

**Section 6**  
**PLAYER DEVELOPMENT**  
**Policies and Procedures**

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## 6.1 Definitions

- The definitions found in UYSA Bylaw 102 shall apply to this policy section.
- The term “**should**” means that the action is recommended or encouraged.
- The terms “**must**” and “**shall**” mean that the action is required.
- “**Bad Standing**” for any player, coach, team or OM means their respective membership rights are suspended, either as a consequence of a disciplinary proceeding or by a specific provision in the Bylaws or Policies, for a defined period of time.
- “**Club**” means an Organization that has an identifiable membership of Youth Players on whose behalf the Organization conducts or engages in youth soccer activities.
- “**Competition League**” means a League that is not a Recreation League.
- “**Competition Team**” means a Team that use tryouts, invitations, recruiting, or similar processes to roster players.
- “**C-Pass**” means a player club pass.
- “**IRL**” means the Interregional League.
- “**PL**” means the Premier League
- “**Probation**” is a defined period of time, subject to stated conditions and restrictions, consisting of good behavior without any more violations of UYSA Bylaws or Policies. May also include completion of remediation course or other activities.
- “**Recreation League**” means a League with the following characteristics: (1) the use of tryouts, invitations, recruiting, or similar process to roster players to a Team is prohibited; (2) the League accepts as participants any eligible youths subject to reasonable terms on registration; and (3) League rules require that each player must play at least one-half of each match except for reasons of injury, illness, or discipline.
- “**Recreation Team**” means a Team that is not a Competition Team.
- “**SCL**” means the State Competition League.
- “**SOMS**” means UYSA’s state online management system.
- “**State Cup**” shall mean the tournament held by UYSA to determine a state champion in the 12U through 19U age groups that will earn the right to represent Utah in the Region IV Championships of the USYSA National Championship Series.
- “**Technical Director**” shall mean UYSA’s State Technical Director.
- “**XL**” means the X-League.

## 6.2 Administration

### 621 Player Development Committee (PDC) Structure and Responsibilities

See Bylaw 441

### 622 Meetings

#### 6221 General Meetings

1. The PDC shall meet at least quarterly. The Competition Subcommittee (CS) and the Recreation Subcommittee (RS) shall also meet at least quarterly.
2. Notice of the date, time, and location of each PDC, CS, and RS meeting shall be provided to each committee member and posted on the UYSA website at least twenty-one (21) days before the meeting date.
3. The agenda for each PDC, CS, and RS meeting shall be provided to each committee member at least ten (10) days before the date of the meeting.
4. Minutes shall be kept of assignments and decisions made at each PDC, CS, and RS meeting.

## **6222 Alignment Meetings**

1. The CS shall meet prior to the Fall season and prior to the Spring season to align registered Teams into divisions of the Competition Leagues.
2. The alignment process and timeline is described later herein.

## **623 Recreation Subcommittee (RS)**

### **6231 Duties and Responsibilities**

1. Planning and developing programs for Recreation Soccer;
2. Drafting and proposing policies to UYSA's Board to govern Recreation Programs;
3. Coordinating the implementation of policies and programs for recreation soccer.

### **6232 Organization**

1. The Recreational Subcommittee chairperson shall be the State Grassroots Development Coordinator.
2. The Recreational Subcommittee shall have eight (8) additional members as follows:
  - a. The State Grassroots Coordinator will select six (6) eligible individuals – one from each Region (1, 2, 3, 4, 5 and 6).
  - b. The State Technical Director will select two (2) additional eligible individuals as at-large members of the RS.
  - c. To be eligible for selection by the State Grassroots Development Coordinator under (a.) and (b.) above, an individual must live within the jurisdictional boundaries of UYSA
  - d. The State Grassroots Development Coordinator shall make the foregoing selections within thirty (30) days after the AGM.
  - e. RS members shall serve alternating two (2) year terms.
  - f. The State Technical Director shall serve as an ad hoc member of the committee with no voting rights.
  - g. RS members may receive a stipend for their services if approved by the Board.

### **6233 Meetings**

1. The RS shall meet at least quarterly.
2. Notice of the date, time, and location of each RS meeting shall be provided to each committee member and posted on the UYSA website at least twenty-one (21) days before the meeting date.
3. The agenda for each RS meeting shall be provided to each committee member at least ten (10) days before the date of the meeting.
4. Minutes of assignments and decisions made at each RS meeting shall be kept.

## **6.3 Competition**

### **631 Standards for All State-governed Competition Leagues**

#### **6311 Player and Team Registration – see Policy 7321, et seq.**

#### **6312 Coach Requirements**

1. Registration
  - a. An individual shall register as a coach for a Competition Team using SOMS.

- b. An individual may only register as a coach for a Competition Team if such individual executes UYSA's "Code of Coaching Ethics" form and meets the licensing requirements of the respective league.
  - c. The individual must also pass a background check.
2. License Registry  
Upon proof (month/year taken, paper certificate), the State Office shall maintain on UYSA's website a current list of individuals that hold USSF national (A, B, C, and D) and state (A, B, C, and D) licenses.
3. Registrar Verification  
Prior to certifying an individual as a coach in a competition program, a registrar must obtain the individual's "Code of Coaching Ethics form or verify the completion of such form in SOMS, and verify that the individual has the proper license by doing either of the following: (1) obtaining a copy of the individual's license; or (2) checking the State Office's registry.
4. Coaching Restrictions  
An individual may not be in the coach's technical area during a match without being properly registered in SOMS and without being on the match day roster.
5. Recruiting
- a. No head coach, assistant coach, or administrator may recruit a PL, SCL or IRL player.
  - b. "Recruit" means undertaking any activity, directly or indirectly, to influence or entice a player during the Seasonal Year to participate with or register for a Team other than the Team with which they are currently registered.
  - c. It is also illegal for a coach or administrator to encourage or use parents and players to recruit for them.  
*Note: The Parent Code of Conduct clarifies that parents will not "encourage, invite, or recruit any player from an opposing Team to join my child's team during the playing season"*
  - d. All recruitment, including contact with players, parents or other family members, is prohibited at any UYSA match or event, including State Cup, President's Cup and any sanctioned tournament. Contact may not take place at the field, the venue or in the parking lot where the UYSA match or event occurs. It may not include an active conversation with players or parents. Literature or advertisements with personal contact information for coaches or OM Administrators may not be passed out or distributed. Information directing players and families to a website for information regarding the OM is appropriate.
6. Penalties
- a. A Team or Organizational Member shall be placed on Probation or Bad Standing by the League Commissioner for violating the Tryout or Recruitment policies. Any or all the following sanctions may be levied against the Team or OM as applicable:
    - (1) An OM in Bad Standing shall not be allowed to vote in the AGM;
    - (2) An OM may lose the privilege of utilizing C-Pass players;
    - (3) Players desiring to transfer from a Team or OM in Bad Standing would be allowed to transfer regardless of other policy restrictions on transfers;
    - (4) Teams would be allowed to leave the OM that is in Bad Standing at the end of the season and would retain their alignment spot;
    - (5) Teams and OMs in Bad Standing may be stripped of all alignment spots; and
    - (6) All teams in an OM in Bad Standing would be ineligible for recommendation to and/or participation in any US Youth League, UYSA State Cup, and UYSA President's Cup.

## 6313 Scheduling Matches

1. Initial Scheduling
  - a. Process
    - (1) The UYSA scheduler shall produce the initial league schedule within ten (10) days after the competition committee posts its final alignment.
    - (2) Immediately upon completion of the initial schedule, the scheduler shall deliver it to the field assignors in the regions.
  - b. Standards
    - (1) General
      - (a) The scheduler will use his/her best efforts to avoid scheduling conflicting matches for head coaches that coach up to 3 teams in a season.
      - (b) Each team should not be originally scheduled to play more than three (3) league matches in a two (2) week period. A team may play more than three (3) league matches in a two (2) week period if: (1) it is due to reschedules.
      - (c) The Fall season shall start no later than the fourth Saturday in August. The Spring season shall start no later than the third Saturday in March.
      - (d) Weekends will not be unscheduled for Spring Breaks designated by school districts or Fall Break.
    - (2) Number of Matches
      - (a) Teams in the SCL and IRL will play no less than 8 matches and no more than 12 matches per season.
      - (b) Teams in the Premier League will play no less than 8 matches and no more than 20 matches per season.
2. Field Assignor Adjustments
  - a. Field assignors shall make their schedule adjustments within seven (7) days of receiving the initial schedule from the UYSA scheduler.
  - b. In making schedule adjustments, the field assignors shall adhere to the original standards required of the UYSA scheduler.
3. Final Schedule Posting
  - a. The State Office shall post the final schedule within five (5) days of the field assignor adjustment deadline.
  - b. The State Office shall use its best efforts to have the final schedule posted at least fourteen (14) days prior to the season's opening day.

## 6314 Canceling/Rescheduling Matches

1. Reasons for Cancellation:
  - a. Coaches' Agreement. After the season schedule is published in SOMS and prior to the specified end of the season (November 9<sup>th</sup> or the Monday immediately following the first Saturday in November, whichever occurs first for Fall, and June 1 for Spring), the head coaches of both Teams to a match may agree to a cancellation and reschedule only if the head coach initiating the reschedule has initiated less than two (2) reschedules for that team so far that season. Premier teams playing a year round schedule will only be allowed to initiate two (2) reschedules during August thru November 9, or the Monday immediately following the first Saturday in November, and two (2) reschedules during March thru June 1. The initiating team must pay a \$50 rescheduling fee to the State Office if the reschedule request is not completed prior to the start of the season. The reschedule fees collected will be used for referee education and field grants.

*Explanatory Notes:*

- *There is no policy that allows a coach who coaches multiple teams to reschedule a match just because one of the coach's matches interferes with another of the coach's matches. Nor is there a policy that requires the opposing team to reschedule because of a multiple-team coaching conflict.*
- *Each Competition Team that has a coach who coaches multiple teams, is required to have an assistant coach with the proper licensing on the roster prior to activation of the team. This assistant coach is expected to be in a position to fill in for the head coach should he/she have multiple match conflicts.*
- *Assistant coaches should not be assigned to so many teams that they cannot cover for their head coaches.*
- *Directors of Coaching should use appropriate discretion in organizing their coaching staffs.*
- *UYSA-certified registrars should monitor staffing during the registration process.*
- *An opposing head coach is under no obligation to reschedule under the coaches' agreement provision. Teams are encouraged to work together in the interest of good sportsmanship, but just because a coach is asked to reschedule does not mean that he/she is required to agree to a voluntary reschedule.*

b. State Cup, Desert Premier League, or National League Conflict.

- (1) A match may be rescheduled if one of the Teams has a conflict with a State Cup match, a Desert Premier League match, or a National League match;
- (2) A conflict exists if the regular league match is scheduled on the same day as the other match or within 48 hours of a match requiring overnight travel.

*Explanatory Notes:*

- *This applies to the teams/players that have a State Cup, Desert Premier League, or National League match. It does not apply to coaches that have a match conflict. Per subparagraph 1.a above, a coach who coaches multiple teams is required to have an assistant coach to fill in should there be a multiple-game conflict.*

c. Other Reasons. A match may also be canceled for one of the following reasons:

- (1) Field Closure. The scheduled field has been closed by an appropriate authority;
- (2) Referee-Determined Cancellation. The center referee determines the scheduled field to be unplayable or otherwise terminates the match pursuant to the Laws of the Game;
- (3) No Referee. There are no USSF-certified individuals assigned by a certified Referee Assignor, with no affiliation to either Team, to referee the match; or
- (4) League Commissioner Cancellation. The League Commissioner orders cancellation.

2. Procedures.

a. Coaches' Agreement. To cancel and reschedule a match for the reason set forth in subparagraph 1.a. above, the canceling team's administrator must ensure that the following process is completed no later than four (4) days prior to the start time of the match as set forth in SOMS.

- (1) The canceling team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. At this time, the assignor shall not cancel the currently scheduled game. The two teams should cooperate in the spirit of good sportsmanship.
- (2) Once an agreement has been reached, the canceling team initiates the official reschedule by clicking the reschedule button in SOMS. Credit card information for the reschedule fee will be collected at this time.



- (3) The opposing team must accept the reschedule request electronically through SOMS at least four (4) days prior to the start of the match as set forth in SOMS to finalize the reschedule. At this time, the credit card will be charged.
- (4) The home team is responsible for notifying the assignor that the reschedule has been finalized in SOMS. At this time, the assignor will modify their schedule.

*Explanatory Notes:*

- *Match reschedules must be finalized in SOMS no later than four (4) days prior to the originally scheduled kickoff.*
- *SOMS will not allow a match reschedule to be finalized within four (4) days of the originally scheduled kickoff.*
- *The canceling team's credit card is not finalized until the reschedule is accepted in SOMS by the opposing team.*

- b. State Cup, Desert Premier League, or National League Conflict. To cancel and reschedule a match for the reasons set forth in subparagraph 1.b. above, the canceling team's administrator must ensure that the following process is completed no later than five (5) days prior to the start time of the match as set forth in SOMS.
  - (1) The canceling team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. At this time, the assignor shall not cancel the currently scheduled game. This type of reschedule is deemed an automatic reschedule under UYSA policy and, therefore, the two teams will work together to find a suitable reschedule. If the teams are unable to come to an agreement, the League Commissioner shall determine the details of the reschedule.
  - (2) Once an agreement has been reached, the canceling team initiates the official reschedule by sending an email to [scheduler@uysa.org](mailto:scheduler@uysa.org) at least six (6) days prior to the start of the match as set forth in SOMS.
  - (3) The email should include the following information:
    - (a) Original match number, venue, date, time, field #, home team, and away team; and
    - (b) New venue, date, and time.
  - (4) The UYSA scheduler will change the match in SOMS no later than five (5) days prior to the start of the match as set forth in SOMS, and shall notify both team administrators that the change has been made.
  - (5) The home team shall then notify the field and/or referee assignor that the reschedule has been finalized at least five (5) days prior to the start of the match as set forth in SOMS.
  - (6) There is no fee associated with these types of reschedules.
- c. Other Reasons. To reschedule a match for the reasons set forth in subparagraph 1.c. above, the home team's administrator takes the lead and utilizes the following process:
  - (1) The home team's administrator, the other team's administrator, and the home team's referee and/or field assignor must work together to agree on a new date, time, and field for the match. Failure to notify the referee assignor may result in the home team having to pay additional referee assignor fees. This type of reschedule is deemed an automatic reschedule under UYSA policy and, therefore, the two teams will work together to find a suitable reschedule. If the teams are unable to come to an agreement, the League Commissioner shall determine the details of the reschedule.
- d. Reschedule of games for Other Reasons: (subsection c) Matches canceled for reasons in subsection c must be rescheduled in SOMS within 14 days of the original scheduled match date and time. The match may be played later than the 14 days of the original scheduled date, but must be played prior to June 1 for Spring, and November 9, or the Monday immediately following the first Saturday in November, whichever occurs first for Fall.

