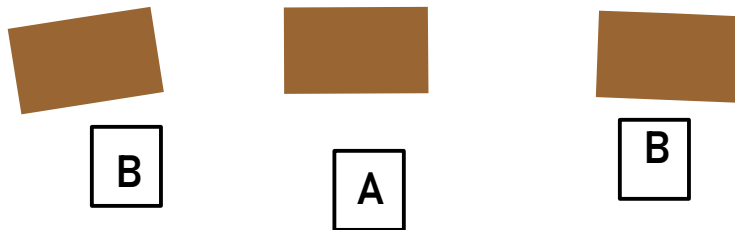
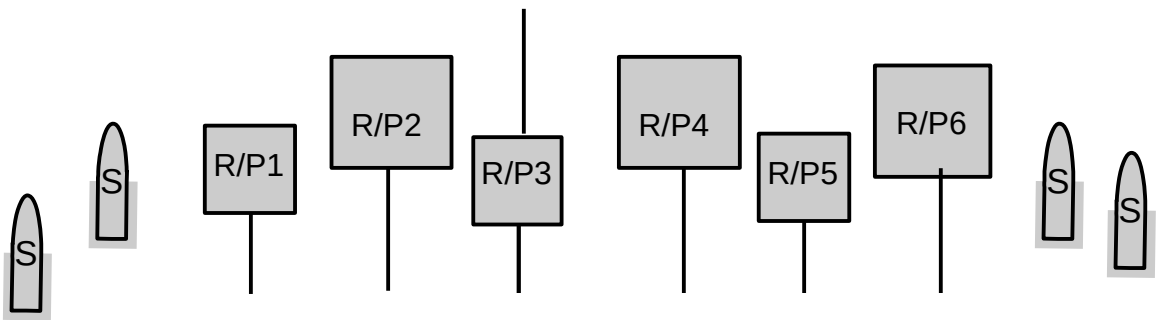


Stage 1

The Ranch (PNW Reg)



Start: Shotgun staged safely: rifle staged safely or in hands; pistols holstered or in hands.

Starting Position: At position A with rifle or pistol(s) in hands.

Order: Rifle or pistols first and second (shooters choice), shotgun is shot last.

Line: I'm a Rancher!

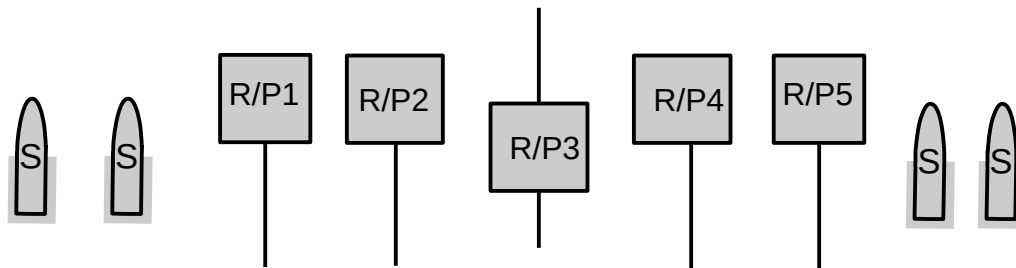
At the Beep:

At A with the Rifle and Pistols: Engage the targets in order as follows: RP1 one shot, RP2 two shots, RP3 one shot, RP4 three shots, RP5 one shot, RP6 four shots, RP5 one shot, RP4 three shots, RP3 one shot, RP2 two shots, RP1 one shot
At either B with Shotgun: Engage 2 fallers till down, any order

Rifle and pistol are shot in this specific order, no reversing the order.

Stage 2

Rattlesnake Mine (NW Reg)



Start: Rifle loaded with 10 staged safely; Shotgun staged at either A: Pistols holstered with 5 rounds each.

Position: Starting at either A position with fingertips touching table.

Order: Shotgun is first, then either rifle or pistol

Line: Rattlesnake!

