

## RULES#

- 1. 5 ON 5
- 2. 4 DOWNS TO SCORE
- 3. RESET BALL ON TURNOVERS
- 4. NO TACKLING BELOW THE THIGHS
- 5. FUMBLES COST(1) DOWN

BALL PLACED WHERE THE FUMBLED OCCURED

- 6. ONE TIMEOUT PER DRIVE
- 7. THE DEFENSIVE BOX LINE UP MUST GIVE OFFENSE 5YRDS OFF THE LINE OF SCRIMMAGE UNLESS IN THE ENDZONE.
- 8. YOU CAN NOT ADD A PLAYER TO A TEAM WITHIN 24 HOURS OF A GAME

- 9. CANNOT SUB MORE THAN ONE PLAYER PER DRIVE WITHOUT BEING PENALIZED A PLAY.
- 10. HUDDLES IS A MAXIMUM OF 3 MIN PER PLAY.
- 11. 2-TECHNICAL FOULS COST A
  PENALTY
  2-PENALTIES EQUALS LOSS OF
  PLAY.
  2 PENALTIES BY THE SAME
  PLAYER EQUALS EJECTION OF
  THAT PLAYER.
  3 EJECTIONS BY ONE TEAM
  EQUALS GAME!
- 12. NO CRYING NO FIGHTING OR INSULTING ANYONE AT ANYTIME (LEAVE IT ON THE FIELD)

## HAVE FUN!!!

REGISTER: STREETLEAGUEENT@EMAIL.COM OR

HTTPS://STREETLEAGUEENTERTAINMENT.COM/REGISTRATION

12 PLAYERS PER TEAM WITH 2 COACHES

COACHES CAN PLAY (1 PLAY ONLY) AS SUBS.