*Explanatory Note: Games rescheduled due to missing game officials are NOT required to be played at the away team's field*

- (1) Once an agreement has been reached, the home team initiates the official reschedule by sending an email to [scheduler@uysa.org](mailto:scheduler@uysa.org).
- (2) The email should include the following information:
  - (a) Original match number, venue, date, time, field #, home team, and away team; and
  - (b) New venue, date, and time.
- (3) The UYSA scheduler will change the match in SOMS and shall notify both team administrators that the change has been made.
- (4) The home team shall then notify the field and/or referee assignor that the reschedule has been finalized.
- (5) There is no fee associated with these types of reschedules.

*Explanatory Note: In the event of a match cancellation as found 2.c. above, the referees will not receive payment for a canceled match when given prior notice of the cancellation.*

### **3. Penalties**

- a. If the Teams agree to cancel a match pursuant to subparagraph 1.a. above, and the home team fails to properly or timely notify the Referee Assignor of the cancellation, the home team shall be responsible for payment of the referee fees through RefPay for the match.
- b. If a Team fails to attend a scheduled match and has either failed to obtain the consent of the other Team for a cancellation or has failed to notify the other Team, the non-attending Team may forfeit the match upon review of the match by the League Commissioner. The attending referees will receive pay for the un-played match.

### **4. Deadlines**

All matches must be completed and reported by November 9th or the Monday immediately following the first Saturday in November, whichever occurs first, for Fall matches and June 1 for Spring matches. The State Office may extend these deadlines for exceptional circumstances.

### **5. Notification of Field Assignment**

- a. If a match published on SOMS has no field assignment, the home team must notify the opposing team of the field location no less than five (5) days prior to the published match time.
- b. Failure to provide the required notification shall result in the home team having to pay the referee fees and reschedule the match.

### **6. The State Office shall educate UYSA Certified Referee Assignors on this policy, and the UYSA Certified Referee Assignors shall use their best efforts to enforce the policy.**

### **7. Lightning Policy (See Policy Section 8 Risk Management 8.4)**

## **6315 Matches**

### **1. Match Protest**

- a. It is UYSA's intent that matches be played if reasonably possible.
- b. Prior to the start of a match, if a Team has a concern that the requirements of this policy not met regarding the starting time, team rosters and participants, field requirements, bench and spectator areas, or uniforms, an official of such Team must note the concern to the head referee. The Team may then proceed to play the match without waiving any right to protest

the policy violation. The Team may also refuse to play the match, but will forfeit the match if its subsequent protest is not upheld. In his/her match report turned into the State Office, the head referee shall note the Team's specific concern.

- c. In cases involving the concerns about field requirements being met, the UYSA League Commissioner or a delegated independent third party will review the complaint, which may include a visit to the field. If the field is found to be noncompliant, the match will be replayed at the visiting team's field of choice within fourteen (14) days of the original game or prior to the end of the season, whichever comes first.

**2. Starting Time**

The starting time of a match shall be the time published in the schedule on SOMS or fifteen (15) minutes after another match on the same field ends, whichever is later.

**3. Team Rosters & Participants**

- a. Prior to fifteen (15) minutes after the starting time of the match, a representative of each Team must present a SOMS-generated team roster to the referee. The roster may be presented in physical or digital form\*. Failure to provide a SOMS-generated roster to the referee within the required time limit will result in a forfeit.
- b. If a Team does not have a properly registered and appropriately licensed coach, in accordance with UYSA policy, on the match day roster and present at the field prior to fifteen (15) minutes after the starting time of the match and for the duration of the match, such Team will forfeit the game.
- c. If a Team does not have the required number of players to start the match prior to fifteen (15) minutes after the starting time of the match, such Team will forfeit the match.
- d. The match day roster must include a photograph of all players and coaches participating in the match. A player is ineligible to play without a photo. A coach is ineligible to coach without a photo. A team shall forfeit any match where it uses an illegally rostered player or a player that is not on the roster.
- e. The Match day roster must include each player's unique number that matches the number on the player's jersey. If a player's number does not show up on the game day roster or digital cards roster the team shall manually enter the number before check-in for the match.
- f. Representatives are advised to print the match roster as close to match time as possible.

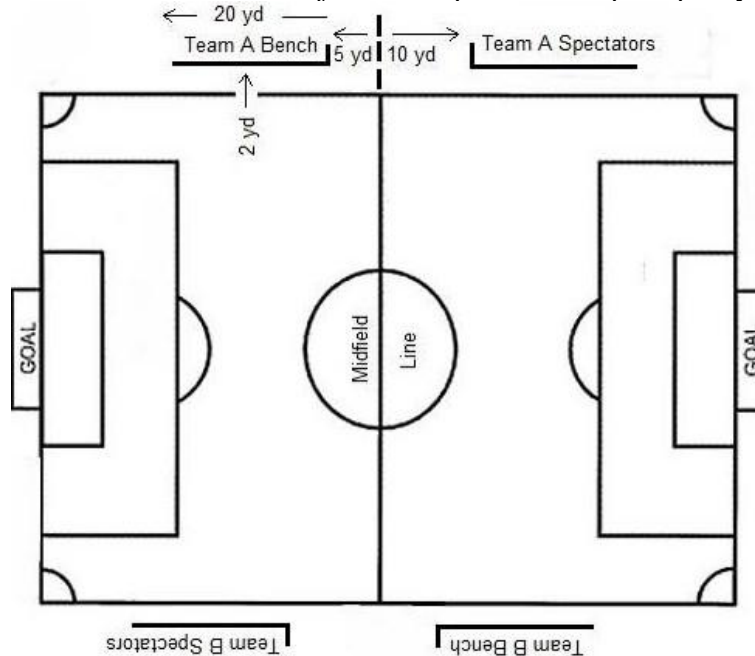
Age Group	Max. roster size	Min. players to start match	Min. regularly rostered players	May deactivate players
U9-U10	12	5	9	No
U11-U12	15	6	11	No
U13-U14	18	7	13	No
U15	22	7	13	Up to 4
U16-U19	22	7	13	Up to 4

**4. Field Requirements**

- a. By the scheduled match time, the field should be appropriately marked per the laws of the game and meet the size requirements of these policies. The visiting Team may waive this requirement and consent to play the match as is.
- b. Failure to have nets and corner flags in place prior to fifteen (15) minutes after the starting time of the match will result in a forfeit to the home team. The visiting Team may waive this requirement and consent to play the game as is.
- c. All goals must be firmly and safely secured.

**5. Bench and Spectator Areas**

- a. Each Team's bench area shall be along the same touchline as its respective spectator area. Thus, one Team's bench area and spectator area shall be on the opposite touchline from the other Team's bench and spectator area.
- b. As you face the field, the Team's bench area shall be to the right of the midfield line extended and the spectator area shall be to the left of the midfield line extended.
- c. The Team's bench area shall be located at least two (2) yards outside the touchline, beginning not closer than five (5) yards from the midfield line extended and extending twenty yards going away from the midfield line extended towards the goal line on the right.
- d. The Team's spectator area shall be located at least two (2) yards outside the touchline, beginning not closer than ten (10) yards from the midfield line extended and extending twenty yards going away from the midfield line extended towards the goal line on the left.
- e. The home team shall have first choice of which touchline to use and should designate it at least thirty (30) minutes prior to the scheduled match time.
- f. Coaches must remain within their respective bench area during the match.
- g. Players on the bench must remain within their respective bench area during the match except when being substituted, at which time the player must remain at the midfield line until called by the center referee to enter the match.
- h. Match officials may enforce these provisions and suspend or terminate a match if a coach, player, or spectator fails to abide by requests from match officials to comply.
- i. Special consideration may be made by a match referee to allow spectators with special needs to be allowed to sit outside of the team assigned spectator area upon reasonable request. Spectators that are granted special consideration are still required to comply with UYSA behavior standards and are subject to the spectator discipline policy below.



## 6. Uniforms

- a. The two Teams must wear colors that distinguish them from each other and from the referee and assistant referees.
- b. Each goalkeeper must wear colors that distinguish him/her from the other players, the referee, and the assistant referees.
- c. The home team shall wear their darker colored jerseys and the visiting team shall wear their lighter colored jerseys.
- d. If there is still a conflict, the home team must change.

### *Explanatory Notes:*

- *If a team has red and black as their colors, their home jersey will be their black kit and their away jersey shall be their red kit. If the aforementioned team visits another team whose colors are red and white, the home team would be red and the away team would be red. In this instance, the home team would change to their white colors. This shall be the only time when a home team is required to change their uniforms. Therefore if a team is the away team and their colors are blue and white, they shall expect to wear their white kits and not their blue kits. A traveling team shall not out of disrespect to the opponent, officials, and to the match wear their dark uniforms and expect the home team to change because the traveling teams doesn't want to wear their lighter colored kits or for another reason.*
  - *A Team may not select a jersey that is half light/half dark to serve as both its home and away jersey.*
  - *A player must wear the same color sock on both feet, all players on the Team must have matching socks, and the Team's socks must be a different color than the opponent's socks.*
- e. The jersey must display the UYSA logo.
  - f. The jersey must display a unique number on the back of the jersey.
  - g. The jersey may contain the Organizational Member's logo or associate member logo.
  - h. Uniforms may contain sponsor logos and /or names under the following conditions:
    - (1) The name and logo may not interfere with the uniform number or the UYSA logo;
    - (2) The sponsor may not be a direct competitor of USYSA or UYSA; and
    - (3) The sponsor must not have a product contrary to youth sports such as alcohol or tobacco.
  - i. All jersey sponsorships must be preapproved by the UYSA state office. To receive pre-approval contact the state office for approval process.

## 7. Rules of Play

All competition matches shall be played under FIFA's Laws of the Game except as modified by USYSA and UYSA in these policies.

## 8. Substitutions

- a. Subject to the referee's discretion, teams may make an unlimited number of substitutions during a match.
- b. Subject to the referee's discretion, substitutions may be made at the following times:
  - (1) The possessing team may substitute prior to its own throw-in;
  - (2) The non-possessing team may substitute prior to a throw-in by the possessing team if the possessing team is also making a substitution and the non-possessing team's substitutes are at the halfway line ready to enter the match;
  - (3) Either team may make substitutes at the following times:
    - (a) Prior to a goalkick by either team;
    - (b) After a goal by either team;

- (c) After an injury to either team when the referee stops play; and
      - (d) At halftime;
    - (4) On a caution, only the cautioned player may be substituted.
  - c. Substitutions shall be made in the following manner:
    - (1) The referee must be informed of and acknowledge a proposed substitution;
    - (2) A substitute must be standing at the halfway line prior to the substitution opportunity;
    - (3) A substitute must enter the field of play at the halfway line;
    - (4) The substituted player may exit the field of play anywhere; and
    - (5) A substitute may not enter the field of play until the substituted player has exited the field of play, unless otherwise directed by the referee.
  - d. A player who has been substituted may reenter the match as a substitute.
- 9. Coaching**
- a. Coaches must stay within the team’s bench area unless permitted by the match official to enter the field of play;
  - b. Coaches may not use mechanical or technological devices to amplify their voice.
- 10. Early Termination**
- a. If a match is terminated in the second half after ten (10) minutes of a U9-U14 match or fifteen (15) minutes of a U15-U19 match have elapsed because of the weather or any other reason except coach or sideline behavior, the match shall be considered a completed match.
  - b. If a match is terminated early due to grave disorder on the part of the coaches, players or spectators of a team, that match shall be considered a forfeit and will be reviewed by the League Commissioner to determine if the match is a “major” forfeit as found in Policy 6317, Sections 2.d, e, f and g.
  - c. If a match is terminated early due to field conditions such as failure of lights, destruction of a goal, or other conditions making the field unplayable, the match shall be rescheduled.
  - d. A match rescheduled due to early termination shall be replayed in its entirety.
  - e. Referee fees must be paid again at a match rescheduled due to early termination.
- 11. Referees**
- a. Staging Area (“Safe Zone”)
    - (1) The referee’s will stage in an area approximately 10 yards from the end of the home team’s technical area.
    - (2) As soon as is reasonable after the match concludes, the referees shall retrieve their personal items and leave the field unless they are refereeing another match on that same field.
  - b. Responsibilities
    - (1) The center referee will properly apply and execute to comply with UYSA’s match protest policy found in UYSA Policy 6315, paragraph 1.
    - (2) The referees will enforce the provisions of this UYSA Policy 6315, including team roster and participation requirements, field requirements, bench and spectator areas, uniforms, and substitutions.
  - c. Referee Contact
    - (1) Addressing
      - (a) Prior to, during or after the match, only team officials (head coaches, assistant coaches, and team managers) may address the referees.
      - (b) Of the players participating in the match, only the designated team captains may address the referees.
      - (c) Spectators may not address the referees.
      - (d) The head referee may terminate an individual’s right to address the referees if the head referee believes such privilege is being abused.

- (2) Approaching: Prior to, during, or after the match, team officials, players, and spectators shall not, without a referee's permission, intentionally approach within six (6) feet of that referee.
- (3) Abuse and Assault: Team officials, players, and spectators shall not commit abuse or assault on the referees as those terms are described and defined in USSF Policy 531-9.

## 12. Match Discipline

### a. Applicability

- (1) All participants and spectators in UYSA matches shall be subject to all misconduct rules, regardless of whether they appear on game rosters and regardless of whether the match referee displays a yellow or red card.

### b. Player Discipline

- (1) A player may be cautioned or dismissed from a match by the referee in accordance with the FIFA Laws of the Game or as otherwise prescribed in UYSA Rules.

### c. Team Official Discipline

- (1) If, in the referee's discretion, a team official (coach, assistant coach, manager, or club representative) is engaging in persistent harassment or abuse of officials, disruptive behavior, interference with the match, or other inappropriate conduct, the referee may expel such official from the field and its surroundings. Such incidents may also result in further disciplinary action.
- (2) If the team official refuses to leave the field and its surroundings, the referee may suspend play until the individual leaves. Failure of an individual to comply with the referee's request within three (3) minutes may result in the referee's terminating the game. Such incident may result in forfeiture of the match as well as further disciplinary action.