At the Beep:

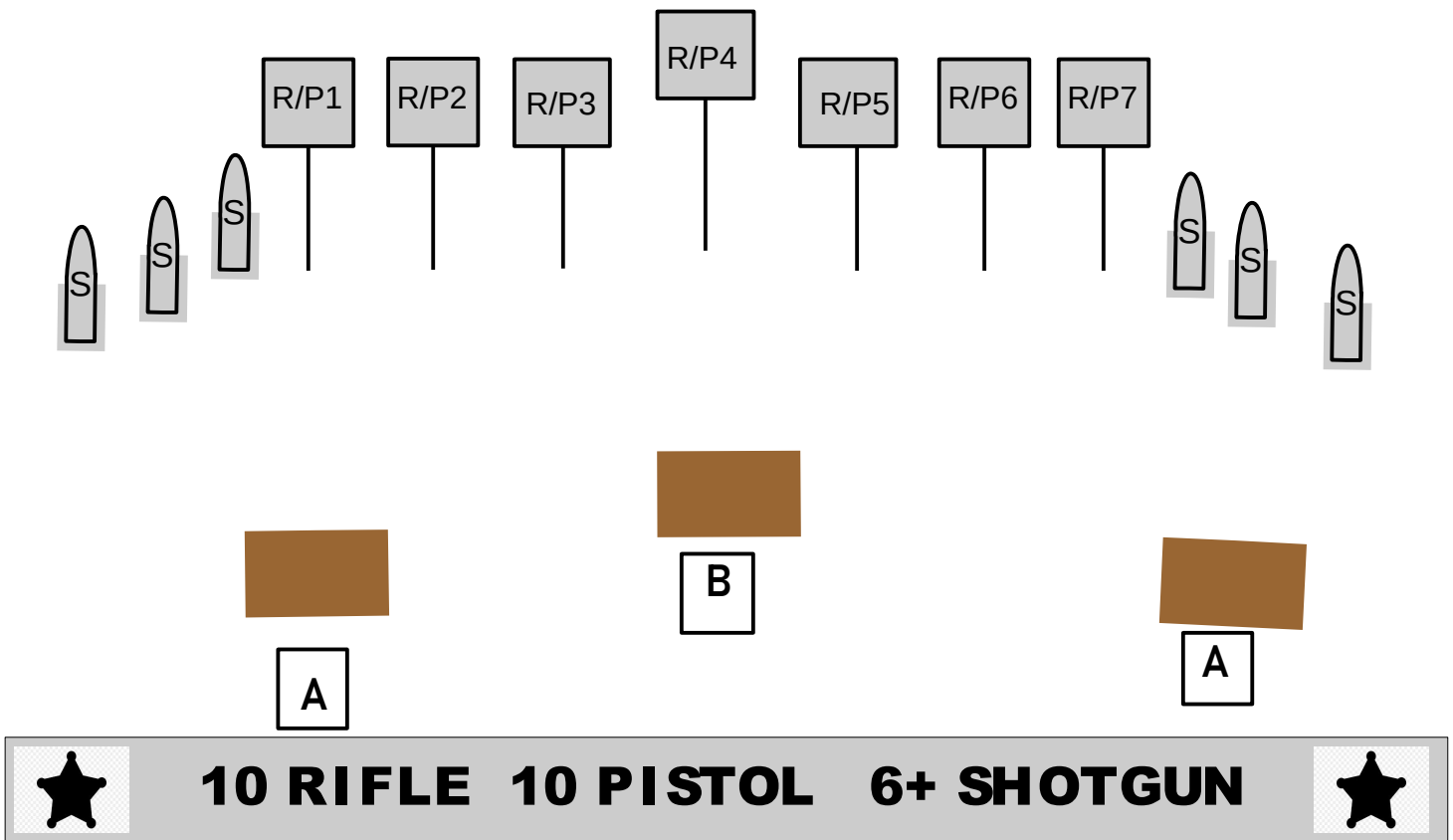
First at the two A positions: Engage two SG targets on each side (four total targets) until down—both A positions must be used and two shot from each.

Second at the B position: Engage the rifle/pistol targets with the rifle and pistol in a 2-3-5-2-3 sweep from either end (RP1 two shots, RP2 three shots, RP3 five shots, RP4 two shots, RP5 three shots or RP5 two shots, RP4 three shots, RP3 five shots, RP2 two shots, RP1 three shots) and then single tap sweep the five targets from either end.

