



PIEDMONT ODYSSEY OF THE MIND • 2026-2027

THINK CREATIVELY

TEAMS FORMING NOW • GRADES K-12

THURSDAY
SEPT 17
6:30 PM

INFORMATIONAL & 2026 KICKOFF MEETING

Piedmont Veterans Event Center

170 Edmond Rd. NW, Piedmont, OK • Parents & students welcome

Learn more about competitive team problem solving on a world wide stage!

Through solving open-ended problems, students develop creative-thinking skills that can be applied to real-life situations. Each year, tens of thousands of students around the globe participate in Odyssey of the Mind, the original STEAM (Science, Technology, Engineering, Arts, and Mathematics) education program.

In the fall, schools and organizations form teams of five to seven students. Each team develops a solution to a selected long-term problem. Challenges range from building mechanical devices, such as spring-driven vehicles, to engineering weight-bearing balsa wood structures and creating original interpretations of literary classics.

Each problem includes specific guidelines, such as cost and time limits and a scoring rubric. Every aspect of the solution must be the students' original work.

Teams present their solutions at regional tournaments and at a state tournament hosted by the Oklahoma State University Honors College. The top teams in the state advance to World Finals, where they meet thousands of students from across the United States and dozens of countries around the world!



PIEDMONT TEAMS AT ODYSSEY OF THE MIND 2026 WORLD FINALS

LEARN MORE

Piedmont Odyssey of the Mind is looking for creative, smart, entertaining people to participate. We have teams forming for students in K through 12th grade, and last year multiple Piedmont teams qualified for World Finals. If you are interested in joining or forming a team, come to our meeting on **Thursday, September 17th at 6:30pm** at the Piedmont Veterans Event Center (170 Edmond Rd. NW) — open to parents, students and anyone curious about the program. Unable to attend? Email piedmontootm@gmail.com.

IT'S ABOUT SKILLS

Budgeting	Sportsmanship
Critical Thinking	Teamwork
Engineering	Computer
Leadership	Programming
Music	Theatrical / Acting
Performing Arts	Time Management
Project Management	Visual Arts
Public Speaking	Work Ethic
Risk Taking	Writing

PROBLEMS INCLUDE

VEHICLE • Design and drive a team-built vehicle.

TECHNICAL • Invent devices that perform a task.

CLASSICS • Reimagine art, history or literature.

STRUCTURE • Build a balsa wood structure that holds hundreds of pounds.

PERFORMANCE • Write and stage an original show.

PRIMARY • A non-competitive problem for grades K-2.



piedmontodyssey.com

Can't make the meeting? Email piedmontootm@gmail.com

**CREATIVE,
SMART,
ENTERTAINING
PEOPLE WANTED**