### d. Spectator Discipline

- (1) If, in the referee's discretion, a spectator is engaging in persistent harassment or abuse of officials, disruptive behavior, interference with the match, or other inappropriate conduct, the referee may ask a team official to control the individual. If the team official has no control over the individual or situation, the team official shall not be penalized. If the spectator is affiliated with a match team, the team official may be held responsible for the behavior of the spectator.
- (2) The referee may request that a spectator leave the field and its surroundings for any of the foregoing reasons.
- (3) If a spectator refuses to leave the field and its surroundings, the referee may suspend play until the individual leaves. Failure of an individual to comply with the referee's request within three (3) minutes may result in the referee's terminating the game. Such incident may result in forfeiture of the match by the offending team as well as further disciplinary action.

### e. Reporting

- (1) Any match participant or spectator must provide his/her name to the match referee if requested.
- (2) The match referee must report all disciplinary action in his/her game report submitted to UYSA within 24 hours of the match starting time as designated in SOMS. Failure to do so may result in disciplinary action taken against the match referee as defined by USSRC policies.
- (3) The State Office will work with the SOMS administrator to ensure that SOMS is set up to register and handle discipline in accordance with this policy.

### f. Penalties

- (1) A player that is expelled from a match is disqualified from a scheduled match for that player's primary team and is ineligible to utilize the C-Pass privilege until the penalty is served.

- (2) A player that is expelled from a match where he/she is multi-rostered is disqualified from a scheduled match for that player's secondary team. Because the secondary team is not allowed to C-Pass players, the C-Pass privilege is not revoked with this incident.
- (3) A team official that is expelled from a match is disqualified from a scheduled match for the same team.
- (4) Yellow Card Accumulation
  - (a) A player that accumulates three yellow cards during a season (Fall or Spring), regardless of what team they are playing for, is disqualified from a scheduled match for that player's primary team after the third yellow card is issued and is ineligible to utilize the C-Pass privilege until the penalty is served. The accumulation then starts over.
  - (b) A coach who accumulates three yellow cards during a season (Fall or Spring), regardless of what team they are coaching, is disqualified from the next scheduled match for the team the coach was coaching at the time the third yellow card was issued. The accumulation then starts over.
- (5) Coaches and players will serve red card and ejection suspensions when the suspension appears on the game day roster, which may not necessarily be the next scheduled game.
- (6) A spectator that is expelled from a match shall be referred to the League Commissioner for disciplinary review.
- (7) Suspensions:
  - (a) Coaches or Team Administrators: Any coach, team administrator or team official who is ejected from a UYSA league game or sanctioned tournament will be suspended for a minimum of two (2) games. If the ejection is for violent conduct, the minimum suspension is three (3) games and may be referred to the League Commissioner. All game reports involving ejections for coaches or administrators will be reviewed by the League Commissioner for final determination and additional game suspensions. Coaches and team administrators may be required to take a USSF or UYSA coaching license course as a method to improve sideline behavior of the coach and or team sideline. Suspensions must be served with the team with which the infraction occurred.
  - (b) Players: If a player receives a red card for violent conduct, the player will be suspended for a minimum of two (2) games. The game report will be reviewed by the League Commissioner for determination on the actual length of the suspension. All red cards will be reviewed by the League Commissioner, and penalties will be based on the circumstances of the case, including the player's history, the severity of the incident, and the applicable UYSA or USSF Rules violated.
  - (c) Unserved game suspensions due to red cards or coach ejections will carry over to the next season.
  - (d) Any player serving a suspension must remain activated on the GDR until the suspension has been served.
  - (e) When serving a suspension a coach or a team official, may not be within 100 yards of a field on which their team is playing a game, cannot address the team prior to the game at the field, may not warm up the team for the game, may not address the team at half time, and are not allowed to sit in the spectator area.
- (8) Any penalties or accumulations hereunder shall not apply to non-league competitions.
- (9) To the extent that this process contradicts any existing UYSA policy under section 5 Adjudication this process shall supersede it.

### 13. Drones

- a. Each team may use and operate only one drone at a match.
- b. A drone used at a match must be registered with the Federal Aviation Administration (FAA) and have a label displaying the FAA registration number.



- c. A person operating a drone at a match must be proficient in the operation of the specific drone and wear a vest, pinnie, or other item that identifies them as the operator of the drone.
- d. A drone may not be flown or operated within the boundaries of the field extended vertically upwards, but may only be flown and operated over a marked-off area with a radius that is no larger than ten (10) yards and is at no point nearer than ten (10) yards from the boundary of the field.
- e. The drone must not emit sounds that are overly distracting to the coaches, players, and referees.

## **6316 Tryouts**

### **1. Rationale**

- a. This policy is established to provide a consistent, fair, and equitable system for forming Competition Teams, allowing players to properly evaluate and explore their options, and committing players to Teams.
- b. This policy shall apply to each of the following:
  - (1) Any Team participating in the next Seasonal Year in any UYSA-administered Competition League;
  - (2) Any Team not participating in a UYSA-administered Competition League the next Seasonal Year, but belonging to an Organizational Member that has any teams participating the next Seasonal Year in any UYSA-administered Competition League; and
  - (3) Any Organizational Member that has any teams participating the next Seasonal Year in any UYSA-administered Competition League.

### **2. Timing**

- a. A Team or Organizational Member may, at any time, advertise tryout dates and information for the next Seasonal Year.
- b. Prior to the second weekend in May, a representative of a Team or Organizational Member may not initiate contact with a player in another Organizational Member with the intent to promote tryouts for the next Seasonal Year. A Team or Organizational Member may offer sign-ups for registration online prior to the “initiate contact” date in May (SECOND Saturday in May), but may not have any communication (verbal or written) with players or parents from another team or OM until the “initiate contact” date.
- c. On or after the Monday before Memorial Day, tryouts may be held by or for a Team that will compete the next Seasonal Year in the 9U, 10U, 11U and 12U age groups of X-league.
- d. After Memorial Day, tryouts may be held by or for a Team that will compete the next Seasonal Year in the SCL, the IRL, or the PL.
- e. On or after the Monday following the last Saturday of Spring league play, tryouts may be held for a team that competes in the SU-IRL. Any player attending try-outs for the SU-IRL may only receive offers from and register with teams competing in the SU-IRL.

### **3. Advertisement**

- a. As used in this section, advertisements include, but are not limited to, promotions through television, radio, newspapers, flyers, direct mailings, email, or online postings.
- b. Any advertisement must disclose the following information:
  - (1) Name of the Organizational Member or independent team conducting the tryouts; and
  - (2) The Organizational Member’s affiliation with UYSA.
- c. Advertisements must not be misleading as to participation costs, coach qualifications, or level of play.

4. Process
- a. At tryouts, a player or his/her guardian may be required to sign appropriate liability releases and pay a reasonable tryout fee, but shall not be required to sign documentation requiring a commitment to join a Team or pay Team and/or Organizational Member fees.
  - b. Unless the player is eighteen (18) or older, an offer to a player to participate on a Team must be made to the player's guardian in writing, which includes email, text, or website posting.
  - c. An offer must include the following:
    - (1) The date of the offer;
    - (2) The name, age group, anticipated coach and anticipated level of the Team for whom the offer is made (notice of the level of Team made is not necessary for X-league teams); and
    - (3) The time period in which the player has to respond to the offer, which may not be less than 48 hours.
  - d. An offer is considered accepted, and a player is considered registered to a Team, at the occurrence of the earliest of the following on or after the registration opening date specified in policy 7325:
    - (1) When the player completes the registration process in SOMS by or with the written authorization of the player's parents or guardian in accordance with the policies and procedures set forth in Section 7 of UYSA's policies and procedures; or
    - (2) Upon delivery to a Team official of an executed Player Registration Form along with all waivers and acknowledgments and State Registration Fees, unless covered by a fee waiver.
  - e. Once an offer is accepted, the player is deemed committed to the Team for the Seasonal Year, subject to the release rules set forth in the registration policies, Section 7.
  - f. In the recruitment process, a Team, Organizational Member, or representative thereof may not make any representation that they know or should know is contrary to UYSA policy or actual fact.

*Explanatory Note: A tryout may be considered to be any event regardless of the name, and not limited to: open session, ID camp, meet and greet, open or training session. This would include any event where a single player or group of players performs or participates in any soccer skills or trainings, or where a player(s) is tested, evaluated, examined, auditioned for, or anything like unto to it to ascertain their potential, abilities, effectiveness, value, function, quality, etc., in any environment where skills may be seen by coaches or staff and evaluated in any manner. This is exclusive of regularly scheduled games or participation in a tournament. This applies whether or not there is a registration or sign-in or sign up for the event.*

- g. A training session participated in by a player outside of their current team, club or OM will not be considered a tryout under the following conditions:
  - (1) Current coach is notified in writing unless the training session takes place after the second weekend in May and prior to the commencement of tryouts.
  - (2) Player is given a written evaluation of skills and abilities along with recommendations for improvement by the clinician at the end of the training session(s).
  - (3) If the training session is conducted by or with a different OM team or club than the player is registered with, the player may not transfer to such OM club or team during the current Seasonal Year.
  - (4) The player's training sessions may not have more than two (2) additional players participating in the session from outside the OM or independent team that is conducting the training session.
  - (5) An OM's training sessions may not include players from another OM who are on a State Cup or President's Cup roster from outside this OM in the 48 hours prior to the commencement of and for the duration of State Cup or President's Cup or any other UYSA administered tournament.

(6) If an OM has any team participating in any UYSA Competition League, the OM shall follow all UYSA policies for any tryout or training session. This includes but is not limited to: try-out dates, when an offer can be given, and contact with players, parents and families from outside of their OM.

**5. Fee Waivers**

- a. If a Team offers a fee waiver to a player to play on the Team, the Team must provide the player with the written terms of such fee waiver prior to registering such player.
- b. The written terms must include the monetary amount of the fee waiver and any amounts that must be repaid if the player is subsequently released from the Team at the request of the player.
- c. The written terms must be acknowledged by the signature of at least one of the player's parents.
- d. Any financial inducement to play on a Team must be based on financial need and can only cover UYSA registration fees; Organizational Member or Team fees for administrative costs, uniforms, tournament entries, and training; and referee fees.
- e. Any fee waiver or other offer that would violate NCAA rules and affect a player's college eligibility is impermissible and void.

**6. Mid-season Team Creation or Enhancement**

- d. Nothing herein shall be construed to prohibit the creation of a Team or addition of players to an existing Team during the Seasonal Year.
- e. In such cases, a Team may only register players that are not currently rostered to another Team in the same league or players that are rostered to only one (1) other Team and such Team grants permission for the player to multi-roster.

**6317 Results and Standings**

**1. Reporting Scores**

- a. The winning coach is responsible for entering the final match score into SOMS.
- b. In the case of a tie, the home team's coach is responsible for entering the final match score.
- c. The entered scores will be verified by the State Office with the referee's report.
- d. The coach responsible for entering the score shall make a reasonable effort to enter the score within 24 hours of the match starting time as designated in SOMS. Failure to report a match score by June 1 for the Spring season and November 9<sup>th</sup> or the Monday immediately following the first Saturday in November, whichever occurs first, for the Fall season will result in the League Commissioner or designated staff members reviewing the un-scored or un-played match and the match may be recorded as "Abandoned not played" for no points for either or both teams, a win for one team, a minor forfeit (-1 points) for either or both teams, or a major forfeit (-3 points) for either or both teams on a case by case basis.

**2. Points**

- a. A Team will earn three (3) points for a win.
- b. A Team will earn one (1) point for a tie.
- c. A Team will earn no points for a loss.
- d. A forfeited match will be recorded as a 1-0 win for the non-forfeiting team unless the non-forfeiting team has a larger goal differential than 1, then the score would stand.
- e. A double forfeit will earn no points for both teams.
- f. A Team shall lose three (3) points in the standings for each "major" forfeit of a match. A "major" forfeit is any forfeit reviewed by and declared to be "major" by the League Commissioner including but not limited to for failing to provide enough players to field a team at a match and for an Early Termination as described in 6315 10 b.

- (1) If a Team incurs two or more “major” forfeits in any one season:
    - The Team shall be dropped one division in the standings and not be eligible to be un-relegated.
    - A Team and its coaching staff may, at the discretion of the League Commissioner, be placed on Probation or in Bad Standing for the current and next Season, or in the case of Premier Teams, the current or next Seasonal Year.
    - Teams on Probation or in Bad Standing would not be eligible for consideration into any application Leagues administered by UYSA (including State and President’s Cup).
    - The Team will be fined an amount to be determined by the League Commissioner, not to exceed \$1000, for its second “major” forfeit of a Seasonal Year and an additional \$1000 for any subsequent “major” forfeit. The fines will be split amongst the opposing Teams from the forfeited games.
  - g. A Team shall lose one (1) point in the standings for each “minor” forfeit of a match. A “minor” forfeit is any forfeit that is not deemed a “major” forfeit. Any forfeit deemed not to be “major” will be recorded as a “disqualified forfeit” and will result in a minus one (-1) point for the forfeiting team.
3. Standings will be maintained on the UYSA website in descending order of points earned.
  4. Tie-breakers
    - a. If two teams are tied in the league standings, the following criteria will be used in descending order to resolve such tie:
      - (1) Result of head-to-head competition between the two teams;
      - (2) Cumulative goal differential (goals scored minus goals allowed) for all league matches, with a maximum differential of four (4) per match;
      - (3) Least goals allowed in all league matches;
      - (4) Most goals scored in all league matches with a maximum of four (4) per match;
      - (5) Shut-out wins in league matches, excluding forfeits;
      - (6) Coin toss by the CS at the pre-alignment meeting.
    - b. If more than two (2) teams are tied in the league standings, the following criteria will be used in descending order to resolve such tie:
      - (1) Result of head-to-head competition between all of the tied teams, which will be determined by the total points earned by each of the tied teams from matches between the tied teams (i.e., 3 points for a win, 1 point for a tie, 0 points for a loss) and the scores from each of those games to create a new head-to-head table (i.e., goal differential, least goals, most goals, shutouts, etc.). The resultant head-to-head table shall determine placement of the tied teams.
      - (2) After performing step (1), if there are teams that are still tied, the remaining tied teams will be further compared as follows (reviewed for tiebreaker between them using the head-to-head table created from b.(1)):
        - (a) If there are two tied teams in the head-to-head table created from b.(1), the following criteria will be used in descending order to resolve such tie between the two teams:
          - (1) Result of head-to-head competition between the two teams;
          - (2) Cumulative goal differential (goals scored minus goals allowed) in the head-to-head table, with a maximum differential of four (4) per match;
          - (3) Least goals allowed in the head-to-head table ;
          - (4) Most goals scored in the head-to-head table with a maximum of four (4) per match;
          - (5) Shut-out wins in the head-to-head table, excluding forfeits;
          - (6) Coin toss by the CS at the pre-alignment meeting.

