



The Lake Windcrest Ledger

THE LWWGA NEWSLETTER

March 1, 2022
Volume 1, Issue 2



FROM THE PRESIDENT'S DESK

As we head into the month of March, hopefully Mother Nature will abandon the cold and windy days which characterized so much of February. In spite of the unfriendly golf weather, our WGA launched our season of play day games.

A persistent nucleus of players faced the elements to play in February and the winners of the games are listed on page 4. Remember, the \$2 cash game each play day is optional. Any player who signs up for a play day is eligible to win the pro shop credit for the game win (\$5 credit). There is no restriction on the cash game limiting whether the same **player can win both the game and low putts** (this is a deviation from the policy some may have experienced in their previous WGA.) Similarly, our standing rules call for the maximum score for a player to record on the scorecard on a game day is a gross score of 10 and **4 putts**. Again, this is a deviation from the policy some may have experienced previously.

Recently, all WGA members were asked to declare one of the three play

days (Wednesday, Friday or Saturday) as the primary day for the Tournament Chairs to keep a record of their birdies and chip-ins. The purpose for choosing a single day is to keep "a level playing field". End of year recognition is given to the player with the most birdies and/or chip-ins; therefore, by selecting one day, those who are limited to a single day of play have an equal chance against those who can play all three days. What more can you as a player do to help with the record-keeping? Circle the birdies and chip-ins on your card so that it is readily picked up for recording by Patty Moncrief who is keeping the records.

Another assist a player can provide is noting a final gross score which qualifies as a "broke" accomplishment. There are certain "benchmark" gross scores that are the basis for recognition of a "broke" award...breaking 100 meaning the gross score for the round is under 100 for the first time, breaking 90, 80 and 70 with scores being below each benchmark respectively. Benchmark achievements are considered lifetime achievements—therefore, those of you who have reached one of those benchmarks previously are

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asked to advise Patty of any "broke" award you have ever received in the past in order to give her a baseline to compare for future accomplishments.

Finally, you will find that an extraordinary amount of space in this newsletter has been devoted to the topic of Pace of Play. This discussion is essential because Pace of Play on the golf course is a critical issue. Included on the next two pages are tips for maintaining proper pace as well as a time-line for how long it should take to play each hole on the Lake Windcrest course. The expectation at our club is 4 hours for a group of four players, regardless of ability. Whether you shoot an 82, 102, or 122, the four hour expectation applies. On occasions where it is cart path only, an additional 15-20 minutes is an acceptable extension of time. Naturally, groups of less than four should be able to play in less time.

Marshals will be focusing on the time clock from the time you teed off rather than holes open in front or groups pushing from behind. Your group's pace of play will be measured against the chart on page 3.

It was very gratifying to see half of our membership in attendance at our first General Meeting. Questions about games, pro shop credit, and LCC were addressed and a tentative budget presented. Next General Meeting is scheduled for Tuesday, April 26th.

Looking forward to seeing more of you out on the course as the weather improves.

Joni :)



LADY GOLFERS

You're Invited
to play in a

SOCIAL GOLF EVENT

WHO: ALL LAKE WINDCREST LADIES WHO HAVE FULL GOLFING PRIVILEGES & A GHIN HANDICAP
(INCLUDES WGA & NON-WGA MEMBERS, AGES 18 AND UP)

WHEN: SATURDAY, MARCH 19th TIME: 8:30 AM SHOTGUN

FORMAT: 2 GAL BEST BALL (MAXIMUM SCORE ON ANY HOLE IS DOUBLE PAR)
SIGN UP AS A SINGLE AND WE'LL PAIR YOU WITH A PARTNER OR SIGN UP AS A TEAM OF TWO

ENTRY FEE: \$40 (BILLED TO YOUR ACCOUNT; INCLUDES LUNCH & PRIZES)
PRIZES AWARDED FOR GROSS & NET ; CLOSEST TO THE PIN ON PAR 3's

MULLIGANS: AVAILABLE FOR \$5 CASH LIMIT IS ONE PER PLAYER
MAY BE USED ANYWHERE ON THE COURSE

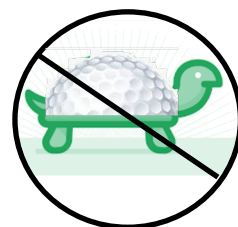
SIGN UP
A SPECIAL WUFOO SIGN UP LINK WILL BE SENT BY THE CLUB IN THE CLUB NEWS
WATCH FOR IT AND SIGN UP RIGHT AWAY!



