ASTM Candle Testing Sheet

Pre-testing:

- o Let all test candles sit in testing environment for 24hrs to warm to ambient temps
- o Inspect for cracks or chips- if any are present, fail that candle.

Name:		Date:		Batch	Batch amount:	
Wax:	Wax weight:	Container:	Wick:	FO:	FO%:	
Heated to:	FO added at:	Poured at:	Start Photo:	FO:		
JAR: room temp	warmed tin foil		1	-	-	
Test #1 Date:	Room:	Start time:	Start weight:	Start temp:	5min flame:	
MP:	HT: good average p		Shroom: 0 sm med	· · · · · · · · · · · · · · · · · · ·	Temp:	
MP:	HT: good average p		Shroom: 0 sm med	_ · _	Temp:	
MP:	HT: good average p		Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p		Shroom: 0 sm med		Temp:	
Ember Glow:			on ball droppings: Y		·	
Test #2 Date:	Room:	Start time:	Start weight:	Start temp:	5min flame:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
Ember Glow:	seconds	<mark>Car</mark> t	on ball droppings: Y	/N Size:		
Test #3 Date:	Room:	Start time:	Start weight:	Start temp:	5min flame:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
Ember Glow:	seconds	<mark>Cark</mark>	on ball droppings: Y	<mark>/N</mark> Size:		
Test #4 Date:	Room:	Start time:	Start weight:	Start temp:	5min flame:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p	oor Soot: Y/N	Shroom: 0 sm med	d lg Flame:	Temp:	
MP:	HT: good average p		Shroom: 0 sm med	d lg Flame:	Temp:	
Ember Glow:	seconds	<mark>Carb</mark>	on ball droppings: Y	/N Size:		
End of life data:						
Photo before blowout: Y/N		Ember glow: seconds		Final Photo: Y/N		
Cooled weight:		Cooled MP:		Carbon ball drops	s: Y/N	
FO: Keep Try agai	n No					
Notes:						