- (b) If there are more than two remaining tied teams, the remaining tied teams will be compared beginning with step b.(1) above creating a NEW head-to-head table.
  - (c) If after creating the NEW head-to-head table with more than two teams and all of the remaining teams are tied in points, the following criteria will be used in descending order to resolve such tie.
    - (i) Cumulative goal differential (goals scored minus goals allowed) in the NEW head-to-head table, with a maximum differential of four (4) per match;
    - (ii) Least goals allowed in the NEW head-to-head table ;
    - (iii) Most goals scored in the NEW head-to-head table with a maximum of four (4) per match;
    - (iv) Shut-out wins in the NEW head-to-head table, excluding forfeits;
    - (v) Coin toss by the CS at the pre-alignment meeting.
- (3) This process will continue until there are no teams remaining tied.

### **6318 Validated Season Policy**

1. For UYSA Competition Leagues that re-align their teams more than once per Seasonal Year (SCL, IRL, XL, SU-IRL) or play only one season (high-school-aged players), if, since the last alignment, more than 50% of the combined scheduled league games for all divisions of all age groups of all leagues have been played, the season is considered to be validated and the next alignment will take place as normal regardless of whether all scheduled games are completed.
  - a. If a season is validated, but not completed, teams within a division will be ranked as follows:
    - (1) If the teams within the division have all played the same number of games, the teams will be ranked on total points earned;
    - (2) If the teams within the division have played an uneven number of games, the teams will be ranked by points earned per game played.
    - (3) The standard tie-breaking criteria will still apply in either case. Goal differential, goals allowed, and goals scored will be calculated for each team on a per-game-played basis.
2. For UYSA Competition Leagues that align only once per Seasonal Year (younger-aged Premier Leagues), if, since the last alignment, more than 70% of the combined scheduled league games of all age groups of all leagues have been played, the season is considered to be validated and the next alignment will take place as normal regardless of whether all scheduled games are completed.
  - a. If a season is validated, but not completed, teams within a division will be ranked as follows:
    - (1) If the teams within the division have all played the same number of games, the teams will be ranked on total points earned;
    - (2) If the teams within the division have played an uneven number of games, the teams will be ranked by points earned per game played.
    - (3) The standard tie-breaking criteria will still apply in either case. Goal differential, goals allowed, and goals scored will be calculated for each team on a per-game-played basis.
3. For purposes of this policy, forfeited games will be considered completed games. A season will be considered completed if all scheduled games have been played or forfeited.

### **632 State Competition League (SCL)**

#### **6321 Description**

The SCL is a league operated and managed by UYSA for Competition Teams that want to compete at a high level statewide.

## **6322 Structure**

1. The SCL shall offer age-group leagues for boys and girls from 11U to 19U.
2. The 13U-19U age groups shall have a First Division, Second Division, and Third Division, with ten (10) teams each.
3. The 12U age group shall have a First Division and Second Division, with ten (10) teams each.
4. The 11U age group shall offer a self-aligned red SCL Division.
  - a. The CS shall attempt to separate all teams that request this level into as many separate but equal divisions as are necessary with a preferred size of nine (9) or ten (10) teams.
5. SCL divisions shall have the following league seasons:
  - a. In the 12U-14U age groups, the divisions will have two separate leagues each Seasonal Year, a Fall league and a Spring league, with team alignment between the Fall and Spring leagues, as well as between Seasonal Years; and
  - b. In the 15U-19U age groups, there will be a regular league for teams to compete in during their non-high-school-impacted season and a provisional league, with age groups and divisions as determined by the CS, for players to compete in during their high-school impacted season. Team alignment will only take place between Seasonal Years, and only matches played during the team's non-high-school-impacted season will count in the standings and be considered in the alignment process.
6. The CS shall maintain the First Division, Second Division, and Third Division with ten (10) teams in each division.
7. If needed the SCL shall offer a combined 18U/19U bracket for boys' and girls' divisions.

## **6323 Coach License Requirements**

1. An individual registering as a head coach or assistant coach with a Team registering in the SCL must have a USSF "E" License, GR 7/11 or GR 9/11 in-person license, or Season Waiver. An individual that is registered as a head coach and/or assistant coach of a team that is U14 or older playing in the Premier League of the state-governed competition leagues must have a "D" License, a current D-Waiver, or a D-Pending Designation, and must have an assistant coach on each Team that has an "E" License, GR 7/11 or GR 9/11 in-person License, or Season Waiver.
2. Season Waiver
  - a. Only individuals who have never been granted a waiver are eligible to apply for a Season Waiver.
  - b. To obtain a Season Waiver, an individual must register with USSF's Digital Coaching Center (DCC), complete the USSF Introduction to Grassroots section in the DCC, and complete UYSA's License Waiver form and submit it to the State Office along with a \$25.00 waiver fee.
  - c. The License Waiver Form shall be reviewed by the Technical Director or designee.
  - d. An approved Season Waiver is effective for one (1) season and will expire on June 1 for the Spring season and November 9<sup>th</sup> or the Monday immediately following the first Saturday in November, whichever comes first, for the Fall season. The applicant must then obtain his/her USSF GR License.

- e. The State Office shall record the issuance date of the Season Waiver in SOMS.
  - f. An individual may obtain one Season Waiver and there are no extensions.
  - g. All E-Waivers will expire on June 1, 2018 and there will be no extensions.
3. D-Pending Designation
- a. Must be currently enrolled in a “D” License Course.
  - b. The “D” License course is conducted over two weeks (Meeting 1 and Meeting 2). After successfully completing Meeting 1, an individual will be given a D-Pending Designation until completing Meeting 2. If an individual is unable to attend the scheduled Meeting 2 in their area, such individual may attend a Meeting 2 at another time and location. Failure to complete Meeting 2 within one (1) year of beginning Meeting 1 will result in removal of the individual’s D-Pending Designation, and such individual will be required to retake the entire “D” License course.
4. D-Waiver
- a. To apply for a D-Waiver, an individual must meet the following requirements:
    - (1) Have a USSF “E” License, United Soccer Coaches State Diploma (formerly NSCAA), or AYSO Advance Certification, or GR 7/11 or GR 9/11 in-person course.
    - (2) Complete one GR online course (4v4, 7v7, 9v9, or 11v11) through the DCC; and
    - (3) Complete UYSA’s License Waiver form and submit it to the State Office along with a \$25.00 waiver fee.
  - b. The License Waiver form shall be reviewed by the Technical Director or designee.
  - c. A D-Waiver is effective for twelve (12) months. The applicant must then obtain his/her USSF “D” License of fill out the waiver extension form and pay the extension fee.
  - d. The State Office shall record the issuance date of the D-Waiver in SOMS.
  - e. An individual may obtain an extension of his/her D-Waiver by completing UYSA’s License Waiver form and submitting it, prior to expiration of the D-Waiver, to the State Office along with a \$50.00 extension fee.
  - f. An individual may only obtain one D-Waiver and one six (month) D-Waiver extension.

*Explanatory Note: USSF discontinued the “E” License course as of January 31, 2018. The USSF “D” License can be earned with a state or national designation. An individual meets the requirements of a USSF “D” License in this policy if he/she has earned the license with either a state or national designation*

**6324 Player Rostering – SCL (also applies to 6334 PL & 6344 IRL)**

*Explanatory note: A player’s age group is determined by the year the player was born, not the age of the team they are registered to for the seasonal year. Per Policy 7326 Age Groups.*

- 1. Multiple Rostering
  - a. A player may be registered to two (2) Teams in the SCL under the following conditions:
    - (1) Both Teams are in different age groups or gender divisions;
    - (2) The player designates one Team as the player’s primary team; and
    - (3) UYSA competition fees are paid for both Teams.
  - b. U13 and older Teams may not have more than eight (8) multi-rostered players.
  - c. A player may be registered to an SCL Team and an IRL Team at the same time under the same conditions as subparagraph a above.
- 2. Mixed Rostering – Girls may participate on boys’ teams. Boys may not participate on girls’ teams.

3. Club Pass (C-Pass)

a. Rationale

- (1) The core objective of the C-Pass is to provide Organizational Members and their coaches the flexibility to move players from team to team within their own Organization as necessary for player development.
- (2) The C-Pass is also intended to reduce the need for canceling or rescheduling matches due to injuries, conflicts, or other reasons.
- (3) The C-Pass is not intended to be used as a tool to create additional teams within an Organizational Member.
- (4) The C-Pass is not intended to be used as a tool to enhance a team's chances of promotion or avoiding relegation.

b. Guidelines

- (1) A player may only use a C-Pass to play on another Team in the player's Organizational Member.
- (2) The C-Pass is limited to use between those teams within an Organizational Member who have the same club name and wear the same color, style and brand of uniforms, and share the same club development plan.

*Explanatory note: If the OM has an alternative uniform for one or more teams, these uniforms must be approved by UYSA.*

- (3) A player may C-Pass no more than four (4) times per season.
- (4) A player may only C-Pass down within their respective League. Teams competing in the IRL may only C-Pass up or down to teams within their OM in the same geographical region (North, Metro or South). Players on teams in the SCL or IRL may not C-Pass down more than 2 divisions. Players may not C-Pass to another Team in the same division of the player's own age group. The same rules apply to a female player C-passing to a boys' team.

*Explanatory note: Premier players may only C-Pass down within Premier League teams, SCL players may only C-Pass down within the SCL Divisions, IRL players may only C-Pass down within the IRL and within the IRL Region (IRL North players may only C-Pass to teams within the North Region, IRL Metro players within the Metro Region and IRL South players within the South Region). Players may C-pass up an unlimited number of divisions.*

- (5) 12U teams may not roster more than three (3) C-Pass players for a game.
- (6) 13U and 14U teams may not roster more than four (4) C-Pass players for a game.
- (7) 15U through 19U teams may not roster more than five (5) C-Pass players for a game.
- (8) Only players who have been on a Team's roster as that Team has competed in a UYSA Competition League during the current season are eligible to be C-Passed to such Team's State Cup or President's Cup roster.

*Explanatory Note: Individual players who have competed at an Elite, Regional or National level, or have not competed on a Team rostered to a UYSA or US Youth League roster, would not be allowed to be added to Cup rosters unless they were added to the underlying Team's roster prior to September 15 for Fall Cups or April 15 for Spring Cups. Players may not be newly registered, multi-rostered, internally club transferred or C-Passed onto the existing UYSA team roster after the above dates. New players who have not previously been registered with a USSF Soccer affiliated organization would be exempt.*

- (9) A player may only utilize the C-Pass in one (1) game per day.



- (10) A Team utilizing one or more C-Pass players on the roster of a particular match must also have at least nine (9) regularly rostered players on such match roster (7 for 12U), although not all the regularly rostered players need be present at the match.
  - (11) All C-Pass players on the roster of a particular match shall be counted towards the maximum number of players allowed on a team roster as set forth in UYSA Policy 7327.
  - (12) For 13U and 14U teams, the Borrowing Team may not “deactivate” or “release” players in order to open up a spot for a C-Pass player. For 15U teams, the borrowing team can club pass open roster spots plus up to four (4) additional C-Pass players and deactivate up to 4 players as necessary to reach the maximum roster size of 18. For 16U-19U teams that are allowed to carry a roster of 22, the Borrowing Team can C-Pass players up to the maximum roster size of 22 and “deactivate” up to 4 players necessary to reach the required match roster size of 18 per UYSA Policy 7321.
  - (13) The player’s primary team is the team to which the player is regularly rostered, regardless of the number of matches played with the Borrowing Team(s). In order for a player to become regularly rostered to a Borrowing Team, an official transfer must be completed. Only regularly rostered players shall count towards roster continuity.
  - (14) A player may only C-pass to a Team in accordance with the age limitations found in UYSA Policy 7326. In no case may a player C-pass to a Team in an age group younger than the player’s natural age group.
  - (15) A player shall not be involuntarily removed from his/her primary team except in accordance UYSA Policy 7327
  - (16) A player will remain active on their primary roster and be eligible to play with their primary team.
  - (17) If a player is multi-rostered, the player may not utilize the C-Pass.
  - (18) For C-Pass purposes, a High School Provisional team is considered to be a Division 2 level team.
4. High School Players – a player that participates on a high school soccer team may not be rostered during the same Seasonal Year to a team in a high school provisional league.

## **6325 . Alignment (Team Placement)**

### **1. General Principles**

- a. Team placement and movement in the SCL will be based on previous season performance and “Continuity.”
- b. For 13U-18U, a team’s “Continuity” will be based on player retention.
- c. There will be promotion and relegation between divisions at the time periods and in the manner indicated in Policies 6322, 6332, and 6342.
- d. The PDC and CS shall have discretion for the following; (1) to resolve alignment issues in the absence of specific applicable guidelines; or (2) to accomplish fairness and equity.
- e. Mergers, Dissolutions, & Buyouts, etc. If an OM from the previous Seasonal Year ceases to exist then the following will be applied to the spots occupied by the team(s) that played under the now non-existent OM from previous Seasonal Year.
  - (1) If the team retains at least 50% plus one (1) of primary rostered players from its previous season roster, the team will maintain its spot in the state gaming league, either with the OM they register with or as an independent team.
  - (2) If the team retains more than 35% but less than 50% of its primary rostered players from its previous season roster, the CS shall relegate the team down one division either with the OM they register with or as an independent team.
  - (3) If the team fails to retain at least 35% of its primary rostered players from its previous season roster, the team shall be considered a new team and shall be placed as a new team.

*Explanatory Note: 12U and younger are excepted from the player retention requirement because by Fall 2023, those ages will all be self-alignment. The 19U are excepted due the large number of players leaving the league post 18U.*

## 2. Process

### a. Collect Alignment Forms

- (1) By July 1 for the Fall season and February 1 for the Spring season, Organizational Members shall complete in its entirety a UYSA Organizational Member Alignment Spreadsheet, and provide it to their respective Competition Committee Representatives.
- (2) By July 1 for the Fall season and February 1 for the Spring season, Teams shall submit their Independent Team Alignment Spreadsheet to their respective Competition Committee Representatives.

### b. Obtain Standings

- (1) The State Office shall provide the previous season's final standings to the CS by June 5 for the Fall season alignment and December 1 for the Spring season alignment.
- (2) In the case of those high school age groups that are not playing year-round, the State Office shall provide the final standings from two seasons previous to the current season being aligned.