Don't Miss Out!

Some of you may know the old story of the tortoise and the hare... where slow and steady wins the race!

However, this is not the case in the game of golf! As one golf analyst put it—
“Slow play is a common frustration and probably the #1 complaint on any golf course, besides our own games.”



Every golfer has the responsibility of maintaining a proper **PACE OF PLAY!**

BELOW ARE 10 TIPS WHICH WILL AID IN ACHIEVING THIS GOAL!

1. Plan Ahead

As you walk or ride to your golf ball, start thinking about the distance of your next shot and what club you will use. **Don't wait for your partners to hit before deciding on a club. Instead, be at your ball, with club in hand and ready to go as soon as it's your turn.**

2. Be Timely

Strive to play in 20 seconds. That includes selecting your club, proceeding through your pre-shot routine and executing the shot. **Limit yourself to one or two practice swings, and don't stand frozen over the ball for 30 seconds.** That will only create tension and anxiety and most likely lead to a poor swing. If you must follow an elaborate pre-shot routine, start it while others are hitting.

3. Know Your Limitations

If you're playing a par-5 and you've got 250 yards to reach the green, and you average 220 off the tee, why are you waiting for the green to clear? Go ahead and hit your second shot.

4. Learn How To Share a Cart

Too many golfers sit in the cart while their partner hits and then drive to their golf ball. Instead, get out and walk to your ball, or have the driver drop you off, so you're ready to hit when it's your turn. If walking to your ball, take different clubs, giving you options of what to hit.

5. Play Ready Golf

Nothing speeds up play more than this. If you're at your ball ready to hit and your partners are not, go ahead and play. If a playing partner is looking for a lost ball, hit your shot first and then go help look for the ball.

6. Know Your Turn

Too often, you'll see beginners standing around staring off into space until someone says, "You're away." At that point, the beginner starts to go through their pre-shot routine, and the waiting ensues. Stay focused and don't wait to hear those frustrated words from your playing partners.

7. Don't Be Hesitant To Go Pocket

If you are lying 7 and you are not on the green, you are to follow our WGA standing rule and pick up and record a 10 with 4 putts..

8. Be a Good Partner

Follow the flight of others tee shots and help your partners locate their balls in the fairway. If a partner is facing a blind shot, walk ahead to the top of the hill so you can watch where the ball lands. Grab divots and toss them back, volunteer to rake a bunker and repair ball marks on the green. All these things will speed up play.

9. Be Efficient on the Green

Nothing slows down play more than putting. When you arrive at the green, **immediately mark your ball and start the process of reading your putt, even if it's not your turn. If you leave a putt three feet short or long, putt out instead of re-marking your ball.**

10. Distance Control

This tip has nothing to do with how far to hit a shot and everything to do with how you exit a green. If you're walking, leave your golf bag on the most direct line to the next tee. Do the same with any extra clubs you've brought with you. After putting out, walk briskly to your cart or the next tee. **Don't stare in disbelief at the hole after missing a putt or try the putt again. And wait until you arrive at the next tee before marking down your score.**



GOLF ON THE CLOCK...HOW DO YOU MANAGE YOUR PACE OF PLAY?

On page 1, the time limit which the club has set as a reasonable pace of play was noted as four hours. Page 2 was devoted to providing tips for maintaining the pace of play. All of that information is very helpful, but for many golfers, more tangible guidelines are the most useful. Most golf courses have determined a time-line for how long it should take to play a particular hole, regardless of the player's skill level. Below are two references which are the basis for how the course is to be played in order to be within the 4 hour maximum. The first uses a 9 am tee time off of the tee box on first hole, particularly relevant since this is our typical play day start. The second is a general reference which gives the amount of time that has elapsed from the start of the round through the completion of a particular hole. Having this information gives us yet another tool which will assure that we can meet pace of play expectations!

The time in each box is what the time on the clock should be when leaving the hole—i.e. play on Hole #1 should be complete and players should be headed to Hole #2 by 9:13.

9:00 am on the tee box	Hole # 1 9:13	Hole #2 9:26	Hole #3 9:39	Hole #4 9:53	Hole # 5 10:06	Hole #6 10:19	Hole #7 10:33	Hole # 8 10:46	Hole #9 11:00
Making the turn	Hole #10 11:14	Hole #11 11:27	Hole #12 11:40	Hole #13 11:54	Hole #14 12:07	Hole #15 12:20	Hole # 16 12:34	Hole #17 12:47	Hole # 18 1:00



The approach used in the chart below is to show the cumulative number of hours & minutes that have elapsed after the completion of each hole. You will find the average amount of time allowed to complete a hole is 13 minutes, with par 5's being timed at 14 minutes. Because different size groups play at different rates, using the time criteria rather than who is ahead or behind is the most accurate means of measuring your pace of play.