These are two sweeps that can be shot from either end. Dirty is fine.

Stage 3

Cemetery (NW Reg)



Start: Rifle with 10 rounds and Shotgun empty both staged safely or in hands; Pistols holstered with 5 rounds each.

Position: Starting at either A position with long gun of choice in hands.

Order: Two long arms first, pistols last

Line: Ghosts!

At the Beep:

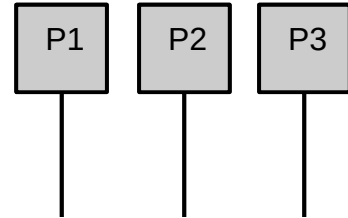
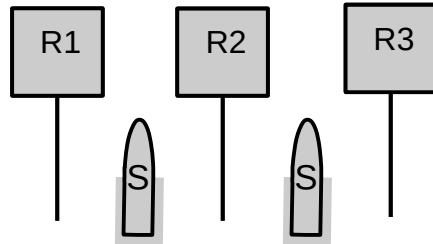
At either A: With the rifle engage four targets on one half (either RP1-4 or RP4-7) in a Lawrence Welk/Progressive sweep from either end (1-2-3-4). If shooting the first four targets: RP1 one shot, RP2 two shots, RP3 three shots and RP4 four shots or RP4 one shot, RP3 two shots, RP2 three shots and RP1 four shots. Make rifle safe for downrange travel

At either A: With the shotgun engage three targets till down, move to the other A and engage the three targets till down. Make shotgun safe for downrange travel

At B: With pistols engage the other four targets, same instructions as rifle.

Stage 4

Sheriff's Office (NW Reg)



A



B



Start: Rifle loaded with 10 and Shotgun empty, both staged safely or in hands; Pistols loaded with 5 rounds each and holstered or in hands.

Position: At A or B with firearm of choice in hand. Shooters choice on order

Line: Sheriff!

At the Beep:

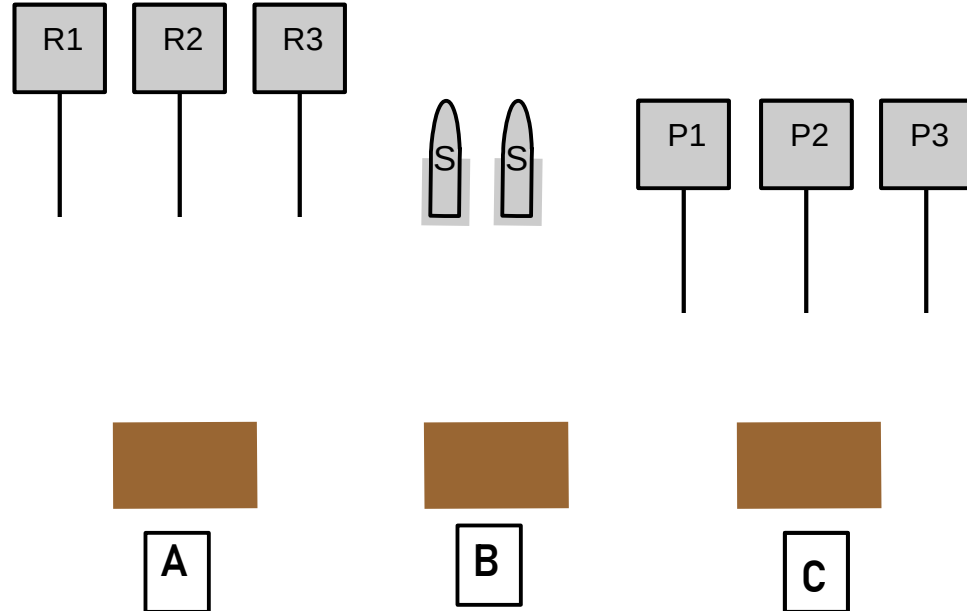
At A with the Rifle: Engage rifle targets R1-R3 in a double tap nevada sweep from from either end. (R1 twice, R2 twice, R3 twice, R2 twice and R1 twice or R3 twice, R2 twice, R1 twice, R2 twice and R1 twice)

At A with Shotgun: Engage the two fallers till down.