### c. Obtain Previous and Current Rosters

The State Office will provide the CS with a team's:

- (1) Current roster (not State Cup roster) is defined as the roster as of July 1 for the Fall season (Fall Alignment) and February 1 for the Spring season (Spring Alignment).
- (2) Previous roster which is the team's roster from the previous season (not its State Cup roster) as follows:
  - (a) For Fall alignment,
    - (i) For any returning girls teams and for those returning boys teams who will be 15U and below, the team's roster as of the previous April 30<sup>th</sup>, and
    - (ii) For returning boys teams who will be 16U and above, the team's roster as on the previous September 30<sup>th</sup>.
  - (b) For Spring alignment:
    - (i) For returning boys teams, the team's roster from the previous September 30<sup>th</sup>; and
    - (ii) For returning girls teams that are 16U and above, the team's roster as of April 30<sup>th</sup>.

### d. Determine Pre-Alignment

- (1) No less than two (2) days prior to the final alignment meeting, the CS shall hold a pre-alignment meeting, which may only be attended by members of the CS and PDC.
- (2) The date of the pre-alignment meeting shall be posted to the UYSA website no later than two weeks prior to the meeting.
- (3) For each age group in both genders, the CS shall obtain the final standings from the previous season for the P1 Division, P2 Division, First Division, Second Division, Third Division, and top division for each IRL zone (North, Metro, South).
- (4) The CS shall then do the following,
  - a. Move the top team from the top division of the North, Metro, and South branches of the IRL to the lowest Division of the SCL and move the bottom three teams in the lowest Division of the SCL down to the IRL.
  - b. Move the top two teams from the Third Division up to the Second Division, and move the bottom two teams in the Second Division down to the Third Division.
  - c. Move the top two teams from the Second Division up to the First Division, and move the bottom two teams in the First Division down to the Second Division.

- d. In the Fall Alignment, for the 14U-19U boys and 14U girls, and in Spring Alignment, for the 14U-19U girls and 14U boys age groups,
    - i. Move the top three teams from the First Division up to the P2 Division, and move the bottom three teams in the P2 Division down to the First Division.
    - ii. These three teams will be defined as the top three teams from the previous non-high school impacted season.
    - iii. Move the top two teams from the P2 Division up to the P1 Division, and move the bottom two teams in the P1 Division down to the P2 Division.
  - e. In the Fall Alignment, for the 13U boys and girls age groups,
    - i. Follow the generalized alignment flow chart published during the previous Spring season which is designed to follow the process described in paragraphs a-d above while taking into consideration the need to transition the 13U division into the typical alignment format.
    - ii. To the extent that the standard process is not able to be followed, both the State Office Alignment Committee and the Competition Committee will use their discretion to align the teams.
  - f. For the 12U age groups,
    - i. For Fall Alignment: Any team that played in the 11U Red SCL brackets in the previous Spring may request and will be placed in multiple Premier Divisions. All other 12U teams may self-align into either a single Division 2 with multiple brackets or into the IRL.
    - ii. For Spring Alignment: The top 18 teams in the Fall 12U Premier brackets will align into Premier colors (Black and Silver – equally ranked). All other teams will be aligned into Division 1, Division 2 and the IRL as applicable pursuant to the Competition Committee’s discretion and based on the generalized alignment flow chart published during the previous Fall season which is designed to follow the process described in paragraphs a-d above while taking into consideration the need to transition the 12U division into the typical alignment format.
- (5) Organizational Member Teams. For each 13U through 18U spot occupied by a team that played under an OM the previous season:
- (a) The OM may retain the spot if the team retains a roster continuity of at least 50% plus one of its previous roster.
  - (b) An OM may release the spot to the team that left that OM if that departing team maintains a roster continuity of at least 50% plus one of its previous roster, and if that OM’s authorized representative executes the required UYSA form. If that OM does not release the spot to that departing team, the departing team shall be relegated two divisions and the vacancy will be filled by the PDC and CS during alignment.
- (6) Independent Teams
- (a) For each spot occupied by an independent team, such team will retain the spot if it retains at least nine (9) players from its previous season roster.
  - (b) The CS shall relegate down one division any independent team that fails to retain the appropriate number of players, but retains at least seven (7) players from its previous season roster.
  - (c) The CS shall relegate down two divisions any independent team that retains five (5) or six (6) players from its previous season roster.
  - (d) An independent team shall be considered a new team if it fails to retain at least five (5) players from its previous season roster and shall be placed as a new team.
  - (e) The foregoing numbers are reduced by two (2) for teams transitioning from 9v9 to 11v11 and reduced by four (4) for teams transitioning from 7v7 to 9v9.

*Explanatory Note: Despite the rules set forth herein for league roster continuity, Teams are themselves responsible for ensuring they understand and comply with the separate roster continuity rule of the National Championship Series tournaments and other tournaments.*

- (7) The CS shall then delete vacant spots.
  - (8) The CS shall then place new teams.
  - (9) The CS shall then move teams up to fill any holes. Holes will be filled on a case-by-case basis, with the following considerations:
    - (a) A team tied or within (1) point of second (or third) place may be considered for promotion, if space is available;
    - (b) A team placing third (or fourth) may be considered for promotion;
    - (c) A team that has won all of their games, with no ties or losses, may be considered for additional promotion, within their respective league, if space is available; and
    - (d) A relegated team may be considered for promotion, if space is available, when consolidating divisions
  - (10) The CS shall then draw in division boundaries based on desired number of teams per division.
    - (a) The CS shall have reasonable discretion in establishing division boundaries and sizes.
    - (b) The CS will strive to keep the brackets at no more than ten (10) teams.
  - (11) The CS shall immediately provide the proposed alignment to the State Office, which will post such alignment on the UYSA website.
- e. Hold Alignment Meeting
- (1) No later than three (3) weeks after the registration deadline, the CS shall hold a final alignment meeting.
  - (2) Notice of the final alignment meeting shall be posted to the UYSA website no later than two (2) weeks prior to the date of the meeting.
  - (3) The final alignment meeting shall be conducted as follows:
    - (a) The CS shall gather in a closed door session no later than one hour before the open public portion of the meeting to resolve any errors or concerns that developed since the issuance of the pre-alignment. The intent is to give voice to conflicts in private and develop a consensus on any issues before presenting the results in the public meeting;
    - (b) The public portion of the meeting shall be conducted by age group and gender. In the Fall, the girls will go first starting with the 15U age group. In the Spring, the boys will go first starting with the 15U age group;
    - (c) When an age group is opened, a five (5) minute time period will be granted for a club representative to converse with their applicable CS representative. Team representatives are not allowed to directly address the CS. It is strongly encouraged that discussion with the Team's respective CS representative be facilitated prior to the alignment meeting;
    - (d) If necessary, the CS may have a discussion. A motion to discontinue discussion may be made and voted upon by any representative at any time;
    - (e) Upon closure of discussion, the CS Chair will conduct a vote to finalize that age group's alignment. Each representative will then cast their one vote in favor of or against approving the age group under consideration;
    - (f) Once an age group is completed, all non-committee members are dismissed from the room. The Chair shall ask the committee members if there is the need for any closed discussion concerning the next age group. If yes, a closed-door session is conducted; If no, the Team representatives for the next age group are allowed into the room.

- (g) A neutral individual shall be appointed to count and record all motions and votes. This neutral individual also assists the Chair with updating the electronic version of the alignment to reflect all necessary changes; and
  - (h) When all age groups are finalized, the meeting is adjourned.
- f. Publish Final Alignment  
The CS shall immediately provide the final alignment to the State Office, which will post such alignment on the UYSA website.

**6326 Modified Rules of Play**

1. Field of Play (Recommended) -See Appendix A Field Dimensions
2. Goal Size (Required) - see Appendix A
3. Match Length & Ball Size

Age Group	Match Length	Ball Size
13U-14U	Two 35-minute halves	5
15U-16U	Two 40-minute halves	5
17U-19U	Two 45-minute halves	5

4. Number of Players - 11v11 (10 field players and a goalie)

**633 Premier League (PL)**

**6331 Description**

The PL is a league operated and managed by UYSA for Competition Teams wanting to compete at the highest level statewide.

**6332 Structure**

1. The PL shall offer age-group leagues for boys and girls from 12U to 19U .
2. The 13U-19U age groups shall have Premier 1 and Premier 2 divisions, with six (6) teams to nine (9) teams in Premier 1 and six (6) to ten (10) teams in Premier 2. The last spot in Premier 2 shall be reserved by the State Office Alignment Committee (SOAC) for an SU-IRL team that the SOAC determines is qualified. If the SOAC determines that no SU-IRL team is qualified for Premier 2, the last spot in Premier 2 shall be vacant.
3. In the 15U-19U age groups, boys teams shall align in the Fall and play their matches in the Fall Season and girls teams will align in the Spring and play their matches in the Spring Season.
4. For the 12U age group:
  - a. For Fall Alignment, any team that played in the 11U Red SCL brackets in the previous Spring may request and will be placed in multiple Premier Divisions.
  - b. For spring Alignment, the top eighteen (18) teams in the Fall 12U Premier brackets will align into Premier colors (Black and Silver – equally ranked.) All other teams will be aligned into Division 1, Division 2 and the IRLs as applicable pursuant to the Competition Committee’s discretion and based on the generalized alignment flow chart published during the previous Fall season.

5. State Office Alignment Committee. A committee made up of five (5) members of the State Office (the State Technical Director, State Director of Coaching and Player Development, League Commissioner, State Events Manager and Assistant League Commissioner) shall determine the final PL division sizes and teams.
6. If needed the PL shall offer a combined 18U/19U bracket for boys' and girls' divisions.
7. There is no transfer window for players registered to a team competing in the PL.

**6333 Coaching Requirements – same as SCL**

**6334 Player Rostering – same as SCL**

**6335 Alignment – same as SCL, except:**

1. Subject to Section 6332, above, the Premier League shall be aligned as follows:
  - a. The CS will prepare a preliminary draft of the Premier League Pre-Alignment in accordance with Section 6325.
  - b. Before publishing it, the CS shall submit the preliminary draft of the Premier League Pre-Alignment and Division 1 to the State Office Alignment Committee (SOAC"; *see* 6332.5) for its review and consideration.
  - c. The SOAC shall review and have authority to make any changes to the preliminary draft of the Premier League Pre-Alignment that, in its sole and unreviewable discretion, it deems to be necessary to accomplish fairness and equity in the Premier League.
  - d. The SOAC may deliberate in private and shall make decisions based on a majority vote of the committee members present.
  - e. The State Office shall publish the Premier League Pre-Alignment on the UYSA website at the same time as the pre-alignment for all other divisions in the SCL.
  - f. After the pre-alignment is published and before the Final Alignment Meeting, there will be a review period for members to submit any comments, arguments, and/or concerns. Comments regarding the Premier Alignment must be directed in writing to the SOAC. All others must be directed to the CS.
  - g. In a public meeting, the SOAC will review the comments received. After discussion, the SOAC will approve by majority vote the Premier League Final Alignment and then deliver it to the CS prior to the Final Alignment Meeting for other divisions. The SOAC shall retain exclusive discretionary jurisdiction to align the Premier League set forth above in subsection c through and including the date the Premier League Final Alignment is published on the UYSA website.

**6336 Modified Rules of Play – same as SCL**

**634 Interregional League (IRL)**

**6341 Description**

The IRL is a league operated and managed by UYSA for Competition Teams that want to compete at a regional level.

**6342 Structure**

1. The IRL shall have three (3) zones:

- a. North Zone – Regions 1 & 2;
  - b. Central Zone – Regions 3 & 4; and
  - c. South Zone – Regions 5 & 6.
2. Each IRL zone shall offer age-group leagues for boys and girls from 11U to 19U.
  3. Each zone age group shall have divisions lettered A, B, C, etc.
    - a. The ‘A’ division shall have nine (9) teams.
    - b. The remaining divisions shall have a minimum of five (5) teams and a maximum of eleven (11) teams.
  4. IRL divisions shall have the following league seasons:
    - a. In the U11-U14 age groups, the divisions will have two separate leagues each Seasonal Year, a Fall league and a Spring league, with team alignment between the Fall and Spring leagues, as well as between Seasonal Years; and
    - b. In the U15-U19 age groups, there will be a regular league for teams to compete in during their non-high-school-impacted season and a provisional league, with age groups and divisions as determined by the CS, for players to compete in during their high-school-impacted season. Team alignment will only take place between Seasonal Years, and only matches played during the team’s non-high-school-impacted season will count in the standings and be considered in the alignment process.
  5. If needed, the IRL shall offer a combined U18/U19 division for boys and girls.

**6343 Coaching Requirements** – same as SCL

**6344 Player Rostering** – same as SCL

**6345 Alignment** – same as SCL

**6346 Modified Rules of Play** – same as SCL

## **635 X-League (XL)**

### **6351 Description**

The XL is a league operated and managed by UYSA for Competition Teams in the 9U through 12U age groups that want to prepare for competition in the SCL or IRL.

### **6352 Structure**

1. The 9U and 10U age groups shall play in the IRL.
2. UYSA and its OMs will not keep standings for the 9U, 10U and 11U age groups.
  - a. For each game played by a 9U, 10U and 11U team, the coach or manager for such team must enter a score of 0-0 into SOMS as well as the name of the club linesperson provided by that Team (see 6352 2.b.).
    - (1) Individual Teams and Clubs should track the development of their teams.
    - (2) At each alignment, the Directors of Coaching for the OMs in each UYSA Region along with the CS representatives for each Region shall meet and group the 9U Teams for their respective regions.

*Explanatory Note: The intent of grouping by Regions is to limit travel time. The Club DOCs and the CS Reps, working in collaboration, are not precluded from grouping teams in an IRL Zone at 10U or from inter-regional play at 11U where it is advantageous.*

- b. UYSA Certified Club Linesmen (“CCL”)
  - (1) Each 9U and 10U team will identify a minimum of two (2) individuals as their club linesmen for the season.
    - a. While adults (18 years +) are preferred, one of the two may be an individual between the ages of 15 and 18 years.
    - b. The club linesmen will take an online UYSA club linesmen certification course and the team will provide UYSA with a completion certificate.
  - (2) Each 9U and U10 team will provide one CCL for each game.
    - a. The CCLs will act as part of the referee crew and focus on assisting the referee – including but not limited to out-of-bounds, build-out line issues, substitutions, and sideline management.
    - b. While acting as a CCL, the individual will wear a UYSA-provided vest identifying them as a CCL.
    - c. If a team fails to provide a CCL for a game, the other team may provide a CCL to assist the referee.
    - d. If a team fails to provide a CCL more than one time in a season, the Team will be required to procure an additional CCL.