Hole 1	Hole 2	Hole 3	Hole 4	Hole 5	Hole 6
+ 13 Min	+ 26 Min	+ 39 Min	+ 52 Min	+ 1Hr 5 Min	+ 1 Hr 18 Min
Hole 7	Hole 8	Hole 9	Hole 10	Hole 11	Hole 12
+ 1 Hr 31 MIN	+ 1 Hr 45 MIN	+ 2 Hr	+ 2Hr 15 Min	+ 2Hr 28 Min	+ 2Hr 41 Min
Hole 13	Hole 14	Hole 15	Hole 16	Hole 17	Hole 18
+2Hr 54 MIN	+ 3Hr 7 Min	+ 3Hr 20 Min	+ 3Hr 33 MIN	+ 3Hr 46 Min	+ 4 Hr

**WORK IN
PROGRESS
COMING SOON!**

Development of a LW WGA Directory is currently underway. Although we all depend on our cell phones or laptops as sources for contact information, there are times when reaching a member by text or phone is necessary and the info may not be readily available. Look for it soon... it will be compact enough to carry in your golf bag and will include addresses, telephone numbers, email addresses, and copies of our By-Laws and Standing Rules.



THE GOLF DOCTOR IS IN!

Bill Wening, Golf Instructor at LW, has the prescription to fix your game! He holds office hours (clinics) at 9:00 am on Thursday mornings. An "office visit" with the Golf Doc is \$15 for a group clinic. See the schedule for March below and click on the link to register.

9:00 am Thursday March 3rd Chipping-Pitching

<https://lakewindcrestgolfclub.wufoo.com/forms/mf1xi1y0qdn6dy/>

9:00 am Thursday March 10th Bunker Play

<https://lakewindcrestgolfclub.wufoo.com/forms/mfrjt4p08xyrwi/>

9:00 am Thursday March 17th **No Class**  (a leprechaun stole him away!)





9:00 am Thursday March 24th Putting

<https://lakewindcrestgolfclub.wufoo.com/forms/qyboo771y09hly/>

9:00 am Thursday March 31st Full-Swing

<https://lakewindcrestgolfclub.wufoo.com/forms/q1bel0wg10ftu5/>

And the February winners are....

DATE	GAME WINNERS	LOW PUTT WINNERS
Feb 2	Gwen Bartz	Gwen Bartz
Feb 4	No Game	Course Closed
Feb 5	Deb Yarbrough	Charmelle Vondrak
Feb 9	Gwen Bartz	Kathleen Sullins
Feb 11	No Game	Only 3 players
Feb 12	 Rained	Out 
Feb 16	Christina Debo	Charmelle Vondrak
Feb 18	Deb Yarbrough	Deb Yarbrough
Feb 19	PJ Mullarkey	TIE PJ Mullarkey Kathleen Sullins
Feb 23	 Canceled	Too Cold
Feb 25	Canceled	Too Cold
Feb 26	Canceled	

The following players had Chip-Ins in February: Becky Miller & Joni Stoy; Charmelle Vondrak had two Birdies as well. Even though they only count toward end of year awards if they happen on your designated day, it is nevertheless, worthy of note.



SCHEDULE OF GAMES FOR MARCH

Week of March 2, 4 & 5	Stableford
Week of March 9, 11 & 12	Best 9 Front or Back
Week of March 16 & 18	Low Net
SATURDAY MARCH 19	OPENING SOCIAL GOLF EVENT..SIGN UP AT WUFOO
Week of March 23, 25 & 26	Par 4's
Week of March 30	Mutt & Jeff (3's & 5's)

Go to [SignUp.com](https://www.signup.com) to sign up to play and read the game description. Remember the sign up deadlines—for Wednesday sign up by Monday at 5 pm; for Friday sign up by 5 pm on Wednesday ; for Saturday, sign up by noon on Thursday. IT IS CRITICALLY IMPORTANT THAT YOU CONTACT THE PLAY DAY REP AND THE PRO SHOP IF YOU MUST CANCEL; FAILURE TO DO SO OFTEN REQUIRES THAT THE PLAY DAY REP RE-SET THE HOLE ASSIGNMENTS AND THIS CAN RESULT IN AN UNUSED TEE TIME. IN GOOD GOLF WEATHER, TEE TIMES ARE AT A PREMIUM AND THE WGA WILL BE HELD ACCOUNTABLE WHEN RESERVED TEE TIMES ARE LEFT UNUSED. ALWAYS CHECK YOUR EMAIL PRIOR TO A PLAY DAY. SIGNUP.COM SENDS YOU REMINDERS IN CASE YOU HAVE FORGOTTEN THAT YOU SIGNED UP.