At B with Pistols: Engage the pistols targets P1-P3 same instructions as rifle.

Stage 5

Stage Stop (NW Reg)



 **10 RIFLE 10 PISTOL 2+ SHOTGUN** 

Start: Rifle loaded with 10 and Shotgun empty, both staged safely;
Pistols loaded with 5 rounds each and holstered.

Position: At A or C with fingers tips touching table-not guns, not ammo.

Line: climb aboard!

At the Beep:

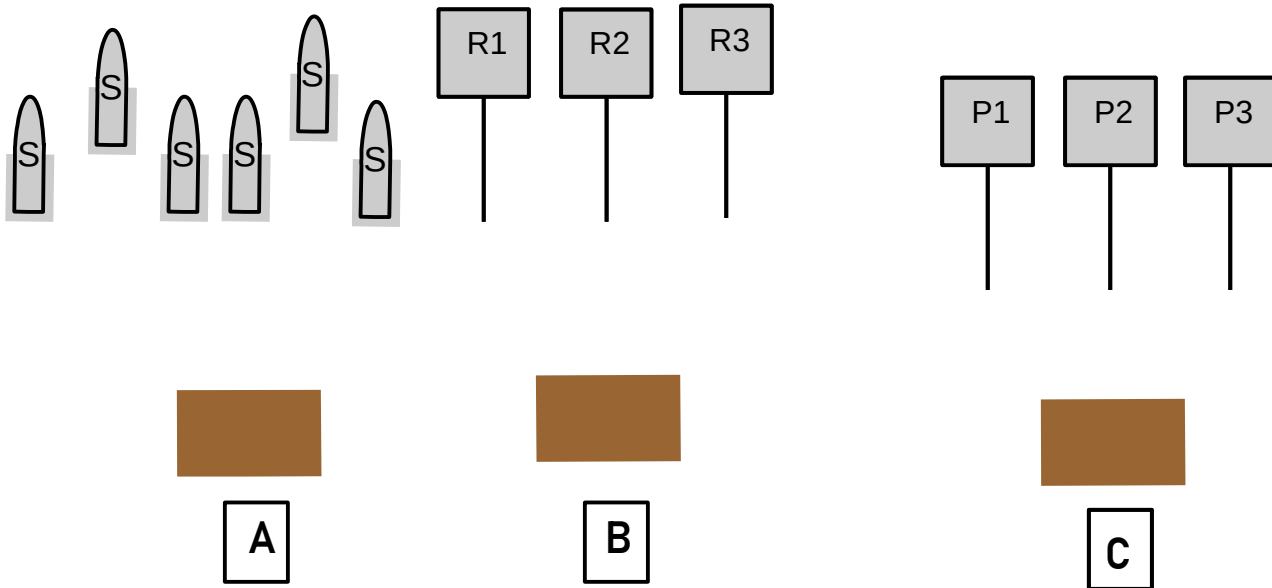
At A with the Rifle: Engage rifle targets R1-R3 with a triple tap on the middle target (R2), then double tap one of the outside targets (either R1 or R3), then triple tap the inside target (R2), then double tap the outside target (R1 or R3) that you have not yet engaged (R2 triple tap, R1 double tap, R2 triple tap, R3 double tap or R2 triple tap, R3 double tap, R2 triple tap, R1 double tap)

At B with Shotgun: Engage the two fallers till down.

At C with Pistols: Engage the pistols targets P1-P3 same instructions as rifle.

Stage 6

Train Depot (NW Reg)



**10 RIFLE 10 PISTOL 6+ SHOTGUN**

Start: Rifle loaded with 10 and Shotgun empty, both staged safely;
Pistols loaded with 5 rounds each and holstered.

Position: Start at A or C with fingers tips touching hat, or head if hatless.

Line: De Train, De Train!

At the Beep:

At A with the Shotgun: Engage the six fallers till down.

At B with Rifle: Engage the three targets in a 4-2-4 sweep from either end.

At C with Pistols: Engage the pistols targets same instructions as rifle.