*Explanatory Note: UYSA has recognized the shortage of referees and would like to encourage more people to learn the Laws of the Game and become referees. UYSA also anticipates that, as the club linesmen are part of the refereeing crew, it will cut down on the amount of negativity from coaches and spectators toward the refereeing crew.*

- 3. The 12U age groups shall be divided into three leagues: the PL, SCL and IRL.
- 4. The PL teams shall play in a single league, with alignment only between Seasonal Years.
- 5. The SCL and IRL teams shall play in a Fall and Spring league, with alignment between the Fall and Spring seasons, as well as the Seasonal Years.
- 6. For purposes of the XL, the State shall be divided into the following IRL zones:
  - a. North Zone consisting of UYSA Regions 1 & 2;
  - b. Metro Zone consisting of UYSA Regions 3 & 4; and
  - c. South Zone consisting of UYSA Region 5.
- 7. Each zone in each age group shall have eleven (11) team divisions or less
- 8. The 11U age groups will be offered a red division SCL in Fall and Spring.
- 9. Any 11U team that intends to play 12U Premier must compete in the 11U red division SCL in that team’s 11U Spring season.

### **6353 Coach License Requirements**

- 1. Same as SCL

### **6354 Player Rostering – XL**



*Explanatory Notes: A player's age group is determined by the year the player was born, not the age of the team they are registered to for the seasonal year, per Policy 7326 Age Groups.*

1. Multiple Rostering
  - a. A 9U or 10U player may not be registered simultaneously to more than one UYSA team competing in a UYSA state competition league (XL, IRL, SUIRL, SLC and PL). A 11U or 12U player may be registered to more than one UYSA team at the same time.
  - b. A 11U or 12U team may not have more than six (6) multi-rostered players.
  - c. A 12U team utilizing one or more C-Pass players on the roster of a particular match must also have at least seven (7) regularly rostered players on such match roster, although not all regularly rostered players need to be present at the match.
2. Mixed Rostering – Girls may participate on boys' teams. Boys may not participate on girls' teams.
3. Player Club Pass.
  - a. 9U, 10U and 11U
    - (1) There are no C-passes for the 9U, 10U and 11U leagues.
    - (2) Teams in the player's Organizational Member may create Tournament Rosters for their 9U, 10U and 11U teams.
    - (3) A player may only Tournament Roster to a Team in accordance with the age limitations found in UYSA Policy 7326. In no case may a player Tournament Roster to a Team in an age group younger than the player's natural age group.
    - (4) A 9U, 10U and 11U player may not participate in more than two (2) games per day.
  - b. 12U
    - (1) A 11U player may only use a C-Pass to a 12U team up to a total of four (4) times per season.
    - (2) A 11U player who is rostered on a 12U team may club pass to any 11U team within the same club up to a total of four (4) times per season. .
    - (3) Same as SCL with following exception:
      - (a) A player registered to a team playing in the 12U Premier Black Division may not C-pass to a Team playing in the 12U Premier Silver Division and vice-versa. For an explanation of these U12U divisions, see the alignment rules in section 6325
  - c. See Policy 6324 for a description of the process used to C-pass a player in SOMS.

### **6355 Team Placement (Alignment)**

1. General Principles – Same as SCL
2. Process
  - a. Collect Alignment Forms – Same as SCL
  - b. Obtain Prior and Current Rosters for Independent Teams and OM Team Splits – Same as SCL
  - c. Determine Pre-Alignment
    1. No less than two (2) days prior to the final alignment meeting, the CS shall hold a pre-alignment meeting, which may only be attended by members of the CS and PDC.
    2. The date of the pre-alignment meeting shall be posted to the UYSA website no later than two weeks prior to the meeting.
    3. For each age group in both genders, the CS shall obtain the final standings from the previous season.
    4. The CS shall then place teams in accordance with the current approved alignment flowchart.

5. OM Teams
  - a. For each 12U spot occupied by a team that played under an OM the previous season, the OM may retain the spot, regardless of player retention.
  - b. The OM may release its spot to a team leaving the OM that maintains a roster continuity of at least 50% plus one of the actual number of rostered players from the previous seasons roster as noted defined in 6335.2.c.2. above, of June 1, upon written consent from the releasing OM's authorized representative. If the former OM does not release the divisional spot, the team shall be relegated two divisions. c If neither a or b is utilized by the OM to fill its spot the vacancy will be filled by the PDC and CS during alignment.
6. The CS shall then delete vacant spots.
7. The CS shall then place new teams.
8. The CS shall then move teams up to fill any holes. Holes will be filled on a case-by-case basis, with the following considerations:
  - a. A team tied or within (1) point of (second or) third place may be considered for promotion, if space is available;
  - b. A team placing third (or fourth) may be considered for promotion;
  - c. A team that has won all of their games, with no ties or losses, may be considered for additional promotion, within their respective league, if space is available; and
  - d. A relegated team shall be considered for promotion when consolidating divisions.
9. The CS shall then draw in division boundaries based on desired teams per division.
  - a. The CS shall have reasonable discretion in establishing division boundaries and sizes.
  - b. Optimal division size is as follows:
    - i. For 9U, 10U and 11U age groups, nine (9) or ten (10) teams are recommended for each regional division.
    - ii. For the 12U age groups;
      - i. The PL shall have nine (9) team divisions;
      - ii. The SCL shall have ten (10) team divisions; and
      - iii. The IRL is recommended to have nine (9) or ten (10) team divisions.
  - c. No division shall exceed eleven (11) teams.
10. The CS shall immediately provide the proposed alignment to the State Office, which will post such alignment on the UYSA website.

## **6356 Modified Rules of Play**

1. Law 1 - The Field of Play
  - a. Field Markings: Distinctive lines not more than (5) inches wide. The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of eight (8) yards is marked around it.
  - b. The Penalty Area:
    - (1) A U9 & U10: The goal box shall be a total of eight (8) yards wide regardless of the size of the goal, and shall extend (4) yards into the field of play. The penalty area shall be a total of twenty-four (24) yards wide regardless of the size of the goal, and shall extend (12) yards into the field of play. Within each penalty area, a penalty mark is made ten (10) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
    - (2) U11 & U12: The goal box shall be a total of twelve (12) yards wide regardless of the size of the goal, and shall extend (5) yards into the field of play. The penalty area shall be a total of thirty-six (36) yards wide regardless of the size of the goal, and shall extend fourteen (14) yards into the field of play. Within each penalty area, a penalty mark is made ten (10) yards from the midpoint between the goalposts and equidistant to them. An

arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.

- c. Goal Size (Required)
    - (1) See Appendix A Field Dimensions
  - d. Field Size (Recommended)
    - (1) See Appendix A Field Dimension
  - e. Build-out Lines (U9 and 10U only)
    - (1) A build-out line shall be established on each side of the field from one sideline to the other at a point that is halfway between the top of the penalty area and the midfield line.
    - (2) When the goalkeeper has the ball in his/her hands or has a goal kick, all of the players on the opposing team must move to the opposite side of the build-out line away from goal from which the goalkeeper has the ball or the goal kick is being taken.
    - (3) Once the opposing team is behind the build-out line, the goal kick may be taken or, in the case where the goalkeeper has the ball in his/her hands, the goalkeeper may distribute the ball with his/her hands or drop the ball to the ground and dribble or pass with the feet, but may not punt or drop kick the ball.
    - (4) After the ball leaves the penalty area on a goal kick or is released by the goalkeeper in live play, the opposing team may cross the build-out line and play resumes as normal.
    - (5) The goalkeeper may, at his/her discretion, play the ball before or as the opposing team is retreating behind the build-out line.
    - (6) An indirect free kick shall be awarded to the team in possession if an opposing player inside the build-out line is preventing the goalkeeper from releasing or trying to play the ball, or an opposing player moves within the build-out line prior to the goalkeeper releasing the ball. This shall not apply if the goalkeeper releases the ball prior to the opposing player moving outside the build-out line.
2. Law 2 – the ball size shall be four (4).
  3. Law 3 - The Number of Players
    - a. For 9U and 10U matches, each team shall consist of not more than seven (7) players, one of whom is the goalkeeper. A match may not start if either team consists of less than five (5) players.
    - b. For 11U and 12U matches, each team shall consist of not more than nine (9) players, one of whom is the goalkeeper. A match may not start if either team consists of less than six (6) players.
    - c. Substitutions – unlimited an may be allowed during any stoppage of play.
  4. Law 4 - The Players Equipment: Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams.
  5. Laws 5 & 6 - The Referee: Registered referee.
    - a. The 9U and 10U age groups will have one registered center referee. Each team must provide one linesmen. The team linesmen are responsible only for signaling when the ball goes out of play for a throw-in, corner, or goal kick. They may not call offsides or fouls.
    - b. The 11U and 12U age groups will have a normal, three-person registered referee crew like the older age groups.
  6. Law 7 - The Duration of the Match
    - a. Matches in the 9U and 10U age groups shall consist of two (2) halves of twenty-five (25) minutes each. There shall be a half-time interval of at least five (5) minutes.
    - b. Matches in the 11U and 12U age groups shall consist of two (2) halves of thirty (30) minutes each. There shall be a half-time interval of at least five (5) minutes.

7. Law 8 - The Start and Restart of Play: Conform to US Soccer/FIFA with the exception that opponents of the team taking the kick-off are at least eight (8) yards from the ball until it is in play.
  - a. In the 9U and 10U age groups, restarts from a goal kick must comply with the Build-Out Line Policy (see Law 1 above).
8. Law 12 – Fouls and Misconduct: Conform to US Soccer/FIFA except as follows:
  - a. If a player deliberately heads the ball in the field of play, except for the goal and penalty area, an indirect free kick is awarded to the opposing team from the spot of the offense;
  - b. If a player deliberately heads the ball within the goal or penalty area, an indirect free kick is awarded and taken on the penalty line parallel to the end line at the nearest point to where the offense occurred. The same applies if the goalkeeper punts the ball in a 9U or 10U age group match; and
  - c. A player competing in a 9U or 10U match cannot be penalized for an offside offense between the midfield line and the opposing team’s build-out-line.
9. Law 13 - Free Kicks: Conform to US Soccer/FIFA with the exception that opponents are at least eight (8) yards from the ball.
10. Law 14 - The Penalty Kick: Conform to US Soccer/FIFA with the exceptions that the penalty mark is at ten yards and players other than the kicker and defending goalkeeper are at least eight (8) yards from the penalty mark.
11. Law 17 - The Corner Kick: Conform to US Soccer/FIFA with the exception that opponents remain at least eight (8) yards away from the ball until it is in play.

## **636 Southern Utah Inter Regional League (SU-IRL)**

### **6361 Description**

The SU-IRL is a league operated and managed by UYSA for Competition Teams in Region 6 that want to compete at a regional level.

### **6362 Structure**

1. The SU-IRL shall offer age group leagues for boys and girls from U9 – U19.
2. Each age group shall have a gold bracket and if needed a silver bracket. The number of teams and brackets will be determined by the SU-IRL advisory committee at the alignment meeting.

### **6363 Coaching License Requirements**

1. Same as SCL.
2. Season Waiver- same as SCL.

### **6364 Player Rostering**

1. Multiple Rostering – Same as SCL.
2. Club Pass
  - a. Rationale – Same as SCL

b. Guidelines – Same as SCL

*Explanatory Note: Because the SU-IRL does not have a Premier bracket, all players fall under the non-premier club pass rule that states players cannot play down more than 2 brackets, in their age group or any other age group.*

**6365 Team Placement (Alignment)**

1. General Principles

- a. Team placement and movement in the SU-IRL will be based on previous season performance and “Continuity.”
- b. A team’s “Continuity” will be based on the Organizational Member (OM) under which it competes or, in the case of an independent team, on player retention.
- c. The SU-IRL Advisory Committee (SU-IRL AC) shall have discretion for the following; (1) to resolve alignment issues in the absence of specific applicable guidelines; or (2) to accomplish fairness and equity.
- d. The league shall consist of no more than 3 divisions in each age group: Gold, Silver, and Bronze.

2. Process

a. Collect Alignment Forms

- (1) By July 5 for the Fall season and February 1 for the Spring season, Teams shall complete a UYSA Alignment Form, including requested league placement, and provide it to their respective State Certified Registrar.
- (2) By July 6 for the Fall season and February 2 for the Spring season, State Certified Registrars shall provide to the SU-IRL AC alignment forms in addition to all current and previous rosters, as required below, for all accepted Teams.

b. Obtain Standings

- (1) The State Office shall provide the previous season’s final standings to the SU-IRL AC by June 5 for the Fall season alignment and December 1 for the Spring season alignment.
- (2) In the case of those high school age groups that are not playing year round, the State Office shall provide the final standings from two seasons previous to the current season being aligned.

c. Obtain Prior and Current Rosters for independent teams and OM team splits

- (1) By July 5 for the Fall season and February 1 for the Spring season, Teams shall submit their current state gaming league roster, NOT State Cup roster, to their respective State Certified Registrar, who will provide them to the SU-IRL AC.
- (2) By July 5 for the Fall season and February 1 for the Spring season, Teams shall submit their previous season state gaming league roster, NOT State Cup roster, to their respective State Certified Registrar, who will provide them to the SU-IRL AC as follows:
  - (a) For Fall alignment, the SU-IRL AC shall be provided with previous season rosters as follows:
    - (i) For returning girls teams the SU-IRL AC shall be provided with rosters from the previous May 31;
    - (ii) For returning boys teams who will be 17U and above, the SU-IRL AC shall be provided with rosters from the previous October 31; and
    - (iii) For returning boys teams who will be 16U and below, the SU-IRL AC shall be provided with rosters from the previous May 31.
  - (b) For Spring alignment, the SU-IRL AC shall be provided with previous season rosters as follows:

- (i) For returning boys teams, the SU-IRL AC shall be provided with rosters from the previous October 31; and
  - (ii) For returning girls teams that are 16U and above, the SU-IRL AC shall be provided with rosters from the previous May 31.
- d. Determine Pre-Alignment  
No less than two (2) days prior to the final alignment meeting, the SU-IRL AC shall hold a pre-alignment meeting, which will be closed to the public.
- e. The date of the pre-alignment meeting shall be posted to the UYSA website no later than two weeks prior to the meeting.
- f. For each age group in both genders, the SU-IRL AC shall obtain the final standings from the previous season for the Gold, Silver (if applicable) and Bronze (if applicable) brackets.
- g. The Region 6 Coordinator shall then do the following:  
In each age group the Region 6 Coordinator will
- (1) move the bottom 2 teams from the Gold division down to the Silver Division, if a Silver Division is available;
  - (2) move the top 2 teams from the Silver Division (if available) up to the Gold Division;
  - (3) move the bottom 2 teams from the Silver Division (if available) to the Bronze Division (if a Bronze Division is available); and
  - (4) move the top 2 teams from the Bronze Division (if available) up to the Silver Division.
- h. Organizational Member Teams
- (1) For each spot occupied by a team that played under an OM the previous season, the OM may retain the spot regardless of player retention.
  - (2) The OM may transfer its spot to another OM upon written consent from the transferring OM's authorized representative.