Ladies Challenge Cup

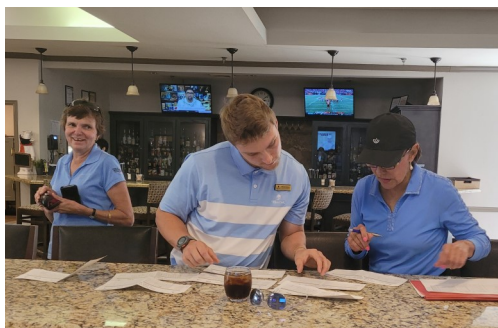
The first round of the four rounds scheduled against other clubs in our Challenge Cup Division was completed in February. We played one match at home against Willow Creek on February 10th and completed our competition against them at Willow Creek on February 22nd.

The following teams represented us on the 10th at home: Pam Almandoz & Charmelle Vondrak, Marion Nojek & Cindy Bailey, Laura Hittler & PJ Mullarkey, Deb Yarbrough & Gwen Bartz & Patty Moncrief & Dee Simmonds. For the second match on the 22nd, quite a few of our same players committed to play again. Our teams consisted of Pam Almandoz & Charmelle Vondrak, Marion Nojek & Cindy Bailey, Sharon Phillips & PJ Mullarkey, Deb Yarbrough & Paula Easter & Patty Moncrief & Dee Simmonds.

We are proud to report that our ladies won the gross competition in both matches. Points earned are cumulative over the season and our standing following the first of our four rounds is shown below:

Club	Date	Gross	Net	Total Gross	Total Net
Lake Windcrest	2/10 2/22	51 45.5	44 38.5	96.5	82.5
Willow Creek	2/10 2/22	39 44.5	46 51.5	83.5	97.5

The next round is versus Falcon Point. We play at home on May 6 and at Falcon Point on May 12. If you are interested in playing contact Marion Nojek at mnojek@icloud.com.



***Pictured left:
Marion Nojek, our
Ladies Challenge
Cup Coordinator,
looks on as the totals
are tabulated at
Willow Creek.***

Pictured right:

***Three gals from
Lake Windcrest ...
Paula Easter, Deb
Yarbrough and
Sharon Phillips...
chill out after the
match.***



Often the rules that are addressed in the newsletter come about as a result of an actual question arising on the course during a play day.

Recently, one of our players hit a tee shot that landed in an area where the course marking was not known from the tee box. Depending on how the area where the ball landed was marked was a factor in whether the player could play a "provisional" ball...was the area marked as a lateral penalty area marked with a red line or stakes or was it unmarked?

A number of us remember the experience of a golfing friend who was disqualified from a tournament for hitting a provisional ball over water which was marked with red stakes. When you think about it, in that instance, the ball was either in the water (a red penalty area) or not ... not out of bounds or lost...so, therefore, the provisional was disallowed. The surprise to many of us who heard the story was that there were restrictions on playing a provisional ball. The bottom line is, you may not play a provisional ball if the ball is in a lateral (red staked or lined) penalty area (see Rule 18.3 of the USGA Rules of Golf).

The course markings at Lake Windcrest have been refreshed and as we play the course more often, players will better know where the red penalty areas are. According to the USGA, if the ball might be out of bounds or lost rather than in a penalty area, a provisional ball may be played. In the play day situation presented earlier, it was undetermined if the area was a red penalty area and the ball might have been lost or out of bounds, so the provisional was permitted.

It may seem like an insignificant requirement, but if a player fails to make it clear that she intends to play a provisional ball and plays another ball, that ball is not a provisional ball; instead it becomes the ball in play under penalty of **stroke and distance** (Rule 18.3b). Simply saying she is going to play another ball is not sufficient...the word provisional **MUST** be used.

Can a provisional ball be hit more than once? Actually, yes. The player may continue to play the provisional ball without it losing its status as a provisional ball so long as it is played from a spot that is the same distance or farther from the hole than where the original ball is estimated to be. See Rule 18.3 of The USGA Rules of Golf for even more details about provisional balls.