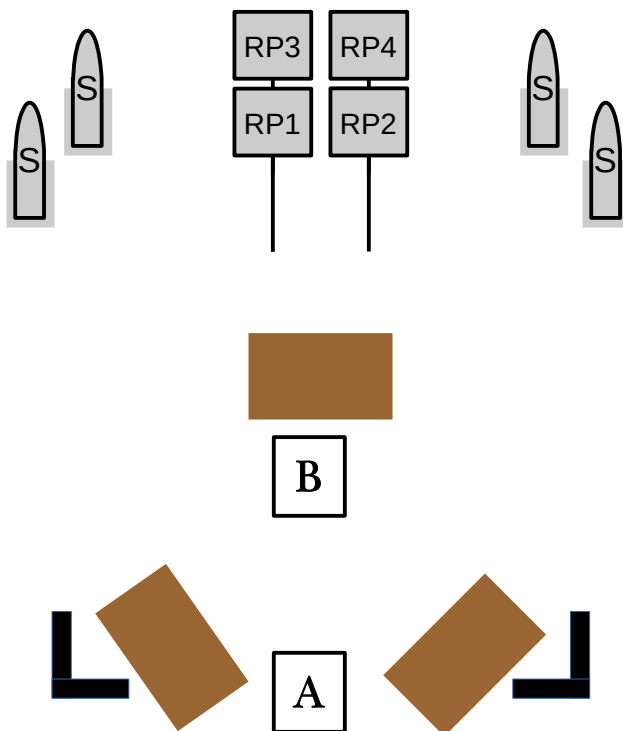
NOTE: Sweep is R2,R1,R2,R3,R2 or R2,R3,R2,R1,R2.

At B with pistols: Engage pistol targets, same instructions as rifle.

At A or C with shotgun: Engage the 4 shotgun targets.

Stages By:
Fast Enuff

ORYGUN COWBOYS STAGE 4



10 RIFLE

10 PISTOL

4+ SHOTGUN



START: Standing at Position A, at the ready.

Rifle staged at position A.

Shotgun staged position A.

Pistols holstered.

LINE: “ Cover the rider! “

AT THE BEEP: Rifle or shotgun may be first, but rifle must be shot from A.
(Do not step past front of table for rifle.)

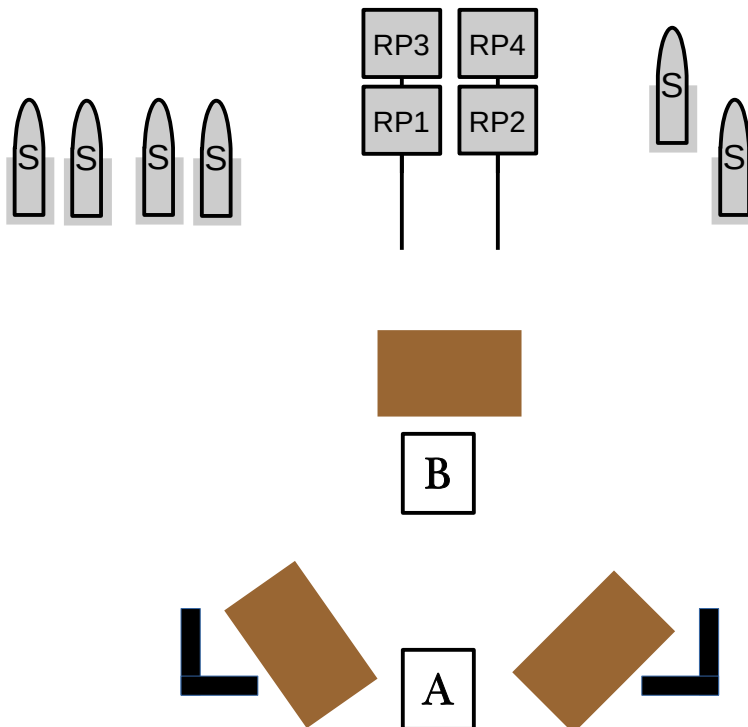
At A with rifle: Place two rounds on each bottom target and 3 rounds on each top target. This is a round count.

Anywhere from A to B with shotgun: Engage the 4 shotgun targets.

At B with pistols: Engage the pistol targets same instructions as rifle.

Stages By:
Fast Enuff

ORYGUN COWBOYS STAGE 5



10 RIFLE

10 PISTOL

4+ SHOTGUN



START: Standing at Position A, long gun of choice held in hands.

Rifle staged at position A.

Shotgun staged position A.

Pistols holstered.

LINE: “Dusty – I need a drink.”

AT THE BEEP: Rifle or shotgun may be first, but rifle must be shot from A.
(Do not step past front of table for rifle.)

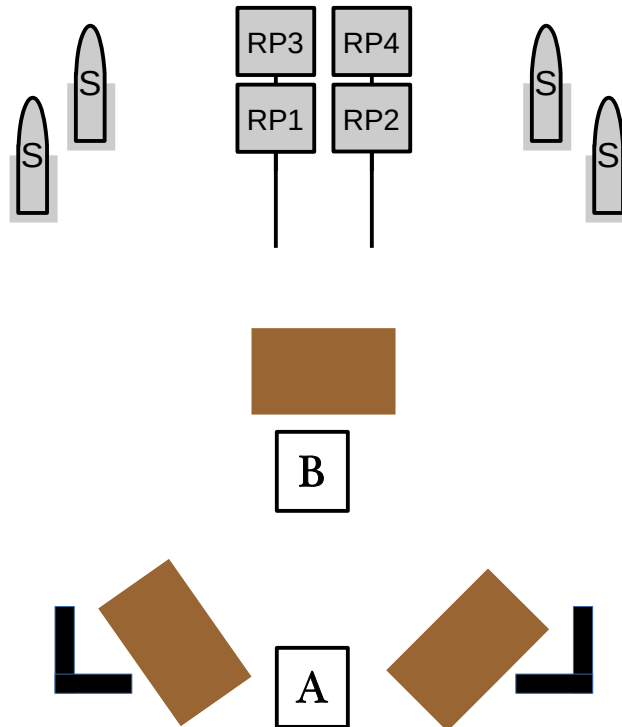
At A with rifle: Alternate between RP1 and RP4 for 5 rounds AND alternate between RP2 and RP3 for 5 rounds. May start on either pair, either target.

Anywhere from A to B with shotgun: Engage the 4 shotgun targets.

At B with pistols: Engage the pistol targets same instructions as rifle.

Stages By:
Fast Enuff

ORYGUN COWBOYS STAGE 6



10 RIFLE

10 PISTOL

4+ SHOTGUN



START: Standing at Position A, at the ready.

Rifle staged at position A.

Shotgun staged position A.

Pistols holstered.

LINE: “ Express rider coming in. “

AT THE BEEP: Rifle or shotgun may be first, but rifle must be shot from A.
(Do not step past front of table for rifle.)

At A with rifle: Progressive (IRS/Lawrence Welk) sweep the RP targets 1 on RP1, 2 on RP2, 3 on RP3, 4 on RP4.

Anywhere from A to B with shotgun: Engage the 4 shotgun targets.

At B with pistols: Engage the pistol targets same instructions as rifle.