*Explanatory Note: Despite the rules set forth herein for league roster continuity, Teams are themselves responsible for ensuring they understand and comply with the separate roster continuity rule of the National Championship Series tournaments and other tournaments.*

- i. The SU-IRL AC shall then delete teams that have disbanded and left their spots open.
- j. The SU-IRL AC shall then place new teams.
- k. Subject to the limitations contained in Policy 7326.4., a team that has won all of its games without any ties or losses in the Gold Division shall be permitted to be promoted to the Gold Division of the next oldest age group (or a lower division, at the team's discretion) in the SU-IRL if space is available.
- l. A girls team playing in the girls' Gold Division of the SU-IRL that has won all of its games without any ties shall be permitted, at its discretion, to move to the Gold Division, or lower Division, of the boys' SU-IRL. Furthermore, a girls' team who utilizes this provision to move to the boy's SU-IRL shall retain the right to return to the girls' SU-IRL in future seasons and be restored to the girls' Division where that team last played. Nothing contained in this Policy shall prohibit a girls' team from registering in the boys' Division of the SU-IRL.
- m. The SU-IRL AC shall then move teams up to fill any holes. Holes will be filled on a case-by-case basis, with the following considerations:
  - (1) A team playing in the Gold Division which has not lost any games but has one (1) or more ties may be considered for promotion to the next oldest age group in the SU-IRL, if space is available;
  - (2) A team tied or within one (1) point of second (or third) place has the right to move up one division, if space is available;

- (3) A relegated team shall be considered for promotion when consolidating divisions;
  - (4) A team that has won all of their games without ties or losses in a Division other than Gold may be considered for promotion to a higher Division, within the SU-IRL; and
  - (5) In exceptional circumstances, a team playing in the Gold Division who has not won all of its games may apply to be promoted to the next oldest age group in the SU-IRL.
- n. The SU-IRL AC shall then draw in division boundaries based on desired number of teams per division.
- (1) The SU-IRL AC shall have reasonable discretion in establishing division boundaries and sizes.
  - (2) The SU-IRL AC will strive to keep the brackets at no more than eleven (11) teams.
- o. The SU-IRL AC shall immediately provide the proposed alignment to the State Office, which will post such alignment on the UYSA website.
- p. Hold Alignment Meeting
- (1) No later than three (3) weeks after the registration deadline, the SU-IRL AC shall hold a final alignment meeting.
  - (2) Notice of the final alignment meeting shall be posted to the UYSA website no later than two (2) weeks prior to the date of the meeting.
  - (3) The final alignment meeting shall be conducted as follows:
    - (a) The SU-IRL AC shall gather in a closed door session approximately one hour before the open public portion of the meeting to resolve any errors or concerns that developed since the issuance of the pre-alignment. The intent is to give voice to conflicts in private and develop a consensus on any issues before presenting the results in the public meeting;
    - (b) The public portion of the meeting shall be conducted by age group and gender. In the Fall, the girls will go first starting with the U11 age group. In the Spring, the boys will go first starting with the U11 age group;
    - (c) When an age group is called, a coach, administrator, and/or club representative for each Team in that age group may enter the alignment room and converse with their representative on the SU-IRL for no more than five (5) minutes. Team representatives are not allowed to directly address the SU-IRL AC. It is strongly encouraged that discussion with the Team's respective SU-IRL AC representative be facilitated prior to the alignment meeting;
    - (d) If necessary, the SU-IRL AC may have a discussion. A motion to discontinue discussion maybe made and voted upon by any representative at any time;
    - (e) Upon closure of discussion, the League Commissioner or designated representative will conduct a vote to finalize that age group's alignment. Each representative will then cast their one vote in favor of or against approving the age group under consideration;
    - (f) Once an age group is completed, the League Commissioner or designated representative shall ask the committee members if there is the need for any closed discussion concerning the next age group. If yes, a closed-door session is conducted. If no, the alignment for the next age group will continue;
    - (g) A neutral individual shall be appointed to count and record all motions and votes. This neutral individual also assists the League Commissioner or SU-

- IRL AC with updating the electronic version of the alignment to reflect all necessary changes; and
- (h) When all age groups are finalized, the meeting is adjourned.
- (4) Publish Final Alignment. The SU-IRL AC shall immediately provide the final alignment to the State Office, which will post such alignment on the UYSA website.

### **6366 Modified League Rules**

1. Scheduling Matches
  - a. The Fall season shall start no later than the last Saturday in August. The Spring season shall start no later than the third Saturday in March.
2. Season End Date
  - a. The season end date will be the last Saturday prior to Thanksgiving for the Fall season and the third Saturday of May for the Spring season.
3. Tryouts
  - a. Timing
    - i. Prior to the third Sunday in May, a representative of a Team or Organizational Member may not initiate contact with a player in another Organization Member with the intent to promote tryouts for the next seasonal year.
    - ii. On or after the Monday following Memorial Day after the conclusion of Spring league play, tryouts may be held for a team that competes in the SU-IRL.
4. SU-IRL Advisory Committee
  - a. The SU-IRL Advisory Committee (SU-IRL AC) will report to the UYSA League Commissioner.
  - b. The Region 6 Chair will select individuals to serve on an advisory committee each year. One representative from each OM should be included in on the committee. Also, there should be one at large representative on the committee to represent the independent teams in the league.
  - c. The two competition committee sub-committee members in region 6 will also serve on the advisory committee.
  - d. The advisory committee, in conjunction with the league commissioner and region 6 administrator, will be responsible for the alignment process each season.
  - e. The advisory committee will also be responsible for monitoring the league, reporting problems, suggesting policy changes and other tasks as requested by the league commissioner.

### **637 Leagues Not Administered by UYSA**

#### **6371 Description**

These policies apply to all leagues (“Local League”) that are not administered by UYSA but involve Competition Teams.

#### **6372 Minimum Standards**

1. Policies



- a. The Local League shall establish written policies regarding the administration and operation of the Local League.
  - b. The Local League's policies must be published on the website of the entity administering the Local League or a website established specifically for the Local League.
  - c. The policies shall provide a means for adjudicating grievances and disputes of Local League members.
  - d. Local League policies must conform to established US Youth Soccer policies.
2. Registration
    - a. The local League shall follow UYSA's registration policies (Section 7) in registering the players participating in the Local League.
    - b. The Local League shall pay UYSA a sanctioning fee, in one exists, for players registered in the Local League.
3. Responsible Parties
    - a. The Local League must provide UYSA with the name and contact information for each Local League officer and/or administrator.
    - b. The Local League must post on its website the name and contact information for each League officer and/or administrator.

## **6.4 Recreation**

### **641 Recreation Leagues**

#### **6411 Formation**

1. An Organization that would like to run a Recreation League must apply to UYSA using UYSA's Organization Member Application Form.
2. An Organization operating a Recreation League must comply with the policies and procedures found in this section.
3. The Recreation League shall be divided into appropriate age groups with a maximum of two years in each age group, except for age groups above 14U.
4. Each age group shall have an age group coordinator.

#### **6412 Registration**

1. Players, coaches, and Team parents must register for participation in recreation leagues using SOMS.
2. Procedures – see policy section 7.
3. Required Documentation & Fees
  - a. Each player, coach, and Team parent may upload a picture in SOMS.
  - b. Each player may upload appropriate proof of age in SOMS. Only the following will be accepted:
    - (1) Birth Certificate;
    - (2) Current Driver's License;
    - (3) Passport;
    - (4) Alien Registration Card issued by the U.S. Government (Form I-551);

- (5) Uniformed Services Identification and Privilege Card (DD Form 1173); and/or
- (6) A document issued by a legitimate government agency wherein birth date is verified as part of the document issuance process.
- c. Each player must pay the registration fees required by UYSA at the time of registration.
- d. An executed Volunteer Disclosure on UYSA form must be submitted for each coach and Team parent.
- e. An executed Code of Conduct on UYSA form must be submitted for each coach and Team parent as well as every parent of every player.

### **6413 Team Organization**

1. The use of tryouts, invitations, recruiting, or similar process to roster players to a Recreation Team is prohibited.
2. Players will be assigned to a Team in the player's age group.
3. Teams should be organized as geographically condensed as possible.
4. League organizers should balance Teams as much as possible using coach feedback from the previous Seasonal Year, if available.

### **6414 Uniforms and Equipment**

1. The Recreation League shall issue each player a uniform consisting, at a minimum, of a jersey, shorts, and a pair of socks.
2. The jersey must display the USYSA and UYSA logos.
3. The jersey may contain the Recreation League's logo.
4. All players must wear shinguards.
5. In inclement weather, players may wear warm-ups or other clothing under their uniforms.
6. Uniforms may contain sponsor logos and/or names under the following conditions:
  - a. The name and logo may not interfere with the uniform number, the USYSA logo, or the UYSA logo;
  - b. The sponsor may not be a direct competitor of USYSA or UYSA; and
  - c. The sponsor must not have a product contrary to youth sports such as alcohol or tobacco.
7. Recreation Leagues should supply each Team with an equipment bag containing, at a minimum, the following:
  - a. Three (3) balls of the appropriate size for the age group;
  - b. A goalkeeper's jersey; and
  - c. Six (6) cones or other appropriate field markers.
8. Recreation Leagues are encouraged to supply first aid kits for its Teams.

### **6415 Coaching Education**

1. After Teams have been formed and age groups organized, the Recreation League shall hold a coaches' meeting to inform the coaches of League rules and procedures and to hand out uniforms and equipment.
2. In conjunction with the coaches meeting, Recreation Leagues shall provide a minimum 2-hour training course for coaches.

#### **6416 Practices**

1. Teams should not practice more than twice per week.
2. Practices should not exceed the following lengths of time:
  - a. U-6 and below – 1 hour;
  - b. U-7 to 10U – 1.25 hours; and
  - c. 11U and above – 1.5 hours.

#### **6417 Rules of Play (Reserved)**

#### **6418 Matches**

1. Each player shall play at least fifty percent (50%) of each match unless the player is injured;

#### **6419 Standings**

1. Match outcomes shall not be recorded.
2. A Recreation League shall not keep standings for its age groups.

#### **64110 End-of-Year Social Events**

Recreation Leagues should have a social event at the end of the Seasonal Year to hand out participation awards and recognize the efforts of volunteers.

#### **642 Coaching Education [Reserved]**

#### **643 TopSoccer [Reserved]**

#### **644 Urban [Reserved]**

### **6.5 TOSH State Select Program (SSP) (ODP)**

#### **651 Description**

The TOSH SSP program is established and operated to identify and develop UYSA's elite players and coaches.

#### **652 Administration**

##### **6521 State Administration**

TOSH SSP shall be administered by the State Technical Director under direction of the Board. The State Technical Director shall have the following responsibilities:

1. Oversee the TOSH SSP budget;
2. Market the TOSH SSP program;
3. Establish fees for TOSH SSP events and services;

4. Select and supervise team administrators and coaches;
5. Oversee TOSH SSP tryout registration;
6. Report regularly to the Board on the status of the program;
7. Make travel arrangements for out-of-state events; and
8. Procure required athletic gear, training facilities and equipment.

#### **6522 Team Administration**

1. The State Technical Director shall appoint an administrator for each team in each age-group in both genders.
2. The team administrators shall have the following responsibilities:
  - a. Obtain and compile required paperwork on the team's players;
  - b. Relay communications from the state administration and team coaches to the team's players and parents; and
  - c. Act as a chaperone for the team on out-of-state events.

### **653 Coaches**

#### **6531 Application and Qualifications**

1. An individual who desires to serve on the TOSH SSP coaching staff must submit an application to the Technical Director by May 9 of the applicable year in a format required by the Technical Director.
2. To serve on the TOSH SSP coaching staff, an individual must hold at least a USSF National "D" License or a NSCAA National Diploma or an International Federation License of equivalent level.

#### **6532 Assignments**

1. At least twenty-one (21) days prior to the beginning of TOSH SSP tryouts each year, the Technical Director shall select individuals to serve on the TOSH SSP coaching staff for that year.
2. Upon selection of the coaching staff, the Technical Director shall provide the Board with a list of the staff along with the license level and current club affiliation of each staff member.
3. All TOSH SSP coaches shall be Independent Contractors and agree in writing to the terms of the relationship. The Technical Director shall have discretionary authority to remove individuals from the coaching staff.

#### **6533 Term of Appointment and Responsibilities**

1. TOSH SSP coaches will be appointed for one-year terms.
2. TOSH SSP coaches will have the following responsibilities:
  - a. Take all reasonable actions necessary to identify the top players in the state, including the holding of tryouts;
  - b. Attend tryouts (a majority of a team's coaching staff must be in attendance at each tryout);
  - c. Select team members;

- d. Hold training sessions (at least two members of a team's coaching staff must be in attendance at each training session and the head coach must attend a majority of a team's training sessions);
- e. Attend TOSH SSP tournaments and camps; and
- f. Attend staff trainings held by or under the direction of the Technical Director.

#### **6534 Conflict of Interest**

1. No individual serving on the TOSH SSP coaching staff may coach in a TOSH SSP age group and gender that is the same as a team the individual is serving as a head coach or head trainer in the state competition program, without board approval.
2. The Technical Director has the authority to make any other conflict-of-interest determinations including conflicts involving Directors of Coaching.

#### **6535 Recruitment Prohibition**

1. Members of the TOSH SSP coaching staff are prohibited from engaging in any recruiting activity with respect to TOSH SSP players.
2. "Recruit" means undertaking any activity, directly or indirectly, to influence or entice a player to leave a Team to register for another Team.

### **654 Players**

#### **6541 Registration**

Individuals must provide all required paperwork before participating in TOSH SSP and ODP events (tryouts, winter training, ODP Championships, Region Camp, etc).

#### **6542 Payment and Scholarships**

1. Prior to participation in any TOSH SSP event (tryouts, winter training, ODP Championships, Region Camp, etc), a player must pay the fee assessed for that event or have approved UYSA financial aid in place covering that event.
2. UYSA will provide financial aid to players based on need and funds availability.
3. Financial aid can be provided with the State Technical Director's approval and within UYSA's budget.
4. Any player receiving a financial aid, and the parents of such player, may be required to provide volunteer service as a condition of receiving the financial aid.
5. Any player who has committed to travel to any TOSH SSP event that involves travel arranged by UYSA and does not notify UYSA at least three (3) business days before travel commences will be required to repay all costs that UYSA incurred on said player's behalf including, but not limited to, entry fees, bus costs, plane costs, other transportation costs, hotel or dorm expenses, and camp fees. All costs must be reimbursed before the player will be eligible for any further participation in the TOSH SSP program.

6. Any player selected for the TOSH SSP program who has outstanding fees owing from a previous year is ineligible to apply for or receive financial aid from UYSA until all outstanding fees have been paid.

#### **6543 Card Exemption**

Yellow and red cards accumulated by an individual in UYSA league play shall not be counted toward TOSH SSP play.

#### **655 Priorities**

1. The following rules apply when there is a conflict between a TOSH SSP event and another event:
  - a. A TOSH SSP training has priority over a league team training (there will be no more than one TOSH SSP training per week during league play);
  - b. A league match has priority over a TOSH SSP training;
  - c. A TOSH SSP match or tournament has priority over a league match; and
  - d. A TOSH SSP training or match has priority over any non-UYSA event.
2. The TOSH SSP staff must communicate TOSH SSP match schedules to its players at least thirty (30) days in advance.

#### **656 Code of Conduct**

1. All individuals participating in the TOSH SSP program, whether at the state, regional or national level, shall conduct themselves in a manner which befits worthy representatives of the United States in conformity with the tradition of the Olympic Matches.
2. Such individuals shall comply with all TOSH SSP, UYSA, USYSA, and USSF rules.
3. No individual participating in TOSH SSP as an administrator, coach, parent, or player may engage in any activity deemed to be a conflict of interest as determined by the State Technical Director, or the Board.

## 6.6 Appendix Field Dimensions/ Play Recommendations

Field Sizes / Play Recommendations - Appendix A					
Age	6U/7U/8U (4v4 no Goalie)	9U & 10U (7v7)	11U & 12U (9v9)	13U/14U/15U (11v11)	16U and Older (11v11)
<b>Play Info</b>	4 Quarters no more than 10 mins each w/ 5 min breaks	2 x 25 Min Halves 5 min Halftime No added time	2 x 30 Min Halves 5 min Halftime No added time	U13/U14 = 2x35 Min Halves U15 = 2x40	U16 = 2x40 Min Halves U17+ = 2x45 Min Halves
<b>Ball Size</b>	Size 3	Size 4	Size 4	Size 5	Size 5
<b>Referee Structure</b>	Specific to Rec Program	1 Center (each team to provide a CCL)	Full 3 Ref Crew	Full 3 Ref Crew	Full 3 Ref Crew
<b>Training/ Games</b>	1 to 2 trainings a week no formal games necessary	Min 5 Players to start Play, recommended each player should play 50% of game. Substitution on any Stoppage	Min 6 Players to start Play, Recommended each player should play 50% of game. Substitution on any Stoppage	FIFA regs. Minimum 7 to start	FIFA regs. Minimum 7 to start
	Each player should play 50% of games/scrimmages when played	Game/Training Ratio - 1 to 2 trainings per game played. Players should play in no more than 20 games a year and no more than 1 per day.	Game/Training Ratio - 2-3 trainings per game played. Players should play in no more than 30 games a year and no more than 1 per day.		
	Recommended 6 (or 12 for two team break for scrimmages)	Roster no more 12	Roster no more 15	Roster no more 18	Roster no more 22 with only 18 active on game
<b>Field Length</b>	25-35	55-65	70-80	95-120	100-120
<b>Field Width</b>	15-25	35-45	45-55	60-75	60-75
	Fields must be rectangular -	cannot be square.			
<b>Goal Size</b>	4 x 6	6.5' (H) x 18' (W) Recommended	7.5' (H) x 21' (W) Recommended	8' (H) x 24 (W)	8' (H) x 24 (W)
<b>Goal Area</b>	Not Applicable	A total of 8 yards wide and 4 yards into the field of play	A total of 12 yards wide and 5 yards into the field of play	6 yards from each post and 6 yards into the field of play	6 yards from each post and 6 yards into the field of play
<b>Heading</b>	Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense	Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the penalty occurs in the goal box (traditional 6 yard box). The indirect free kick is awarded on goal area line closest to the spot of the offense parallel to the goal.	Not Allowed - If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. In the penalty box it is awarded at on penalty box line closest to the spot of the offense.	Allowed	Allowed
<b>Build Out Line</b>		Build-out line shall be established on each side of the field from one sideline to the other at a point that is halfway between the top of the penalty area and the midfield line. When the goalkeeper has the ball, either during play (from the opponent) or from a goal kick, the opposing team must move behind the build out line until the ball is put into play Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball into play (punting is not allowed) After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal - Ball does not need to clear the penalty area to be in play.	Not Applicable	Not Applicable	Not Applicable
<b>Build Out Line / Punting</b>		If a goalkeeper punts the ball, an indirect free kick should be awarded to the opposing team from the goal area line parallel to the goal line at the nearest point to where the infringement occurred.	Not Applicable	Not Applicable	Not Applicable
<b>Offsides</b>	None	Players cannot be penalized for an offside offense between the halfway line and the build-out-line. Players can be penalized for an offside offense between the build out line and goal line	Per Fifa Rules	Per Fifa Rules	Per Fifa Rules
<b>Penalty Area</b>	Not Applicable	A total of 24 yards wide and 12 yards into the field of play	A total of 36 yards wide and 14 yards into the field of play	18 yards from each post and 18 yards into the field of play	18 yards from each post and 18 yards into the field of play
<b>Penalty Spot</b>	Not Applicable	10 yards from center of goal line	10 yards from center of goal line	12 yards from center of goal line	12 yards from center of goal line
<b>Center Circle</b>	Not Applicable	8 yard radius	8 yard radius	10 yard radius	10 yard radius
<b>Corner Arc</b>	Not Applicable				
<b>Penalty Arc</b>	Not Applicable	8 yards from penalty spot	8 yards from penalty spot	10 yards from penalty spot	10 yards from penalty spot
Based on guidelines set by U.S. Youth Soccer					

# Tie-break Examples

## Example 1 of Tie-breaker Policy

### Sample standing from 2017 Spring 06-Boys Division 1

Winner of bracket based on total points after round robin play.

Club Info	Group -- A											Tie Breaker				Cards				
		1	2	3	4	5	6	7	8	9	10	Points Ded	Total Points	Goal Diff	Goals Against	Goals For	Shut Outs	Ylw	Red	Points Detail
A9 : MetaSport FC 06B - PT (L30)		3	3	3	1	3	3	3	3	3	3	-0	28	32	8	35	2	2	0	
A11 : Utah Surf 06 FS		3	0	3	3	1	3	3	3	3	3	-0	25	25	10	33	6	1	1	
A1 : La Roca - CB		3	3	3	0	3	3	3	1	3	0	-0	22	11	19	27	2	1	0	
A4 : Sparta 06 Premier DKJ		0	3	3	3	3	3	0	1	3	3	-0	22	8	29	29	0	0	0	
A10 : Murray Max Silver - J Spackman		0	3	3	3	0	0	0	3	1	3	-0	16	6	32	28	1	1	0	
A5 : L30 BARCA B06		0	0	0	0	0	3	0	3	3	1	-0	10	-6	31	22	1	1	0	
A7 : USA Premier 06B - JH		0	3	3	0	0	0	3	0	0	0	-0	9	-8	30	18	2	0	0	
A6 : Murray Max Black - S Sommerkom		0	0	0	3	0	3	0	3	0	0	-0	9	-15	40	21	0	0	0	
A2 : L30 Vipers FC - BN B06		0	0	3	3	0	0	3	0	0	0	-0	9	-18	32	12	2	0	0	
A8 : Comba FC 06 Blue		0	0	0	0	3	0	0	0	3	3	-0	9	-20	53	21	0	0	0	
A3 : Nebo United 06 A - BB		0	0	0	0	0	0	0	3	0	0	-0	3	-15	31	15	0	0	0	

There are two teams tied with 22 points, La Roca and Sparta. You would use Tie-breaker 4.a. Head-to-head is the first tiebreaker between the two tied teams. La Roca and Sparta tied 3-3. The next tie-breaker is goal differential for all league matches. La Roca has an 11 and Sparta an 8. The tie is now broken and La Roca is placed in the 3<sup>rd</sup> position in the standing and Sparta in the 4<sup>th</sup> position.

There are also four teams tied with 9 points. Under this scenario, you would use Tie-breaker 4.b. Head-to-head is the best way to determine placement, as such we evaluate the teams how they played against each other. According to b.(1), we create a new table from the following results of the head-to-head games between the four teams.

- |                      |                       |                    |
|----------------------|-----------------------|--------------------|
| USA 5 – Comba 1      | USA 0 – Vipers 2      | MM Black 4 – USA 3 |
| Comba 7 – MM Black 5 | MM Black 4 – Vipers 2 | Vipers 2 – Comba 4 |

	Game 1	Game 2	Game 3	PTS	GD	GA	GF	SO
MM Black	3	0	3	6	1	12	13	0
Comba	0	3	3	6	0	12	12	0
USA	3	0	0	3	1	7	8	0
Vipers	0	3	0	3	-2	8	6	1



From this new table created under b.(1), there are two teams tied with 6 points, MM Black and Comba. You would use Tie-breaker 4.a. Head-to-head is the first tiebreaker between the two tied teams. Combabeat MM Black 7-5. The tie is now broken and Comba would be placed in the 7<sup>th</sup> position and MM Black would be placed in the 8<sup>th</sup> position.

From this new table there are also two teams tied with 3 points, USA and Vipers. You would again use Tie-breaker 4.a. Head-to-head is the first tiebreaker between the two tied teams. Vipers beat USA 2-0. The tie is now broken and Vipers would be placed in the 9<sup>th</sup> position and USA would be placed in the 10<sup>th</sup> position.

### Example 2 of Tie-breaker Policy

#### Sample standing from 2017 Spring 04-Boys Premier 2

Winner of bracket based on total points after round robin play.

Club Info	Group -- A									Points Ded	Total Points	Tie Breaker				Cards		Points Detail
		1	2	3	4	5	6	7	8			Goal Diff	Goals Against	Goals For	Shut Outs	Ylw	Red	
	A3 : Utah Storm 04 - Bunce	3	3	3	3	3	3	3	3	-0	24	27	7	28	3	4	0	
	A1 : Murray Max Premiere -S Mackenzie	3	0	3	1	3	3	3	3	-0	19	6	22	24	1	1	0	
	A8 : La Roca - WM/EO	3	0	3	3	3	3	0	0	-0	15	5	13	18	2	4	0	
	A9 : Sparta 04 Premier JC	0	0	0	3	3	3	3	0	-0	12	-3	26	18	0	2	0	
	A4 : Utah Surf 04 Aces	1	3	0	3	0	3	0	1	-0	11	-1	20	17	1	2	0	
	A2 : Wasatch Elite 04B - MT	3	3	1	0	0	0	0	0	-0	7	-3	16	11	0	7	0	
	A5 : Aggies FC 04B DC - NUU	0	0	0	0	0	3	1	3	-0	7	-4	20	14	1	1	0	
	A6 : USA Premier 04B - TT	0	1	3	0	3	0	0	0	-0	7	-13	33	9	1	0	0	
	A7 : Arsenal TL 04	0	0	0	3	0	0	0	0	-0	3	-14	25	8	0	1	0	

There are three teams tied with 7 points. Under this scenario, you would use Tie-breaker 4.b. Head-to-head is the best way to determine placement, as such we evaluate the teams how they played against each other. According to b.(1), we create a new table from the following results of the head-to-head games between the four teams.

Aggies 2 – Wasatch 1

USA 1 – Aggies 1

USA 0 – Wasatch 0

	Game 1	Game 2	PTS	GD	GA	GF	SO
Aggies	3	1	4	1	2	3	0
USA	1	1	2	0	1	1	1
Wasatch	0	1	1	-1	2	1	1

From this new table created under b.(1), Aggies have 4 points, USA 2 points and Wasatch has 1 point. As such, there are no ties remaining. The Aggies would be placed in the 6<sup>th</sup> position, USA would be placed in the 7<sup>th</sup> position and Wasatch would be placed in the 8<sup>th</sup> position.

### Example 3 of Tie-breaker Policy

Sample standing from 2018 Fall Girls 9U North A

Winner of bracket based on total points after round robin play.

Club Info	Group -- A										Tie Breaker				Cards				
		1	2	3	4	5	6	7	8	9	Points Ded	Total Points	Goal Diff	Goals Against	Goals For	Shut Outs	Ylw	Red	Points Detail
	A7 : SWAT 10G - TS (L30)	3	3	3	3	3	3	3	0	3	-0	24	25	12	33	4	0	0	
	A5 : L30 Utah Blitz FC G10 - JJ	3	3	3	0	3	3	3	3	3	-0	24	24	7	31	5	0	0	
	A2 : Wasatch SC 10G - OP	3	3	3	3	3	3	0	3	3	-0	24	19	14	29	2	0	0	
	A4 : La Roca - THENley	0	3	3	3	3	0	3	0	3	-0	18	15	13	26	4	0	0	
	A8 : Vipers FC - G10 BN (L30)	1	0	0	3	0	3	3	0	3	-0	13	3	15	18	3	0	0	
	A3 : Forza FC 10 AB	0	3	3	0	0	3	0	3	0	-0	12	-6	29	14	2	0	0	
	A1 : Wasatch SC 10G - NT	0	0	0	1	3	0	0	3	0	-0	7	-10	34	15	1	0	0	
	A6 : MetaSport FC 10G - KE (L30)	0	1	3	3	0	0	0	0	0	-0	7	-12	32	19	2	0	0	
	A10 : Morgan Valley United(L30) - G10-BA	0	0	0	0	1	1	0	0	0	-0	2	-26	66	10	0	0	0	
	A9 : Utah Surf Davis 10 MH	0	0	1	0	0	0	0	0	0	-0	1	-32	72	5	0	0	0	

There are three teams tied with 24 points. Under this scenario, you would use Tie-breaker 4.b. Head-to-head is the best way to determine placement, as such we evaluate the teams how they played against each other. According to b.(1), we create a new table from the following results of the head-to-head games between the four teams.

	Blitzz 2	SWAT 4		Blitzz 2	Wasatch 1		SWAT 2	Wasatch 4
	Game 1	Game 2	Game 3	Pts	GD	GA	GF	SO
Wasatch	3	0	-	3	1	4	5	0
Blitzz	-	3	0	3	-1	5	4	0
SWAT	0	-	3	3	0	6	6	0

After creating this new table using the head-to-head games, the teams remain tied with 3 pts each. However, the new table provides for tiebreaker as provided 4.b.2(c) using the normal procedure of next tiebreaker being goal differential. Based upon this, Wasatch would be placed 1<sup>st</sup>, SWAT 2<sup>nd</sup> and Blitzz 3<sup>rd</sup>.